

Sprint 3 Retrospective

Team 2

After the sprint review, our group gathered to discuss the workflow in Sprint 3, the issues we faced and the goals we achieved. Overall, everybody seemed to be satisfied with the way sprint 3 went.

Below is a summary of our discussion during the meeting (including the opinions of team members that could not be physically present at our retrospective meeting).

What worked well this sprint that we want to continue doing?

- as our practice of working well beyond the allocated project hours seems to be the most important contributing factor to the quality of our project, we will continue following it in the next sprint to finish and polish the project;
- time spent together made us feel more comfortable with each other and this helped us in being more open with how we give feedback to each other's work. It also made for a pleasant ambience which leads to a more productive use of time. We will try to maintain the same healthy working atmosphere in our team until the very end of the project;
- at some occasions, we tried playing scrum poker and it indeed helped us to have a more specific discussion about the project tasks and their quantitative aspects;
- we continued using Trello board efficiently to store our tasks and ideas in a centrally accessible place.

What didn't work well this sprint that we should stop doing?

- we should still be more attentive concerning notification of other team members about any important issues;
- we should dedicate some time to more specifically discuss the way to present our application during the next sprint review (structure, content etc.).

What should we start doing or improve?

- we should reduce the practice of skipping (or being late for) the meetings as it sometimes happened during the last sprint;
- we haven't started writing dedicated tests for our project yet, so we agreed that testing will be one of the central tasks for the next sprint;
- as a group, we should try to be more active on GitLab.