```
position
   + position()
   + position()
   + position()
   + Get X()
   + Get Y()
   + Set new_X()
   + Set new Y()
        Unit
+ Unit()
+ ~Unit()
+ Get max HP()
+ Get max stamina()
+ Get HP()
+ Get stamina()
+ Get speed()
+ Get block()
+ Get miss()
+ Set new HP()
  and 9 more...
```