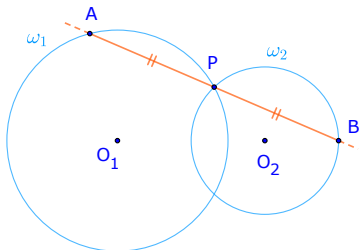


# Geometric Transformations II

## Rotations - Example 1

### Example

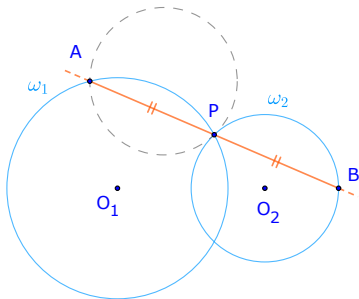
$P$  is an intersection point of circles  $\omega_1$  and  $\omega_2$ . Construct a line through  $P$  intersecting  $\omega_1$  and  $\omega_2$  at  $A$  and  $B$ , respectively, such that  $AP = PB$ .



# Geometric Transformations II

## Rotations - Example 1

Let **rotate**  $\omega_2$  **half turn** ( $180^\circ$ ) or **reflect**  $\omega_2$  **over point**  $P$ . Let  $A$  be the other intersection of  $\omega_1$  and the image of  $\omega_1$  (the dotted circle); and  $B$  be the intersection of  $AP$  with  $\omega_2$ .

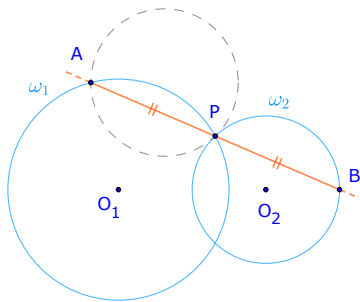


Then  $A, P, B$  are collinear (why?) and  $A$  is on the circumference of the image of  $\omega_2$ , thus  $A$  is the image of  $B$ :  $B \rightarrow A$ , thus  $AP = BP$ .

# Geometric Transformations II

## Rotations - Example 1

How many solutions?



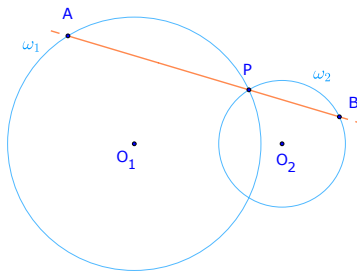
- 1 If  $|\omega_1 \cup \omega_2| = 2$ , then we have 1 solution.
- 2 If  $|\omega_1 \cup \omega_2| = 1$ , then we have no solution (why?)
- 3 If  $|\omega_1 \cup \omega_2| = 0$ , and the two radii are the same then we have infinitely many solutions otherwise no solution (why?).

# Geometric Transformations II

## Rotations - Example 2

### Example

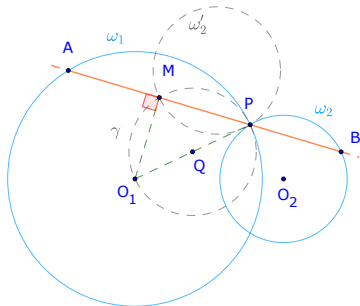
$P$  is an intersection point of circles  $\omega_1$  and  $\omega_2$ . Construct a line through  $P$  intersecting  $\omega_1$  and  $\omega_2$  at  $A$  and  $B$ , respectively, such that  $AP = 2PB$ .



# Geometric Transformations II

## Rotations - Example 2

The idea is **if  $M$  is the midpoint of  $AP$ , then  $\angle OMP = 90^\circ$  and  $MP = PB$** . Thus  $M$  is the intersection of  $\omega'_2$ , the image of  $\omega_2$  and the circle  $\gamma$  diameter  $O_1P$ .



Thus we **rotate  $\omega_2$  half turn over point  $P$** . Then we draw the circle  $\gamma$  diameter  $O_1P$ . Their intersection is  $M$ . Line through  $MP$  intersects  $\omega_1$  and  $\omega_2$  at  $A$  and  $B$  respectively.

