Scratch Sumo-Bot: Tracking a Moving Object

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- 1 Abstract
- 2 Introduction

3 Standards And Constraints

Standards and constraints are regulations and limitations surrounding a project. Taking standards into consideration before designing the sumo-bot plays an important role in making the second-order design decisions and determining the success of the system.

3.1 Standards

Since the secondary purpose of the project is to compete in the Annual Rowan Prof Bots competition, the sumo-bot strictly follows the rules of competition. According to the rules, the design constraints of the bot are:

- The robot must have maximum dimensions of 10cm wide and 10cm long.
- The robot must have a mass no greater than 500g
- Robots must be self-impelled and self-controlled

All design choices must consider and fall within these parameters. The full competition ruleset can be found here

3.2 Constraints

Many minor constraints have to be taken into considerations when building this sumobot object follower, such as the stability, price, motor speed, distance, and available hardware. First of all, the system must not have a high percent overshoot, since it might cause collision with the target object when there is a sudden change in position. Second of all, the total cost of the object follower must be relatively cheap (under 100 US Dollars), as there was very little money that was capable of being spent. Next, since the motor have a limited no-load speed of 400 RPM, the effect of the PID controller must not be too high, as it can make the bot go too slow. Lastly, it was a constraint to not use the Arduino processors in this project because it has a large library that can make the task seems trivial to implement.

4 Control Design

The task of following a moving object is inherently a Systems and Control task that requires feedback. The input to the system is a desired distance, so that distance must be transformed into a form that the microprocessor can use to compute motor speeds. In addition to system characterization, the PID controller should be tuned to a desired overshoot and steady-state error, as well as responsiveness. The ability of the system to reach a stable steady state should also be considered. This section of the report discusses the desired behavior of the system from a systems and control perspective, and section 6.1 discusses how the system behaved relative to these design considerations.

4.1 Characterizing Your System

The system is characterized by turning the distance between the robot and the target object into a digital value using the ADC converter. First, the output of the IR sensor(PRP220) was measured at varying distances from the sumo bot. The results are seen in the table in Figure 1 below.

Distance (cm)	Left Voltage 💌	Right Voltage 💌	ADC3 ▼	ADC4 ▼
4	0.93	0.92	290	265
5	1.15	1.14	210	200
6	1.31	1.3	166	165
7	1.43	1.43	126	125
8	1.51	1.51	105	104
9	1.59	1.59	89	88
10	1.64	1.64	70	75
12	1.68	1.68	58	59
14	1.71	1.71	51	52
16	1.73	1.73	44	44
18	1.75	1.75	38	38
20	1.76	1.76	38	38
24	1.78	1.78	31	31

Figure 1: Characterization table.

The results show the successful detection of an object within 30cm, a distance long enough to trail behind an object. The table is converted into a line graph as seen in Figure 2.

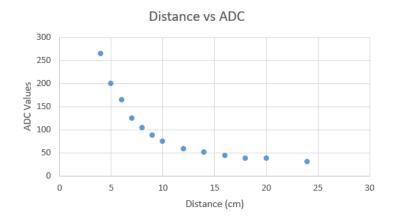


Figure 2: Distance vs. ADC graph.

This line is then divided into 3 pieces to create 3 piece-wise functions using equations (1) and (2) shown below. This is because an exponential decay graph is more computationally intensive to characterize than a straight line, and a piecewise function still provides a sufficient approximation of the characterized system. The implementation of the characterization code will be discussed later in Section 5.

$$m = \frac{y_2 - y_1}{x_2 - x_1} \tag{1}$$

$$b = y_1 - x_1 \cdot m \tag{2}$$

4.2 Design Goals

For a PID controller, design goals relate to the steady-state error, responsiveness (i.e. settling time) and overshoot of the system. When following an object, little to no overshoot is desired since overshoot could cause the sumo bot to collide with the object, which may not be desired. Settling time should be maximized and steady-state error should be minimized. Ultimately, the goal is to reach the desired distance from the object as quickly as possible, without overshooting that distance, and to minimize the oscillation and error at that distance.

