Using integer programming to solve the machine scheduling problem with a flexible maintenance activity

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Abstract

This work addresses the single machine and parallel machine scheduling problems, where machine is flexibly maintained and mean flow time is used as a performance measure. Machine M_k should be stopped for maintenance for a constant time w_k in the schedule. The maintenance period $[u_k,v_k]$ is assumed to be set in advance, and the maintenance time w_k is assumed not to exceed the maintenance period (that is, $w_k \leq v_k - u_k$). The time u_k (v_k) is the earliest (latest) time at which the machine M_k starts (stops) its maintenance. Two cases, resumable and unresumable, are considered in the single machine and parallel machine problems, respectively. Moreover, four integer programming models are developed optimally to solve the problem.

Keywords: Scheduling, maintenance, integer programming, single machine, parallel machine.

Symbol definition

 J_i job number i;

 M_k machine number k.

Problem parameters

M a very large positive number;

n number of jobs for processing at time zero;

m number of machines in the shop;

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 p_i the processing time of J_i (only used for the single machine problems);

- u_k the earliest start maintenance time of M_k ;
- v_k the latest finish maintenance time of M_k ;
- w_k the maintenance time of M_k ;
- p_{ik} the processing time of J_i on M_k (only used for the parallel machine problems).

Decision variables

- s_i the earliest start time of J_i (only used for the single machine problems);
- f_i the earliest finish time of J_i (only used for the single machine problems);
- h_q the earliest start time of the job in the sequence position q (only used for the single machine problems);
- f'_q the earliest finish time of the job in the sequence position q (only used for the single machine problems);
- s_{ik} the earliest start time of J_i on M_k (only used for the parallel machine problems);
- f_{ik} the earliest finish time of J_i on M_k (only used for the parallel machine problems);
- h_{kq} the earliest start time of the job is scheduled on M_k in the sequence position q (only used for the parallel machine problems);
- f'_{kq} the earliest finish time of the job is scheduled on M_k in the sequence position q (only used for the parallel machine problems);
- z_{ij} 1 if J_i precedes J_j (not necessarily immediately); 0 otherwise;
- x'_{iq} 1 if J_i is scheduled at position q; 0 otherwise (only used for the single machine problems);
- x_{ik} 1 if J_i is processed on M_k ; 0 otherwise (only used for the parallel machine problems);
- $x_{ikq}^{"}$ 1 if J_i is scheduled on M_k at position q; 0 otherwise (only used for the parallel machine problems).

1. Introduction

Classical scheduling problems assume that machines are always available for processing jobs. However, this assumption is inappropriate in several real world situations. Machines may be unavailable during the scheduling horizon, due to breakdown (stochastic) or preventive maintenance (deterministic) [6]. The textbook by Pinedo [18, p. 393] emphasized the need for research in this area:

"Most theoretical models do not take machine availability constraints into account; usually it is assumed that machines are available at all times. In practice, machines are usually *not* continuously available".

Research on scheduling, with machine availability constraints, focuses mainly on machine breakdowns, maintenance activities, and tool changes. Related-literature falls into four categories.

- (i) Each machine has a single unavailability interval and the starting time of this interval is constant (called *Problem SC*). See for example, Adiri et al. [1], Leon and Wu [14], Lee and Liman [11,12], Mosheiov [16], Lee [5,6], Lee et al. [8], and Tan and Le [24]. Lee et al. [9], Sanlaville and Schmidt [21], and Schmidt [23] provided surveys of this topic.
- (ii) Each machine has a single unavailability interval and the starting time of this interval is a decision variable (called *Problem SV*). See Lee and Leon [10], Lee and Lin [13], and Yang et al. [25].
- (iii) Each machine has multiple unavailability intervals and the starting time of each interval is constant (called *Problem MC*). See Schmidt [22].
- (iv) Each machine has multiple unavailability intervals and the starting time of each interval is a decision variable (called *Problem MV*). See Qi et al. [19], Graves and Lee [4], Błażewicz et al. [3], and Lee and Chen [7].

