

# Stage-10 v2 (Geodesic Parser + Executor): Mathematical Specification

## 1 Setup and Notation

Let  $x \in \mathbb{R}^F$  denote the latent state per time step. We perform one-time PCA whitening:

$$y = W(x - \mu) \in \mathbb{R}^d, \quad W = \text{PCA whitener}, \quad d \ll F. \quad (1)$$

We are given  $K$  primitive prototypes  $p_k \in \mathbb{R}^d$  (e.g.,  $K = 3$  for `flip_h`, `flip_v`, `rotate`), normalized and nearly orthogonal:

$$\|p_k\|_2 = 1, \quad p_i^\top p_j \approx 0 \ (i \neq j). \quad (2)$$

Each primitive also has an *anchor* (center)  $c_k \in \mathbb{R}^d$  estimated from data (e.g., per-class mean in the whitened space). A geodesic rollout produces a trajectory  $t \mapsto y(t)$ ,  $t = 0, \dots, T$ .

## 2 Geodesic Mechanics

### 2.1 Action, Potentials, and Forces

In the whitened chart we take the metric  $G = \mathbf{I}_d$  so free geodesics are straight lines. We *guide* the trajectory by a scalar potential that encodes active primitives. Let

$$U_k(y) = \frac{1}{2} \|\Pi_k(y - c_k)\|^2, \quad \Pi_k \equiv \mathbf{I} - p_k p_k^\top, \quad (3)$$

so that  $U_k$  is minimized when  $y$  lies on the line  $c_k + \alpha p_k$  (aligned with  $p_k$  and passing through  $c_k$ ). Its gradient is

$$\nabla U_k(y) = \Pi_k(y - c_k), \quad (4)$$

which *removes* components orthogonal to  $p_k$ , pulling the state onto the  $p_k$ -axis.

Given (possibly time-varying) nonnegative weights  $w_k(t)$  over primitives, define the composite potential

$$U(y, t) = \sum_{k=1}^K w_k(t) U_k(y). \quad (5)$$

The controlled Lagrangian is

$$\mathcal{L}(y, \dot{y}, t) = \frac{1}{2} m \|\dot{y}\|^2 - \lambda U(y, t), \quad (6)$$

with mass  $m > 0$  and coupling  $\lambda > 0$ . Including Rayleigh dissipation  $\mathcal{R} = \frac{1}{2} \gamma \|\dot{y}\|^2$  yields the Euler–Lagrange equations

$$m \ddot{y} = -\lambda \nabla U(y, t) - \gamma \dot{y} = -\lambda \sum_k w_k(t) \Pi_k(y - c_k) - \gamma \dot{y}. \quad (7)$$

**Single-primitive runs.** For the *oracle* or prototype runs used to estimate per-primitive energy traces, set  $w_k(t) \equiv \mathbb{I}[k = k^*]$  constant in time; Eq. (7) aligns the state with  $p_{k^*}$  (orthogonal components decay via the potential and damping).

**Mixture control.** For multi-task scenarios,  $w_k(t)$  encodes a *schedule* over primitives (sequential or overlapping). Stage-10 v2 *parses*  $w_k(t)$  from traces (Sec. 4) and then executes in that order (possibly with concurrency).

## 2.2 Discrete Integrator (CPU-friendly)

Let  $\Delta t > 0$  be the step size. A stable semi-implicit Euler (or damped Verlet) discretization of (7) is:

$$v_{t+\frac{1}{2}} = \alpha v_t - \frac{\lambda \Delta t}{2m} \nabla U(y_t, t), \quad (8)$$

$$y_{t+1} = y_t + \Delta t v_{t+\frac{1}{2}}, \quad (9)$$

$$v_{t+1} = \alpha v_{t+\frac{1}{2}} - \frac{\lambda \Delta t}{2m} \nabla U(y_{t+1}, t + \Delta t), \quad (10)$$

with  $\alpha = (1 - \frac{\gamma \Delta t}{2m})$ . Parameters  $\{m, \lambda, \gamma, \Delta t\}$  match the implementation knobs (`mass_scale`, `lambda`, `gamma`, `dt`).