4.3 Stability

By characterizing the system via the ADC readings from the sumo bot itself, the system is inherently stable. The only possible concern that could cause instability is a bad

environment: for example, direct sunlight contains infrared light, which would cause the ADC readings to rise substantially and throwing off the characterization. Assuming the sumo bot is used indoors, only bad ADC readings from stray IR light or noise could cause a deviation in the system.

4.4 Control Loop Design

Figure 3 below shows the control loop for this system. Each portion of this loop was implemented as follows: First, the transformation from a desired distance to its equivalent ADC value was accomplished through the system characterization described above. The error signal comes from the difference between the average of the 10 most recent ADC readings and this characterized value. The implementation of the conversion from the error signal to a PWM duty cycle via the PID controller will be discussed in section 5.2. This process ultimately changes the position of the sumo bot, which is consistent with the initial set point also being a position.

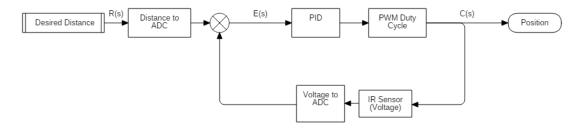


Figure 3: Block Diagram of PID System.

5 Design Discussion

5.1 Hardware

The sumo-bot was designed from scratch, with the advantage of being low cost, easy to adjust, and maintainable. The sumo-bot communicates with a MSP430F5529 using the built in ADC to read values from sensor and control two motors using an H-bridge. Each of the mentioned hardware parts of the robot will be discussed in detail in the following subsections.

5.1.1 Micro-controller

Choosing the right micro-controller was the first design choice to made, as it determines the efficiency of the system. The MSP430F5529 was decided on for various

reasons. First of all, the micro-controller fits within the 10cm x 10cm dimension constraint given by the ProfBots competition. Also, the F5529 has 14 ADC channels (12 external at the device's pins and 2 internal), which is enough for full functionality and communication with the sensors. The F5529 is also faster than most of the other boards including the G2 when making decisions off sensor readings. Finally, familiarity with the 5529 from previous projects and reusability of relevant code also played a large part in the microprocessor decision.

5.1.2 PCB

Three versions of the PCB was designed for the sumo-robot, but only the second version was used in the final product. In the last version, which can be seen from Figure 4 of the PCB, there are 4 main sections.

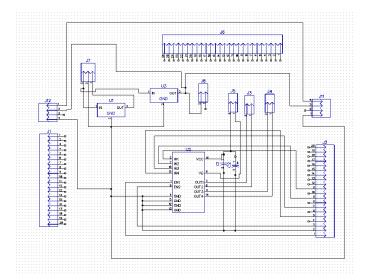


Figure 4: Schematic of breakout board used to power components.

The first section is the break-out board for the MSP430 to be mounted on. The second section is the H-bridge IC and the bulk and bypass capacitors that control the behavior of the 2 motors. The third section, which is on the top, is the two voltage regulators (5V and 3.3V). These are both used to supply power for the H-bridge and the MSP430. Finally, the last section, which is right next to the voltage regulator, is used for the IR sensors. In this section, the holes for the IR sensors are not connected to the pins of the MSP430, as to allow changes when actually building the robot.

The layouts of the PCB can be seen in Figure 5

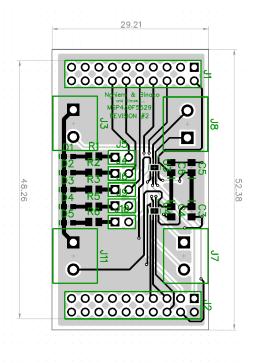


Figure 5: PCB Layouts of the final product.

5.1.3 Housing

The next step was to design the chassis and board housing in Solidworks, to be then 3-D printed. The chassiss design is based off the Zumo 32U Prime kit sumobot. The adjustments made are to optimize the specific motors chosen and adding in additional through holes for the plow and board attachment. The models are shown below in Figure 7.

