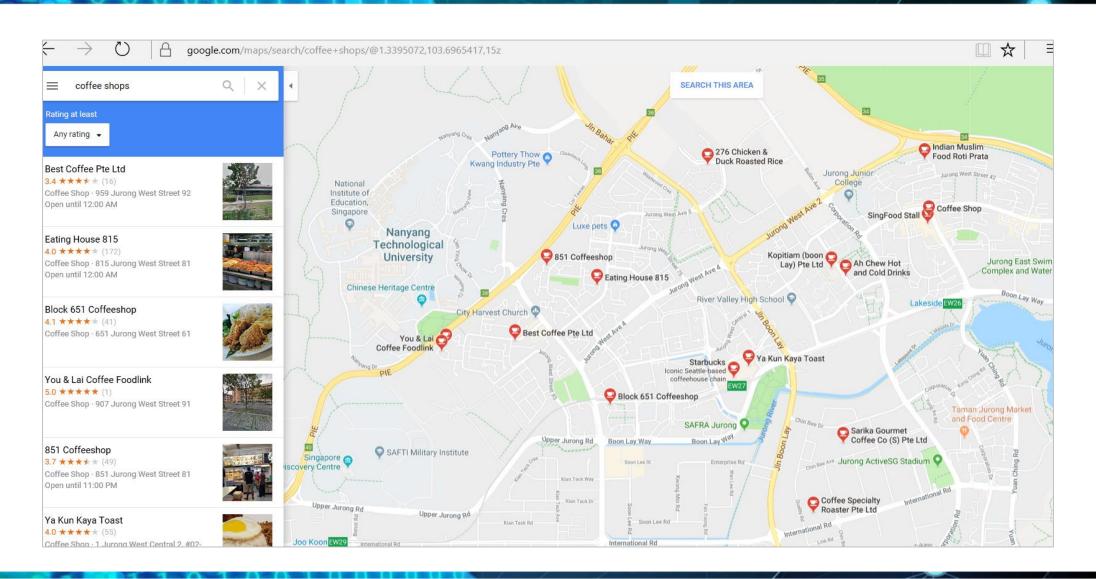


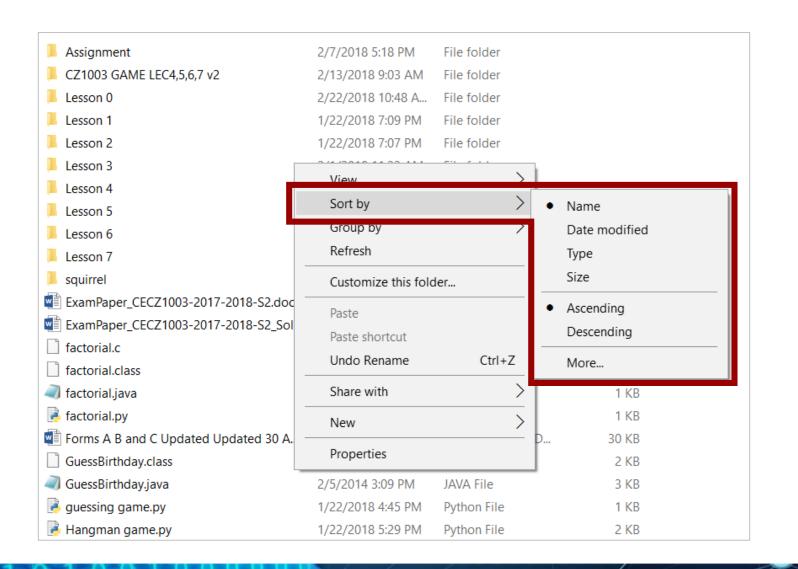


# **Algorithm Design: Sorting**





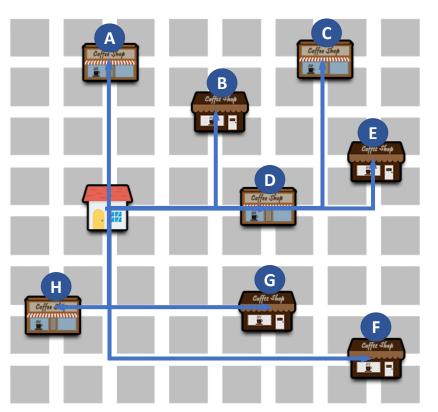




### **Recall: Application of Looping**



#### Find the Distance to N Locations



Coffeeshop	Distance
Coffeeshop A	3
Coffeeshop B	4
Coffeeshop C	7
Coffeeshop D	3
Coffeeshop E	6
Coffeeshop F	8
Coffeeshop G	5
Coffeeshop H	3



Coffeeshop	Distance
Coffeeshop A	3
Coffeeshop D	3
Coffeeshop H	3
Coffeeshop B	4
Coffeeshop G	5
Coffeeshop E	6
Coffeeshop C	7
Coffeeshop F	8

### **Lesson Objectives**





#### At the end of this lesson, you should be able to:

- Describe the process of sorting
- Explain the importance of different types of sorting algorithms
- Perform sorting algorithms particularly sorting alphabetically or numerically
- Sort an array using bubble sort and merge sort
- Apply your knowledge and understanding of sorting algorithms to your problem solving
- Recognize that "no single" best sorting applies to all scenarios

### **Topic Outline**





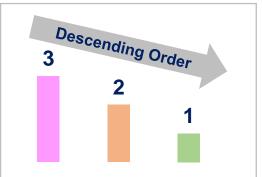
### **Sorting Algorithms**

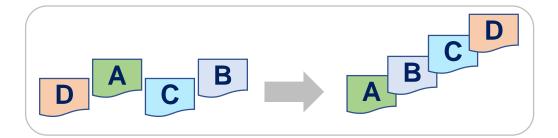


#### **Sorting Algorithm**

- In computer science, it is an algorithm that puts elements in a list of a certain order.
- The most frequently used orders are numerical and alphabetical orders.
- Efficient sorting is important for optimizing the efficiency of other algorithms (such as search and merge algorithms).







# **Sorting Algorithms: Review of Complexity**



Name	Best	Average	Worst	Memory	Stable	Method	Other Noted
Timesort	-	n log n	n log n	n	Yes	Insertion & Merging	n comparisons when the data is already sorted.
