

WHICH WAY FROM B TO A: THE ROLE OF EMBEDDING GEOMETRY IN IMAGE INTERPOLATION FOR STABLE DIFFUSION

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Acknowledgements

Joint Work With...



Luke Durell



Javier Flores



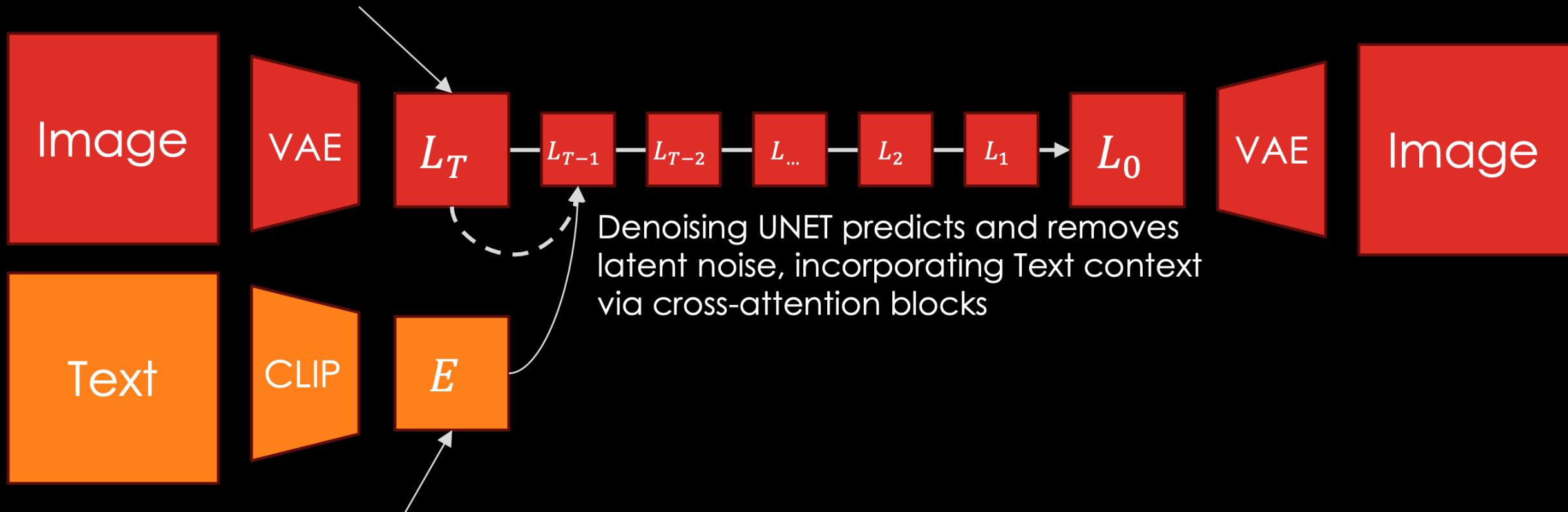
Tegan Emerson

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STABLE DIFFUSION

Stable Diffusion [Rombach'22] applies diffusion to latent image + conditioning

For sampling, this initial latent is $4 \times 64 \times 64 N(0,1)$



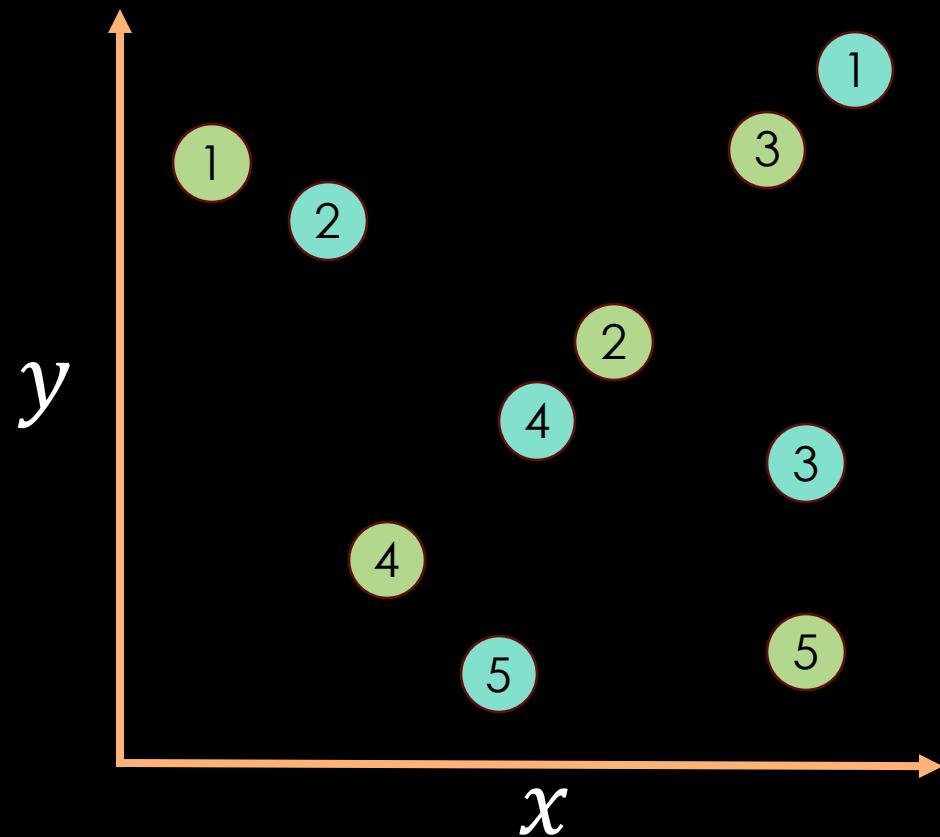
CLIP produces 77 token vectors capturing the semantic context of the prompt in an embedding matrix

