

Bartender project

```
questions = {  
    "strong": "Do ye like yer drinks strong?",  
    "salty": "Do ye like it with a salty tang?",  
    "bitter": "Are ye a lubber who likes it bitter?",  
    "sweet": "Would ye like a bit of sweetness with yer poison?",  
    "fruity": "Are ye one for a fruity finish?",  
}  
  
ingredients = {  
    "strong": ["glug of rum", "slug of whisky", "splash of gin"],  
    "salty": ["olive on a stick", "salt-dusted rim", "rasher of bacon"],  
    "bitter": ["shake of bitters", "splash of tonic", "twist of lemon peel"],  
    "sweet": ["sugar cube", "spoonful of honey", "spash of cola"],  
    "fruity": ["slice of orange", "dash of cassis", "cherry on top"],  
}
```

Given two above dictionaries, construct the Python program (using functions) to ask users entering their tastes and then match randomly with the ingredients (print out outputs for user).