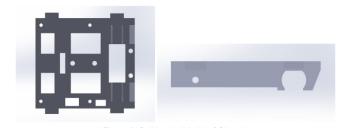


Figure 6: 3D Model of the Housing

The next step was to take the 3-D design and import it to the Ultimaker Cura Studio to be 3-D printed. The design took approximately 8 hours to print on print speed setting of 0.1 and infill of 50

5.1.4 Sensors

There were many challenges when finally implementing the sensor design of the scratch sumo bot. Initially, the infrared sensor (TSSP4056) picked out needed a casing to be more accurate. However, it did not fit as well into the mechanical design of the bot, and the team was not satisfied with the performance of the TSSP4056. Upon further research of the old sumo bots used as references, the PRP220 IR sensor was discovered. The sensor was tested by the built circuit as seen in Figure ??. This circuit is then implemented in a ProtoBoard. The sensor was able to detect changes between black and white as well as objects within 30cm very well.

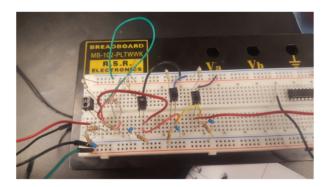


Figure 7: Picture of breadboard test setup with IR sensors.

5.1.5 Control Diagram

A general overview of the functioning of the system can be seen in Figure 8. A 12V energy sources powers a 5V regulator, a 3.3V regulator, and the motors that are connected to the H-Bridge. The 3.3V regulator powers the infrared LEDs, which reflect off surfaces and into the nearby infrared sensors. The sensors send an analog voltage back into the MSP430, which converts it into an analog signal and compares it thresholds that drive the logic of the H-bridge. Finally, the H-bridge controls the motors of the sumobot. The code is explained more in detail in the design approach.

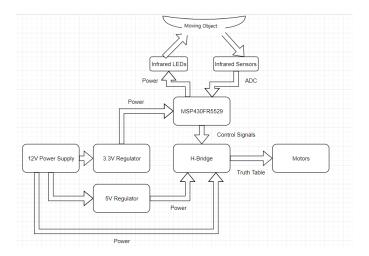


Figure 8: Diagram of the sumo-bot as a whole.

5.2 Software

5.2.1 ADC12

The analog to digital (ADC) conversion plays an important role in the design of the sumobot. The sensors output a voltage depending the distance of objects in front of them. The ADC interrupt was placed in a while loop so the microprocessor is constantly checking the voltage readings from the sensors in order to make decisions based on the inputs.

The code for the ADC conversion that is used in sensing the environment can be seen below (with the ADC initialization omitted).

5.2.2 PWM - Motors Speed

Pulse width modulation is used to control the speed of each motor on the sumo-bot. In order for this to be achieved two PWM signals were output to Pin 1.4 and Pin 2.4.

Pin 1.4 controlled the speed of the right motor and Pin 2.4 controlled the speed of the left motor. TA0CC3 was used to control the right motor and TA2CCR1 was used to control the left motor. The PWM cycle is controlled using values 0-999. Setting TA0CC3/TA2CCR1 = 0 will produce a duty cycle of 0% and setting TA0CC3/TA2CCR1 = 999 will produce a duty cycle of 100%.

The code to set the speed of motor using PWM can be seen below (with the PWM initialization being omitted).

5.2.3 Characterization

As previously discussed, the distance between the sumo-bot and the target object is characterized into ADC value as to control the PWM of the 2 motors. This is done by turning the line graph in Figure 2 into 3 straight line graphs, as shown in Figure 9. The first graph represents the ADC value versus a distance from 0 to 7 cm. The second graph represents the ADC value versus a distance from 7 to 12 cm. The last graph represents the ADC value versus a distance from 12 to 30 cm.

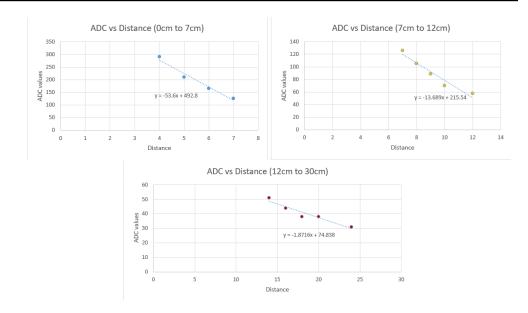


Figure 9: 3 straight line graphs derived from 1 curved line.

