DA's Agile (Scrum-Based) Life Cycle

Portfolio Management

Product Management

Enterprise Architecture

Vision and Funding

Roadmaps & Guidance

Initial modeling, planning, and organization

Initial Requirements and Release Plan

Work Items

Highest-Priority Work Items

Iteration Backlog

Daily work

Daily coordination meeting

Iteration

Initial Architectural Vision

Funding, Feedback & Learnings

Iteration wrap-up:
- Demo to stakeholders
- Go-forward decision
- Evolve your WoW

Consumable Solution

Release solution into production

IT Operations

Support

Change Requests

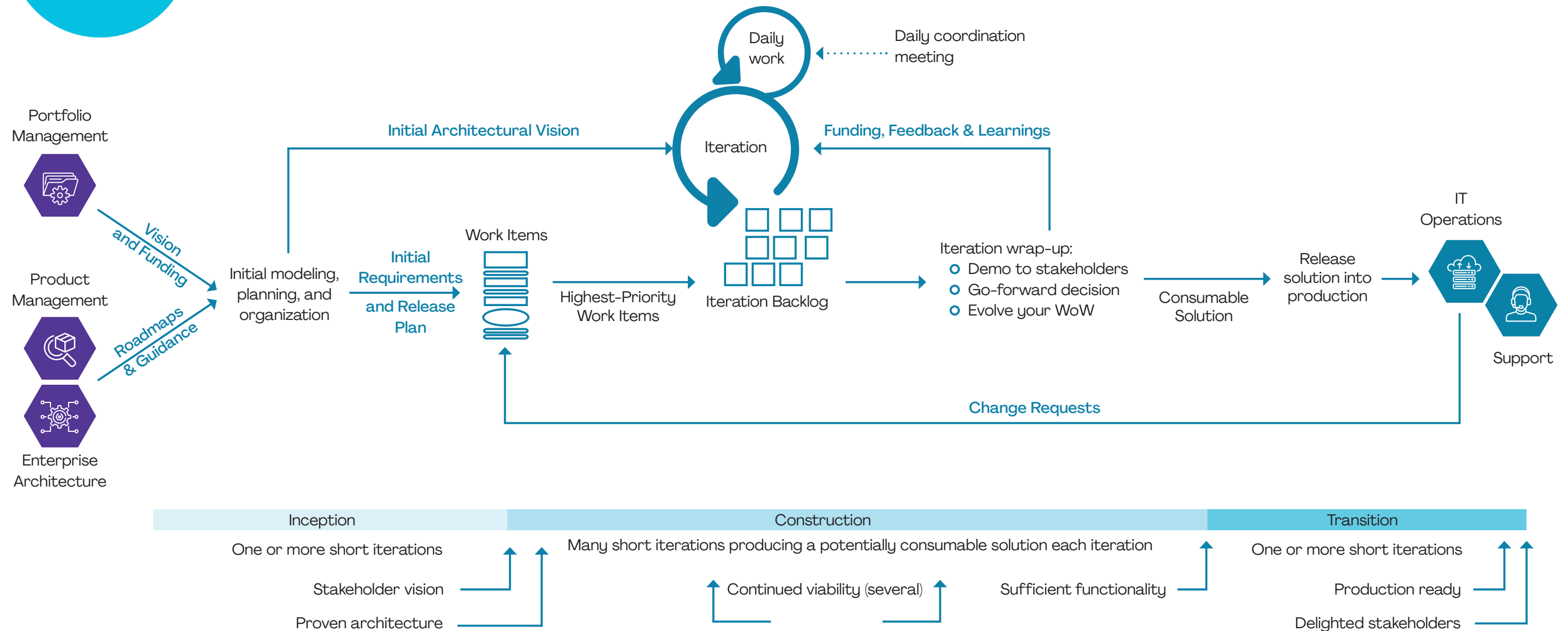| Inception	Construction	Transition
One or more short iterations	Many short iterations producing a potentially consumable solution each iteration	One or more short iterations
Stakeholder vision	Continued viability (several)	Production ready
Proven architecture	Sufficient functionality	Delighted stakeholders

This life cycle uses a Scrum-based approach with a set of time boxed iterations or sprints. Features of this life cycle include: A Phased Approach. Inception, Construction, Transition. The Agile life cycle uses an iteration-based approach to guide work toward explicit milestones. These milestones help keep work flowing, with work item lists instead of a product backlog. For each iteration, the team performs the highest-value work as defined by their stakeholders. The team works closely with stakeholders, seeking regular feedback and providing full transparency. Teams address work items in small batches, which allows members to work on a range of items that constantly provide stakeholders with tangible outcomes.

For detailed information please visit **https://www.pmi.org/disciplined-agile/lifecycle#Agile**

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