





NGUYEN THIEN MINH

Mobile Intern

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SUMMARY	<div><p>I am currently a 4th-year student majoring in software engineering with a passion for development orientation in the field of mobile programming.</p><p>I want to be able to work in a creative and professional environment so that I can develop myself into a junior mobile developer in the near future and a senior mobile developer in the distant future.</p></div>
SKILLS <div>Programing languages</div> <div>Databases</div>	<div><div><div><div>• Dart</div><div>• C/C++</div><div>• Python</div></div><div><div>• C#</div><div>• NodeJS</div><div>• Java</div></div><div><div>SQL Server</div><div>My SQL</div></div></div></div>
EDUCATION	<div><div>Ho Chi Minh City University of Technology - HUTECH</div><div>2019 - 2023</div><div>GPA: 3.5/4.0</div><div>Specialties: Software Engineering</div></div>
PROJECTS	<div><div>Online clothing store system (web and mobile)</div><div>03/2022 - 06/2022</div><div>Team size: 3</div><div>Tech stack: Flutter, NodeJS, PHP, MySQL</div><div>Responsibilities: Building, handling mobile interfaces and server side for the system</div><div><div>• Build mobile UI using Flutter</div><div>• Handling interface changes with Flutter</div><div>• Build API for the system using NodeJS</div><div>• Handling data interactively on the interface through the API</div></div><div>Github: https://github.com/NthienMinh/sellClothes</div></div>

	<div><div>Movie ticket online app05/2022 - 06/2022</div><div>Self Project</div><div>Tech stack: Flutter</div><div>Responsibility:<ul style="list-style-type: none">• Build mobile UI using Flutter based on pre-designed interfaces• Handle interface changes with Flutter</div><div>Github: https://github.com/NthienMinh/movie_ticket_UI</div></div>
MANY OTHER	<div><div>Teaching assistant of C programming language at HUTECH University10/2021 - 02/2022</div></div>
	<div><div>JV-Farm (Game)12/2021 - 02/2022</div><div>Team size: 3</div><div>A farm game built with using javaswing</div><div>Responsibilities: Game mechanics building, Game stats setting, Interface building, Map building,</div><div>DataBase: SQLite</div></div>
	<div><div>CS-Plant (Desktop App)09/2021 - 11/2021</div><div>Team size: 3</div><div>Seedling management software built with C#, WPF .NET Framework</div><div>Responsibilities: UI/UX design, Interface building,....</div><div>DataBase: SQLServer</div></div>
SOFT SKILL	<div><ul style="list-style-type: none">• Teamwork• Self-motivation• Working under presure</div>