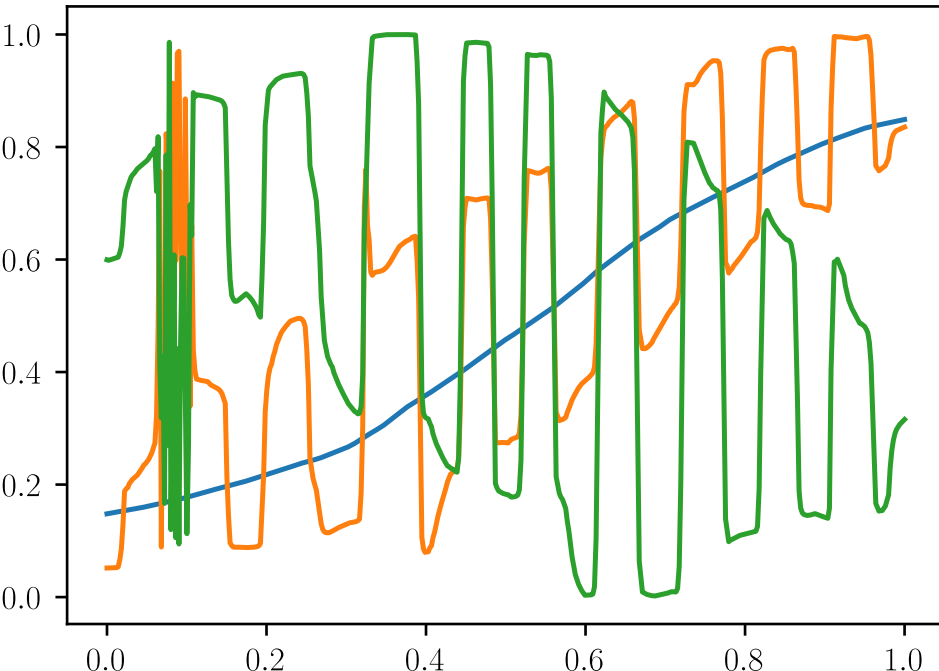
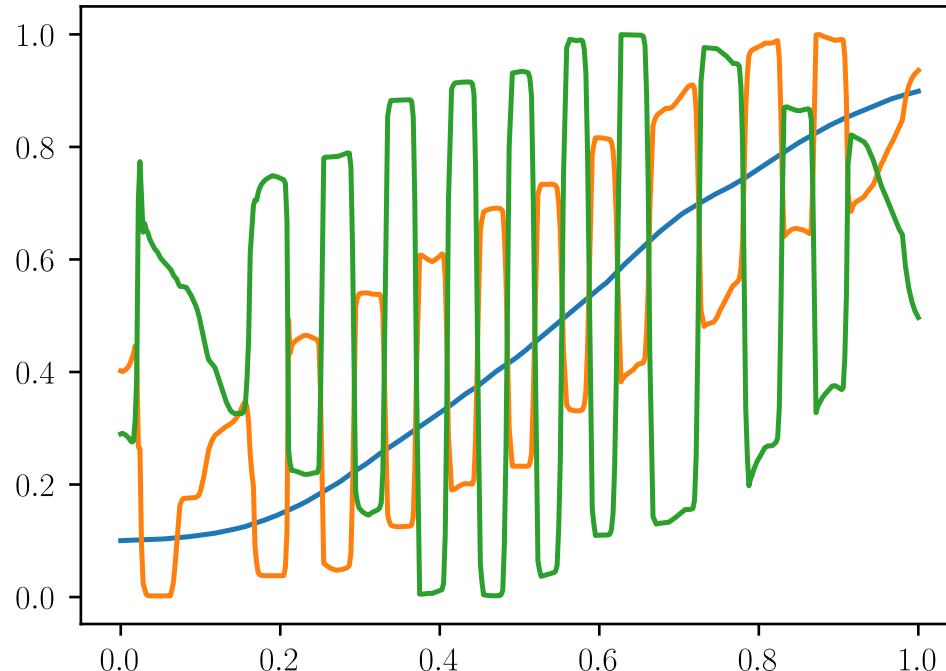


Map X



Map Y



Map Z