These graphs are then utilized to create 3 piecewise functions using Equation (1) and (2). The 3 functions is implemented in the code as follows to give us the equivalent ADC values.

```
/*
* Characterization code for the system
  Convert the desired distance to ADC value
* Using piece-wise functions
void distToADC(int distance){
    // 0cm to 7cm range
    if (distance \geq 0 && distance \leq 7){
        adc_out = distance*-53.6 + 492.8;
    // 7cm to 12cm range
    \} else if (distance > 7 \&\& distance <= 12){}
        adc_out = distance*-13.689 + 215.54;
    // 12cm to 30cm range
    \} else if (distance > 12 && distance <= 30){
        adc_out = distance*-1.8716 + 74.838;
    // Default value
    else{
        adc_out = 290;
}
```

Hence, when the user input a desired distance of 5 cm after the target object, the above function will assign it into the first if-statement, and produce an equivalent ADC value that will control the speed of the 2 motors.

5.2.4 PID Controller

```
/*
* Proportional - Integral - Derivative Controller of the robot
* Is called in the Interrupt
 */
void updatePID(void){
    // Calculating the Error term
    error3Prev = error3; // Right motor
    error4Prev = error4; // Left motor
    error3 = desired - adc3;
    error4 = desired - adc4;
    // Calculating the Proportional term
    proportional3 = Kp * error3; // Right motor
    proportional4 = Kp * error4; // Left motor
    // Calculating the Derivative term
    derivative3 = Kd * (error3Prev-error3); // Right motor
    derivative4 = Kd * (error4Prev-error4); // Ledt motor
    // Calculating the accumulator for the Error term
    accumulator3 = accumulator3 += error3;
    accumulator4 = accumulator4 += error4;
    // Capping accumulator values
    if (accumulator3 > 50) { // Right motor
        accumulator3 = 50;
    else if (accumulator 3 < -50)
        accumulator3 = -50:
    if (accumulator4 > 50) { // Left motor
        accumulator4 = 50;
    }else if (accumulator4 < -50){
        accumulator4 = -50;
    }
    // Calculating the Integral term
    integral3 = Ki * accumulator3; // Right motor
    integral4 = Ki * accumulator4; // Left motor
```

```
// Adding the Proportional — Integral — Derivative temrs
// up to create the PID controller
pid3 = proportional3+integral3-derivative3;
pid4 = proportional4+integral4-derivative4;

//convert pid range to PWM range
setScaledMotor(pid3, pid4);
}
```

6 Results and Conclusions

- 6.1 System Behavior
- 6.1.1 Proportional Control
- 6.1.2 PID Control
- 6.1.3 Steady State
- 6.2 Conclusions
- 6.3 Contributions

The team always work together through the process of making the sumo-bot object follower. However, each member has his own specialty and can be breakdown into different categories and be seen in the following table.

Thai Nghiem	Russell Binaco	
Project Proposal	PID Controller Research	
Hardware Implementation	Software Implementation	
Characterization	Battery Sponsor	

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7 Appendix A

References

[1] Nise, Norman S. Control Systems Engineering. Wiley, 2011. Print.

8 Appendix B

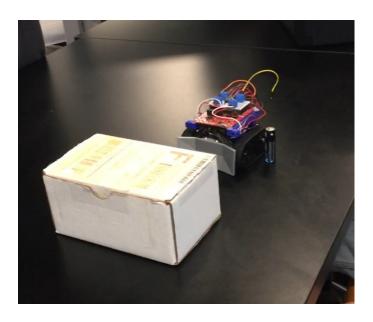


Figure 10: Sumo-bot and its object



Figure 11: Sumo-bot and its object.

