

CONTACT INFORMATION	Email: ductuan.ngo99 (at) gmail (dot) com tdngo (at) umass (dot) edu Homepage: https://ngoductuanhp.github.io/	
EDUCATION	University of Massachusetts Amherst, Ph.D. in Computer Science <ul style="list-style-type: none">• Advisors: Prof. Evangelos Kalogerakis, Prof. Chuang Gan• GPA: 3.97/4.00	Amherst, MA Sep 2023 - Present
	Ho Chi Minh City University of Technology, B.E in Computer Engineering <ul style="list-style-type: none">• Graduated with the <i>Highest honor</i>.• GPA: 9.62/10.00	Ho Chi Minh City, Vietnam Aug 2017 - Aug 2021
SELECTED PUBLICATIONS	Conferences <ul style="list-style-type: none">• Tuan Duc Ngo, Jiahui Huang, Seoung Wug Oh, Kevin Blackburn-Matzen, Evangelos Kalogerakis, Chuang Gan, Joon-Young Lee, “DAGE: Dual-Stream Architecture for Efficient and Fine-Grained Geometry Estimation”, in <i>Computer Vision and Pattern Recognition Conference (CVPR)</i>, 2026.• Tuan Duc Ngo, Ashkan Mirzaei, Guocheng Qian, Hanwen Liang, Chuang Gan, Evangelos Kalogerakis, Peter Wonka, Chaoyang Wang, “DELTAv2: Accelerating Dense 3D Tracking”, <i>preprint</i>.• Chaoyang Wang*, Peiye Zhuang*, Tuan Duc Ngo*, Willi Menapace, Aliaksandr Siarohin, Michael Vasilkovsky, Ivan Skorokhodov, Sergey Tulyakov, Peter Wonka, Hsin-Ying Lee, “4Real-Video Learning Generalizable Photo-Realistic 4D Video Diffusion”, in <i>Computer Vision and Pattern Recognition Conference (CVPR)</i>, 2025. <i>Highlight</i>• Tuan Duc Ngo, Peiye Zhuang, Chuang Gan, Evangelos Kalogerakis, Sergey Tulyakov, Hsing-ying Lee, Chaoyang Wang, “DELTa: Dense Efficient Long-range 3D Tracking for any video”, in <i>International Conference on Learning Representations (ICLR)</i>, 2025.• Phuc Nguyen*, Tuan Duc Ngo*, Chuang Gan, Evangelos Kalogerakis, Anh Tran, Cuong Pham, Khoi Nguyen, “Open3DIS: Open-vocabulary 3D Instance Segmentation with 2D Mask Guidance”, in <i>Computer Vision and Pattern Recognition Conference (CVPR)</i>, 2024.• Tuan Duc Ngo, Binh-Son Hua, Khoi Nguyen, “GaPro: Box-Supervised 3D Point Cloud Instance Segmentation Using Gaussian Processes as Pseudo Labelers”, in <i>International Conference on Computer Vision (ICCV)</i>, 2023.• Tuan Duc Ngo, Binh-Son Hua, Khoi Nguyen, “ISBNet: a 3D Point Cloud Instance Segmentation Network with Instance-aware Sampling and Box-aware Dynamic Convolution”, in <i>Computer Vision and Pattern Recognition Conference (CVPR)</i>, 2023.• Tuan Duc Ngo and Khoi Nguyen, “Geodesic-Former: a Geodesic-Guided Few-shot 3D Point Cloud Instance Segmenter”, in <i>European Conference on Computer Vision (ECCV)</i>, 2022.	
RESEARCH EXPERIENCE	Adobe Inc. Research Intern (Video team) <ul style="list-style-type: none">• Mentors: Gabriel Huang, Dr. Joon-Young Lee, Dr. Seoung Wug Oh.• Main research topics: 3D/4D reconstruction.• Project: “Efficient and fine-grained visual geometry”<ul style="list-style-type: none">– A dual-stream architecture for efficient and fine-grained pointmap/depth and camera pose estimation from video (under review).	San Jose, CA May 2025 - Nov 2025

