**UI/UX Advanced Product Report**

CMGTwitch

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# Solution’s Stylesheet

-Provide the stylesheet for your solution (examples <https://dribbble.com/tags/stylesheet>).-

A black screen with white text

Description automatically generated with low confidence



**Text

Description automatically generatedA picture containing graphical user interface

Description automatically generated**

# Hi-Fi Prototype

## User functionality

-Make a list with the 3 most important tasks the user can carry out in your prototype.-

* The user can see a list of the past lectures they have attended and choose to watch one of them. **(EXAMPLE - DELETE WHEN SUBMITTING)**
* Can open the “Account” page, to see all details of the user (e.g. study progress, what year they’re in, the current term & school week etc.)
* …
* …

## URL of the prototype

-Provide the shareable public URL to your prototype. Make sure it is accessible before submitting. In case of A/B testing with the prototype, add both URLs.-

**Version A:**

* …

**Version B:**

* …

Paragraph – Linotte Light

# User journey of the Hi-Fi prototype (Optional for Excellent)

-Fill in the template with the required information.-

|  |  |
| --- | --- |
| Persona | *Describe a fictional character(s) part of your target group* |
| Scenario | *Describe the current process/product/solution* |
| Goals & Expectations | *Describe users' goal & expectations* |

|  |  |  |  |
| --- | --- | --- | --- |
| Phase 1  *Describe the first step* | Phase 2  *Describe the next step* | Phase 3  *Describe the next step* | Phase 4  *Describe the last step* |
| User actions:  -  -  - | User actions:  -  -  - | User actions:  -  -  - | User actions:  -  -  - |
| User Thoughts:  -  -  - | User Thoughts:  -  -  - | User Thoughts:  -  -  - | User Thoughts:  -  -  - |
| Opportunities: *(potential improvements for the user)* | Opportunities: *(potential improvements for the user)* | Opportunities: *(potential improvements for the user)* | Opportunities: *(potential improvements for the user)* |

# Unity/Web Application

## Implemented interface (Max. 3 sentences)

-Describe the interface (screen) that you have implemented and explain its functionality.-

…

## Implemented user journey (Optional for Excellent; Max. 1 sentence.)

-If you implemented the necessary interfaces for the user to carry out one complete task, describe the task here.-

The user can add their expertise to their profile and look for a group of people that is looking for such expertise. **(EXAMPLE - DELETE WHEN SUBMITTING)**

…

## URL of the prototype

-Provide the shareable public URL to your application. Make sure it is accessible before submitting.-

-In case of A/B testing with the application, add both URLs (**Optional for Excellent**).-

**Version A:**

* …

**Version B (Optional for Excellent):**

* …

# Content that needs crediting

-List of free assets (code, icons, fonts, etc.) that were not made by you, and a link to the source of these assets.-

|  |  |  |
| --- | --- | --- |
| **EXAMPLE TABLE - DELETE WHEN SUBMITTING** | | |
| **Asset** | **Location** | **Source** |
| All icons |  | Web Icon pack (link to asset) |
| Search function code | Home screen | Unity tutorial (link to tutorial) |

|  |  |  |
| --- | --- | --- |
| **Asset** | **Location** | **Source** |
| … | … | … |

# Student-generated content (Optional for Excellent)

-List of assets (code, icons, fonts, etc.) that were made by you.-

|  |  |
| --- | --- |
| **EXAMPLE TABLE - DELETE WHEN SUBMITTING** | |
| **Asset** | **Location** |
| GPS location estimation code | Searching for nearby events page |
| Logo | Splash screen |

|  |  |
| --- | --- |
| **Asset** | **Location** |
| … | … |