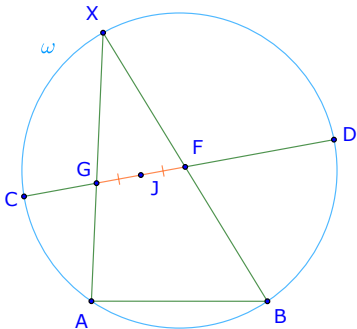
$$AM \stackrel{OM \perp MP}{=} MP \stackrel{B \rightarrow M}{=} PB \Rightarrow AP = 2PB.$$

# Geometric Transformations II

## Rotations - Example 3

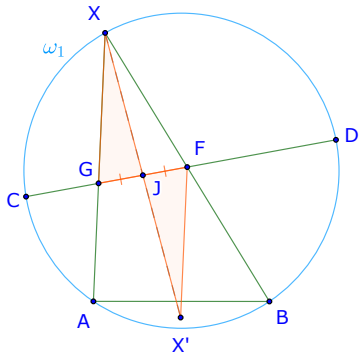
### Example

$AB$  and  $CD$  are chords of circle  $\omega$ .  $J$  is a point on  $CD$ . Find point  $X$  on the circumference of  $\omega$  such that  $JG = GF$ , where  $G$  and  $F$  are intersections of  $CD$  with  $XA$  and  $XB$ , respectively.



### Rotations - Example 3

The condition  $GJ = JF$  give us the idea to **rotate  $X$  half turn over point  $I$  to  $X'$** .

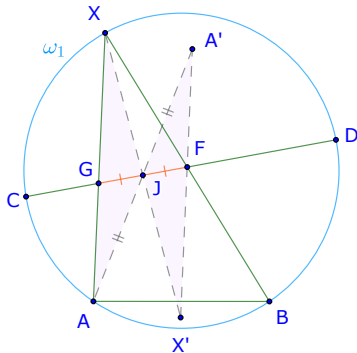


Congruent triangles  $\triangle XGJ$  and  $\triangle XFJ$  shows that  $\angle XGJ = \angle JFX$ , thus  $FX' \parallel XA$ . Furthermore  $\angle X'FB = \angle AXB$ .

# Geometric Transformations II

## Rotations - Example 3

We rotate  $A$  half turn over point  $I$  to  $A'$ .



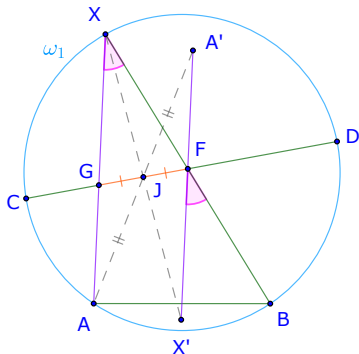
Therefore,  $AXA'X'$  is a parallelogram.



# Geometric Transformations II

## Rotations - Example 3

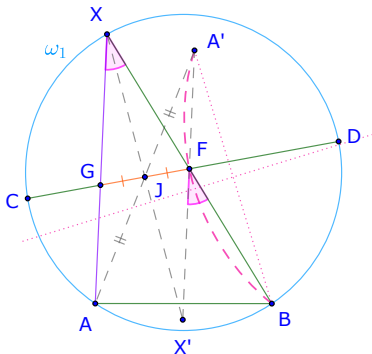
$A'X' \parallel XA$  thus  $X, F, A'$  are collinear.



# Geometric Transformations II

## Rotations - Example 3

$$\angle A'FB = 180^\circ - \angle F'XB = 180^\circ - \angle AXB = 180^\circ - \frac{1}{2}\widehat{AB}.$$



Hence, we first construct  $A'$ , then  $F$  is the intersection the arc  $\widehat{A'B}$  with measure  $180^\circ - \frac{1}{2}\widehat{AB}$  (how to construct an arc knowing the measure of the angle subtending it?) with the chord  $CD$ . Finally  $X$  is the intersection of  $BF$  with  $\omega$ .

