

# #22: Brahma and Type-directed synthesis

**Sankha Narayan Guria**

EECS 700: Introduction to Program Synthesis

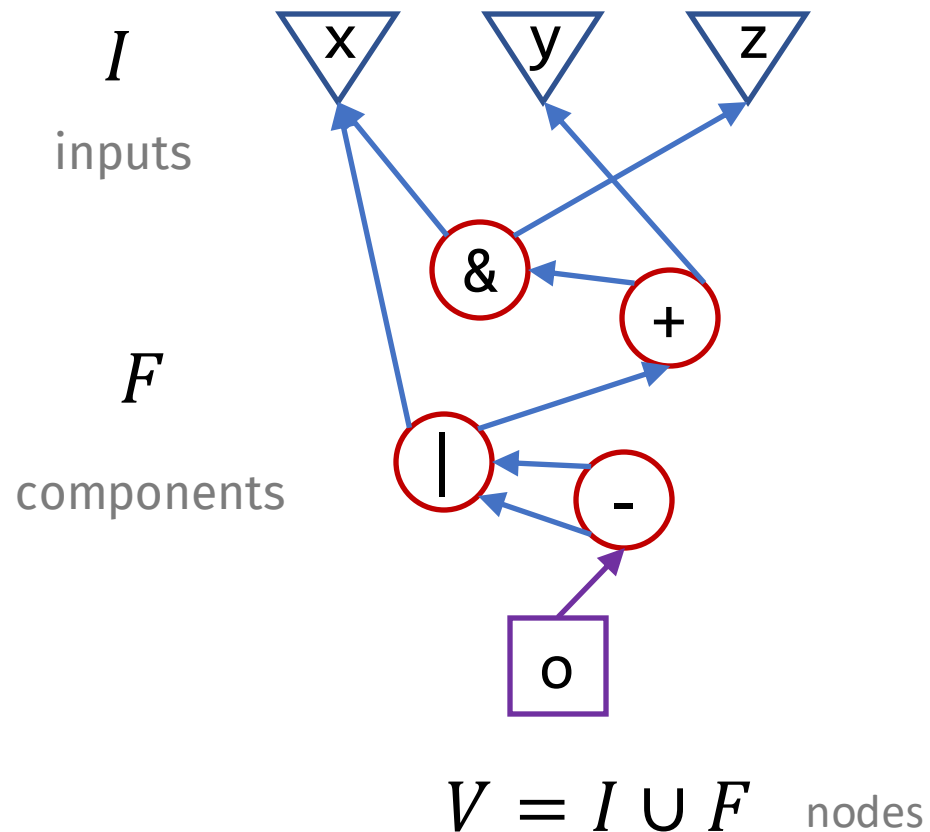


# Brahma

- **Idea:** encode the space of loop-free (bit-vector) programs as an SMT constraint

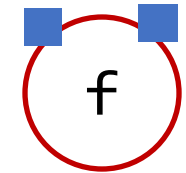
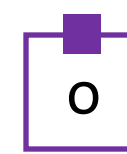
# Brahma encoding: take 1

