

Competitive Programming Reference

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1 Data Structures

Data Structure	Precomputation / Update	Query	Memory	Notes
Prefix Sum	$O(N) / X$	$O(1)$	$O(N)$	Associative Functions (+, XOR)
Sparse Table	$O(N \log N) / X$	$O(1)$	$O(N \log N)$	Non-Associative Functions (max, gcd)
Fenwick Tree	$X / O(\log N)$	$O(\log N)$	$O(N)$	Prefix Sum with Updates
Segment Tree	$X / O(\log N)$	$O(\log N)$	$O(4N)$	Allows more Information

Table 1: Quick Summary of Data Structures

1.1 Prefix Sums

1.1.1 1D

```
1 //Query - 1-Indexed
2 int query(int s, int e){
3     return ps[e]-ps[s-1];
4 }
5
6 //Precomputation
7 for(int i = 1; i <= n; i++) ps[i] = ps[i-1]+a[i];
```