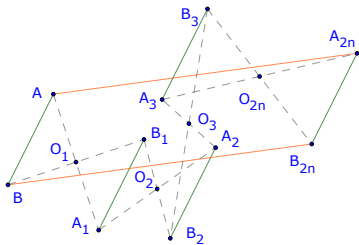
# Geometric Transformations II

## Translations - Example 1

### Example

$n$  is a positive integer. Let  $O_1, O_2, \dots, O_{2n}$  be points on the plane and  $AB$  is an arbitrary segment. Let segment  $A_1B_1$  be obtained from  $AB$  by half turn about  $O_1$ , let  $A_2B_2$  be obtained from  $A_1B_1$  by half turn about  $O_2$ ,  $\dots$ , and finally let  $A_{2n}B_{2n}$  be obtained from  $A_{2n-1}B_{2n-1}$  by half turn about  $O_{2n}$  (see the figure for  $n = 2$ .)

Show that  $AA_{2n} = BB_{2n}$ .

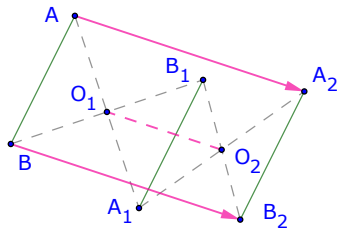


# Geometric Transformations II

## Translations - Example 1

First, it is easy to see that **the sum of two half turns** around  $O_1$  and  $O_2$  is a **translation**:

$$AA_2 \parallel BB_2 \parallel O_1O_2 \quad \text{and} \quad AA_2 = BB_2 = 2O_1O_2.$$

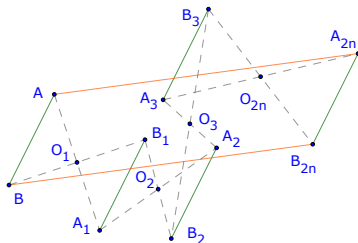


# Geometric Transformations II

## Translations - Example 1

Thus, for an **even**  $2n$  number of translations, their sum is just another translation, hence

$$AA_{2n} = BB_{2n}.$$



Is the conclusion still true if we have an **odd** number of translations? Why or why not?

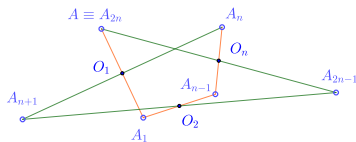
# Geometric Transformations II

## Translations - Example 2

### Example

$n$  is a positive odd integer. Let  $O_1, O_2, \dots, O_n$  be points on the plane. Let an arbitrary point  $A$  be moved successively by half turns about  $O_1, O_2, \dots, O_n$  and then once again moved successively by half turns about the same points  $O_1, O_2, \dots, O_n$ .

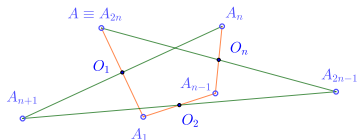
Show that the point  $A_{2n}$ , obtained as the result of these  $2n$  half turns, coincides with the point  $A$ .



# Geometric Transformations II

## Translations - Example 2

Since the **sum of an odd number of half turns** is a **half turn**, the point  $A_n$ , obtained from  $A$  by the  $n$  successive half turns about the points  $O_1, O_2, \dots, O_n$  can also be obtained from  $A$  by a single half turn about some point  $O$ .



It is important to note that  $O$  **depends on**  $O_1, O_2, \dots, O_n$  **only** and not  $A$ .

The point  $A_{2n}$  is obtained from  $A_n$ , by these same  $n$  half turns; therefore it can also be obtained from  $A_n$ , by the single half turn about the point  $O$ . But this means that  $A_{2n}$ , coincides with  $A$ , because of the two half turns around the same point  $O$ .

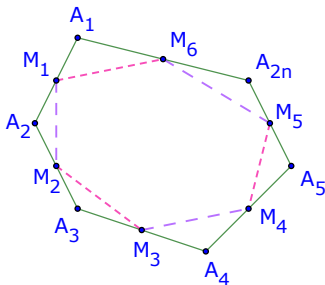
Is the conclusion still true if we have  $n$  as **even number**? Why or why not?

