Task 1: Hello Paul! I've read your mail sent to me. On saturday, I will visit to you. About 5 p.m, I will come and we will see each other. Although I was busy with work but I will try to arrange to. We will talk cafes offline, long time no chat, right. Appointment one day meet you. Wish you a happy new week! See you soon. Yours Chi

------ Task 2: Today, when society is growing, cinema is also a modern day. The illusions or tricks of the eye used in the film, television, theatre, video game, and simulator industries to simulate the imagined events in a story or virtual world are traditionally called special effects. Special effects are traditionally divided into the categories of optical effects and mechanical effects. With the emergence of digital filmmaking a distinction between special effects and visual effects has grown, with the latter referring to digital post-production while "special effects" referring to mechanical and optical effects. Special effects have gone through the stages of development are strong. Through the 1950s and 60s numerous new special effects were developed which would dramatically increase the level of realism achievable in science fiction films. I enjoyed many fiction films like: Deep Impact, Saving Private Ryan, Star Wars Episode IV: A New Hope, Transformers, ... I hope in the future, it will be even more boom to cater to audience.