Rombach, R., Blattmann, A., Lorenz, D., Esser, P., and Ommer, B. (2022). High-Resolution Image Synthesis with Latent Diffusion Models. In 2022 IEEE/CVF Conference on Computer Vision and Pattern Recognition.

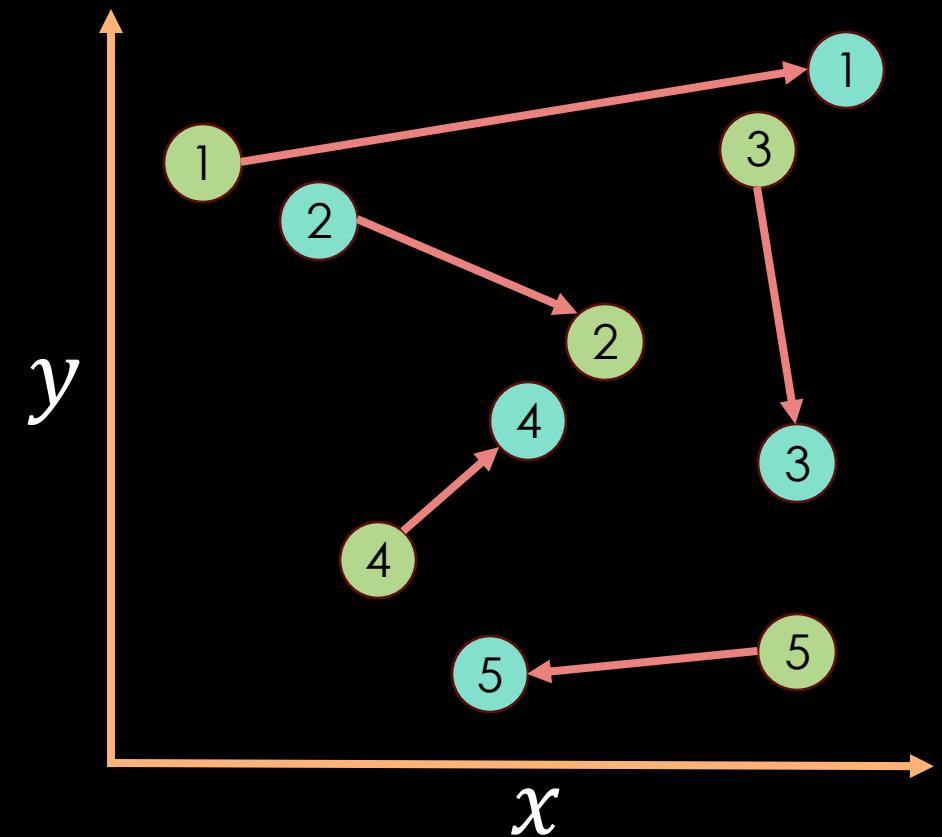
DIFFERENT EMBEDDING INTERPRETATIONS AND AN INTRODUCTION TO COUPLINGS

$$\begin{bmatrix} x_1^A & y_1^A \\ x_2^A & y_2^A \\ \vdots & \vdots \\ x_{n-1}^A & y_{n-1}^A \\ x_n^A & y_n^A \end{bmatrix}$$

$$\begin{bmatrix} x_1^B & y_1^B \\ x_2^B & y_2^B \\ \vdots & \vdots \\ x_{n-1}^B & y_{n-1}^B \\ x_n^B & y_n^B \end{bmatrix}$$