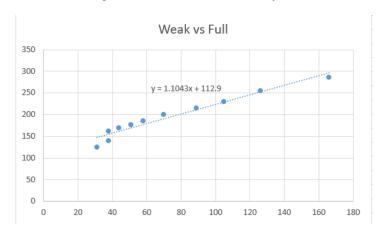


Figure 12: ADC value between low battery and full battery.

```
#include <msp430.h>
// for averaging ADC values
3 \text{ int adc3} = 0;
_{4} int adc4 = 0;
5 int buf3[10];
6 int buf4[10];
7 unsigned int index;
9 int Kp=3;
10 int Kd=0;
int Ki=0;
12 int error3 = 0;
int error4 = 0;
int error3Prev = 0;
int error4Prev = 0;
int proportional3 = 0;
int proportional4 = 0;
int derivative3 = 0;
int derivative4 = 0;
20 int accumulator3 = 0;
int accumulator4 = 0;
int integral3 = 0;
int integral 4 = 0;
24 int pid3 = 0;
25 int pid4 = 0;
int tempLeft = 0;
int tempRight = 0;
1 int adc_out=0;
int scale_value = 8;
int control_type = 0;
int flag = 0;
int desired = 0; //ADC value
void PWMInit(void);
void sensing(void);
void starting(void);
void setMotor();
38 void ADCInit(void);
void updatePID(void);
void distToADC(int distance);
void setScaledMotor(int left, int right);
42 void pinInit(void);
43
44
45 /**
* main.c
47 */
48 int main(void)
49 {
      // Stop watchdog timer
50
      WDTCTL = WDTPW | WDTHOLD;
51
52
      // Initialization
53
      pinInit();
54
      PWMInit();
      ADCInit();
56
```

```
// Reset the speed of both motors
58
59
       setMotor(0,0);
60
61
           Compute desired value in ADC
62
           Max: 200 (closest)
63
           Min: 100 (furthest
65
           desired = 200;
66
67
       */
68
       // Desired trailing distance
69
       int distance = 5; // in centimeters
70
       distToADC(distance); // Distance to ADC value
71
72
73
       // Sumo-bot constantly sense the environment
74
       while (1) // inifite loop
75
76
            sensing();
77
78 }
79
80
   void starting(void)
81
82
       sensing();
83
84 }
85
86 /*
   * Enable the ADC converter to start sensing the environment
87
* This function is called in main
89 */
90 void sensing(void)
91 {
       ADC12CTL0 |= ADC12ENC; // ADC12 enabled ADC12CTL0 |= ADC12SC: // Start sampling
92
       ADC12CTL0 = ADC12SC;
                                      // Start sampling/conversion
93
                                     // LPM0, ADC12_ISR will force exit
94
       __bis_SR_register(GIE);
95
96 }
97
98 /*
* Proportional - Integral - Derivative Controller of the robot
* Is called in the Interrupt
101 */
void updatePID(void){
       // Calculating the Error term
103
       error3Prev = error3; // Right motor
104
       error4Prev = error4; // Left motor
105
       error3 = desired - adc3;
106
       error4 = desired - adc4;
107
108
       // Calculating the Proportional term
109
       proportional3 = Kp * error3; // Right motor
110
       proportional4 = Kp * error4; // Left motor
112
       // Calculating the Derivative term
113
       derivative3 = Kd * (error3Prev-error3); // Right motor
```

```
derivative4 = Kd * (error4Prev-error4); // Ledt motor
115
116
       // Calculating the accumulator for the Error term
       accumulator3 = accumulator3 += error3;
118
       accumulator4 = accumulator4 += error4;
119
       // Capping accumulator values
121
       if (accumulator3 > 50) { // Right motor
122
            accumulator3 = 50;
123
       else if (accumulator 3 < -50)
124
            accumulator3 = -50;
125
126
127
       if (accumulator4 > 50){ // Left motor
128
            accumulator4 = 50:
129
130
       else if (accumulator 4 < -50)
131
            accumulator4 = -50;
132
133
       // Calculating the Integral term
134
       integral3 = Ki * accumulator3; // Right motor
135
       integral4 = Ki * accumulator4; // Left motor
136
137
       // Adding the Proportional - Integral - Derivative temrs
138
       // up to create the PID controller
139
       pid3 = proportional3+integral3-derivative3;
140
       pid4 = proportional4+integral4-derivative4;
141
142
       //convert pid range to PWM range
143
       setScaledMotor(pid3, pid4);
144
145
146
147
      This function scale the PWM range, since the left motor is