program = DAG

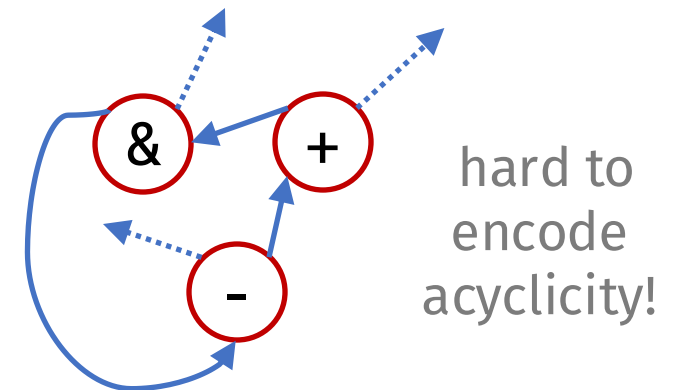


parameter  
space

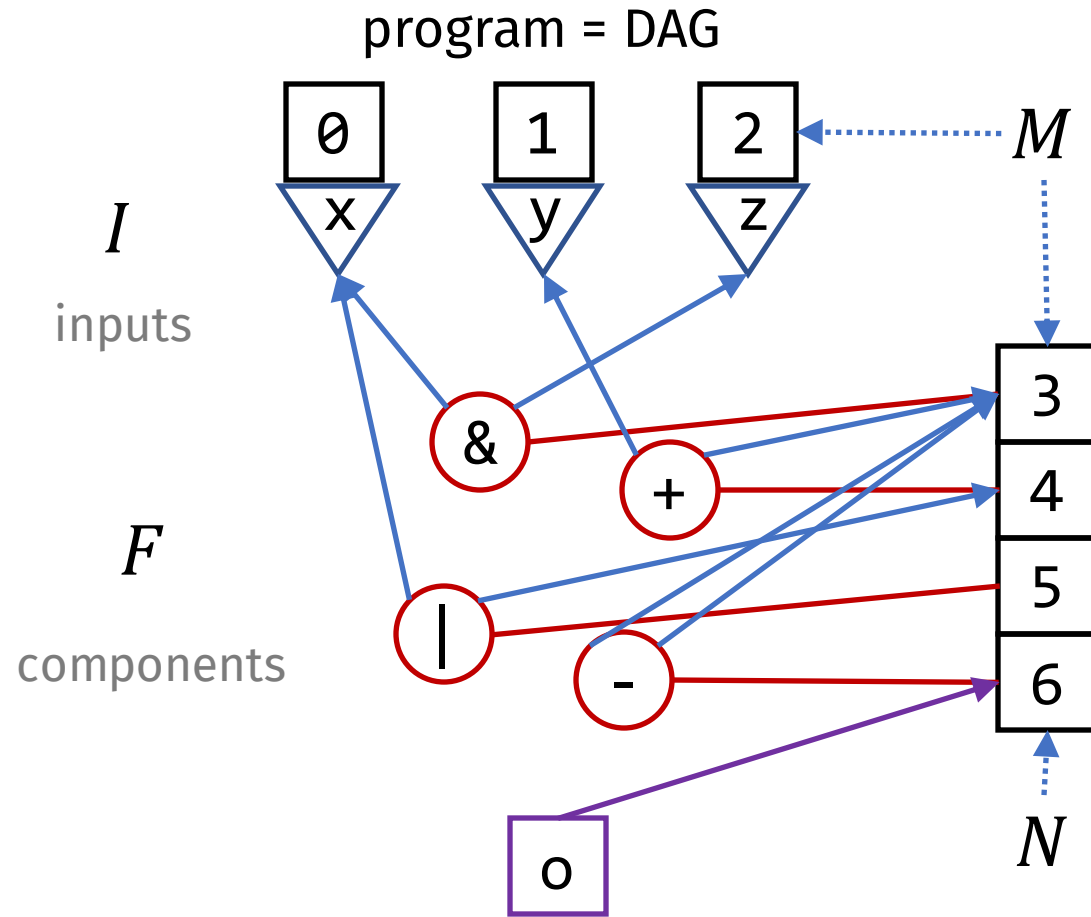
$$C = \{c_o: V\} \cup \bigcup_{f \in F} \{c_1^f, c_2^f: V\}$$