## 3 Energies Along the Geodesic

Given a rollout  $\{y(t)\}_{t=0}^T$ , define (with  $c_k$  optionally set to 0 if data is zero-centered)

$$s_k(t) = \langle p_k | y(t) - c_k \rangle, \quad (\text{signed alignment}) \quad (11)$$

$$E_{\parallel}^{(k)}(t) = s_k(t)^2 = (p_k^\top (y(t) - c_k))^2, \quad (12)$$

$$E_{\perp}^{(k)}(t) = \|y(t) - c_k\|^2 - E_{\parallel}^{(k)}(t). \quad (13)$$

We then smooth each series with a short FIR/moving average to obtain  $\widetilde{E}_{\parallel}^{(k)}$  and  $\widetilde{E}_{\perp}^{(k)}$ . Intuition: during a  $k$ -task window,  $\widetilde{E}_{\parallel}^{(k)}$  peaks and  $\widetilde{E}_{\perp}^{(k)}$  dips (relative to others).

### 3.1 Exclusive (Span-Complement) Residual

To suppress cross-talk between correlated prototypes, we use the *exclusive* residual for channel  $k$ :

$$r_k^{\text{ex}}(t) = (\mathbf{I} - Q_{-k} Q_{-k}^\top) z_k(t), \quad z_k(t) = \text{zscore}(E_{\perp}^{(k)}(t)), \quad (14)$$

where  $Q_{-k}$  is an orthonormal basis (via QR) for the column space spanned by  $\{z_j\}_{j \neq k}$ . The parsing signal is then

$$\mathcal{E}^{(k)}(t) = [r_k^{\text{ex}}(t)]_+ * h, \quad (15)$$

i.e., positive part followed by a small smoothing kernel  $h$ ; this is exactly what Stage-10 v2 integrates as area.

## 4 Parsing: Task Set, Order, Concurrency

### 4.1 Matched Filter and Peak Statistics

Let  $q(\tau)$  be a fixed unimodal template (“bump”). The normalized cross-correlation for channel  $k$  is

$$C^{(k)}(t) = \frac{\sum_{\tau} (\mathcal{E}^{(k)}(t - \tau) - \overline{\mathcal{E}^{(k)}})(q(\tau) - \bar{q})}{\sqrt{\sum_{\tau} (\mathcal{E}^{(k)}(t - \tau) - \overline{\mathcal{E}^{(k)}})^2} \sqrt{\sum_{\tau} (q(\tau) - \bar{q})^2}}. \quad (16)$$

Let  $t_k^* = \arg \max_t C^{(k)}(t)$  and define a window  $[a_k, b_k]$  around  $t_k^*$  (e.g., half-max width in  $\mathcal{E}^{(k)}$ ). The area score is

$$A^{(k)} = \sum_{t=a_k}^{b_k} \mathcal{E}^{(k)}(t). \quad (17)$$

## 4.2 Decision Rules (Stage-10 v2)

1. **Presence:** include primitive  $k$  iff  $A^{(k)} > \tau_{\text{area}}$  and  $\max_t C^{(k)}(t) > \tau_{\text{corr}}$ .
2. **Order:** sort included primitives by  $t_k^*$  (or by matched-filter lag; both are supported).
3. **Concurrency:** if windows overlap,  $[a_i, b_i] \cap [a_j, b_j] \neq \emptyset$ , add a concurrency edge  $(i, j)$ .
4. **Confidence:** report  $(A^{(k)}, \max C^{(k)})$  per task; overall confidence may be the harmonic mean of per-task normalized scores.