148
   * slightly stronger than the right motor, making the robot
149
   * steer right.
   */
151
   void setScaledMotor(int left, int right){
152
       //left limit -999 to 999
153
       //right limit -870 to 870
154
       // expected range -200 to 200
155
       tempLeft = (left *5/2) * scale_value;
156
       tempRight = ((right*9)/4)*scale_value;
157
158
       // 30 is minimum value (furthest)
159
       if (tempLeft < 30 \&\& tempLeft > 0){
160
            tempLeft = 30;
161
162
       if (tempRight < 30 && tempRight > 0){
163
            tempRight = 30;
164
165
166
       if (tempLeft > -30 \&\& tempLeft < 0){
167
            tempLeft = -30;
168
169
        if (tempRight > -30 \& tempRight < 0)
            tempRight = -30;
```

```
172
        // 999 is maximum value (closest)
173
        if (tempLeft < -999){
174
            tempLeft = -999;
175
176
        if (tempRight < -999)
177
            tempRight = -999;
178
179
180
        if (tempLeft>999){
181
            tempLeft = 999;
182
183
        if (tempRight>870){
184
185
            tempRight = 870;
186
187
                  Right
        setMotor(tempLeft, tempRight);
188
189
190
191
192 /*
    * This function set the PWM value of the
193
    * two motors, hence control their speed
194
195
void setMotor(int left, int right)
197
        if (right < 0) //Backwards, clock-wise</pre>
198
199
            P2OUT |= BIT5; //Sets direction for H-bridge
200
            TAOCCR3 = (left * -1); //Speed of the motor CCR/1000
201
        else if (right == 0) //stopping
203
204
            TA0CCR3 = 0;
205
206
        else //Forwards, counter clock-wise
207
208
            P2OUT &= "BIT5; // Sets direction for H-bridge
209
            TAOCCR3 = left; //Speed of the motor CCR/1000
210
211
212
        if(left < 0)
213
214
            P1OUT |= BIT5;
215
            TA2CCR1 = (right * -1);
216
217
        else if (left == 0)
218
219
            TA2CCR1 = 0;
220
221
        else // forwards, clock-wise
222
223
            P1OUT &= "BIT5;
224
            TA2CCR1 = right;
225
226
227 }
228
```

```
229 /*
* Characterization code for the system
* Convert the desired distance to ADC value
* Using piece—wise functions
233
void distToADC(int distance){
235
       // 0cm to 7cm range
       if (distance  >= 0 \&\& distance <= 7)  {
236
            adc_out = distance*-53.6 + 492.8;
237
       // 7cm to 12cm range
238
       } else if (distance > 7 \&\& distance <= 12){}
239
240
           adc_{out} = distance*-13.689 + 215.54;
       // 12cm to 30cm range
241
242
       \} else if (distance > 12 && distance <= 30){
           adc_out = distance*-1.8716 + 74.838;
243
244
       // Default value
245
       else{
246
247
            adc_out = 290;
248
249 }
   void pinInit(void){
250
       P2DIR |= BIT0;
P2OUT |= BIT0;
                        // Pin 2.0 initialization
251
252
253
       P2DIR |= BIT2; // Pin 2.2 initialization
254
       P2OUT |= BIT2;
255
256
       P2DIR |= BIT5;
257
       P1DIR |= BIT5;
258
259
       P1SEL =0; // Select GPIO option
260
       P1DIR |=BIT0; //set Port 1.0 output —LED
261
       P1OUT &= "BIT0; // LED OFF
262
263
       P4SEL =0; // Select GPIO option
264
       P4DIR |=BIT7; //set Port 4.7 output —LED
265
       P4OUT &= "BIT7; // LED OFF
266
267
       P1DIR &= (BIT1); //set Port 1.1 input — pushbutton
268
       P1REN|=BIT1; // enable pull-up/pull-down resistor on
269
       P1OUT|=BIT1; //choose the pull-up resistor
270
271
       P1IE |=BIT1; // enable the interrupt on Port 1.1
272
       P1IES |=BIT1; // set as falling edge
273
       P1IFG &=~(BIT1);//clear interrupt flag
274
275 }
   void PWMInit(void)
276
277
       P1DIR |= BIT4;
                             // Initialize PWM to output on P1.4
278
       P1SEL |= BIT4;
279
280
       P2DIR |= BIT4;
                             // Initialize PWM to output on P2.4