This study concerns *Problem SV*. Yang et al. [25] studied a single machine scheduling problem with flexible maintenance, and considered a case in which the machine should be stopped for maintenance or resetting at a fixed time w_1 during the scheduling period. Yang et al. [25] assumed that the maintenance period $[u_1, v_1]$ was specified in advance, and that the time w_1 does not fall outside the maintenance period $[u_1, v_1]$ ($w_1 \leq v_1 - u_1$). The time u_1 (v_1) is the earliest (latest) time at which the machine maintenance starts (stops). The objective was to minimize the makespan. Yang et al. [25] proved that the proposed problem is NP-hard and provided a heuristic algorithm with complexity $O(n \log n)$. To the current author's knowledge, Yang et al. [25] were the first authors to incorporate flexible maintenance into job scheduling.

Based on the concepts of the flexible maintenance as discussed by Yang et al. [25], this study deals with scheduling jobs and maintenance activities with a single machine and parallel machine. The maintenance time of each machine is assumed to be known and fixed in advance. Accordingly, the start time of the period of unavailability is a decision variable. Most previous research on availability constraints has focused on the complexity proof and worst-case performance analysis. To my knowledge, mixed binary integer programming (BIP) has never been applied to solve the machine scheduling problem with a flexible maintenance activity. This study presents four mixed BIP formulations including two for a single machine and the two for parallel machines.

The remainder of the paper is organized as follows. Section 2 provides preliminary information. Sections 3 and 4 address a flexible maintenance activity on the single machine and parallel machine, respectively. Section 5 evaluates the proposed models. Section 6 briefly draws conclusions and suggests future topics for research.

2. Preliminaries

This study addresses the scheduling of n independent jobs on the single machine and parallel machine problems, while accounting for a single flexible maintenance period, as described by Yang et al. [25]. The *n* jobs processed are represented by J_1, J_2, \ldots, J_n . All machines are assumed to be simultaneously available at time zero. Furthermore, the earliest start time of maintenance is assumed to be after the processing time of any operation on M_k . Moreover, only a single maintenance activity can be performed on each machine in the planning horizon; let this maintenance activity be represented by J_{n+1} . The group of jobs before or after this maintenance activity is considered to be a block; a schedule can thus be viewed as two blocks of jobs separated by a single maintenance activity. Figure 1 depicts a single machine schedule with a flexible maintenance activity, where s_{n+1} and f_{n+1} are the earliest start and finish times of the maintenance activity on a single machine, respectively. The decisions under consideration are (i) when to schedule the maintenance activity, and (ii) how to order jobs to minimize mean flow time. Hence, the problem has three characteristics: (i) a machine may not be always available, because of machine maintenance; (ii) the maintenance activity is performed during the maintenance period, and (iii) only a single maintenance activity is performed.

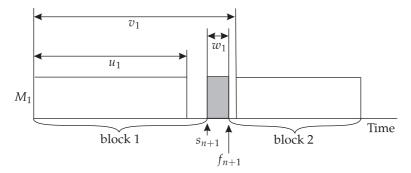


Figure 1 Example of a single machine with flexible maintenance

Two types of processing cases, resumable and unresumable, are considered in relation to the single machine and parallel machine, respectively. Suppose that machine maintenance interrupts the processing of a job. If the job continues after the machine becomes available again, the problem is "resumable". However, the problem is called "nonresumable" if the job has to be restarted from the beginning when the machine becomes available [6, 13]. Notably, "resumable" and "nonresumable" have also been called "preempt-resume" and "preempt-repeat", respectively, in the literature [18]. This paper considers problems representing both cases such objective function as mean flow time.

For concision, the notation of Pinedo [18] is extended here to include machine availability constraints. This notation represents three fields $\alpha|\beta|\gamma$, where α refers to the machine environment, β refers to the processing characteristics and constraints and γ specifies the objective to be minimized. In particular, $\alpha=1$ and Rm denote a single machine and unrelated machines in parallel, respectively. The second field β can represent dynamic arrivals, special precedence constraints or special availability constraints, and the third field, γ , can represent mean flow time (\bar{F}) . This study uses $\gamma-fa$ in the second field to denote a resumable case with a flexible maintenance activity, in which machine M_k is unavailable for a constant time w_k , during the maintenance period $[u_k, v_k]$ for all k, and a job is resumable if it cannot be finished before M_k is maintained. Similarly, $\beta=nr-fa$ denotes an unresumable job and a flexible maintenance activity. Hence, this paper considers the following four problems: $1|nr-fa|\bar{F}$, $1|r-fa|\bar{F}$, $Rm|nr-fa|\bar{F}$, and $Rm|r-fa|\bar{F}$.

