Path - Scripts/0_Splash

	Class	info
1	CtrSplash	Full control of the splash scene

Path - Scripts/1_Title

	Class	info
1	CtrTitle	Title Scene Full Control

Path - Scripts/2_Home

	Class	info
1	CtrHome	Home Scene Full Control
2	MyInfo	Information control at the top left of the home scene
3	PanelBallSkin	Ball window management
4	PanelBallSkinList	Ball Purchase Window List
5	PanelMyPage	Full management of my information panel
6	PanelMyPageScroll	Scroll system in my info panel
7	PanelMyPageScrollContent	My Information Window Icon Purchase Scroll View Content Management
8	PanelNickName	Nickname popup
9	PanelRanking	Ranking panel control
10	PanelShop	Shop panel controls
11	PanelStart	Start panel controls
12	RankingList	Ranking panel scroll list management

Path - Scripts/Play

	Class	info
1	CtrBlock	Full block management
2	CtrGame	Full game management
3	CtrPool	Pool Object Management
4	CtrUI	Full management of play UI
5	SetTriggerPos	Up and down left and right wall trigger settings
6	TiltCamera	Shake camera system

Path - Scripts/Play/Block

	Class	info
1	Block	Block control
2	BlockBall	Ball block control
3	BlockBase	Basic block function
4	BlockGroup	lock one line management

Path - Scripts/Play/Player

	Class	info
1	Ball	Ball control
2	ButtonRocket	Rocket button control
3	DragRotation	Launch drag function
4	GuideLine	Guidelines for display at launch
5	Player	Flare All data and function management

Path - Scripts/Play/Rocket

	Class	info
1	RocketArea	Rocket guide display function
2	Rocket	Rocket launch and trigger detection

Path - Scripts/Play/UI

	Class	info
1	AllClear	Effect system processing when all blocks in the screen are cleared
2	ComboEffect	Combo effect system processing
3	ComboText	Combo effect character control
4	PopupContinue	Subsequent pop-up control
5	PopupPause	Stop pop-up control
6	TextDamage	Damage display UI control

Path - Scripts/Result

	Class	info
1	CtrResult	Full management of the resulting scene

Path - Scripts/Common/Managers

	Class	info
1	ADManager	Unity Ad Control
2	GameManager	Game system control
3	PlayManager	Game management and game common function control
4	SoundManager	Game management and game common function control

Path - Scripts/Common/Base

	Class	info
1	CtrBase	Common controller functions
2	PanelBase	Panel common functions

Path - Scripts/Common/Data

	Class	info
1	Data	All system data management
2	GameData	All game data management
3	SoundList	Sound list management

Path - Scripts/Common/Popup

	Class	info
1	PopupBase	Pop-up common function processing
2	PopupBuy	Purchase pop-up control
3	PopupExit	Exit popup control
4	PopupInputName	Nickname Popup Control

Path - Scripts/Common/UI

	Class	info
1	AudioBar	Volume control bar control
2	ButtonBase	Common button system (with animation)
3	CoinGem	Retrieval, jam control
4	CommonUI	Common UI management
5	GetItem	Acquisition item processing
6	GetItmeObject	Control the animation of acquired items
7	LoadingAnim	Loading animation control
8	Swtich	Switch button control

Path - Scripts/Common/Utlity

	Class	info
1	Locapush	Local push control
2	PlayerPrefs2	bool storage function
3	Pool	Full object control
4	PoolManager	Full object control
5	RotateObject	Rotation object animation
6	SafeArea	
7	Singleton	Singleton
8	Utility	Common convenience function collection

1	Locapush	Local push control
2	PlayerPrefs2	bool storage function
3	Pool	Full object control
4	PoolManager	Full object control
5	RotateObject	Rotation object animation