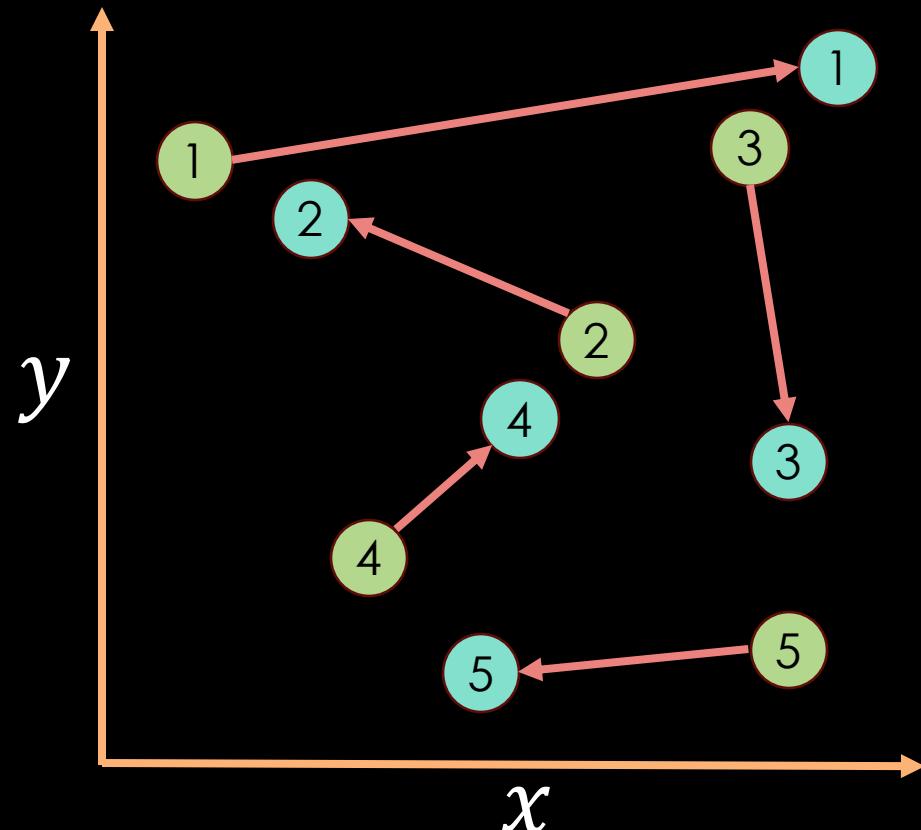
Vector/ Point Cloud
Representation



Standard Matrix Coupling
(e.g. coupling for matrix addition)

Matrix
Representation

COUPLING COST: "WORK TO MOVE ALONG A PATH"

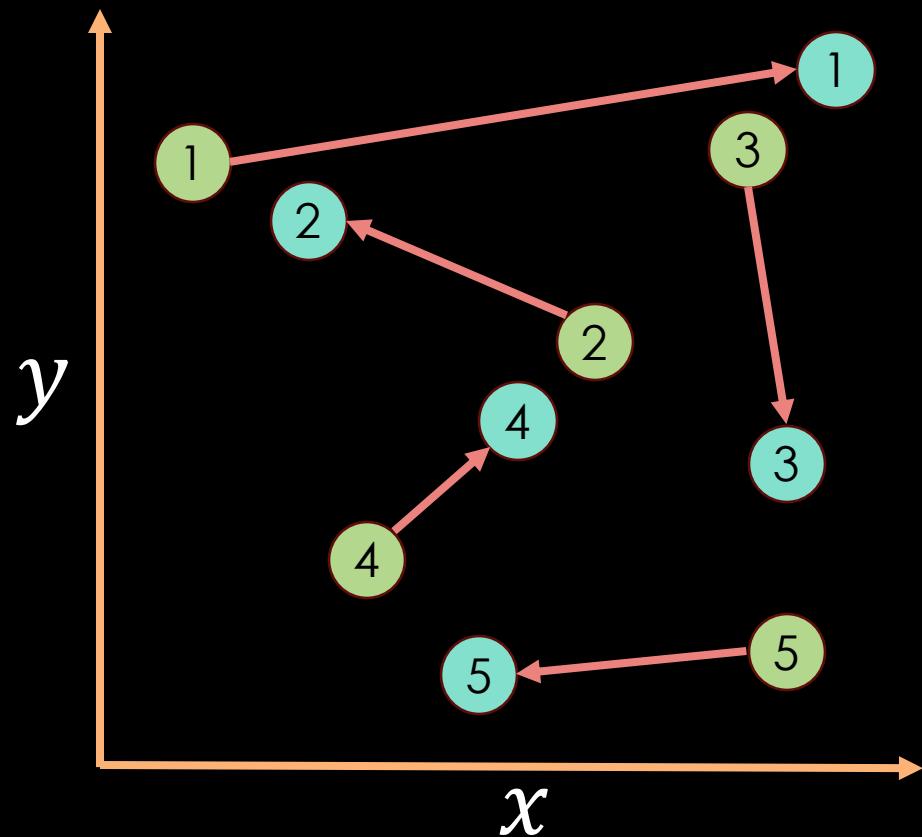


Standard Matrix Coupling
(i.e., coupling for matrix addition)

