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Overview

• Who am I?

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Sumo-Robotics Competitions

Equalizer Project

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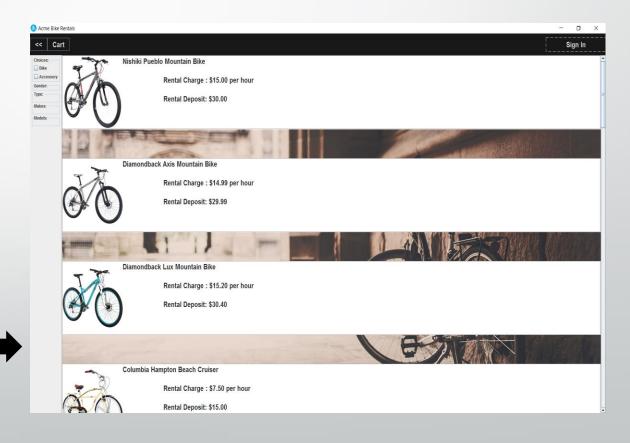


Who am I?

- Major: Electrical and Computer Engineering Minor: Computer Science
- Excellent skills in communication, collaboration and team-work.
- Efficient in analyzing and solving the most complex of problems and familiar with program languages: JAVA, VHDL, C#.
- Passionate in computer programming as well as circuit designing.

BIKE RENTAL SHOP



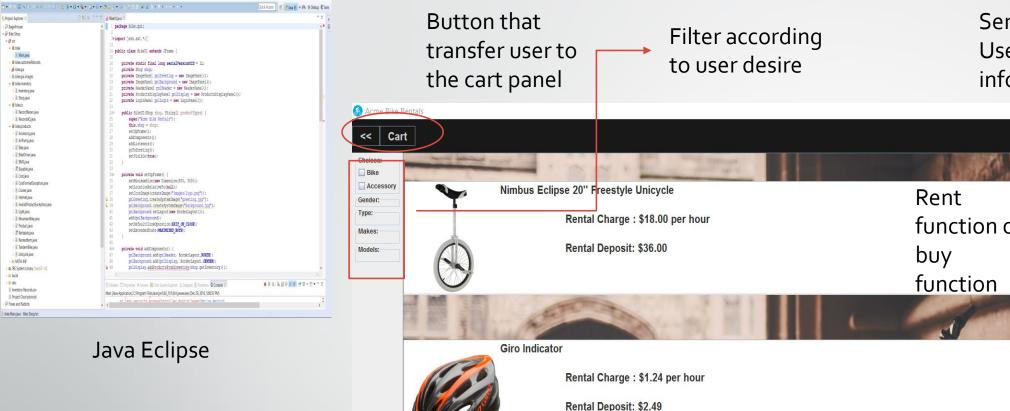


Project Description

- Design and code, from scratch, a Bike Shop application that is robust and user friendly.
- Document and present the product to the whole class (including the instructors).
- Grade received: A

My Role

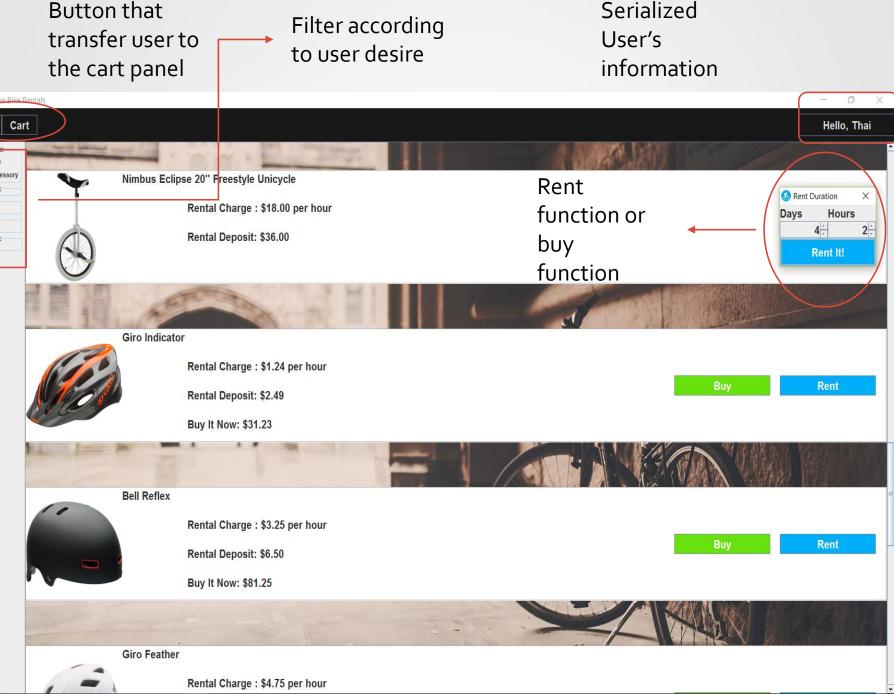
- Implemented product objects (such as bikes, accessories,...) that can be used by an Inventory class.
- Designed and coded Cart GUI that allows buyer to check out or make changes to his/her cart.
- Documented the project using a UML diagram and a sequence diagram.





