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Using Breakpoints and Media Queries in Material-UI

How to make your app responsive using Material-UI

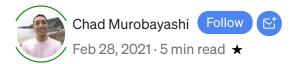






Photo by <u>Daniel Romero</u> on <u>Unsplash</u>

Material-UI is one of the most popular React UI component libraries. It uses Google's Material Design.

I have been having a lot of fun using Material-UI for my recent projects. It is now my go-to for styling a React application. It took me a while to understand the best way to write media queries, so I wrote this article to help others in the future.

There are a few different ways we can create a responsive app using Material-UI. In this article, we will take a look at using breakpoints to write media queries using makeStyles and the useMediaQuery hook.

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Understanding Breakpoints

Before we dive into writing media queries in Material-UI, let's get an understanding of the use of <u>breakpoints</u>.

"For optimal user experience, material design interfaces need to be able to adapt their layout at various breakpoints. Material-UI uses a simplified implementation of the original <u>specification</u>."

Material-UI comes with a default theme, including breakpoints. The default breakpoints are as follows.

• xs, extra-small: 0px

• **sm**, small: 600px

• **md**, medium: 960px

• **lg**, large: 1280px

• xl, extra-large: 1920px



The theme provider provides four styles helpers for us to write media queries. You can read more about how to implement each one in the links below.

- <u>theme.breakpoints.up(key)</u>
- <u>theme.breakpoints.down(key)</u>
- <u>theme.breakpoints.only(key)</u>
- <u>theme.breakpoints.between(start, end)</u>

Basically, we will pass in a breakpoint as an argument, and this will return a media query for us.

For example, if we can use theme.breakpoints.up('sm'). This means that we want to match screen widths greater than or equal to the small screen size (600px).

You can also <u>customize</u> the breakpoints to suit your needs. To do so, you will need to overwrite the default values with the <u>createMuiTheme</u> function.

Breakpoints with makeStyles

Now that we have an understanding of breakpoints, let's put them to use. The first way to use them is by writing media queries using makestyles. You can check out the documentation here.

First, we need to import makestyles from Material-UI.

```
import { makeStyles } from '@material-ui/core';
```

The makestyles hook takes either a function or an object. In order for us to use the theme and breakpoints, we will provide a function with the theme as a prop. In this function, we will pass an object with classes. Each class has styles that we want to apply to our project.

The makestyles function returns a hook. This hook is often referred to as useStyles.

In the example below, we are creating a root class with a height of 100vh and a background color of blue. We can use the default theme breakpoints to write media queries.

We are saying that, whenever the screen size is small size (600px) or above, the background color will be red. When it is medium size (960px) or above, the background color will be green. When it is large size (1280px) or above, the background color will be orange. And when it is extra-large size (1920px) or above, the background color will be cyan.

```
const useStyles = makeStyles(theme => ({
  root: {
   height: '100vh',
```

```
backgroundColor: 'blue',
  [theme.breakpoints.up('sm')]: {
    backgroundColor: 'red',
},
  [theme.breakpoints.up('md')]: {
    backgroundColor: 'green',
},
  [theme.breakpoints.up('lg')]: {
    backgroundColor: 'orange',
},
  [theme.breakpoints.up('xl')]: {
    backgroundColor: 'cyan',
},
},
```

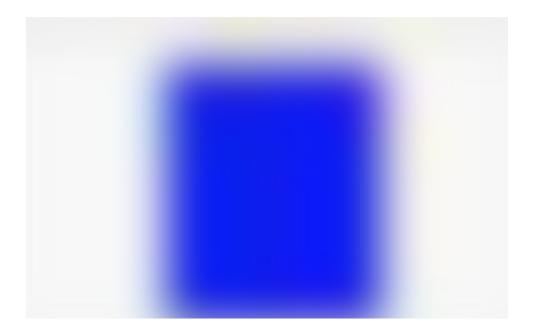
To use the useStyles hook, we will call it in our application and makeStyles will generate all of the styles for us and store it in an object. Generally, this object will be called classes.

Then we can add classNames to our elements and add the class name of classes.root to apply the styles and media queries.

```
const App = () => {
  const classes = useStyles();
  return (
```

```
<div className={classes.root}>
          <Typography>
          The background will change color based on the screen size.
          </Typography>
          </div>
);
};
```

Now, the background color will change according to the screen size.



Using the useMediaQuery Hook

In some cases, adding media queries to the styling is not enough. For example, this can get complicated if you want to render something on a page conditionally. In this case, you can use the <code>useMediaQuery</code> hook.

According to the documentation,

"This is a CSS media query hook for React. It listens for matches to a CSS media query. It allows the rendering of components based on whether the query matches or not."

To use the useMediaQuery hook, first import it from Material-UI.

```
import { useMediaQuery } from '@material-ui/core';
```

In the component, call the useMediaQuery hook and pass in a media query as the argument. This will return a true or false value.

```
const showText = useMediaQuery('(min-width:600px)');
```

We can also use the breakpoints as in the previous example. To do so, we will also need to import the useTheme hook and call it in the component.

```
import { useTheme, useMediaQuery } from '@material-ui/core';
```

When we call the useTheme hook, it will return an object with all of the theme properties, including breakpoints. Now, we can use the styles helpers like before.

```
const theme = useTheme();
const showText = useMediaQuery(theme.breakpoints.up('sm'));
```

Next, we can use the <code>showText</code> variable to conditionally render an element based on the screen size. If the screen is smaller than 600px (the default small size), then <code>showText</code> will be false. If it is 600px or larger, it will be true.

Now, when the screen size goes below 600px, showText will be false and the test will not render. When the screen size is 600px and above, it will show.

You can see the full code for using both the makestyles and useMediaQuery in the example below.

. . .

Conclusion

Thanks for reading! I hope this article was helpful for you to understand how to use breakpoints and media queries with Material-UI.

You can easily add media queries using makestyles. If you need to conditionally render something on the page, use the useMediaQuery hook.

If you'd like to learn more about Material-UI, check out the two articles below.



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WRITTEN BY

Chad Murobayashi





Software Engineer living in Tokyo, Japan. Born and raised in Hawaii.



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