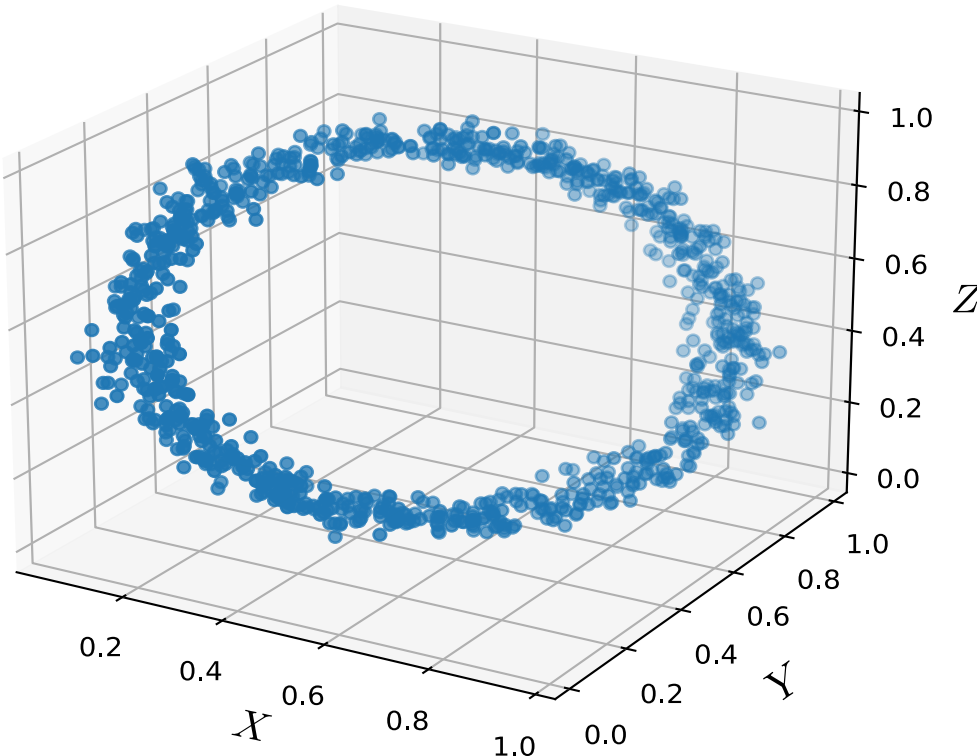
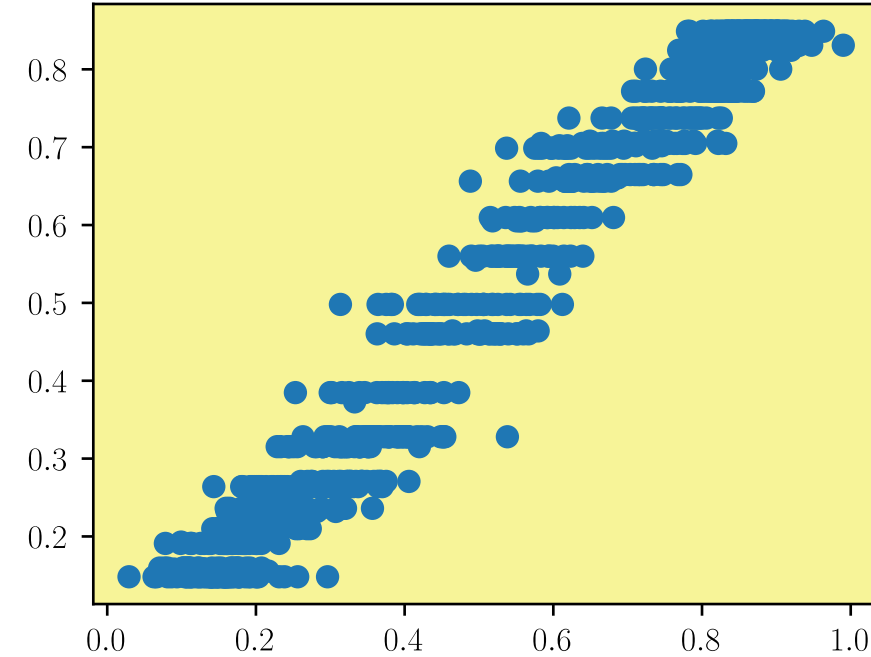
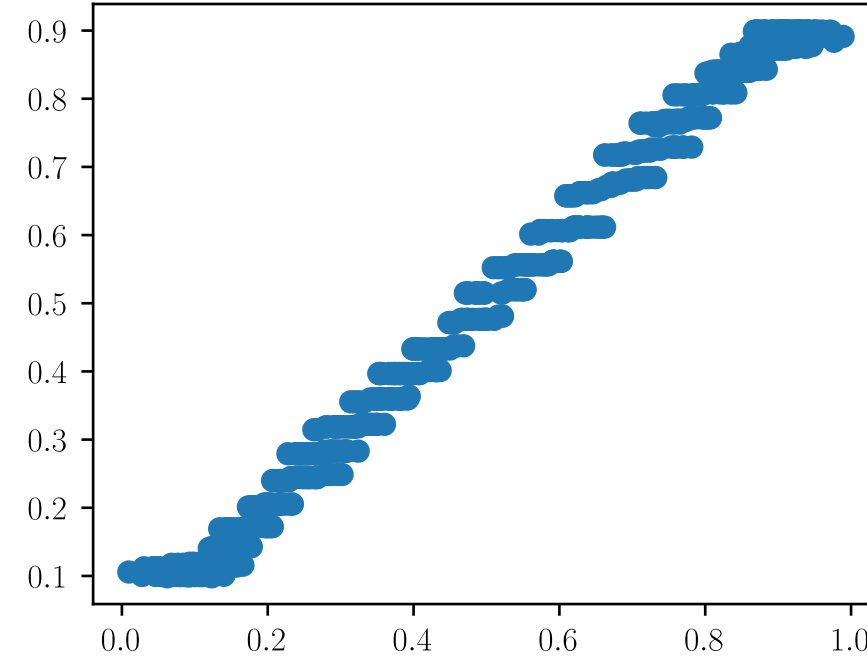


Inputs

Map  $X$ Map  $Y$ Map  $Z$ 