# Geometric Transformations II

## Translations - Example 3

### Example

$A_1A_2 \dots A_{2n}$  is a  $2n$ -gon.  $M_1, M_2, \dots, M_{2n}$  are the midpoints of  $A_1A_2, A_2A_3, \dots, A_{2n}A_1$ , respectively. Prove that there exists a  $n$ -gon whose sides are equal and parallel to the segments  $M_1M_2, M_3M_4, \dots, M_{2n-1}M_{2n}$  and there exists a  $n$ -gon whose sides are equal and parallel to the segments  $M_2M_3, \dots, M_{2n-2}M_{2n-1}, M_{2n}M_1$ .





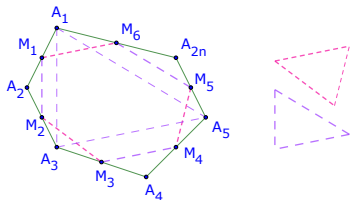
# Geometric Transformations II

## Translations - Example 3

Note that by  $2n$  half turns around  $M_1, M_2, \dots, M_{2n}$ :

$$A_1 \rightarrow A_2 \rightarrow A_3 \rightarrow \dots \rightarrow A_{2n} \rightarrow A_1.$$

The sum of two half turns around  $M_1$  and  $M_2$  is a translation  $A_1 \rightarrow A_3$  with distance  $A_1A_3 = 2M_1M_2$  similarly the sum of two half turns around  $M_3$  and  $M_4$  is a translation  $A_3 \rightarrow A_5$  with distance  $A_3A_5 = 2M_3M_4$  and so on.



Furthermore after  $n$  translations:  $A_1 \rightarrow A_1$ , therefore the sum of them is an **identity transformation**, thus the  $n$  translations form a **close path** and therefore is an  $n$ -gon.

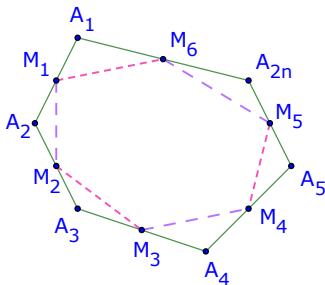
Hence, each of the sides is equal and parallel to the segments  $M_1M_2, M_3M_4, \dots, M_{2n-1}M_{2n}$ .

# Geometric Transformations II

## Translations - Example 3

### Example

$A_1A_2 \dots A_{2n}$  is a  $2n$ -gon.  $M_1, M_2, \dots, M_{2n}$  are the midpoints of  $A_1A_2, A_2A_3, \dots, A_{2n}A_1$ , respectively. Prove that there exists a  $n$ -gon whose sides are equal and parallel to the segments  $M_1M_2, M_3M_4, \dots, M_{2n-1}M_{2n}$  and there exists a  $n$ -gon whose sides are equal and parallel to the segments  $M_2M_3, \dots, M_{2n-2}M_{2n-1}, M_{2n}M_1$ .



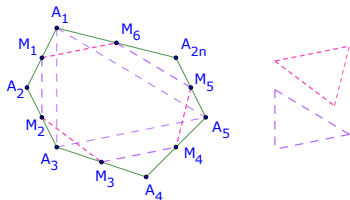
# Geometric Transformations II

## Translations - Example 3

Note that by  $2n$  half turns around  $M_1, M_2, \dots, M_{2n}$ :

$$A_1 \rightarrow A_2 \rightarrow A_3 \rightarrow \dots \rightarrow A_{2n} \rightarrow A_1.$$

The sum of two half turns around  $M_1$  and  $M_2$  is a translation  $A_1 \rightarrow A_3$  with distance  $A_1A_3 = 2M_1M_2$  similarly the sum of two half turns around  $M_3$  and  $M_4$  is a translation  $A_3 \rightarrow A_5$  with distance  $A_3A_5 = 2M_3M_4$  and so on.



Furthermore after  $n$  translations:  $A_1 \rightarrow A_1$ , therefore the sum of them is an **identity transformation**, thus the  $n$  translations form a **close path** and therefore is an  $n$ -gon.