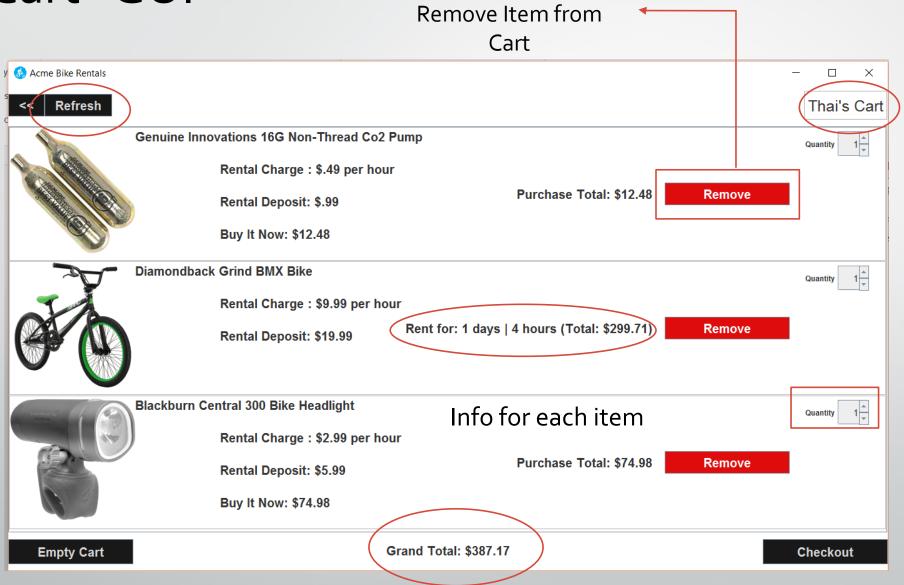
Java EE - Ecipse

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"Cart" GUI

Update cart after making changes

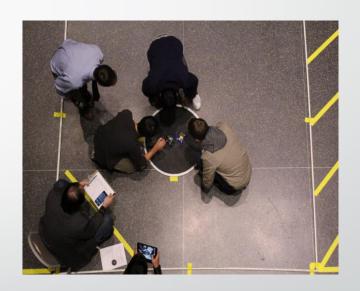


User's information (such as email, address, credit card, etc.)

Increase the quantity as desired

Sumo-Robotics Competition

- An event hosted by Rowan IEEE annually
- There are 2 types of Sumo Competition:
 - Sumo-Robotics "Kit" Competition.
 - Sumo-Robotics "Scratch" Competition.
- Each team (usually of 4) must push the opponent's robot off the ring.





1) Sumo-Robot Kit Competition

 Rules: The teams competing in the kit competition must use the provided "Zumo" robot and it must be built without external hardware modifications.

My Role

- Contributed in planning the strategy and testified it before the game.
- Helped in programing the robot using Arduino.

We won the **First Place** in the 2016 Kit Competition



<u>Figure 1</u>: My teammates and I presenting the robot to the judges.

<u>Strategy</u>: Spin 360 degrees to look for opponent. Once the enemy's found, charge with full speed.



Figure 2: Our robot and 300\$ collected by winning the competition.

2) Sumo-Robot Scratch Competition

 Rules: The robots competing in the scratch competition may be designed and built in any way as long as the final result conforms to the rules.