Given advances in computer capacity and efficient integer programming (IP) software, mathematical programming-based scheduling

research is beginning to attract increasing interest from researchers [17]. Although it is not an efficient solution method, mathematical programming is a natural way to attack machine scheduling problems [20]. Why, then, do we study IP models at all? Morton and Pentico [15] offered the following two reasons. First, certain cases with special structures will always be solvable. If the general approaches are understood, such cases will be recognized. Second, various partially relaxed equations can be solved and may be useful.

A survey of the recent development of mathematical programming formulations of scheduling problems can be found in Błażewicz et al. [2]. Most IP problems in the scheduling field involve mixed binary IP (BIP); that is, some of the variables are binary and some are continuous. The new development of mixed BIP techniques, along with the substantial progress in computer capacity, strongly impacts IP scheduling models. This paper proposes four mixed BIP models. Two mixed BIP model, assuming a nonresumable job is first provided for a single machine with a flexible maintenance activity, two mixed BIP models, assuming a nonresumable job are presented.

3. Single machine problems

Single machine problems are fundamentally important. They can be considered as the building blocks of more complex problems. Formulations of such problems may be used to refer to bottleneck machines or an aggregated machine system [23]. It can be checked by a simple job exchange scheme for single machine problems; $1|r-fa|\bar{F}$ can be solved optimally by the Shortest Processing Time (SPT) algorithm (sequencing jobs in the non-decreasing order of the processing time). For the problem $1|nr-fa|\bar{F}$, if $(v_1-u_1)=w_1$, then the problem $1|nr-fa|\bar{F}$ is equivalent to problem $1|nr-a|\bar{F}$, as defined by Lee [6]. Since the special case $1|nr-a|\bar{F}$ is NP-hard, the problem $1|nr-fa|\bar{F}$ is also NP-hard. This section presents two mixed BIP formulations, namely, Model SNR-1 and Model SNR-2, for solving single machine scheduling problems with nonresumable jobs and a flexible maintenance activity.

3.1 Model SNR-1 for problem $1|nr - fa|\bar{F}$

This model uses binary variable z_{ij} to express the 'either-or' relationship for the non-interference restrictions. The following Model SNR-1

applies the concept of non-interference to solve single machine problems.

$$Minimize \frac{1}{n} \sum_{i=1}^{n} f_i$$
 (1)

subject to
$$s_i + p_i = f_i$$
 $i = 1, 2, ..., n$ (2)

$$s_{n+1} + w_1 = f_{n+1} \tag{3}$$

$$f_i \le s_j + M(1 - z_{ij}) \quad 1 \le i < j \le n + 1$$
 (4)

$$f_j \le s_i + M z_{ij} \quad 1 \le i < j \le n + 1 \tag{5}$$

$$s_{n+1} \ge u_1 \tag{6}$$

$$f_{n+1} \le v_1 \tag{7}$$

$$s_i \ge 0$$
 $f_i \ge 0$, $i = 1, 2, ..., n + 1$;

$$z_{ij}$$
 is binary $1 \le i < j \le n+1$. (8)

Constraint (1) states the mean flow time. Constraint set (2) defines the flow time of jobs, while constraint (3) describes the flow time of the maintenance activity. Constraint sets (4) and (5) impose the requirement that only one job may be processed at any time. Either $f_i \leq s_j$ or $f_j \leq s_i$ will hold. By incorporating binary variable z_{ij} and a very large positive number M, constraints (4) and (5) together guarantee that one of these two constraints must hold while the other does not apply. Constraints (6) and (7) state the maintenance interval. Constraint set (8) specifies the nonnegativity of s_i and f_i , and establishes the binary restrictions for z_{ij} .