Bubble sort	n	n²	n²	1	Yes	Exchanging	Tiny code
Cocktail sort	-	-	n²	1	Yes	Exchanging	
Comb sort	-	-	-	1	No	Exchanging	Small code size
Gnome sort	-	-	n²	1	Yes	Exchanging	Tiny code size
Selection sort	n²	n²	n²	1	No	Selection	Its stability depends on the implementation. Used to sort this table in safari or other Webkit wed browser [2]
Insertion sort	n	n²	n²	1	Yes	Insertion	Average case is also $o\ (n+d)$ , where d is the number of inversions
Cycle Sort	-	n²	n²	1	No	Insertion	In-place with theoretically optimal number of writes
Shell Sort	-	-	n log² n	1	No	Insertion	
Binary tree sort	-	n log n	n log n	n	Yes	Insertion	When using a self-balancing binary search tree
Library sort	-	n log n	n²	n	Yes	Insertion	
Merge sort	n log n	n log n	n log n	Depends	Yes	Merging	Used to sort this table in Firefox [3]
In-place merge sort	-	n log n	n log n	1	Depends	Merging	Example implementation here: [4]; can be implemented as a stable sort based on stable inplace merging: [5]
Heapsort	n log n	n log n	n log n	1	No	Selection	
Smoothsort	-	-	n log n	1	No	Selection	An adaptive sort – n comparisons when the data is already sorted, and $o\left(0\right)$ swaps.
Quicksort	n log n	n log n	n²	log n	Depends	Partitioning	Can be implemented as a stable sort depending on how the pivot is handled. Naïve variants use $o\left(n\right)$ space
Introsort	-	n log n	n log n	log n	No	Hybrid	Used in SGI STL Implementations
Patience sorting	-	-	n log n	n	No	Insertion & Selection	Finds all the longest increasing subsequences within O (n log n)
Strand sort	-	n log n	n²	n	Yes	Selection	
Tournament sort	-	n log n	n log n			Selection	

