

task1: Dear Paul, Hope to seeing you on Saturday. I will visit you by car. I am going to arrive at 7:00 am. I think we visit some popular place, go to the cinema. then we can go to the beach. Love, Ha Task 2: With a laboured script, leaden acting, turgid pace, and insensitive factual inaccuracies... the only reason Pearl Harbour is worth seeing is for the recreation of the infamous 1941 attack. Unbelievably, there are only four shots that are totally CG in the movie, including the two shots of the USS Arizona exploding, with the wide camera angle taking four months of constant effects work to perfect. ILM used a combination of software for the attack sequence, including AliasStudio, Maya, and Softimage for basic modelling, and employed its proprietary software, Zeno, for the many rigid body simulations. To comply with environmental rules, VFX supervisor Eric Brevig also had to write a new piece of software to create the amount of smoke plumes needed. So while it's a dreadful film, we can't help but applaud the truly brilliant CG effects.