Hence, each of the sides is equal and parallel to the segments  $M_1M_2, M_3M_4, \dots, M_{2n-1}M_{2n}$ .

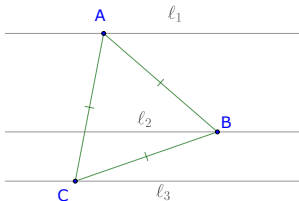
# Geometric Transformations II

## Rotations - Example 4

### Example

Three parallel lines  $\ell_1$ ,  $\ell_2$ , and  $\ell_3$  are given.  $A$  is a point on the line  $\ell_1$ .

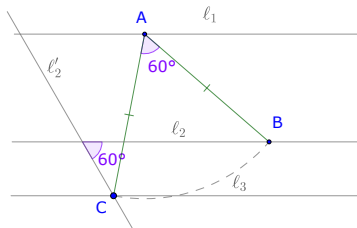
How can we determine points  $B$  and  $C$  on  $\ell_2$  and  $\ell_3$ , respectively, such that  $ABC$  is an equilateral triangle.



# Geometric Transformations II

## Rotations - Example 4

Assume that  $\triangle ABC$  is equilateral, then a **rotation by  $60^\circ$  about  $A$  will carry  $B$  to  $C$** .

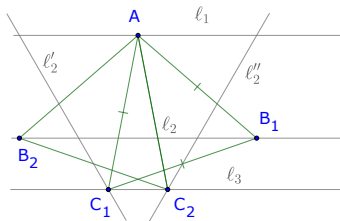


That rotation also carries  $\ell_2$  (containing  $B$ ) to  $\ell'_2$ . The intersection of  $\ell'_2$  and  $\ell_3$  is  $C$ .

# Geometric Transformations II

## Rotations - Example 4

Now we know how to do it. Rotate  $\ell_2$  by  $60^\circ$  about  $A$  to obtain  $\ell'_2$ . The intersection of  $\ell'_2$  with  $\ell_3$  is the position for  $C$ .  $B$  can be constructed easily as the intersection of circle centred at  $A$  radius  $AC$ .



Note that there are two different solutions (why?)

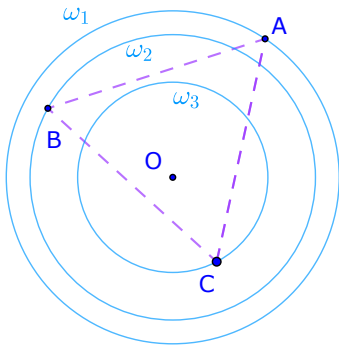
# Geometric Transformations II

## Rotations - Example 5

### Example

Three concentric circles  $\omega_1$ ,  $\omega_2$ , and  $\omega_3$  are given.  $A$  is a point on the line  $\omega_1$ .

How can we determine points  $B$  and  $C$  on  $\omega_2$  and  $\omega_3$ , respectively, such that  $ABC$  is an equilateral triangle.

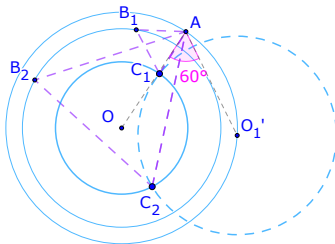


# Geometric Transformations II

## Rotations - Example 4

Pretty much the same as in the solution for the previous example.

Rotate  $\omega_2$  by  $60^\circ$  about  $A$  to obtain  $\omega'_2$ . The intersection of  $\omega'_2$  with  $\omega_3$  is the position for  $C$ .  $B$  can be constructed easily as the intersection of circle centred at  $A$  radius  $AC$ .



Note that there are **at most four** different solutions (why?).



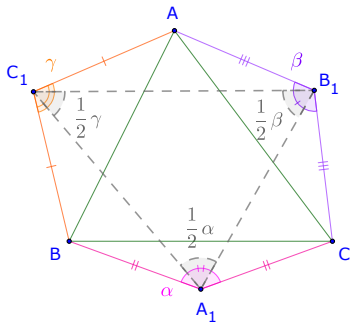
# Geometric Transformations II

## Rotations - Example 6

### Example

On the sides of an arbitrary triangle  $ABC$ , exterior to it, construct isosceles triangles  $BCA_1$ ,  $ACB_1$ ,  $CAB_1$  with angles at the vertices  $A_1$ ,  $B_1$ , and  $C_1$ , respectively equal to  $\alpha$ ,  $\beta$  and  $\gamma$ .

