Tuan Duc Ngo

CONTACT INFORMATION

Email: ductuan.ngo99@gmail.com Google Scholar: Tuan Duc Ngo

Homepage: https://ngoductuanlhp.github.io/
Github: https://github.com/ngoductuanlhp

RESEARCH INTERESTS

My research interests are in computer vision, specifically focusing on 3D understanding. I am developing algorithms and techniques for understanding the geometry and semantics of 3D scenes, with applications in autonomous driving, robotics, and augmented reality.

EDUCATION

University of Massachusetts Amherst,

Ph.D. in Computer Science

Massachusetts, US Sep 2023 - Sep 2028 (expected)

Last update: April 20, 2023

Ho Chi Minh City University of Technology (HCMUT), B.E in Computer Engineering

Ho Chi Minh City, Vietnam Aug 2017 - Aug 2021

• Graduated with the *Highest honor*.

• GPA: $9.62/10.00 \approx A+$, Excellent Degree

Le Hong Phong High School for the Gifted, Major in *Mathematics*

Ho Chi Minh City, Vietnam Aug 2014 - Jun 2017

Publications Conferences

- Tuan Duc Ngo, Binh-Son Hua, Khoi Nguyen, "GaPro: Box-Supervised 3D Point Cloud Instance Segmentation Using Gaussian Processes as Pseudo Labelers", under review at ICCV, 2023.
- Tuan Duc Ngo, Binh-Son Hua, Khoi Nguyen, "ISBNet: a 3D Point Cloud Instance Segmentation Network with Instance-aware Sampling and Box-aware Dynamic Convolution", in Computer Vision and Pattern Recognition Conference (CVPR), 2023
- Tuan Duc Ngo and Khoi Nguyen, "Geodesic-Former: a Geodesic-Guided Few-shot 3D Point Cloud Instance Segmenter", in European Conference on Computer Vision (ECCV), 2022

Journals

• Bui MV*, Ngo DT*, Pham H, Nguyen DD., "GAC3D: improving monocular 3D object detection with ground-guide model and adaptive convolution", PeerJ Computer Science Journal, 2021

RESEARCH EXPERIENCE VinAI Research,

AI Research Resident

Ha Noi, Vietnam

Aug 2021 - now

- Main research topics: 3D Point Cloud Instance Segmentation, 3D Object Detection, and 3D Scene Completion.
- Project: "3D Point Cloud Instance Segmentation"
 - Introduce an efficient and robust sampling strategy and propose leveraging the bounding box as a geometric cue for the 3D point cloud instance segmentation task.
- Project: "Weakly Supervised 3D Point Cloud Instance Segmentation"
 - Introduce using Gaussian Process to generate high-quality pseudo instance masks from the axis-aligned GT bounding boxes for the 3D point cloud instance segmentation task.
- Project: "Few-shot 3D Point Cloud Instance Segmentation"
 - Propose a new task of 3D understanding, Few-shot 3D point cloud instance segmentation, and address it with a transformer-based 3D instance segmenter leveraging geodesic distance as a strong geometric cue.

- Project: "Bird-eye-view semantic segmentation from multi-view fisheye images"
 - Participate in the Surrounding-View-Monitoring team to design and develop a new "Birdeye-view semantic segmentation" feature, including data preparation, modeling, and deploying.
- Awarded as the best Applied Rotation Program project.

TECHNICAL TALKS

• Geodesic-Former: a Geodesic-Guided Few-shot 3D Point Cloud Instance Segmenter, *VinAI Research*, slide, video Nov, 2022

Honors and Awards

- Class of 2021 Valedictorian of HCMUT (graduated with the highest GPA (9.62/10.0)) 2021
- Scholarships for outstanding academic achievements, HCMUT 2017 2021
- Honda Award (Awarded to top 100 undergraduate students in Vietnam) 2020
- Third Prize in the final round of Digital Race FPT 2020
- Gold Medals in Vietnam Southern Regional Olympiad in Physics 2015, 2016

TECHNICAL SKILLS

Programming skills:

- Proficient: Python (PyTorch, TensorFlow, numpy, scikit-learn)
- Familiar: C++, C#, Latex

Tools:

• ROS, Microsoft Azure, Docker, TensorRT, TensorFlow Lite

LANGUAGES

- Vietnamese: Native
- English: Proficient
 - IELTS: 7.5 (L: 8.0, R: 7.5, W: 7.0, S: 7.0)

References

Dr. Khoi Nguyen

Research Scientist

VinAI Research, Vietnam

Email: ducminhkhoi@gmail.com

Assoc. Prof. Minh Hoai Nguyen

Associate Professor

Department of Computer Science

Stony Brook University, US

 $\hbox{E-mail: } minhhoai@cs.stonybrook.edu$

Dr. Binh-Son Hua

Research Scientist

Vin AI Research, Vietnam

E-mail: binhson.hua@gmail.com

Dr. Duc Dung Nguyen

Researcher, Lecturer

Faculty of Computer Science and Engineering

Ho Chi Minh City University of Technology, Vietnam

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