Snap Inc.	Santa Monica, CA
<i>Research Intern (Creative Vision team)</i>	May 2024 - May 2025
<ul style="list-style-type: none"> • Mentors: Dr. Chaoyang Wang, Dr. Hsin-Ying Lee, Dr. Peiye Zhuang. • Main research topics: 3D Point Tracking, 4D reconstruction. • Project: “Dense 3D Tracking” <ul style="list-style-type: none"> – Capturing dense, long-range, 3D point trajectories from casual videos in a feed-forward manner (ICLR 2025). – Accelerate dense, long-range 3D tracking with a coarse-to-fine approach (under review). 	
UMass Amherst	Amherst, MA
<i>Research Assistant</i>	Sept 2023 - present
<ul style="list-style-type: none"> • Main research topics: 3D Generative Model, 3D Animation and 3D Motion Synthesis. • Project: “Open-Vocabulary 3D Segmentation” <ul style="list-style-type: none"> – Addressing 3D Instance Segmentation with Open-Vocabulary queries by leveraging 2D and 3D priors. • Project: “Text-to-3D-motion” <ul style="list-style-type: none"> – Generating diverse 3D human motions from textual description. • Project: “Articulated 3D Object Reconstruction” 	
VinAI Research	Ha Noi, Vietnam
<i>AI Research Resident</i>	Aug 2021 - July 2023
<ul style="list-style-type: none"> • Mentors: Dr. Khoi Nguyen, Prof. Binh-Son Hua. • Main research topics: 3D Point Cloud Instance Segmentation, 3D Object Detection, and 3D Scene Completion. • Project: “Camera-based 3D Occupancy Prediction” <ul style="list-style-type: none"> – Enhancing bird’s-eye-view 3D object detectors for 3D occupancy prediction task. • Project: “3D Point Cloud Instance Segmentation” <ul style="list-style-type: none"> – Introduce an efficient and robust sampling strategy and propose leveraging the bounding box as a geometric cue for the 3D point cloud instance segmentation task (CVPR 2023). • Project: “Weakly Supervised 3D Point Cloud Instance Segmentation” <ul style="list-style-type: none"> – Introduce using Gaussian Process to generate high-quality pseudo instance masks from the axis-aligned GT bounding boxes for the 3D point cloud instance segmentation task (ICCV 2023). • Project: “Few-shot 3D Point Cloud Instance Segmentation” <ul style="list-style-type: none"> – Propose a new task of 3D understanding, Few-shot 3D point cloud instance segmentation, and address it with a transformer-based 3D instance segmenter leveraging geodesic distance as a strong geometric cue (ECCV 2022). 	
<i>AI Engineer (Applied Rotation Program)</i>	Jul 2022 - Oct 2022
<ul style="list-style-type: none"> • Project: “Bird-eye-view semantic segmentation from multi-view fisheye images” <ul style="list-style-type: none"> – Participate in the Surrounding-View-Monitoring team to design and develop a new “Bird-eye-view semantic segmentation” feature, including data preparation, modeling, and deploying. – Awarded as the best Applied Rotation Program project. 	

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| TECHNICAL
TALKS | <ul style="list-style-type: none">• DELTA: Dense Efficient Long-range 3D Tracking for any video, at <i>New England Computer Vision (NECV) Workshop 2024</i>• ISBNet: a 3D Point Cloud Instance Segmentation Network with Instance-aware Sampling and Box-aware Dynamic Convolution, at <i>ScanNet Indoor Scene Understanding Challenge CVPR 2023 Workshop</i>, slide, video, poster Jun, 2023• Geodesic-Former: a Geodesic-Guided Few-shot 3D Point Cloud Instance Segmenter, at <i>VinAI 2022 Winter Workshop</i>, slide, video, poster Nov, 2022 |
| ACADEMIC
SERVICES | <ul style="list-style-type: none">• Reviewer of CVPR (2024, 2025, 2026), ICCV (2025), ECCV (2024), NeurIPS (2025), ICLR (2026), AAAI (2025, 2026), IEEE Transactions on Image Processing. |
| HONORS AND
AWARDS | <ul style="list-style-type: none">• 2023 CICS Scholarship, UMass Amherst. 2023• Class of 2021 Valedictorian of HCMUT (graduated with the highest GPA) 2021• Scholarships for outstanding academic achievements, HCMUT 2017 - 2021 |