3.2 Model SNR-2 for problem $1|nr - fa|\bar{F}$

The binary variable x'_{iq} that model SNR-2 uses is restricted, and specifies the order in which jobs are processed on the machine. The following model SNR-2 employs the concept of one-job-one-position to describe single machine problems.

$$Minimize \frac{1}{n} \sum_{i=1}^{n} f_i$$
 (9)

Subject to
$$\sum_{q=1}^{n+1} x'_{iq} = 1$$
 $i = 1, 2, ..., n+1$ (10)

$$\sum_{i=1}^{n+1} x'_{iq} = 1 \quad q = 1, 2, \dots, n+1$$
 (11)

$$h_q + \sum_{i=1}^n p_i x'_{iq} + w_1 x'_{n+1,q} = f'_q \quad q = 1, 2, \dots, n+1$$
 (12)

$$f_q' \le h_{q+1} \quad q = 1, 2, \dots, n+1$$
 (13)

$$h_q \ge u_1 - M(1 - x'_{n+1,q}) \quad q = 1, 2, \dots, n+1$$
 (14)

$$f'_q \le v_1 - M(1 - x'_{n+1,q}) \quad q = 1, 2, \dots, n+1$$
 (15)

$$f'_q \le f_i + M(1 - x'_{iq})$$
 $i = 1, 2, ..., n; q = 1, 2, ..., n + 1;$ (16)

$$h_q, f_q' \ge 0 \quad q = 1, 2, \dots, n+1; f_i \ge 0 \quad i = 1, 2, \dots, n;$$

$$x'_{iq}$$
 is binary $i, q = 1, 2, ..., n + 1$. (17)

Constraint (9) describes the objective function. Constraint set (10) ensures that each job and the maintenance activity must be placed in a unique position, while constraint set (11) satisfies the requirement that each position of the machine must perform a unique job or the maintenance activity. Constraint set (12) is essentially definitional, while constraint set (13) enforces the precedence relationships. Furthermore, constraint sets (14) and (15) state the earliest starting time and the latest finish time of the maintenance activity. Constraint set (16) defines the flow time of each job. Finally, constraint set (17) specifies the non-negativity h_q , f_q' , and f_i , and sets up the binary restrictions for x_{iq}' .

4. Parallel machine problems

The scheduling of parallel machine can be considered to be a two-step process. First, jobs must be allocated among machines; second, the sequence of jobs on an individual machine must be determined. The $Rm\|\bar{F}$ problem can be formulated as an integer program with a special structure that makes it possible to solve the problem in polynomial time [18]. Although the $Rm\|\bar{F}$ problem is a special case of the $Rm|r-fa|\bar{F}$ problem, but the $Rm|r-fa|\bar{F}$ problem still can use the same solution technique to solve it. For the problem $Rm|nr-fa|\bar{F}$, if $(vk-u_k)=w_k$, then the problem $Rm|nr-fa|\bar{F}$ is equivalent to problem $Rm|nr-a|\bar{F}$, as defined by Lee [6]. Since the special case $Rm|nr-a|\bar{F}$ is NP-hard, the problem $Rm|nr-fa|\bar{F}$ is also NP-hard. This section presents two mixed BIP formulations, namely, Model PNR-1 and Model PNR-2, for solving parallel machine scheduling problems with nonresumable jobs and a flexible maintenance activity.

4.1 Model PNR-1 for problem $Rm|nr - fa|\bar{F}$

This model uses a binary variable z_{ij} to express the 'either-or' relationship of the non-interference restrictions for individual machines. The binary variable x_{ik} is also introduced to express the 'yes-no' decision concerning whether a job is performed on a certain machine. Based on the concepts of one-job-one-machine and non-interference for machines, Model PNR-1 is as follows.

$$Minimize \frac{1}{n} \sum_{i=1}^{n} \sum_{k=1}^{m} f_{ik}$$
 (18)

