```
position
    Position
  + position()
  + position()
  + position()
  + Get X()
  + Get Y()
  + Set new X()
  + Set_new_Y()
      cheast
+ ch weapon
+ ch armor
+ ch potion
+ ch stamina pot
+ cheast()
+ Get weapon()
+ Get armro()
```

+ Get potion()

+ Get stamina pot()