281
       P2SEL |= BIT4;
282
283
       TA0CCR0 =1000-1;
284
       TA2CCR0 = 1000 - 1;
```

```
TA0CCTL3 =OUTMOD_7;
286
       TA0CCR3 =999;
287
       TA2CCTL1 =OUTMOD_7;
288
       TA2CCR1 = 999;
289
       TAOCTL = TASSEL_2 + MC_1 + TACLR;
290
       TA2CTL = TASSEL_2 + MC_1 + TACLR;
291
292
293
   void ADCInit(void)
294
295
       ADC12CTL0 = ADC12ON+ADC12MSC+ADC12SHT02; // Turn on ADC12, set sampling
296
       ADC12CTL1 = ADC12SHP+ADC12CONSEQ_1;
                                                  // Use sampling timer, single
297
       sequence
       ADC12MCTL0 = ADC12INCH_0:
                                                   // ref+=AVcc, channel = A0
298
       ADC12MCTL1 = ADC12INCH_1;
                                                   // ref+=AVcc, channel = A1
299
       ADC12MCTL2 = ADC12INCH_2;
                                                   // ref+=AVcc, channel = A2
300
       ADC12MCTL3 = ADC12INCH_3;
301
       ADC12MCTL4 = ADC12INCH_4 + ADC12EOS;
                                                   // ref+=AVcc, channel = A3,
       end seq.
       ADC12IE = 0x10;
                                                   // Enable ADC12IFG.3
303
       ADC12CTL0 |= ADC12ENC;
                                                   // Enable conversions
304
       /*Sets ADC Pin to NOT GPIO*/
305
       P6SEL |= BIT1 + BIT2 + BIT3 + BIT4;
                                                                         // P6.0 ADC
306
        option select
       P6DIR \&= (BIT1 + BIT2 + BIT3 + BIT4);
       P6REN |= BIT1 + BIT2 + BIT3 + BIT4;
308
       P6OUT &= ^{\sim}(BIT1 + BIT2 + BIT3 + BIT4);
309
       ADC12CTL0 |= ADC12ENC;
310
       ADC12CTL0 |= ADC12SC;
311
313
314 #if defined(__TI_COMPILER_VERSION__) || defined(__IAR_SYSTEMS_ICC__)
315 #pragma vector = ADC12_VECTOR
__interrupt void ADC12_ISR(void)
#elif defined(__GNUC__)
318 void __attribute__ ((interrupt(ADC12_VECTOR))) ADC12_ISR (void)
320 #error Compiler not supported!
321 #endif
322 {
323
       switch(__even_in_range(ADC12IV,34))
324
325
            0: break;
                                                   // Vector 0: No interrupt
       case
326
                                                   // Vector 2: ADC overflow
       case 2: break;
327
       case 4: break;
                                                   // Vector 4: ADC timing
328
       overflow
       case 6: break;
                                                          // Vector 6: ADC12IFG0
329
       case 8:break;
                                                  // Vector 8: ADC12IFG1
330
                                                   // Vector 10: ADC12IFG2
       case 10: break;
331
                                                  // Vector 12: ADC12IFG3
332
       case 12:break;
333
       case 14:
           // For every 10 ADC samples, we use 1 for stability of the system
334
           if (index < 10) //adds new value to array for average of 10
               buf3[index] = ADC12MEM3; // buffer for right motor
336
               buf4[index] = ADC12MEM4;
```

```
index++;
338
339
            else{
                        //computes average of 10 and transmits value; resets array
340
        index
341
                 long average3 = 0;
                 long average4 = 0;
342
                 int i = 0;
343
                 for (i = 0; i < 10; i ++){
344
                     average3 += buf3[i];
345
                     average4 += buf4[i];
346
347
348
                 average3 /= 10;
                 average4 /= 10;
349
350
                 index=0;
                 flag = 1;
351
352
                 // -120 for Full vs Weak
                 adc3 = average3 ; //changes duty cycle
353
                 adc4 = average4 ; //changes duty cycle
354
355
                 // Calling the PID controller function
356
                 updatePID();
357
            }
358
359