Subject to
$$\sum_{k=1}^{m} x_{ik} = 1$$
 $i = 1, 2, ..., n$ (19)

$$x_{n+1,k} = 1$$
 $k = 1, 2, \dots, m$ (20)

$$s_{ik} + p_{ik} \le f_{ik} + M(1 - x_{ik})$$
 $i = 1, 2, ..., n;$

$$k = 1, 2, \dots, m \tag{21}$$

$$s_{n+1,k} + w_k = f_{n+1,k} \quad k = 1, 2, \dots, m$$
 (22)

$$f_{ik} \le s_{jk} + M(3 - x_{ik} - x_{jk} - z_{ij})$$
 $1 \le i < j \le n + 1;$

$$k=1,2,\ldots,m \tag{23}$$

$$f_{jk} \le s_{ik} + M(2 - x_{ik} - x_{jk} - z_{ij})$$
 $1 \le i < j \le n + 1;$

$$k=1,2,\ldots,m \tag{24}$$

$$s_{n+1,k} \ge u_k \quad k = 1, 2, \dots, m$$
 (25)

$$f_{n+1,k} \le v_k \quad k = 1, 2, \dots, m$$
 (26)

$$s_{ik} \ge 0, \ f_{ik} \ge 0 \quad i = 1, 2, \dots, n+1; \ k = 1, 2, \dots, m$$

$$x_{ik}$$
 is binary $i = 1, 2, ..., n + 1; k = 1, 2, ..., m$

and
$$z_{ij}$$
 is binary $1 \le i < j \le n+1$; (27)

Constraint set (19) required that each job can be processed on only one machine. Constraint set (20) sets the number of maintenance intervals on each machine to one. Constraint sets (21) and (22) define the flow time of jobs and the maintenance activity, while constraint (18) determines the mean flow time of jobs. Constraint sets (23) and (24) impose the requirement that only one job may be processed on each machine at any time. If both J_i and J_j are processed on M_k , then either $f_{ik} \leq s_{jk}$

or $f_{jk} \leq s_{ik}$ will hold. Incorporating binary variables z_{ij} , x_{ik} , and x_{jk} , and a very large positive number M, constraints (23) and (24) together guarantee that one of these two constraints must hold while the other does not. Constraint sets (25) and (26) state the maintenance interval for each machine, Constraint set (27) specifies the non-negativity of s_{ik} and f_{ik} , and sets up the binary restrictions for x_{ik} and z_{ij} .

4.2 Model PNR-2 for problem $Rm|nr - fa|\bar{F}$

The binary variable x''_{ikq} that model PNR-2 uses is restricted, and specifies the order in which jobs are processed on the machine. The following model PNR-2 employs the concept of one-job-one-position to describe parallel machine problems.

$$Minimize \frac{1}{n} \sum_{i=1}^{n} \sum_{k=1}^{m} f_{ik}$$
 (28)

Subject to
$$\sum_{k=1}^{m} \sum_{q=1}^{n+1} x_{ikq}^{"} = 1 \quad i = 1, 2, \dots, n$$
 (29)

$$\sum_{i=1}^{n+1} x_{ikq}^{"} \le 1 \quad k = 1, 2, \dots, m; \ q = 1, 2, \dots, n+1$$
 (30)

$$\sum_{q=1}^{n+1} x_{ikq}^{"} \le 1 \quad i = 1, 2, \dots, n; \ k = 1, 2, \dots, m$$
 (31)

$$\sum_{q=1}^{n+1} x_{n+1,k,q}^{"} \le 1 \quad k = 1, 2, \dots, m$$
 (32)

$$\sum_{i=1}^{n+1} x_{i,k,q+1}^{"} \le \sum_{i=1}^{n+1} x_{ikq}^{"} \quad k = 1, 2, \dots, m; \ q = 1, 2, \dots, n$$
 (33)

$$h_{kq} + \sum_{i=1}^{n} p_{ik} x_{ikq}^{"} + w_k x_{n+1,k,q}^{"} \le f_{kq}^{'} + M \left(1 - \sum_{i=1}^{n+1} x_{ikq}^{"} \right)$$

$$k = 1, 2, \dots, m; \ q = 1, 2, \dots, n+1$$
(34)

$$f'_{kq} \le h_{k,q+1}$$
 $k = 1, 2, ..., m; q = 1, 2, ..., n$ (35)

$$h_{kq} \ge u_k - M(1 - x''_{n+1,k,q})$$
 $k = 1, 2, ..., m;$
 $q = 1, 2, ..., n + 1$ (36)

$$f'_{kq} \leq v_k - M(1 - x''_{n+1,k,q}) \quad k = 1, 2, \dots, m;$$

$$q = 1, 2, \dots, n+1$$

$$f'_{kq} \leq f_{ik} + M(1 - x''_{ikq}) \quad i = 1, 2, \dots, n; \ k = 1, 2, \dots, m;$$