## 5 Executor (Primitive Geodesics)

For execution, we run (7) with a *single* active primitive at a time following the parsed order:

$$w_k(t) = \begin{cases} 1 & \text{if } k \text{ is the current primitive,} \\ 0 & \text{otherwise.} \end{cases}$$

At the end of each task window we update the grid/latent with the primitive’s map (e.g., flip or rotation for ARC synthetics). Concurrency can be handled by either (i) short alternating micro-steps between active primitives or (ii) superposing small weights  $w_i, w_j$  during the overlap.

## 6 Parameters to Freeze (for Reproducibility)

Symbol/Flag	Typical Value	Meaning
$d$	19	PCA-whitened dimension
$m$	4.0	mass ( <code>mass_scale</code> )
$\lambda$	0.35	potential coupling ( <code>lambda</code> )
$\gamma$	0.04	damping/friction
$\Delta t$	0.02	integrator time step
$T$	600–720	rollout steps
$h$	window 7–15	smoother kernel (moving average)
$q$	width 50–80	matched-filter template
$\tau_{\text{area}}$	$\approx 10$ (synthetic)	area floor for presence
$\tau_{\text{corr}}$	$\approx 0.7$ (synthetic)	correlation floor for presence

## 7 Why It Works (Invariants)

- **Whitened orthogonality:** PCA + unit prototypes make directions comparable; with near-orthogonality,  $\sum_k E_{\parallel}^{(k)} \approx \|y\|^2$ .
- **Geodesic locality:** under  $U_k$ , the system damps components orthogonal to  $p_k$  and travels along the  $p_k$ -axis (the intended primitive).
- **Additivity:** sequential (or overlapping)  $w_k(t)$  produce separated (or overlapping) lobes in  $\mathcal{E}^{(k)}$ .

- **Exclusive residual:** projecting onto the span-complement of  $\{j \neq k\}$  eliminates cross-talk and sharpens detection.
- **Template robustness:** matched filtering provides a normalized peak statistic stable to scale/drift/timing jitter.

## 8 Unit Tests to Lock In

1. **Primitive oracle (single):**  $\arg \min_k \sum_t E_{\perp}^{(k)}(t)$  equals ground truth (observed 100% on ARC-12 primitives).
2. **Stage-10 v2 synthetic:** parser+executor recovers task set and order end-to-end (25/25 observed).
3. **Stability:**  $\pm 10\%$  timing jitter and amplitude noise do not change decisions.
4. **Ablations:** removing whitening hurts accuracy; lowering  $\tau_{\text{corr}}$  adds spurious tasks;  $\pm 25\%$  change in  $q$  leaves decisions unchanged.

## 9 Minimal Algorithms (Pseudocode)

### Parser (from geodesic traces)

```

Inputs: y[0:T], {p_k, c_k}, template q, smoother h
for k in K:
    s_k[t]      = dot(p_k, y[t]-c_k)
    E_par[k]    = smooth(s_k^2, h)
    E_perp[k]   = smooth(||y[t]-c_k||^2 - s_k^2, h)
# exclusive residual across channels
E_ex[k] = pos( (I - Q_{-k}Q_{-k}^T) zscore(E_perp[k]) )
# matched filter + decisions
C[k]     = nxcorr(E_ex[k], q); t*_k = argmax C[k]
A[k]     = sum_window(E_ex[k] around t*_k)
tasks    = { k : A[k] > tau_area and max C[k] > tau_corr }
order    = sort_by t*_k; concurrency = overlap(windows)

```

### Executor (primitive geodesics)

```

for primitive k in order:
    set weights w_k(t)=1 (others 0)
    integrate m y'' = -lambda * grad U_k(y) - gamma y'
    apply primitive map to grid/latent at window end
# handle overlaps by alternating small steps or w_i, w_j > 0 simultaneously

```

## 10 Empirical Summary

- **Stage-10 v2 (synthetic):** 25/25 correct (task set and order) using the parser + executor.
- **Oracle single-primitive:** 12/12 correct using the perpendicular-energy criterion.
- Visuals show clean, separable lobes in  $\mathcal{E}^{(k)}$ , high matched-filter peaks ( $\sim 0.97$ ) for active tasks, and stable ordering.