$\text{wf}(C) \equiv ?$

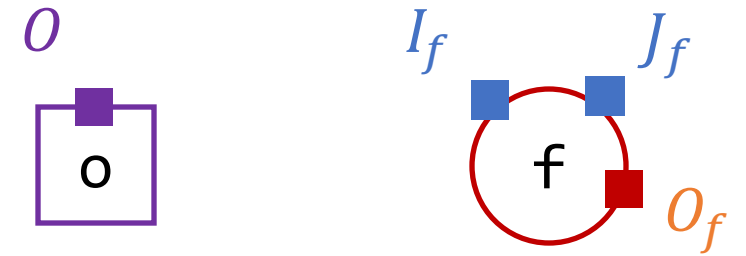


# Brahma encoding: take 2



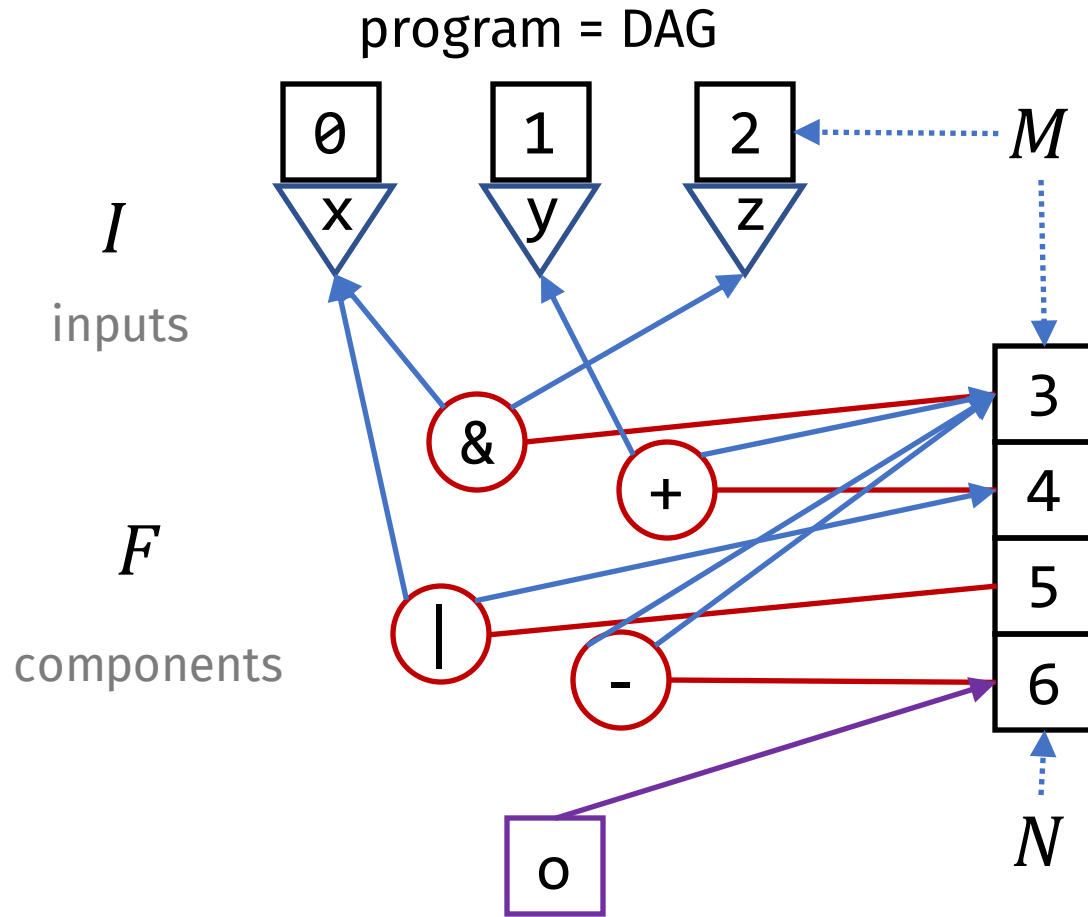
parameter space

$$C = \{c_o: \text{Int}\} \cup \bigcup_{f \in F} \{c_{o_f}, c_{I_f}, c_{J_f}: \text{Int}\}$$



$$\text{wf}(C) \equiv c_o \in M \wedge \bigwedge_{f \in F} c_{o_f} \in N \wedge c_{I_f/J_f} \in M$$

# Brahma encoding: take 2



parameter space

$$C = \{c_o: \text{Int}\} \cup \bigcup_{f \in F} \{c_{o_f}, c_{I_f}, c_{J_f}: \text{Int}\}$$

$$T = \bigcup_{f \in F} \{I_f, J_f, o_f\}$$

$$\varphi(C, I, O) \equiv \exists T. \bigwedge_{f \in F} O_f = F(I_f, J_f)$$

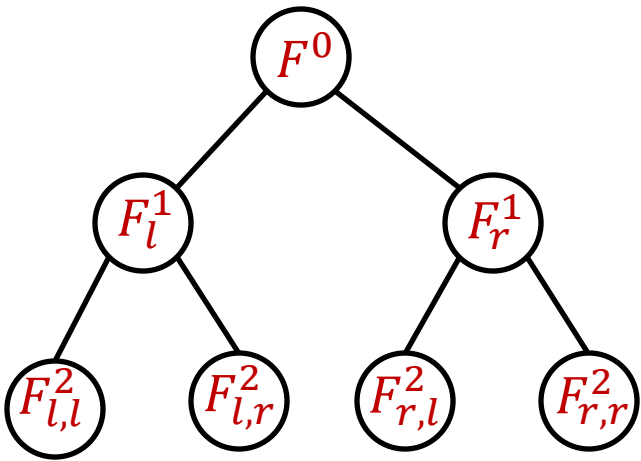
$$\wedge \bigwedge_{x, y \in T \cup I \cup \{O\}} c_x = c_y \Rightarrow x = y$$