Prove that if  $\alpha + \beta + \gamma = 360^\circ$ , then the angles of the triangle  $A_1B_1C_1$  are equal to  $\frac{1}{2}\alpha$ ,  $\frac{1}{2}\beta$  and  $\frac{1}{2}\gamma$ , that is, they do not depend on the shape of the triangle  $ABC$ .

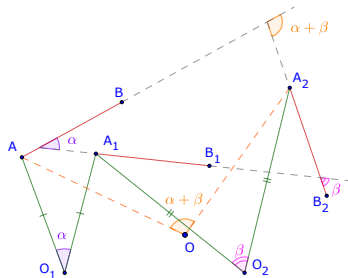


# Geometric Transformations II

## Sum of Rotations

Let's take a look at a **sum of two rotations**:

$$AB \xrightarrow{\text{rotate}(O_1, \alpha)} A_1B_1 \xrightarrow{\text{rotate}(O_2, \beta)} A_2B_2.$$



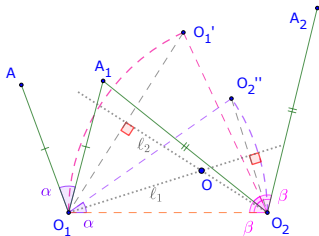
It is easy to see that the angle between  $A_2B_2$  and  $AB$  is  $\alpha + \beta$ , thus it is a rotation by the angle  $\alpha + \beta$ . We need to determine the position of the center of rotation  $O$ .

# Geometric Transformations II

## Sum of Rotations

Now, what happen with the centers  $O_1$  and  $O_2$ :

$$O_1 \xrightarrow{\text{rotate}(O_1, \alpha)} O_1 \xrightarrow{\text{rotate}(O_2, \beta)} O_1' \quad \text{and} \quad O_2'' \xrightarrow{\text{rotate}(O_1, \alpha)} O_2 \xrightarrow{\text{rotate}(O_2, \beta)} O_2.$$



Therefore  $O$  is on both perpendicular bisectors of  $O_1O_1'$  and  $O_2''O_2$ .

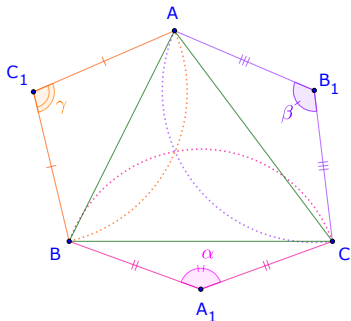
Hence,  $\angle OO_1O_2 = \frac{1}{2}\alpha$ ,  $\angle OO_2O_1 = \frac{1}{2}\beta$ .

# Geometric Transformations II

## Rotations - Example 6

First, point  $A$  is taken into itself by the sum of three rotations through the angles  $\beta$ ,  $\alpha$ , and  $\gamma$  ( $\alpha + \beta + \gamma = 360^\circ$ ) about the centers  $B_1$ ,  $A_1$ ,  $C_1$ :

$$A \xrightarrow{\text{rotate}(B_1, \beta)} C \xrightarrow{\text{rotate}(A_1, \alpha)} B \xrightarrow{\text{rotate}(C_1, \gamma)} A.$$



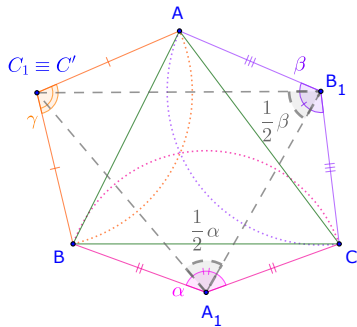
Thus, the **sum of the these rotations** is the **identity transformation**.