$$q = 1, 2, \dots, n+1$$

$$(38)$$

$$h_{kq} \geq 0, \ f'_{kq} \geq 0 \quad k = 1, 2, \dots, m; \ q = 1, 2, \dots, n+1;$$

$$f_{ik} \geq 0 \quad i = 1, 2, \dots, n; \ k = 1, 2, \dots, m;$$

$$x''_{ikq} \text{ is binary } i = 1, 2, \dots, n+1; \ k = 1, 2, \dots, m;$$

$$q = 1, 2, \dots, n+1.$$

$$(39)$$

Constraint (28) describes the objective function. Constraint set (29) ensures that each job must be placed in a unique position on all machines. Constraint set (30) restricts the number of jobs on M_k at position q, while constraint set (31) restricts the number of positions of J_i on M_k . Constraint set (32) assumes that each machine have just one maintenance activity. Constraint set (33) restricts the position order of each machine, that is, if no job is assigned the position q on M_k , then the position q+1 on M_k must not be placed any job. Constraint set (34) is essentially definitional, while constraint set (35) enforces the precedence relationships. Furthermore, constraint sets (36) and (37) state the earliest starting time and the latest finish time of the maintenance activity on each machine. Constraint set (38) defines the flow time of each job. Finally, constraint set (39) specifies the non-negativity h_{kq} , f'_{kq} , and f_{ik} , and sets up the binary restrictions for x'''_{ikq} .

5. Evaluation of the models

The four different models are evaluated in two different ways. First, the problem size complexities of the models are presented and compared. Second, each model is used to solve the real-data problems, and the computer solution times required by each model are compared.

5.1 Size complexity of the models

Size complexity indicates how large a problem is in terms of binary variables, constraints, and continuous (real) variables as a function of m and n, the number of machines and jobs, respectively, in the problem. The size complexity of each of the four mixed BIP models for the single and parallel machine is presented in Table 1.

As Table 1 shows, Model SNR-1 has $(1/2)n^2 + (3/2)n + 1$ fewer binary variables, 5n + 2 fewer constraints, and n fewer continuous variables than that of Model SNR-2 for single machine problems. Thus, Model SNR-2 is theoretically better than the Model SNR-1. Similarly, Model PNR-2 is superior to Model PNR-1 for parallel machine problems.

Table 1 Model size of the IP model

Model	Number of binary variables	Number of constraints	Number of continuous variables
SNR-1	$(1/2)n^2 + (1/2)n$	$n^2 + 2n + 4$	2n + 2
SNR-2	$n^2 + 2n + 1$	$n^2 + 7n + 6$	3n + 2
PNR-1	$mn + m + (1/2)n^2$	$mn^2 + 2mn + 4m + n + 1$	2mn + 2m
	+(1/2)n		
PNR-2	$mn^2 + 2mn + m$	$mn^2 + 8mn + 5m + n + 1$	3mn + 2m

5.2 Computer solution time

A program coded in ILOG OPL 3.5 language is used to generate these four models and is solved with ILOG CPLEX 7.5 on a PC PIV/2.67GHz with 1G DRAM. The numerical values of problem parameters are generated according to the following scheme. Processing times are randomly generated from a discrete uniform distribution over [5,15]. The test problems were divided into two sets, one consisting of problems for which optimal solutions were known by solving Models SNR-1 and SNR-2 in a reasonable time, and the other containing problems for which optimal solutions were known by solving Models PNR-1 and PNR-2. Twenty-four problem sizes were designed for the first set and 10 test problems were generated for each problem size. Thirty-six problem sizes were designed for the second set and 10 test problems were generated for each problem size. Thus, a total of 600 $(24\times10+36\times10)$ were randomly generated and tested.

5.2.1 Single machine problems

In order to evaluate the computational efficiency of Models SNR-1 and SNR-2, we generate several groups of random problems as follows:

- (1) *n* is equal to 6, 7, 8, or 9.
- (2) p_i is selected from a discrete uniform distribution (DU) over [5, 15].