- Most of the primary sorting algorithms run on different space and time complexity.
- Time Complexity is defined to be the time the computer takes to run a program (or algorithm in our case).
- Space complexity is defined to be the amount of memory the computer needs to run a program.



#### **Bubble Sort**



- Sometimes referred to as "sinking sort".
- One of the simplest sorting algorithm.
- Repeatedly steps through the list to be sorted, compares each pair of adjacent items, and swaps them if they are in the wrong order.
- The pass through the list is repeated until no swaps are needed, which indicates that the list is sorted.
- The algorithm, which is a comparison sort, is named for the way smaller or larger elements "bubble" to the top of the list.





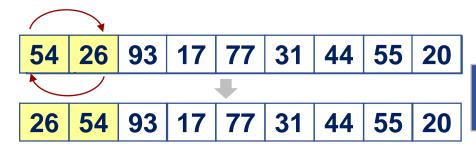
### **Bubble Sort: Step by Step**



#### The bubble sort makes multiple passes through a list.

For each pass, the bubble sort is operated as follows:

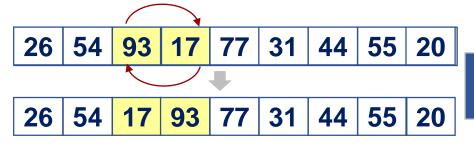
Compare the first two number, and if the second number is smaller than the first, then the numbers are swapped.





- Then move down one number, compare the number and the number that follows it, and swap the two numbers, if necessary.
- 26 | 54 | 93 | 17 | 77 | 31 | 44 | 55 | 20 | 93 is not less than 54: NO Swapping

3 Repeat this process.





#### **Bubble Sort: First Pass**



#### **First Pass**



until the last two numbers of the array have been compared

- Largest number has now moved to the bottom of the list.
- Each sequence of comparison is called a pass.

Swap	20	55	44	31	77	17	93	26	54
No Swap	20	55	44	31	77	17	93	54	26
	00		44	0.4		47	00	F4	20
Swap	20	55	44	31	77	17	93	54	26
Swap	20	55	44	31	77	93	17	54	26
Swap	20	55	44	31	93	77	17	54	26
Swap	20	55	44	93	31	77	17	54	26
Swap	20	55	93	44	31	77	17	54	26
Swap	20	93	55	44	31	77	17	54	26
93 in place after	93	20	55	44	31	77	17	54	26
the first pass	33		<u> </u>		J1	11	17	J <del>-1</del>	20

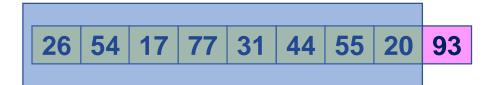
#### **First Pass**

#### **Bubble Sort: Second Pass**



#### At the **start of the second pass**,

- the largest value is now in place
- there are n 1 items left to sort
- meaning, there will be n 2 pairs



93 in place after the first pass



26 | 17 | 54 | 31 | 44 | 55 | 20 | 77 | 93

## Bubble Sort: Repeat Process (n – 1 passes) to End



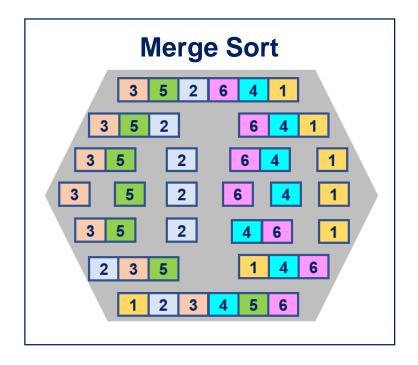
- Since each pass places the next largest value in place, the total number of passes necessary will be n – 1.
- After completing the n 1 passes, the smallest item must be in the correct position with no further processing required.