# Geometric Transformations II

## Rotations - Example 6

Let  $C'$  be the center of the rotation equivalent to the sum of the rotations about  $B_1$  and  $A_1$ . Then it is the rotation through  $\alpha + \beta = 360^\circ - \gamma$  brings  $A$  to  $B$ .

However, the rotation about  $C_1$  through  $\gamma$  brings  $A$  to  $B$  in opposite direction. Since a rotation through an angle  $\theta$  is the same as the rotation through an angle  $360^\circ - \theta$  about the same center in the opposite direction, thus  $C_1 \equiv C'$ .



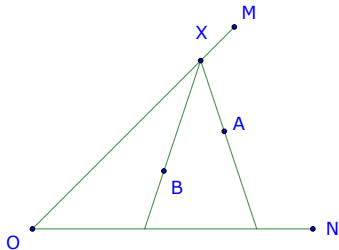
Therefore  $\angle C_1 A_1 B_1 = \frac{1}{2}\alpha$ ,  $\angle C_1 B_1 A_1 = \frac{1}{2}\beta$ , and similarly  $\angle B_1 C_1 A_1 = \frac{1}{2}\gamma$ .

# Geometric Transformations II

## Symmetry - Example 1

### Example

$\angle MON$  is given, together with two points  $A$  and  $B$ . Find a point  $X$  on the side  $OM$  such that the triangle  $XYZ$  is isosceles:  $XY = XZ$ , where  $Y$  and  $Z$  are on the points of intersection of  $XA$  and  $XB$  with  $ON$ .

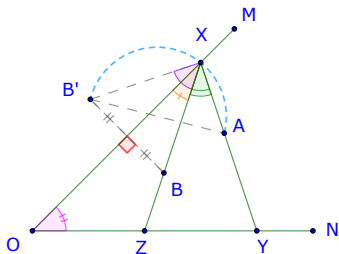


# Geometric Transformations II

## Symmetry - Example

Let  $B'$  be the image of  $B$  over  $OM$ , then:

$$\angle B'XA = \angle B'XB + \angle YXZ, \angle B'XB = 2\angle OXZ = 2(\angle XZY - \angle MON) \Rightarrow \angle B'XA = 180^\circ - \angle MON.$$



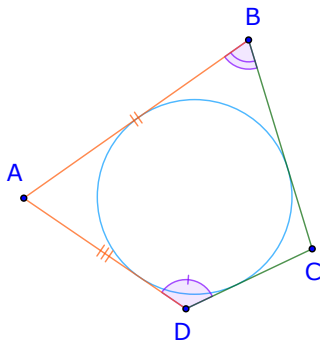
Thus,  $X$  is the intersection of  $OM$  with the arc constructed on the chord  $AB'$ , that subtends an angle equal to  $180^\circ - \angle MON$ .

# Geometric Transformations II

## Symmetry - Example 2

### Example

Construct a quadrilateral  $ABCD$  in which a circle can be inscribed, given the lengths of two adjacent sides  $AB$  and  $AD$  and the angles at the vertices  $B$  and  $D$ .

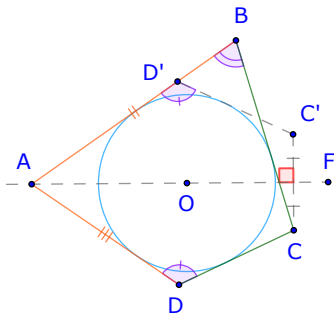




# Geometric Transformations II

## Symmetry - Example 2

The key idea here is that the reflection of  $CD$  over the line through  $A$  and the center of the circle is a tangent to the circle!



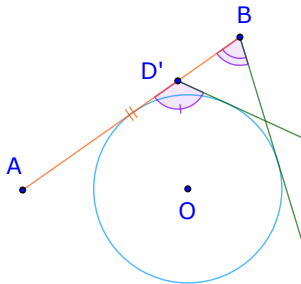
# Geometric Transformations II

## Symmetry - Example 2

First, we start the construction by point  $A$  then segment  $AB$ , then segment  $AD_1 = AD$  where  $D$  is on the line  $AB$ , same side as  $B$  in respect to  $A$ .