- (3) w_1 is selected from another DU over [1, 15] or [16, 30].
- (4) u_1 is equal to the integer part of $0.25 \times \sum_{i=1}^{n} p_i$, $0.5 \times \sum_{i=1}^{n} p_i$, or $0.75 \times \sum_{i=1}^{n} p_i$, with restriction $u_1 \ge \max_{1 \le i \le n} p_i$.
- (5) v_1 is equal to $u_1 + 30$.

Table 2 summarizes the computational results for the single machine problems. Notably, the efficiency of mixed BIP models is reported based on the average CPU time (in seconds) and number of times in 10 problems Model SNR-1 used less time than Model SNR-2. Table 2 yields the following observations.

- (1) Model SNR-1 is superior to Model SNR-2 in the average CPU time and the number of times in 10 problems Model SNR-1 used less time than Model SNR-2.
- (2) The average CPU time of Models SNR-1 and SNR-2 decreases with increasing w_1 .
- (3) The efficiency of Model SNR-2 increases with decreasing u_1 . Model SNR-1 is efficiency if u_1 is high and w_1 is low. But Model SNR-1 is inefficiency if u_1 and w_1 are high.

Table 2
Computational results of single machine problems

	Average CPU time of the model		SNR-1		
n	u_1	w_1	(seconds)		<
			SNR-1	SNR-2	SNR-2 [‡]
6	$0.25T^{\dagger}$	[1, 15]	0.3751	1.9655	10
		[16, 30]	0.1843	1.2233	10
	0.5T	[1, 15]	0.2905	2.6313	10
		[16, 30]	0.2594	1.6843	10
	0.75T	[1, 15]	0.1813	2.8343	10
		[16, 30]	0.2468	1.6485	10
7	0.25T	[1, 15]	13.6626	90.5921	10
		[16, 30]	3.9673	42.8452	10
	0.5T	[1, 15]	10.2673	102.9109	10
		[16, 30]	5.0624	54.0688	10
	0.75T	[1, 15]	6.1172	110.4828	10
		[16, 30]	7.3499	77.6767	10

(Contd. Table 2)

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			Average CPU	SNR-1	
n	u_1	w_1	(seconds)		<
			SNR-1	SNR-2	SNR-2 [‡]
8	0.25T	[1,15]	24.3858	97.6516	10
		[16, 30]	5.4471	48.8137	10
	0.5T	[1, 15]	13.9438	111.7937	10
		[16, 30]	6.2500	60.7500	10
	0.75T	[1, 15]	10.4127	149.7326	10
		[16, 30]	9.5815	93.0106	10
9	0.25T	[1, 15]	124.4328	862.3204	10
		[16, 30]	65.6687	532.1671	10
	0.5T	[1, 15]	116.7703	1307.1578	10
		[16, 30]	67.2596	610.1606	10
	0.75T	[1, 15]	78.7047	1541.2298	10
		[16, 30]	107.4406	983.0798	10

$$\dagger \quad T = \sum_{i=1}^{n} p_i$$

5.2.2 Parallel machine problems

In order to evaluate the computational efficiency of Models PNR-1 and PNR-2, we generate several groups of random problems as follows:

- (1) (n, m) is equal to (5, 2), (5, 5), (6, 2), (6, 4), (6, 6), or (7, 7).
- (2) p_{ik} is selected from a discrete uniform distribution (DU) over [5, 15].
- (3) w_k is selected from another DU over [1, 15] or [16, 30].

(4)
$$u_k$$
 is selected from a DU over $\left[u_{k_in} \times \left(\sum_{i=1}^n \min_{1 \le k \le m} p_{ik}/m\right), u_{k_in} \times \left(\sum_{i=1}^n \min_{1 \le k \le m} p_{ik}/m\right)\right]$, with restriction $u_k \ge \max_{1 \le i \le n} p_{ik}$, where u_{k_in} equals 0.25, 0.5, or 0.75.

(5) v_k is equal to $u_k + 30$.

Table 3 summarizes the computational results for the parallel machine problems. The efficiency of mixed BIP models is reported based on the average CPU time (in seconds) and number of times in 10 problems Model PNR-1 used less time than Model PNR-2. Table 3 yields the following observations.

