Bao Nguyen Gia

Mail/ Skype: nggbaobkit@gmail.com | Github: github.com/nggbaobkit Mobile: +84389552357

EDUCATION

HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY

BE. IN COMPUTER SCIENCE

Honors Program GPA: 8.28 / 10

SKILLS

USUALLY/ CURRENTLY WORK WITH

Typescript • Java • HTML • SASS Angular • Spring boot

RARELY/ USED TO WORK WITH

Javascript • Python 3
ReactJS • Keras • Tensorflow
Machine learning • Deep learning • Computer
Vision

LANGUAGES

2020 IELTS 7.5 overall

WORKING EXPERIENCE

ATWARE | SOFTWARE ENGINEER

Jul 2020 | Ho Chi Minh City, Vietnam

- Developed systems with the following tech:
 - SCRUM methodology.
 - Front-end: Angular V9, Nx Extensible Dev Tools for Monorepos, NgRx, Angular Material.
 - Back-end: Java Spring Boot, PostgreSQL
 - A few AWS services and Terraform

ATWARE | SOFTWARE ENGINEER INTERN

Jul 2019 - Sep 2019 | Yokohama, Japan

- Booking taxi system.
 - SCRUM methodology.
 - Front-end: React/Redux, Typescript

PERSONAL PROJECTS

SORTING ALGORITHMS VISUALIZER | WEBSITE,

GITHUB

April 2020 | Vietnam

- React, SASS, HTML, Bootstrap4.
- Screen size responsive.
- Implemented Merge Sort, Quick Sort, Heap Sort, Bubble Sort

RESEARCH

SEGMENTING BRAIN TUMORS IN MRI

Sep 2019 | Vietnam

- Investigated some approaches for segmenting images, especially MRIs.
- Applied Unet, 3D-Unet, 3D-Unet with Residual approach.
- Trained model and evaluated result on BraTS2018 dataset.

AWARDS

,	2010	AmCham	American Chamber of Commerce Vietnam
	2017		AmCham Vietnam
201	2010	TFSCALE	Temasek Foundation International Specialists's
	2019		Community Actions & Leadership Exchange
	2018	2nd place	FPT Digital Race - Driverless cars
	2018		Lawrence S. Ting Memorial Fund 2018
	2018		Kanden System Solution Scholarship Program