# Brahma: contributions

- SMT encoding of program space
  - sound? complete? solver-friendly?
  - more compact than alternatives\*
- SMT solver can guess constants
  - e.g. 0x55555555 in P23

# Alternative encodings

## Tree encoding



## Linear encoding

$$t_0 = F_0(t_{I0}, t_{J0})$$

$$t_1 = F_1(t_{I1}, t_{J1})$$

...

$$t_N = F_N(t_{IN}, t_{JN})$$

# Brahma: limitations

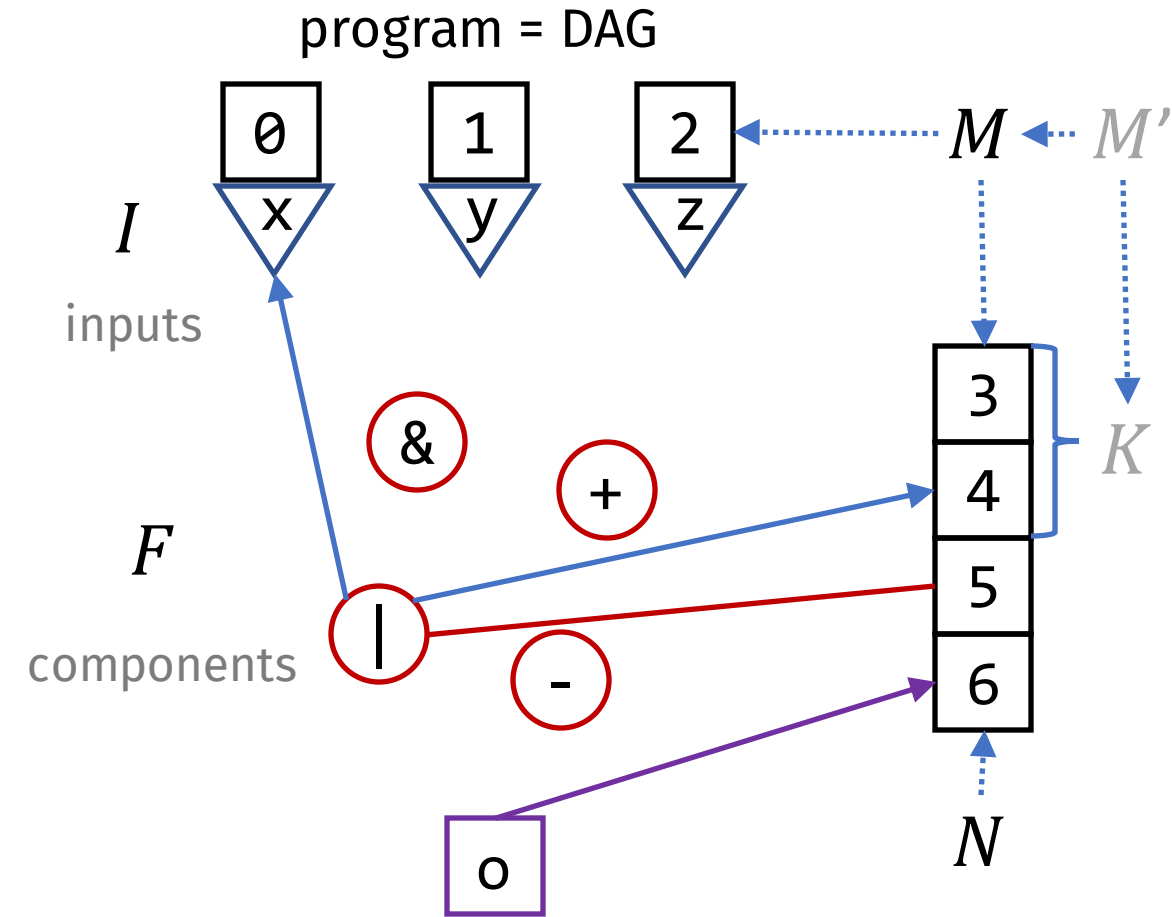
- Requires component multiplicities
  - If we didn't have multiplicities, where would their encoding break?  
How could we fix it?
  - What happens if user provides too many? too few?
  - What's the alternative to including dead code?
- Requires *precise* SMT specs for components
  - What happens if we give an over-approximate spec?
- No loops, no types, no ranking



