

Introduction to Functional Programming

Higher order functions



Overview

- 1 Lists - Higher order functions
 - Compositions, function parameters



Compositions, function parameters

// function parameters

```
filter :: ( a → Bool) [a] → [a]
```

```
filter p [] = []
```

```
filter p [x : xs]
```

```
| p x = [x : filter p xs]
```

```
| otherwise = filter p xs
```

```
Start = filter isEven [1..10] // [2,4,6,8,10]
```

```
odd x = not (isEven x)
```

```
Start = odd 23 // True
```

```
Start = filter (not o isEven) [1..100] // [1,3,5,...,99]
```



Compositions, function parameters - 2

// function composition

`twiceof :: (a → a) a → a`

`twiceof f x = f (f x)`

`Start = twiceof inc 0 // 2`

// Evaluation:

`twiceof inc 0`

`→ inc (inc 0)`

`→ inc (0+1)`

`→ inc 1`

`→ 1+1`

`→ 2`

`Twice :: (t→t) → (t→t)`

`Twice f = f o f`

`Start = Twice inc 2 // 4`

`f = g o h o i o j o k` is nicer than `f x = g(h(i(j(k x))))`



Filtering

```
takeWhile :: (a → Bool) [a] → [a]
takeWhile p [] = []
takeWhile p [x : xs]
| p x = [x : takeWhile p xs]
| otherwise = []
```

```
Start = takeWhile isEven [2,4,6,7,8,9] // [2, 4, 6]
```

```
dropWhile p [] = []
dropWhile p [x : xs]
| p x = dropWhile p xs
| otherwise = [x : xs]
```

```
Start = dropWhile isEven [2,4,6,7,8,9] // [7, 8, 9]
```



Map

```
map :: (a→b) [a] → [b]
map f [] = []
map f [x:xs] = [f x : map f xs]
```

```
Start = map inc [1, 2, 3]           // [2, 3, 4]
```

```
Start = map double [1, 2, 3]       // [2, 4, 6]
```

// lambda expressions

```
Start = map (λx = x*x+2*x+1) [1..10] // [4,9,16,25,36,49,64,81,100,121]
```



Partial parameterizations

Calling a function with fewer arguments than it expects.

```
plus x y = x + y
successor :: (Int → Int)
successor = plus 1
Start = successor 4 // 5
```

```
succ = (+) 1
Start = succ 5 // 6
```

```
// the function adding 5 to something
Start = map (plus 5) [1,2,3] // [6,7,8]
```

```
plus :: Int → (Int→Int)
accepts an Int and returns the successor function of type Int→Int
```

Currying: treats equivalently the following two types

```
Int Int → Int    and    Int → (Int → Int)
```



Iteration

// compute f until p holds

```
until p f x
```

```
| p x = x
```

```
| otherwise = until p f (f x)
```

```
Start = until ((<)10) ((+)2) 0 // 12
```

// iteration of a function

```
iterate :: (t → t) t → [t]
```

```
iterate f x = [x : iterate f (f x)]
```

```
Start = iterate inc 1 // infinite list [1..]
```



Folding and writing equivalences

```
foldr :: (a → b → b) b [a] → b
```

```
foldr op e [] = e
```

```
foldr op e [x : xs] = op x (foldr op e xs)
```

```
foldr (+) 0 [1,2,3,4,5] → ( 1 + ( 2 + ( 3 + ( 4 + ( 5 + 0 ) ) ) ) )
```

```
Start = foldr (+) 10 [1, 2, 3] // 16
```

```
product1 [] = 1
```

```
product1 [x:xs] = x * product xs
```

```
product2 = foldr (*) 1
```

```
and1 [] = True
```

```
and1 [x:xs] = x && and xs
```

```
and2 = foldr (&&) True
```

```
sum1 = foldr (+) 0
```