[‡] Number of times in 10 problems Model SNR-1 used less time than Model SNR-2

- (1) Model PNR-1 is superior to Model PNR-2 in the average CPU time and the number of times in 10 problems Model PNR-1 used less time than Model PNR-2.
- (2) The average CPU time of Models PNR-1 and PNR-2 decreases with increasing $w_{\it k}$.
- (3) The efficiency of Models PNR-1 and PNR-2 decreases with increasing m.
- (4) The relation of the u_k value and efficiency of Model PNR-1 and PNR-2 is not apparent.

Table 3
Computational results of parallel machine problems

				Average CPU time of the model (seconds)		PNR-1	
n	m	u_k	w_k			<	
				PNR-1	PNR-2	PNR-2 [‡]	
5	2	0.25^{\dagger}	[1, 15]	0.3733	2.7532	10	
			[16, 30]	0.3904	2.3000	10	
		0.5	[1, 15]	0.3717	2.8157	10	
			[16, 30]	0.3219	2.3045	10	
		0.75	[1, 15]	0.2499	2.9501	10	
			[16, 30]	0.2516	2.1843	10	
	5	0.25	[1, 15]	0.1998	1.9375	10	
			[16, 30]	0.2141	1.6796	10	
		0.5	[1, 15]	0.2921	1.9172	10	
			[16, 30]	0.1562	1.7922	10	
		0.75	[1, 15]	0.2608	1.5171	10	
			[16, 30]	0.2826	1.4768	10	
6	2	0.25	[1, 15]	2.4640	23.5859	10	
			[16, 30]	1.9250	20.6267	10	
		0.5	[1, 15]	2.4593	23.9674	10	
			[16, 30]	1.9470	23.2578	10	
		0.75	[1, 15]	1.9702	23.6969	10	
			[16, 30]	2.2735	21.7578	10	
	4	0.25	[1, 15]	0.6639	234.5860	10	
			[16, 30]	0.6062	176.2846	10	

(Contd. Table 3)

				Average CPU time of the model		PNR-1
n	m	u_k	w_k	(seconds)		<
				PNR-1	PNR-2	PNR-2 [‡]
		0.5	[1, 15]	0.8330	287.5030	10
			[16, 30]	0.4813	140.4422	10
		0.75	[1, 15]	0.7405	278.3532	10
			[16, 30]	0.4938	143.2499	10
	6	0.25	[1, 15]	1. 7184	537.9627	10
			[16, 30]	1.1780	432.5298	10
		0.5	[1, 15]	1.3846	609.9420	10
			[16, 30]	1.0797	372.1608	10
		0.75	[1, 15]	1.4002	476.5796	10
			[16, 30]	0.9764	434.1638	10
7	7	0.25	[1, 15]	12.9388	9957.2485	10
			[16, 30]	10.2610	6220.0642	10
		0.5	[1, 15]	18.0564	10606.3532	10
			[16, 30]	9.2684	7138.0737	10
		0.75	[1, 15]	12.2891	8504.1999	10
			[16, 30]	7.7751	6672.5719	10

†
$$u_k$$
 is selected from a DU over $\left[0.25 \times \left(\sum_{i=1}^n \min_{1 \le k \le m} p_{ik}/m\right), 0.25 \times \left(\sum_{i=1}^n \max_{1 \le k \le m} p_{ik}/m\right)\right]$

‡ Number of times in 10 problems Model PNR-1 used less time than Model PNR-2

6. Conclusion

This work proposes four mixed BIP models for the single machine and parallel machine scheduling problems, with flexible maintenance on each machine. These four models include two for the single machine and the other two for the parallel machine. Models SNR-1 and SNR-2 assume that jobs are nonresumable on the single machine. Models PNR-1 and PNR-2 assume that jobs are nonresumable on the parallel machine. This study uses ILOG CPLEX 7.5 and OPL 3.5 software to verify the accuracy of the above four models. The computational results show that Models SNR-1 and PNR-1 outperform Model SNR-2 and PNR-2, respectively.

Future research should address problems with multiple unavailability intervals and the different shop environments, including flow-

shop and job-shop. Problems with other performance measures, such as minimum makespan, mean tardiness, and multi-criteria measures, should also be studied. Meta-heuristics should be used to solve such problems.

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