# Brahma: questions

- Behavioral Constraints? Structural Constraints? Search Strategy?
  - First-order formula
  - A multiset of components + straight-line program
  - Constraint based + CEGIS
- Can we represent these structural constraints as a grammar?
  - Yes and no
  - No because grammars cannot encode multiplicities
    - also: you can have let-bindings in SyGuS but CFG cannot encode well-formedness
  - Yes, because the set is finite, so we can simply enumerate all possible programs
    - but this is not useful for synthesis

# Limit #components to K?



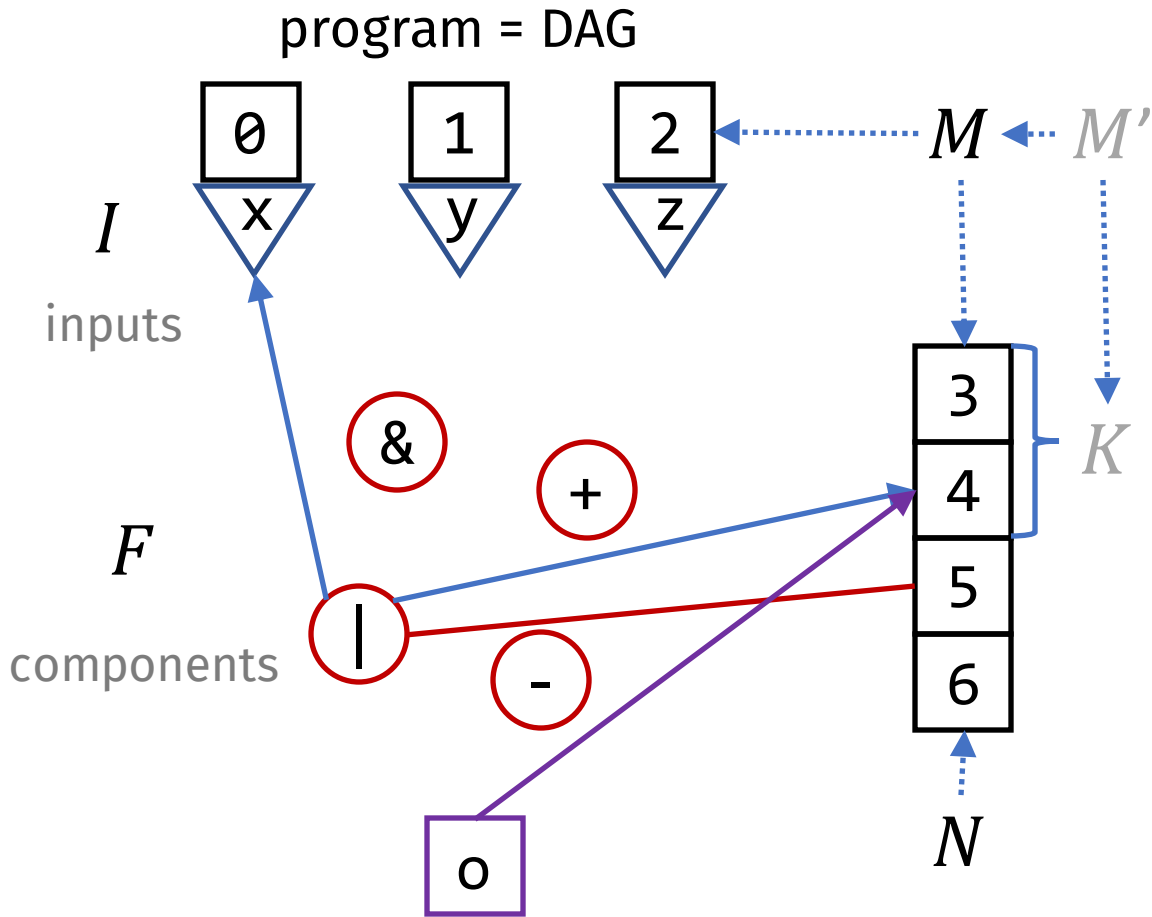
parameter space

$$C = \{c_o: \text{Int}\} \cup \bigcup_{f \in F} \{c_{o_f}, c_{I_f}, c_{J_f}: \text{Int}\}$$