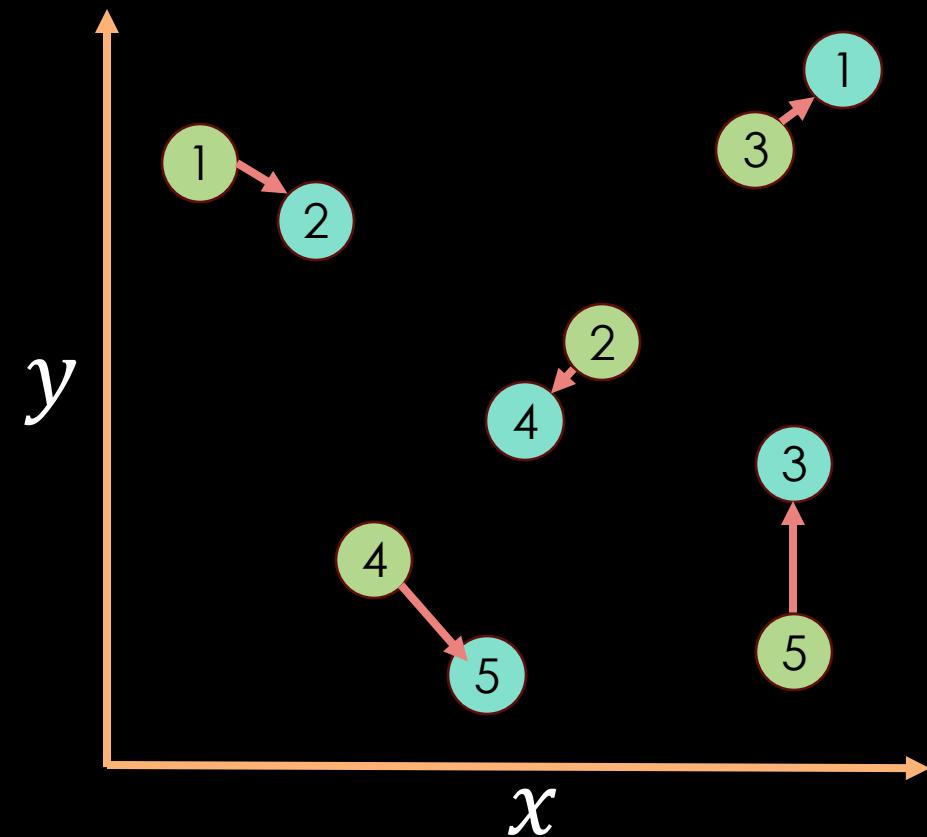
$$\sum$$

Coupling Cost is the Sum of the Product of the Weight of a Point and Distance it Moves

NOT ALL COUPLINGS ARE EQUAL

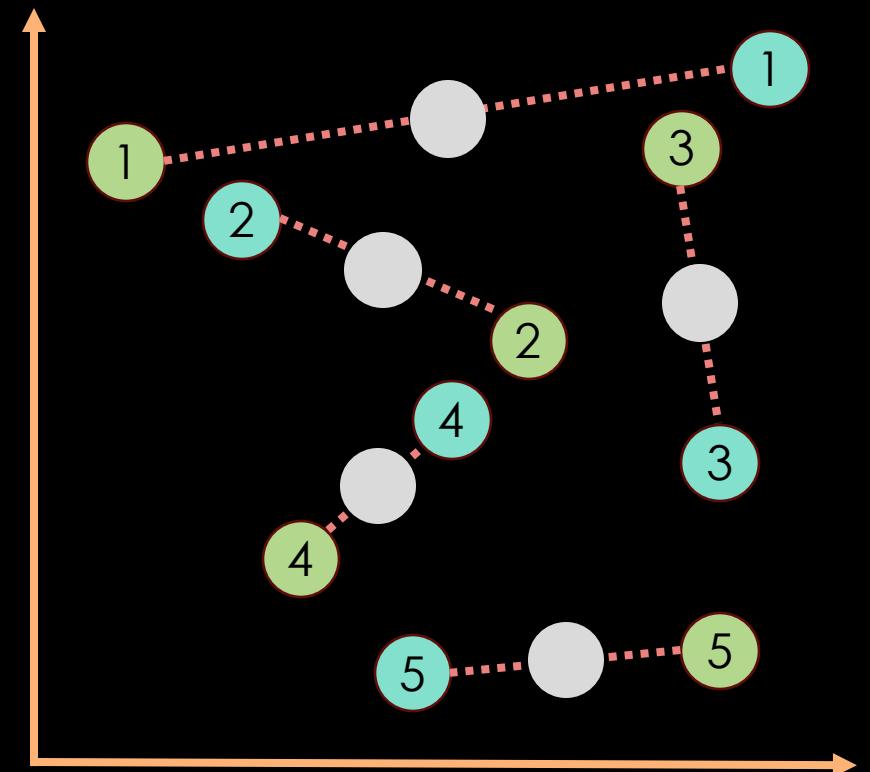


Standard Matrix Coupling
(i.e., coupling for matrix addition)