My Role

- Participated in programming the robot and designing the robot's shield.
- Contributed ideas and effective ways to solve problems faced during the competition (i.e. overweighing and mal-function)

We won the **Third Place** in the 2016 Scratch Competition

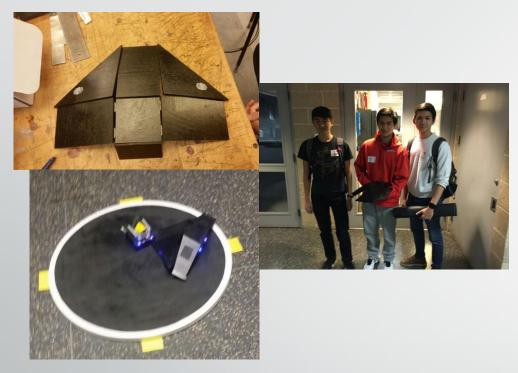


Figure 1: The "Bat Mobile" we used in the 2015 Scratch Competition.

Strategy: Find the edge of the ring, stays still as a dome so that the opponent will climb on and fall out of the ring.

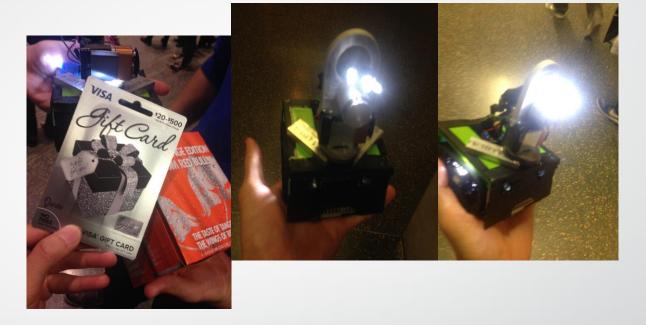


Figure 2: 150\$ collected for winning the competition and the robot we used in the 2016 Scratch Competition.

Strategy: Armed with white LEDs to disturb enemy's sensors; spin around and charge the enemy with full speed.

Equalizer Project

- Combine (from scratch) a second-order low-pass filter (LPF), a second-order high-pass filter (HPF), and a second-order bandpass filter (BPF) to create an equalizer (equalizers are hardware filters that adjust the amplitude of specific frequencies). This equalizer is used to modify an input music signal.
- Grade received: A

Agilent (Keysight) Function Generator

Keithley Power input

Second-order High Pass filter

Second-order Low Pass filter

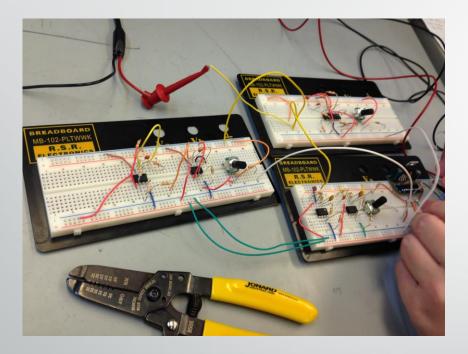
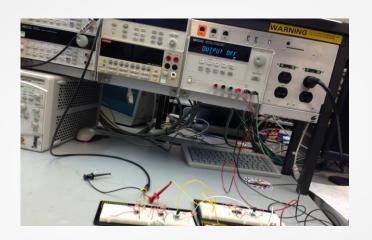


Figure 1: The Equalizer structure.

Second-order Band Pass filter



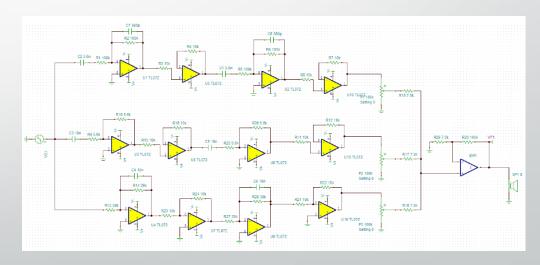


Figure 2: Simulation for the Equalizer in TINA-TI.

Video Representation

Please click on the below YouTube link to see how the Equalizer works.

https://youtu.be/J_s1tbV-znA

Question?

Any question please send to the email address below.

nghiemthai1@gmail.com

Thank you for your time!