$$\text{wf}(C) \equiv c_o \in \cancel{M} \wedge \bigwedge_{f \in F} c_{o_f} \in \cancel{N} \wedge c_{I_f/J_f} \in \cancel{M}$$

$$\wedge \bigwedge_{f, g \in F, f \neq g} c_{o_f} \neq c_{o_g} \wedge \bigwedge_{f \in F} c_{I_f/J_f} < c_{o_f}$$

# Limit #components to K?



parameter space

$$C = \{c_o: \text{Int}\} \cup \bigcup_{f \in F} \{c_{o_f}, c_{I_f}, c_{J_f}: \text{Int}\}$$

$M'$

$$\text{wf}(C) \equiv c_o \in \cancel{M} \wedge \bigwedge_{f \in F} c_{o_f} \in N \wedge c_{I/J_f} \in M$$

$$\wedge \bigwedge_{f, g \in F, f \neq g} c_{o_f} \neq c_{o_g} \wedge \bigwedge_{f \in F} c_{I/J_f} < c_{o_f}$$

**On to today's topic ...**

# Typing rules

$$\text{t-nil} \frac{}{\Gamma \vdash [] :: \text{List}}$$

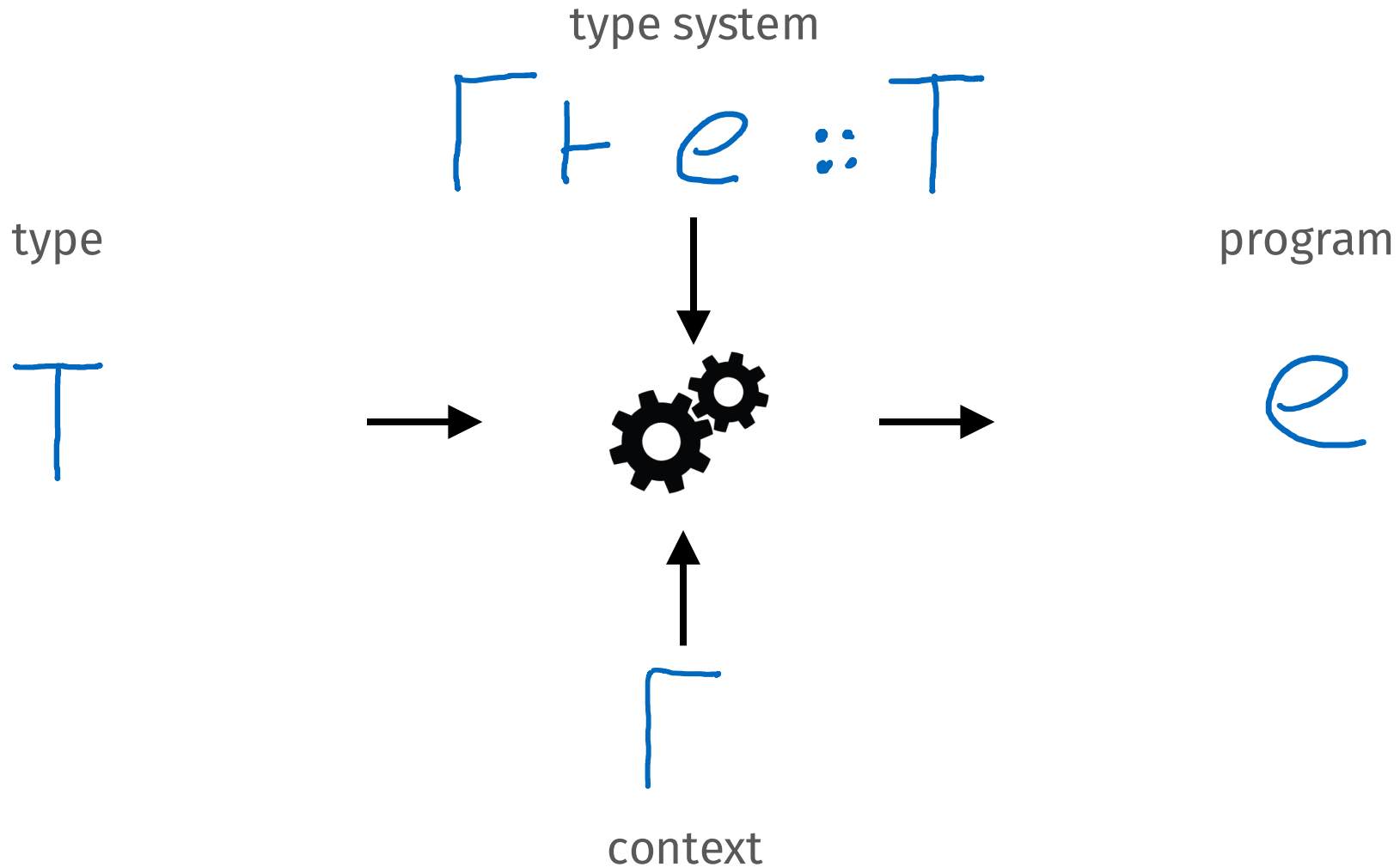
$$\text{t-cons} \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{List}}{\Gamma \vdash e_1 : e_2 :: \text{List}}$$