17 20 26 31 44 54 55 77 93

### **Merge Sort**



- Merge sort is an example of a divide-and-conquer style of algorithm.
- A problem is repeatedly broken up into sub-problems, often using recursion, until they are small enough to be solved.
- The solutions are combined to solve the larger problem.
- The idea behind merge sort is to break the data into parts that can be sorted trivially, then combine those parts knowing that they are sorted.





### **Merge Adjacent List**



#### This means we have a list on the left and a list on the right.

Step 1

Compare the first elements of both lists one by one.

Step 2

Move the smaller element out of the list that it was found in. Add this value to the list of "sorted items".

Step 3

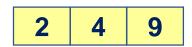
Repeat the process until only a single list remains.

Step 4

One list should still contain elements. This list is sorted.

Move its contents into the result list.



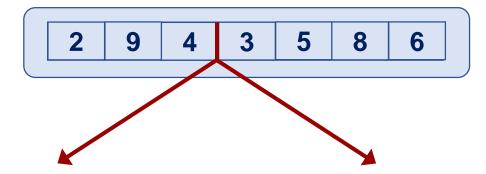




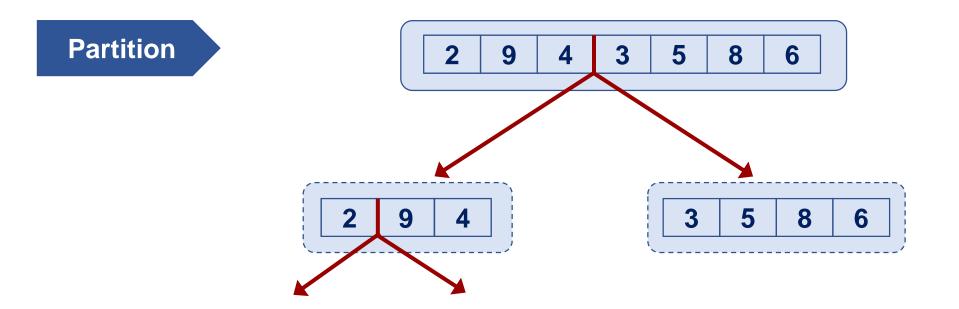
## **Merge Sort: Execution Example**



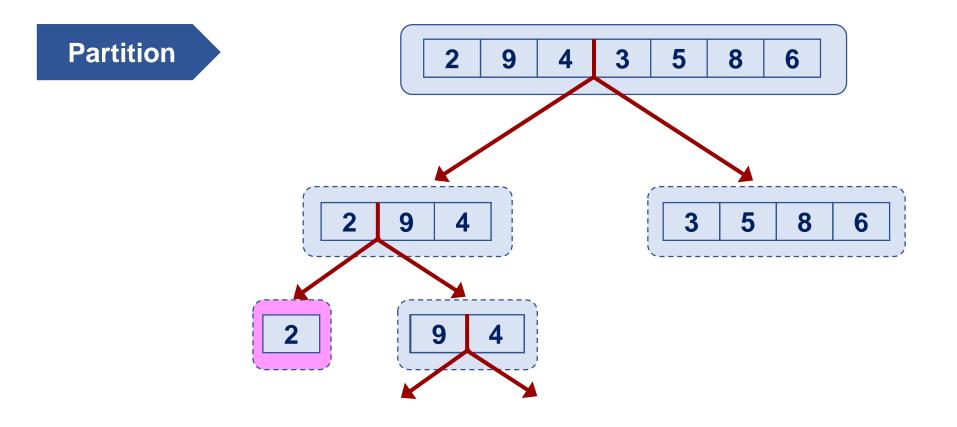
**Partition** 



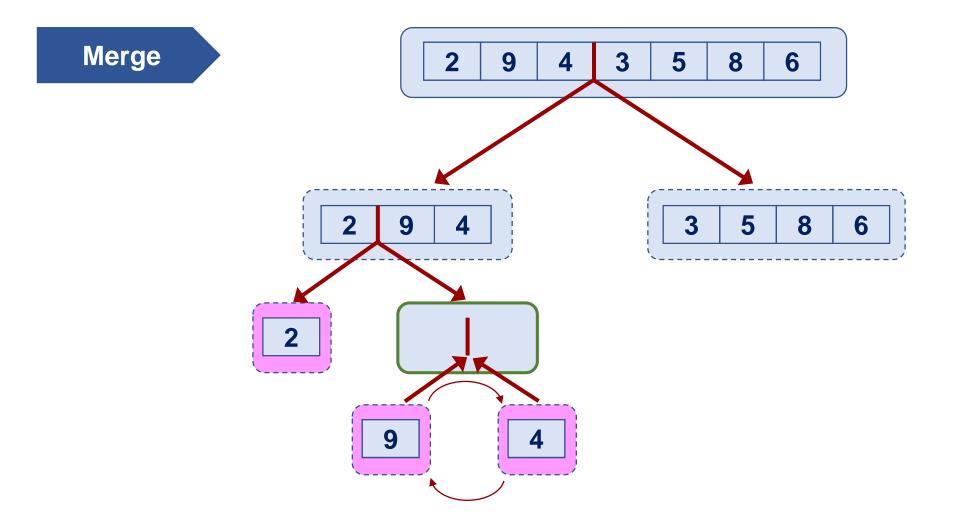




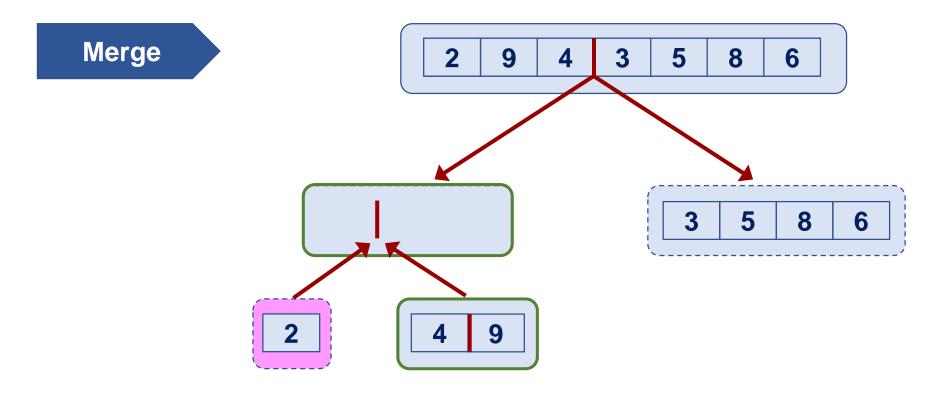




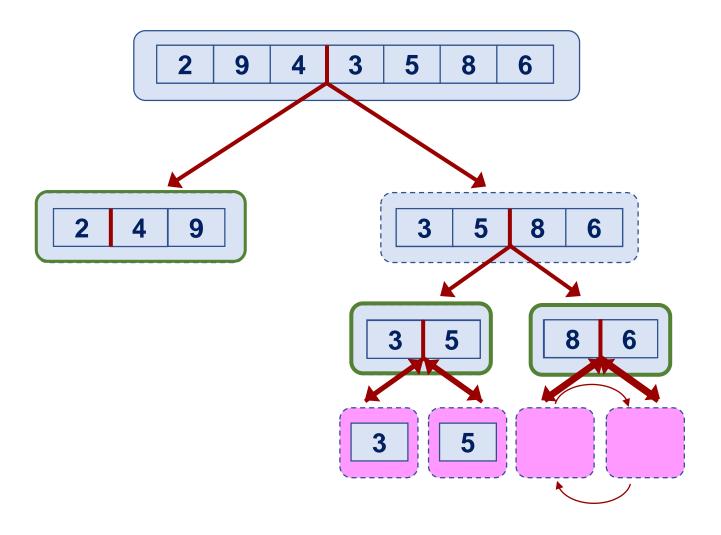




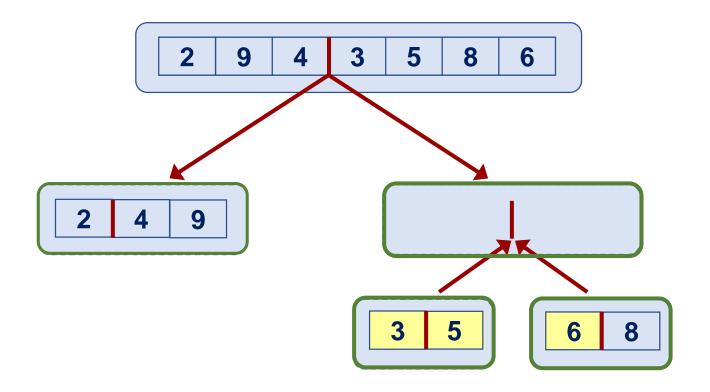




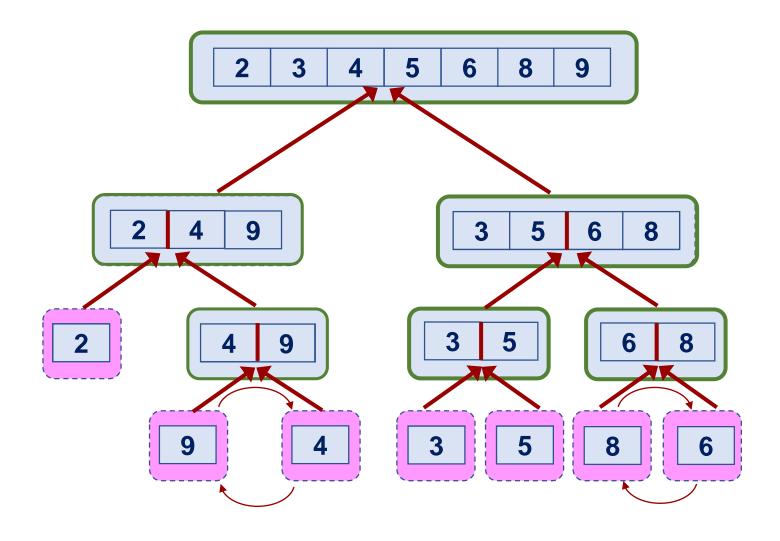












#### **Summary**



#### **Importance**

- Practical Applications: People by last name, countries by population, search engine relevance
- Fundamental to other Algorithms

#### **Bubble Sort**

- Orders a list of values by repetitively comparing neighboring elements and swapping their positions, if necessary
- Easier to implement but slower than other sorts

Different algorithms have different asymptotic and constant-factor trade-offs

- No single 'best' sort for all scenarios
- Knowing just one way to sort is not enough

#### **SORTING**

#### **Merge Sort**

- An important divide-and-conquer sorting algorithm
- It is a recursive algorithm
  - 1. Divides the list into halves
  - 2. Sorts each half separately
  - 3. Then merges the sorted halves into one sorted array
- Extremely efficient algorithm with respect to time

# References for Images



No.	Slide No.	Image	Reference
1	3		Google Maps
2	9	i	By User:Bobarino - Made by following Information.png, CC BY-SA 3.0, retrieved April 18, 2018 from https://en.wikipedia.org/w/index.php?curid=9180601.
3	10		Bubble Soap [Online Image]. Retrieved July 3, 2018 from https://www.maxpixel.net/Colorful-Fly-Soap-Bubbles-Make-Soap-Bubbles-2405969.