

# **UI/UX Advanced Product Report**

CMGTwitch

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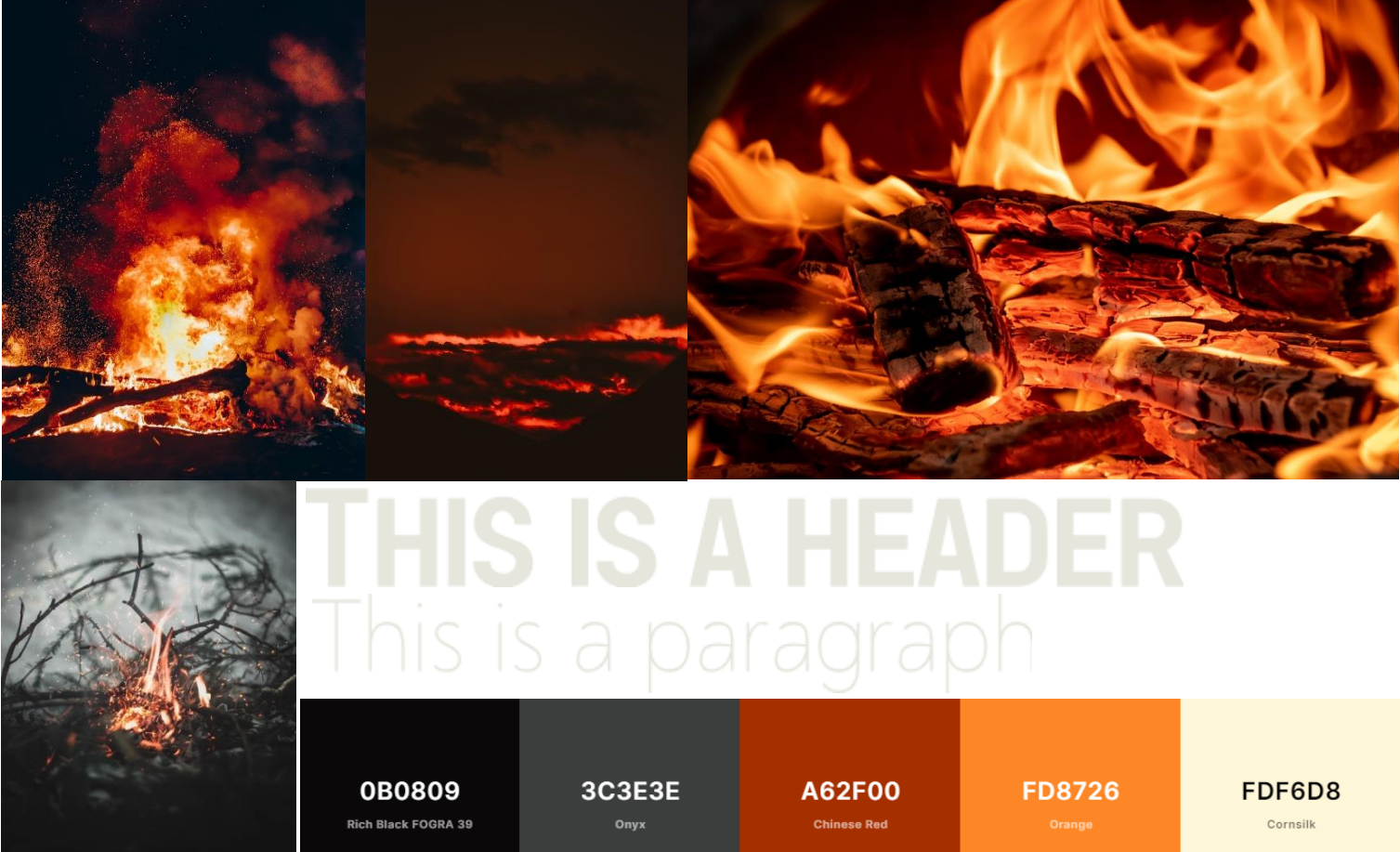
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## 1. Solution's Stylesheet

-Provide the stylesheet for your solution (examples <https://dribbble.com/tags/stylesheet>).-



## 2. Hi-Fi Prototype

### 2.1. User functionality

-Make a list with the 3 most important tasks the user can carry out in your prototype.-

- The user can see a list of the past lectures they have attended and choose to watch one of them.  
**(EXAMPLE - DELETE WHEN SUBMITTING)**
- ...
- ...
- ...

### 2.2. URL of the prototype

-Provide the shareable public URL to your prototype. Make sure it is accessible before submitting. In case of A/B testing with the prototype, add both URLs.-

#### Version A:

- ...

#### Version B:

- ...

### 3. User journey of the Hi-Fi prototype (Optional for Excellent)

-Fill in the template with the required information.-

Persona	<i>Describe a fictional character(s) part of your target group</i>
Scenario	<i>Describe the current process/product/solution</i>
Goals & Expectations	<i>Describe users' goal &amp; expectations</i>

Phase 1 <i>Describe the first step</i>	Phase 2 <i>Describe the next step</i>	Phase 3 <i>Describe the next step</i>	Phase 4 <i>Describe the last step</i>
User actions: - - -	User actions: - - -	User actions: - - -	User actions: - - -
User Thoughts: - - -	User Thoughts: - - -	User Thoughts: - - -	User Thoughts: - - -
Opportunities: <i>(potential improvements for the user)</i>	Opportunities: <i>(potential improvements for the user)</i>	Opportunities: <i>(potential improvements for the user)</i>	Opportunities: <i>(potential improvements for the user)</i>

## 4. Unity/Web Application

### 4.1. Implemented interface (Max. 3 sentences)

-Describe the interface (screen) that you have implemented and explain its functionality.-

...

### 4.2. Implemented user journey (Optional for Excellent; Max. 1 sentence.)

-If you implemented the necessary interfaces for the user to carry out one complete task, describe the task here.-

The user can add their expertise to their profile and look for a group of people that is looking for such expertise. **(EXAMPLE - DELETE WHEN SUBMITTING)**

...

### 4.3. URL of the prototype

-Provide the shareable public URL to your application. Make sure it is accessible before submitting.-

-In case of A/B testing with the application, add both URLs (**Optional for Excellent**).-

#### **Version A:**

- ...

#### **Version B (Optional for Excellent):**

- ...

## 5. Content that needs crediting

-List of free assets (code, icons, fonts, etc.) that were not made by you, and a link to the source of these assets.-

EXAMPLE TABLE - DELETE WHEN SUBMITTING		
Asset	Location	Source
All icons		Web Icon pack (link to asset)
Search function code	Home screen	Unity tutorial (link to tutorial)

Asset	Location	Source
...	...	...

## 6. Student-generated content (Optional for Excellent)

-List of assets (code, icons, fonts, etc.) that were made by you.-

EXAMPLE TABLE - DELETE WHEN SUBMITTING	
Asset	Location
GPS location estimation code	Searching for nearby events page
Logo	Splash screen

Asset	Location
...	...