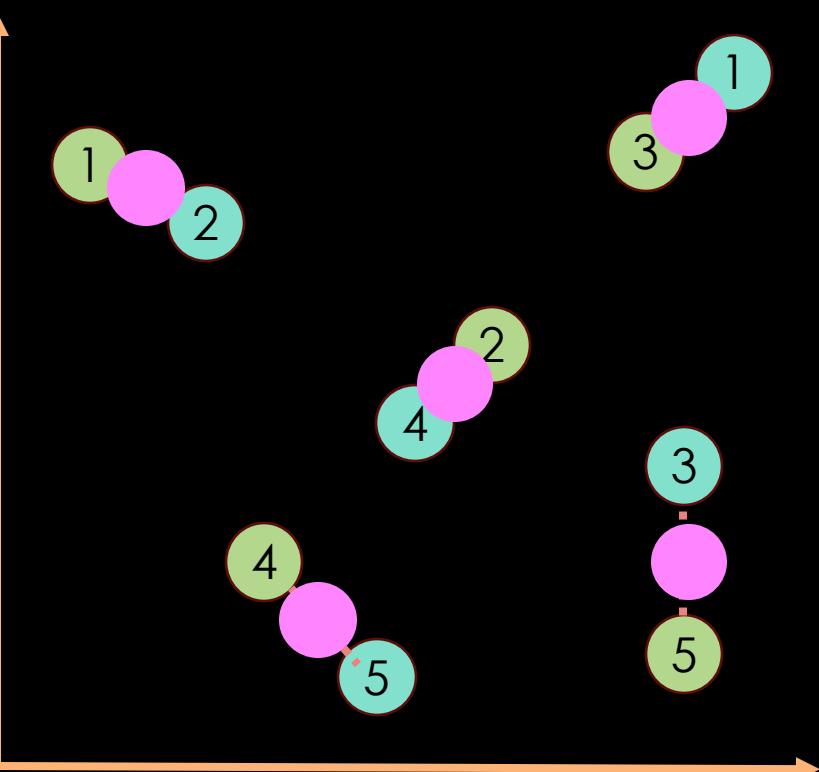
Optimal Coupling
(i.e., least work to move)