$$\text{t-match} \frac{\Gamma \vdash e_0 :: \text{List} \quad \Gamma \vdash e_1 :: T \quad \Gamma, x:\text{Int}, xs:\text{List} \vdash e_2 :: T}{\Gamma \vdash \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x:xs \rightarrow e_2 :: T}$$

# Example: head with default

•  $\vdash \lambda x. \text{match } x \text{ with } \textit{nil} \rightarrow 0 \mid y:ys \rightarrow y :: \text{List} \rightarrow \text{Int}$

# Type system $\rightarrow$ synthesis



# Enumerating well-typed terms

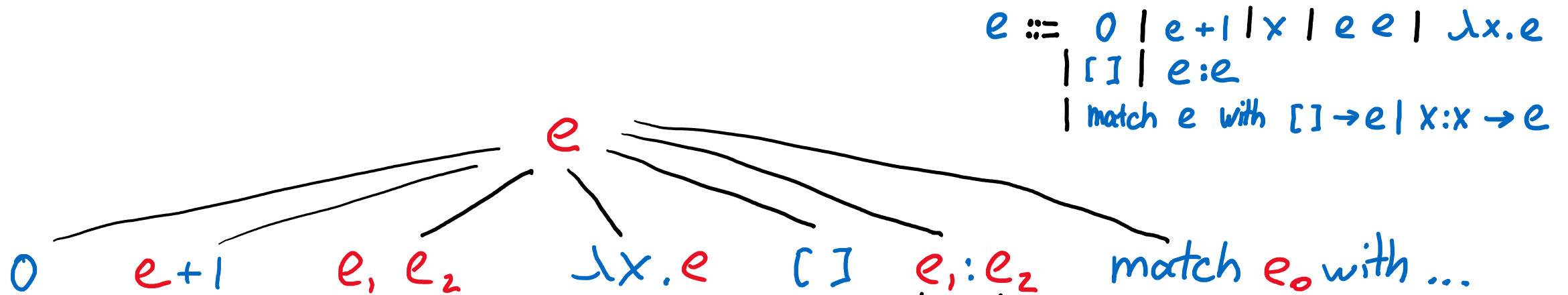
how should I enumerate all terms of type `List → List`?  
(up to depth 2, in the empty context)

naïve idea: syntax-guided enumeration

1. enumerate all terms *generated by the grammar*
2. type-check each term and throw away ill-typed ones



# Syntax-guided enumeration



31 complete programs enumerated  
only 2 have the type  $\text{List} \rightarrow \text{List}$ !  
can we do better?

