







# LESSON 08 Context API & Global State Management

**WEEK 02** 









## Introduction to Context API

#### **❖** What is Context API?

> A React feature for sharing data globally without prop drilling.

## **❖** Why use it?

Simplifies state management for deeply nested components.

#### **❖ Official Reference**

React Context API









# **Prop Drilling Problem**

## What is Prop Drilling?

Passing props through multiple component layers to reach a nested component.

## Issues with Prop Drilling

Makes code harder to maintain and read.

```
export default function PropDrilling() {
      const [theme, setTheme] = useState('light');
      return (
        <div>
          <Middle theme={theme} />
          <button
            onClick=\{() \Rightarrow \{
              setTheme(theme == 'light' ? 'dark' : 'light');
            Toggle Theme
          </button>
        </div>
16
17
    type MiddleProps = { theme: string };
    function Middle({ theme }: MiddleProps) {
      return <Child theme={theme} />;
21 }
22
    function Child({ theme }: MiddleProps) {
      return <div>{theme}</div>;
25
```









# **How Context API Solves Prop Drilling**

#### Direct Data Access

> Context allows components to access data without intermediate props.

## Key Benefit

Cleaner, more scalable code structure.

#### **❖** Basic Flow

Create context → Provide data → Consume data.









# **Creating a Context**

## Using createContext

const MyContext = React.createContext(defaultValue);

#### **❖** Default Value

Used when no Provider is found in the tree.

1 const ThemeContext = createContext<string>('light');









# **Providing Context**

#### Context.Provider

Wraps components to provide context data.

#### **❖** Syntax

<MyContext.Provider value={value}>

```
export default function ContextAPI() {
      const [theme, setTheme] = useState('light');
      return (
        <div>
          <h5>Context API Example</h5>
          <ThemeContext.Provider value={theme}>
            <button
              onClick=\{() \Rightarrow \{
                setTheme(theme == 'light' ? 'dark' : 'light');
              }}
10
11
              Toggle Theme
13
            </button>
            <Child />
14
            Current Theme: {theme}
          ✓ThemeContext.Provider>
        </div>
18
19 }
```









# **Consuming Context**

## Using useContext Hook

Simplest way to access context in functional components.

## **❖** Syntax

const value = useContext(MyContext);

```
function Child() {
const theme = useContext(ThemeContext);
return <div>{theme}</div>;
}
```









## When to Use Context API

#### ❖ Ideal Use Cases

> Theme switching, user authentication, localization.

## Not for Everything

Avoid for frequent updates or complex state logic.

#### Guideline

Use for stable, global data.









# **Context API Example: Theme Toggle**

- Scenario
- ❖ Toggle between light and dark themes.

```
import { createContext, useContext, useState } from 'react';
    const ThemeContext = createContext<string>('light');
    export default function ContextAPI() {
      const [theme, setTheme] = useState('light');
      return (
        <div>
          <h5>Context API Example</h5>
          <ThemeContext.Provider value={theme}>
10
11
            <button
              onClick=\{() \Rightarrow \{
12
                setTheme(theme == 'light' ? 'dark' : 'light');
13
              }}
14
15
              Toggle Theme
17
            ⟨button>
            <Child />
18
            Current Theme: {theme}
19
          ✓ThemeContext.Provider>
21
        </div>
22
23 }
    function Child() {
      const theme = useContext(ThemeContext);
      return <div>{theme}</div>;
28 }
```









# **Splitting Contexts**

## ❖ Why Split?

Avoids unnecessary re-renders when unrelated data changes.

```
import { useState, createContext, useContext } from 'react';
    const ThemeContext = createContext('light');
    const UserContext = createContext('Guest');
    export default function SplittingContexts() {
      const [theme, setTheme] = useState('light');
      const [user, setUser] = useState('Guest');
      return (
        <ThemeContext.Provider value={theme}>
          <UserContext.Provider value={user}>
11
12
            <Component >
13
          ✓UserContext.Provider>

√ThemeContext.Provider>

14
15
     );
16
17
    function Component() {
      const theme = useContext(ThemeContext);
      const user = useContext(UserContext);
21
      return (
        <div>
          Current Theme: {theme}
          Current User: {user}
        </div>
28
```









# **Context with TypeScript**

## Typed Context

Ensures type safety for context values.

```
import { createContext } from 'react';
    interface ThemeContextType {
      theme: string;
      setTheme: (theme: string) ⇒ void;
 6
    const ThemeContext = createContext<ThemeContextType | undefined>(undefined);
    export default function ContextWithTypeScript() {
      return (
        <ThemeContext.Provider value={{ theme: 'light', setTheme: () ⇒ {} }}>
          <div>ContextWithTypeScript</div>

√ThemeContext.Provider>

     );
16 }
```









## **Custom Hooks with Context**

## Why Custom Hooks?

Encapsulates context logic for reusability.

```
function Component() {
   const { theme, setTheme } = useTheme();
   return Theme: {theme};

function useTheme() {
   const context = useContext(ThemeContext);
   if (!context) throw new Error('useTheme must be used within ThemeProvider');
   return context;
}
```

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## **Context API Limitations**

## **❖ Not for Complex State**

> Lacks built-in middleware, dev tools like Redux.

#### Performance

Can cause re-renders without optimization.

#### Solution

Use Redux/Zustand for large apps.









# **Global State Management Overview**

#### **❖** What is Global State?

State shared across multiple components.

#### **❖** Tools

Context API, Redux, Zustand, Recoil.

#### Context API's Role

Lightweight solution for simple global state.









## **Zustand as an Alternative**

#### **❖** What is Zustand?

Lightweight state management library.

#### Benefits

Simpler than Redux, no boilerplate.

```
type BearState = {
      bears: number;
      increasePopulation: () \Rightarrow void;
      removeAllBears: () ⇒ void;
    const useBearStore = create<BearState>((set) ⇒ ({
      bears: 0.
      increasePopulation: () ⇒
10
        set((state) \Rightarrow \{
11
          return { bears: state.bears + 1 };
        }),
13
      removeAllBears: () \Rightarrow set({ bears: 0 }),
15 }));
16
    function BearCounter() {
17
      const bears = useBearStore((state) ⇒ state.bears);
      return <h1>{bears} around here ... </h1>;
20
21
    function Controls() {
      const increasePopulation = useBearStore((state) ⇒ state.increasePopulation);
      return <button onClick={increasePopulation}>one up</button>;
25
26
```