INTERPOLATION BY COUPLINGS: DIFFERENT PATHS THROUGH SPACE



$$\frac{1}{2}[A] + \frac{1}{2}[B]$$

with respect to Linear Coupling

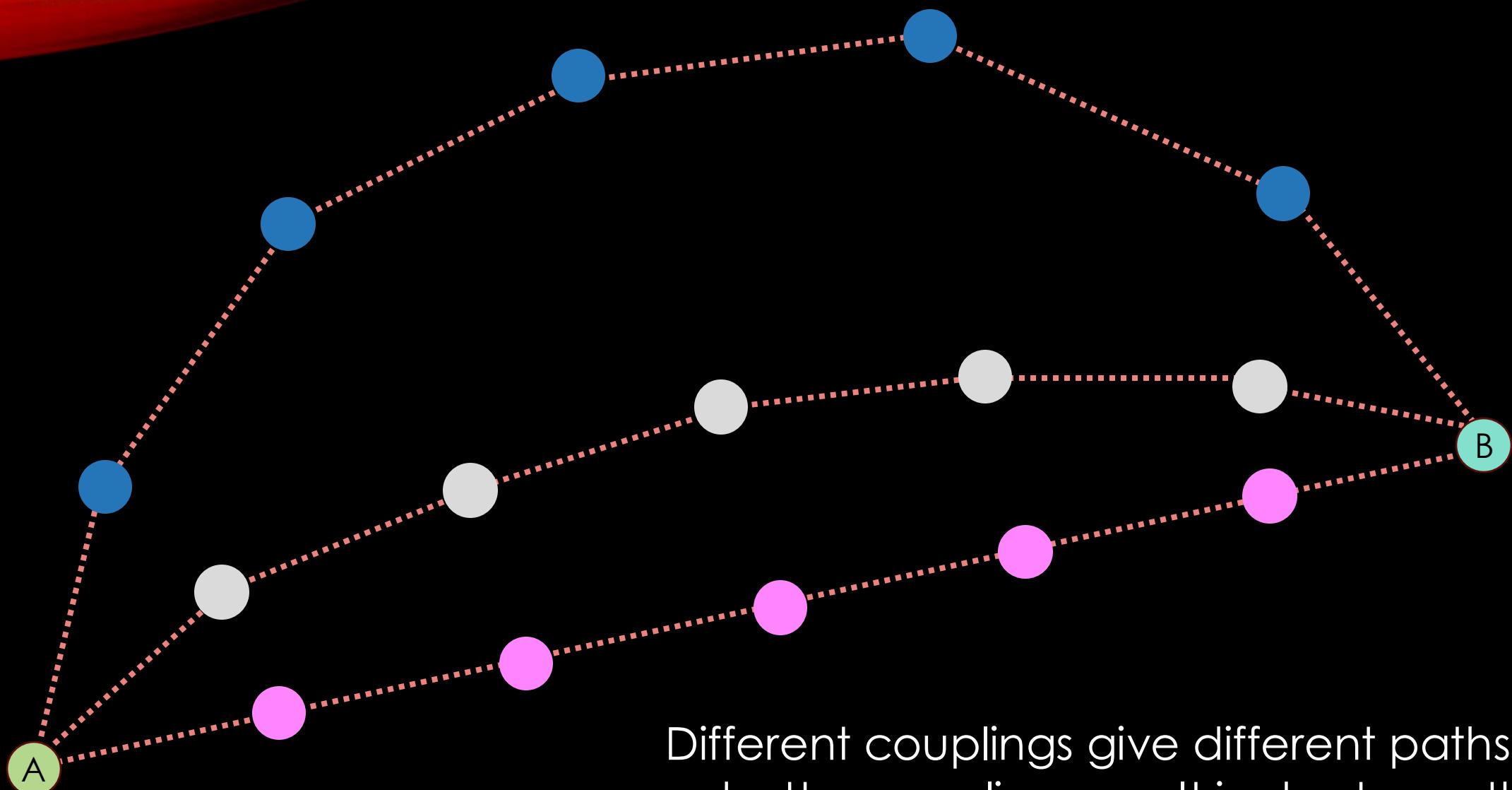


$$\frac{1}{2}[A] + \frac{1}{2}[B]$$

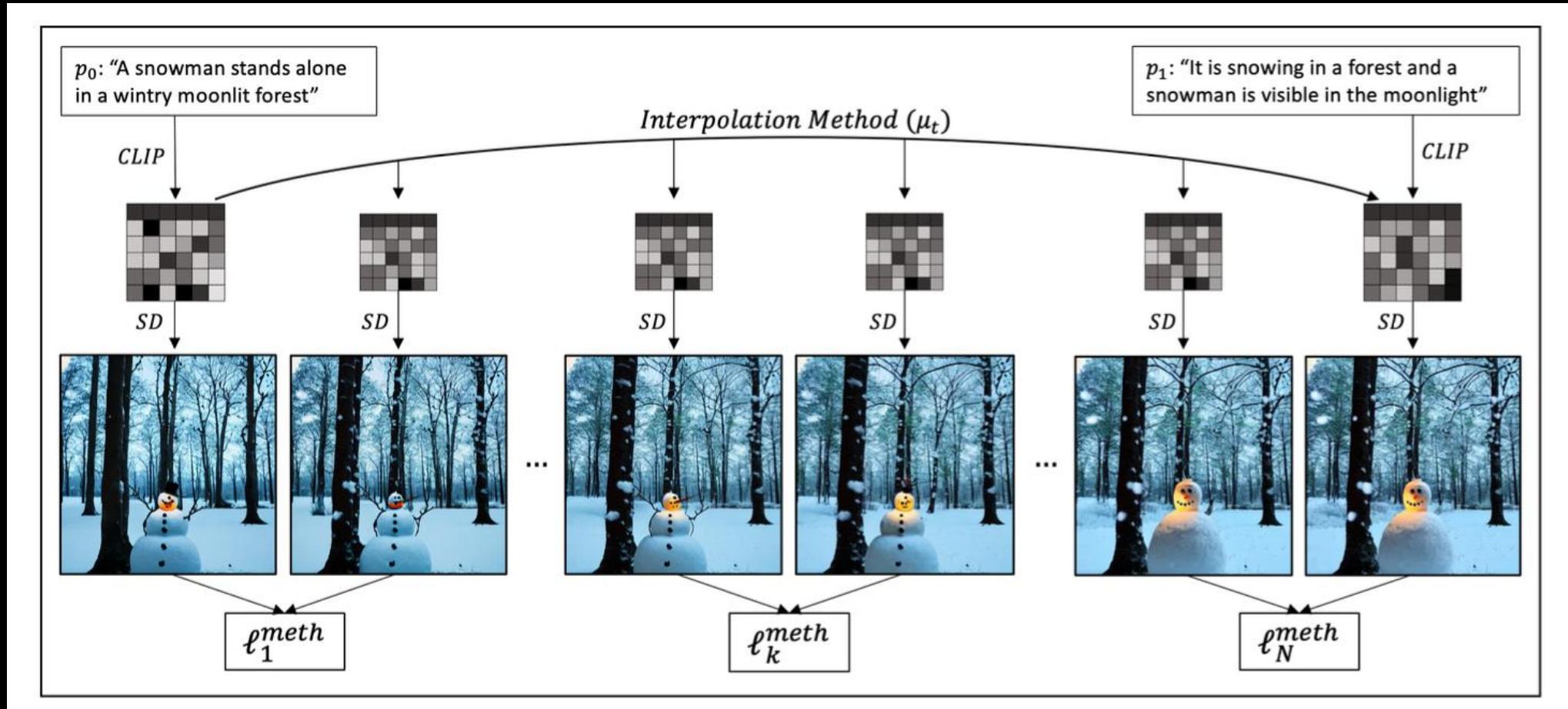
with respect to Optimal Coupling

Different Couplings Yield
different Intermediate States

PATHS THROUGH WASSERSTEIN SPACE



RESULTING PATHS THROUGH IMAGE SPACE

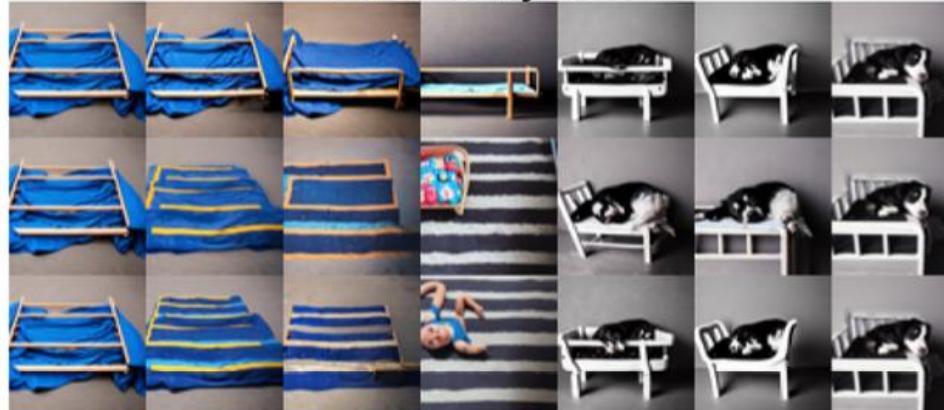


Three couplings per prompt pair: OT, CLIP, Random