# Enumerating well-typed terms

how should I enumerate all terms of type `List → List`?  
(up to depth 2, in the empty context)

better idea: type-guided enumeration

enumerate all derivations *generated by the type systems*

extract terms from derivations (well-typed by construction)

# Three ways to look at typing judgments

$\Gamma \vdash e :: T$

term and type are known: **type checking**

$\Gamma \vdash e :: T$

term known, type unknown: **type inference**

$\Gamma \vdash e :: T$

type known, term unknown: **program synthesis**  
(also: **type inhabitation**)

# Synthesis as proof search

**input:** synthesis goal  $\Gamma \vdash ? :: T$

**output:** derivation of  $\Gamma \vdash e :: T$  for some  $e$

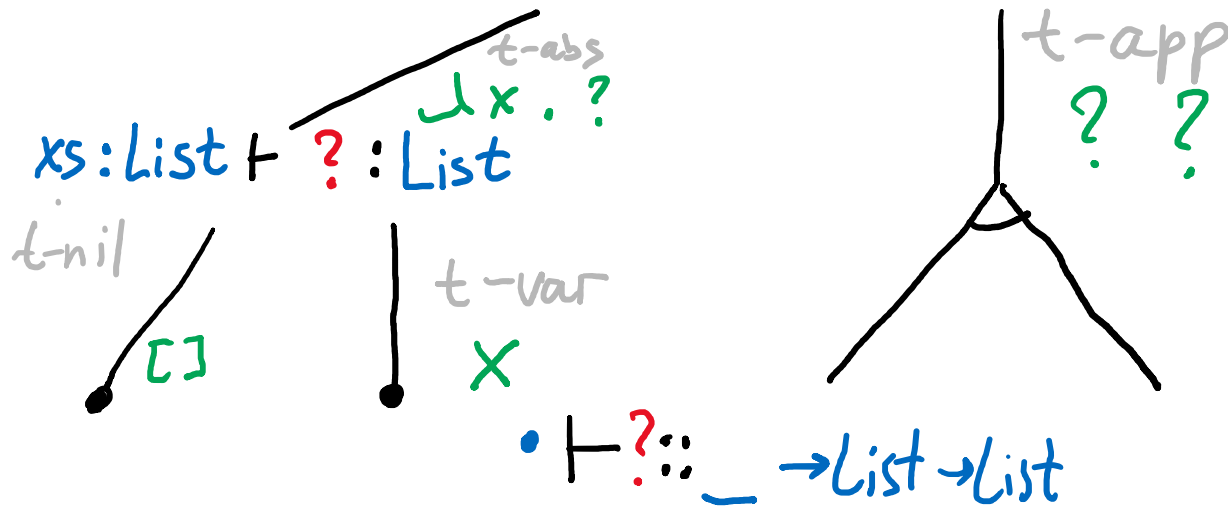
**search strategy:** top-down enumeration of derivation trees  
like syntax-guided top-down enumeration but  
derivation trees instead of ASTs  
typing rules instead of grammar

# Type-guided enumeration

only 2 programs fully constructed!  
all other programs *rejected early*

$$\begin{array}{c}
 \text{t-var} \frac{x:T \in \Gamma}{\Gamma \vdash x :: T} \quad \text{t-zero} \frac{}{\Gamma \vdash 0 :: \text{Int}} \quad \text{t-add} \frac{\Gamma \vdash e :: \text{Int}}{\Gamma \vdash e+1 :: \text{Int}} \\
 \text{t-abs} \frac{\Gamma, x:T_1 \vdash e :: T_2}{\Gamma \vdash \lambda x. e :: T_1 \rightarrow T_2} \quad \text{t-app} \frac{\Gamma \vdash e_1 :: T' \rightarrow T \quad \Gamma \vdash e_2 :: T'}{\Gamma \vdash e_1 e_2 :: T} \\
 \text{t-nil} \frac{}{\Gamma \vdash [] :: \text{List}} \quad \text{t-cons} \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{List}}{\Gamma \vdash e_1 : e_2 :: \text{List}} \\
 \text{t-match} \frac{\Gamma \vdash e_0 :: \text{List} \quad \Gamma \vdash e_1 :: T \quad \Gamma, x:\text{Int}, xs:\text{List} \vdash e_2 :: T}{\Gamma \vdash \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x:xs \rightarrow e_2 :: T}
 \end{array}$$

$$\bullet \vdash ? :: \text{List} \rightarrow \text{List}$$



$$\bullet \vdash ? :: \_ \rightarrow \text{List} \rightarrow \text{List}$$