             __bic_SR_register_on_exit(LPM0_bits);
360
                                                  // Vector 14: ADC12IFG4
            break:
361
        case 16: break;
                                                       // Vector 16: ADC12IFG5
362
                                                       // Vector 18:
       case 18: break;
                                                                       ADC12IFG6
363
       case 20: break;
                                                       // Vector 20:
                                                                       ADC12IFG7
364
       case 22: break;
                                                       // Vector 22:
                                                                       ADC12IFG8
365
       case 24: break;
                                                       // Vector 24:
                                                                       ADC12IFG9
366
367
       case 26: break;
                                                       // Vector 26:
                                                                       ADC12IFG10
       case 28: break;
                                                       // Vector 28:
                                                                       ADC12IFG11
368
        case 30: break;
                                                       // Vector 30:
                                                                        ADC12IFG12
369
                                                       // Vector 32:
                                                                       ADC12IFG13
       case 32: break;
370
                                                       // Vector 34: ADC12IFG14
       case 34: break;
371
372
        default: break;
373
374 }
375
376 /*
   * Button Interrupt that control the Controller Type of the robot
377
    * There are 4 modes in total: only Proportional, Proportional-Integral, 
* Proportional-Derivative, and all Proportional-Integral-Derivative
378
379
380
381 #pragma vector=PORT1_VECTOR
    __interrupt void PORT_1(void)
382
383
        P1IE &= "BIT1; // Disable interrupt
384
385
        // Debounce 1
386
        __delay_cycles(1);
387
388
        // Debounce 2
389
       TA1CTL = TASSEL_1 + MC_1 + ID_1; // Set up Timer A, Count up, divider 2
390
391
       TA1CCTL0 = 0x10; // Set up compare mode for CCTL
       TA1CCR0 = 2000; // Duration at which the interrupt is disable
392
                         // Duration 2000/16kHz = 1/8 sec.
393
```

```
P1IFG &= (BIT1); // Clear flag
394
395
        // Loop back to control type 0
396
        if (control_type > 3){
397
398
            control_type = 0;
399
400
        switch(control_type){
401
        case 0: //Only PI
402
            P4OUT |= BIT7; // Turn 4.7 on for 01
403
            P1OUT &= "BIT0; // Turn 1.0 on
404
405
            Ki = 1;
            scale_value = 5;
406
407
            break;
        case 1: // PD
408
            P1OUT |= BIT0; // Turn 1.0 on for 10
409
            P4OUT &= "BIT7; // Turn 4.7 off
410
            Ki = 0;
411
412
            Kd = 1;
            scale_value = 8;
413
            break;
414
       case 2: //PID
415
            P4OUT |= BIT7; // Turn 4.7 on for 11
416
            P1OUT |= BIT0; // Turn 1.0 on for
417
            Ki = 1;
418
            Kd = 1;
419
            scale_value = 1;
420
            break;
421
        case 3: //Only P
422
            P4OUT &= "BIT7; // Turn 4.7 on for 11
P1OUT &= "BIT0; // Turn 1.0 on for
423
            Ki = 0;
425
426
            Kd = 0;
            scale_value = 8;
427
            break;
428
        default:
429
            break;
430
431
        control_type += 1;
432
433
434
435
#pragma vector=TIMER1_A0_VECTOR
   __interrupt void Timer_A0(void)
437
438 {
        P1IE |= BIT1; //Enable interrupt again.
439
440 }
```