EXAMPLES OF IMAGES FROM PATHS BETWEEN PROMPTS THROUGH LATENT SPACE

Similarity: 0.5

OT



CLIP



Random

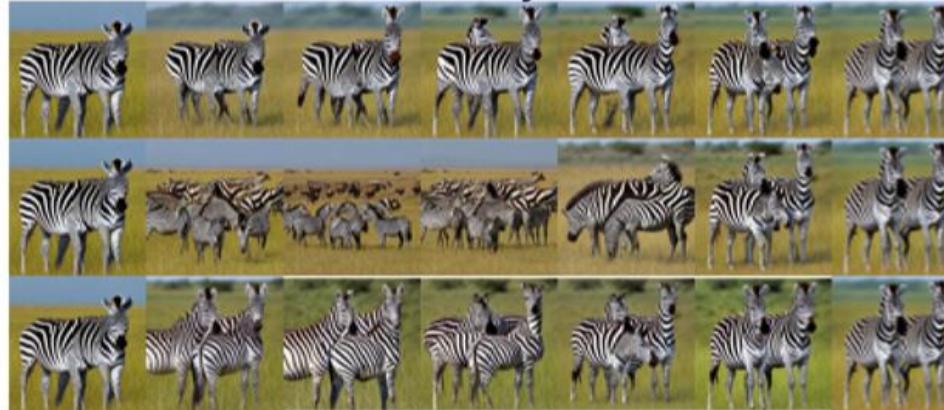


Similarity: 2.0



Similarity: 3.5

OT



CLIP



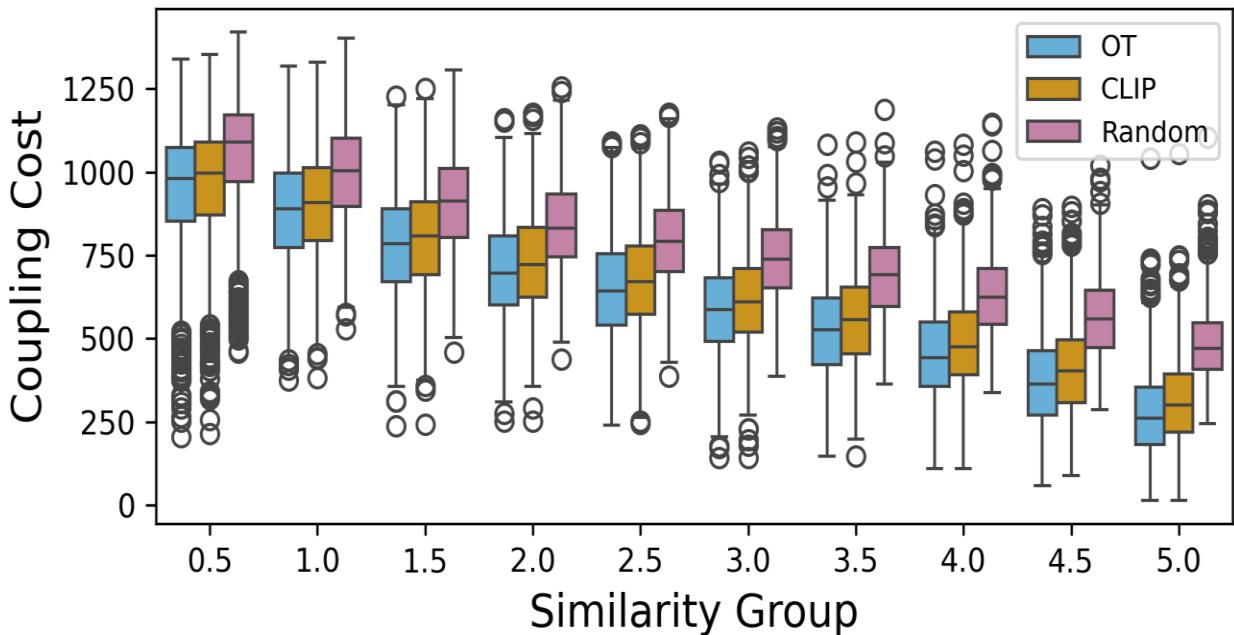
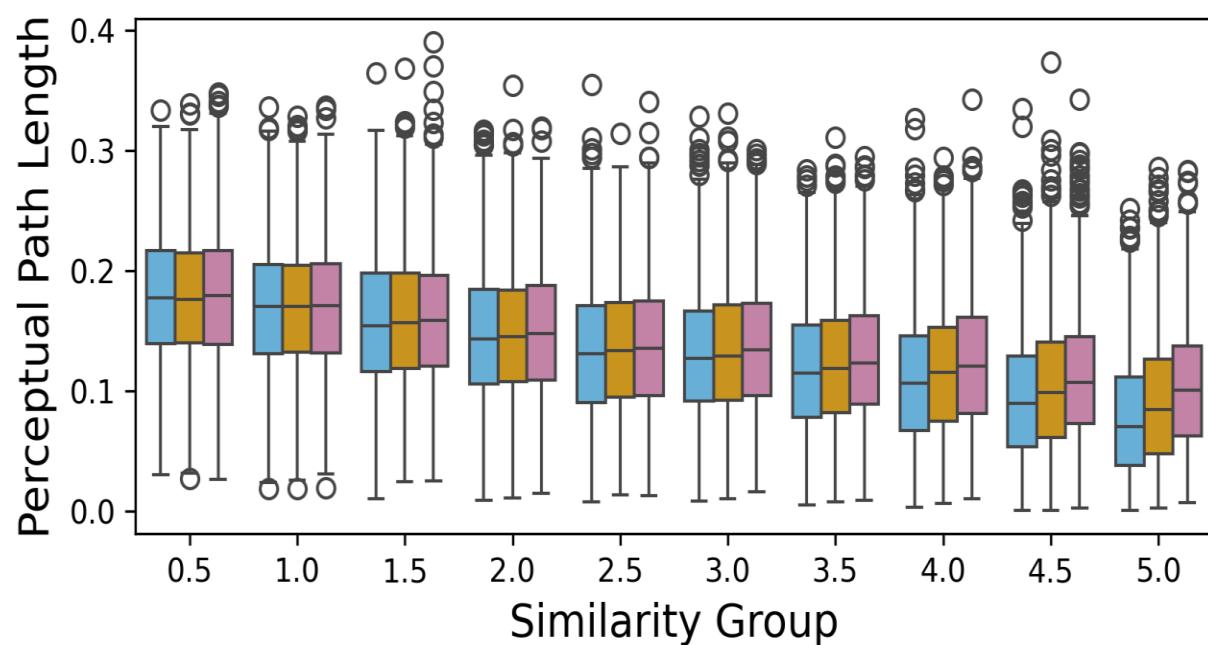
Random



Similarity: 5.0



EXPERIMENTAL RESULTS



	0.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0
OT vs CLIP					***	*	***	***	***	***
OT vs Random	*		**	***	***	***	***	***	***	***

Statistical significance level for each similarity group

*0.05 **0.01 ***0.001

KEY TAKE-AWAYS

- Considering CLIP embeddings as distributions of points and interpolating between the point clouds creates statistically significantly smoother paths through image space
- The more similar the two prompt concepts are, the greater the improvement one sees using the optimal coupling between point clouds
- Behavioral instability emerges more visibly for suboptimal couplings

QUESTIONS?

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