Second, because  $\angle B$  and  $\angle D_1 = \angle D$  are known, thus we can construct rays going from  $B$  and  $D_1$ .

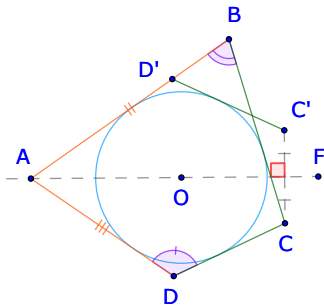
Finally, we construct a circle tangents to all three lines.



# Geometric Transformations II

## Symmetry - Example 2

The rest is simple, we reflect  $D'$  and its ray over the line  $AO$  where  $O$  is the center of the circle. The reflected ray will intersect the ray from  $B$  at  $C$ . We are done.



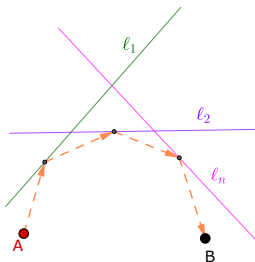
# Geometric Transformations II

## Symmetry - Example 3

### Example

*A billiard ball bounces off a side of a billiard table in such a manner that the two lines along which it moves before and after hitting the sides are equally inclined to the side.*

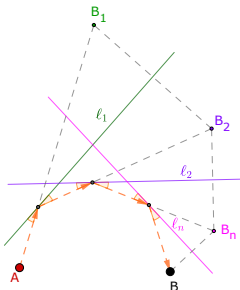
Suppose a billiard table were bordered by  $n$  lines  $\ell_1, \ell_2, \dots, \ell_n$ . Let  $A$  and  $B$  be two given points on the billiard table. In what direction should one hit a ball placed at  $A$  so that it will bounce consecutively off the lines  $\ell_1, \ell_2, \dots, \ell_n$ , and then pass through the point  $B$  (see the diagram below, where  $n = 3$ )?



# Geometric Transformations II

## Symmetry - Example 3

Assume that the problem has been solved, that is, that points  $X_1, X_2, \dots, X_n$  have been found on the lines  $\ell_1, \ell_2, \dots, \ell_n$  such that  $AX_1X_2 \cdots X_nB$  is the path of a billiard ball (the case  $n = 3$ ).



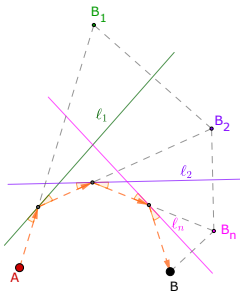
It is easy to see that the point  $X_n$ , is the point of intersection of the line  $\ell_n$  with the line  $X_{n-1}B_n$ , where  $B_n$ , is the image of  $B$  in  $\ell_n$ , that is, the points  $B_n, X_n, X_{n-1}$  lie on a line.

But then the point  $X_{n-1}$  is the point of intersection of the line  $\ell_{n-1}$  with the  $X_{n-2}B_{n-1}$ , where  $B_{n-1}$ , is the image of  $B_n$  in  $\ell_{n-1}$  and so on.

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Assume that the problem has been solved, that is, that points  $X_1, X_2, \dots, X_n$  have been found on the lines  $\ell_1, \ell_2, \dots, \ell_n$  such that  $AX_1X_2 \cdots X_nB$  is the path of a billiard ball (the case  $n = 3$ ).



Here's the construction: Reflect the point  $B$  in  $l_n$ , obtaining the point  $B_n$ ; next reflect  $B_n$  in  $l_{n-1}$  to obtain  $B_{n-1}$ , and so forth, until the image  $B_1$  of the point  $B_2$ , in line  $\ell_1$  is obtained.

The point  $X_1$ , that determines the direction in which the billiard ball at  $A$  must be hit, is obtained as the point of intersection of the line  $\ell_1$  with the line  $AB_1$ . It is then easy to find the points  $X_2, \dots, X_n$  with the aid of the points  $B_2, \dots, B_n$  and  $X_1$ .