

Lecture 33

Synthesizing under a distribution

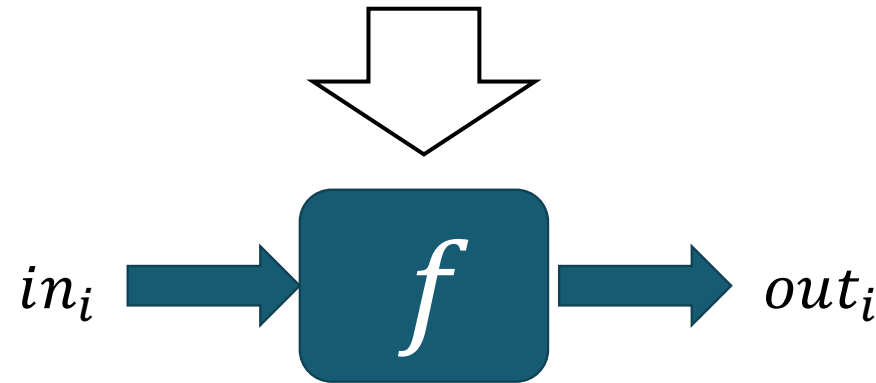
Sankha Narayan Guria

with slides from

Armando Solar-Lezama

Programming by Example

$[(in_0|out_0), (in_1|out_1), \dots (in_k|out_k)]$



Problem is hopelessly underspecified

- Many semantically distinct programs can satisfy the examples

$$P(f \mid [(in_i|out_i)]_i) \approx P_f(f) * P_{io}([(in_i / out_i)]_i \mid f)$$

Key elements

Any program that does not match the I/O examples has $P=0$

All programs that match the I/O examples have the same
 $P_{io}([(in_i / out_i)]_i \mid f)$

Length minimization

Shortest programs are better than longer programs

- $$P(f) = \begin{cases} \frac{1}{Z} * e^{-len(f)} & \text{if } f \text{ belongs to the space of programs} \\ 0 & \text{otherwise} \end{cases}$$

Bottom Up Explicit Search

When discarding observationally equivalent programs, keep shortest one.

- Naturally finds shortest programs first

Key property:

- All subprograms of the shortest program will themselves be the shortest programs

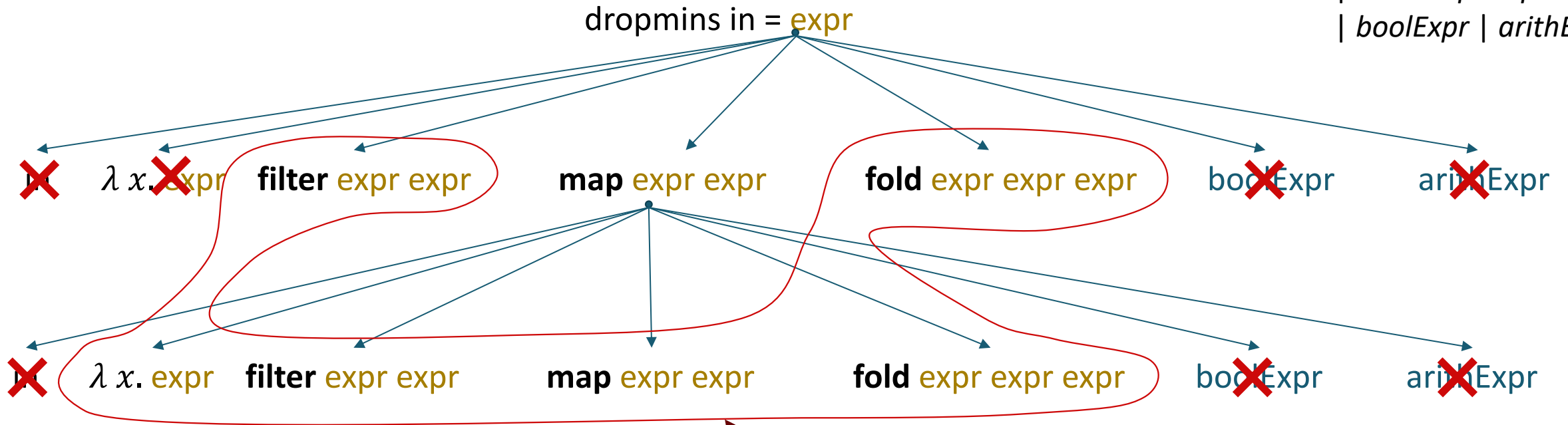
Top Down Explicit Search

Achieving minimality is trickier and more expensive

- Algorithm keeps a wavefront of partially completed programs
- Need to expand that wavefront in best-first manner

Top Down Explicit Search

expr = *var*
| *λx. expr*
| **filter** *expr expr*
| **map** *expr expr*
| **foldl** *expr expr expr*
| *boolExpr* | *arithExpr*



Wavefront of partially expanded programs that have not been rejected.
At each step there is a choice of which program to try to expand.

Symbolic Search

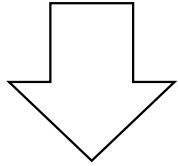
$$\exists \phi. \forall in. Q(\phi, in)$$

~~$$\exists \phi. (\forall in. Q(\phi, in) \wedge \forall \phi' P(\phi') \leq P(\phi))$$~~

$$\exists \phi. \left(\forall in. Q(\phi, in) \wedge \forall \phi' (\forall in. Q(\phi', in)) \Rightarrow P(\phi') \leq P(\phi) \right)$$

Symbolic Search

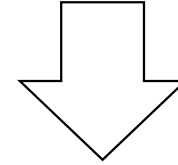
$$\exists \phi. \forall in. Q(\phi, in)$$



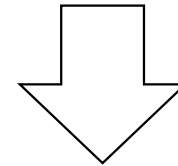
$$\exists \phi. \forall in \in E. Q(\phi, in)$$

More permissive, allows all correct ϕ ,
but also some incorrect ones.

$$\forall \phi' (\forall in. Q(\phi', in)) \Rightarrow P(\phi') \leq P(\phi)$$



$$\forall \phi' \in G (\forall in. Q(\phi', in)) \Rightarrow P(\phi') \leq P(\phi)$$

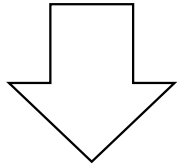


$$\forall \phi' \in G P(\phi') \leq P(\phi)$$

Works if we can ensure G only contains
 ϕ' that satisfy $\forall in. Q(\phi', in)$

Symbolic Search

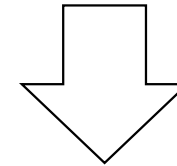
$$\exists \phi. \forall in. Q(\phi, in)$$



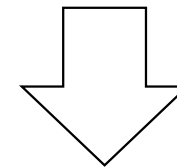
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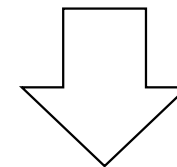


$$\forall \phi' \in G (\forall in. Q(\phi', in)) \Rightarrow P(\phi') \leq P(\phi)$$



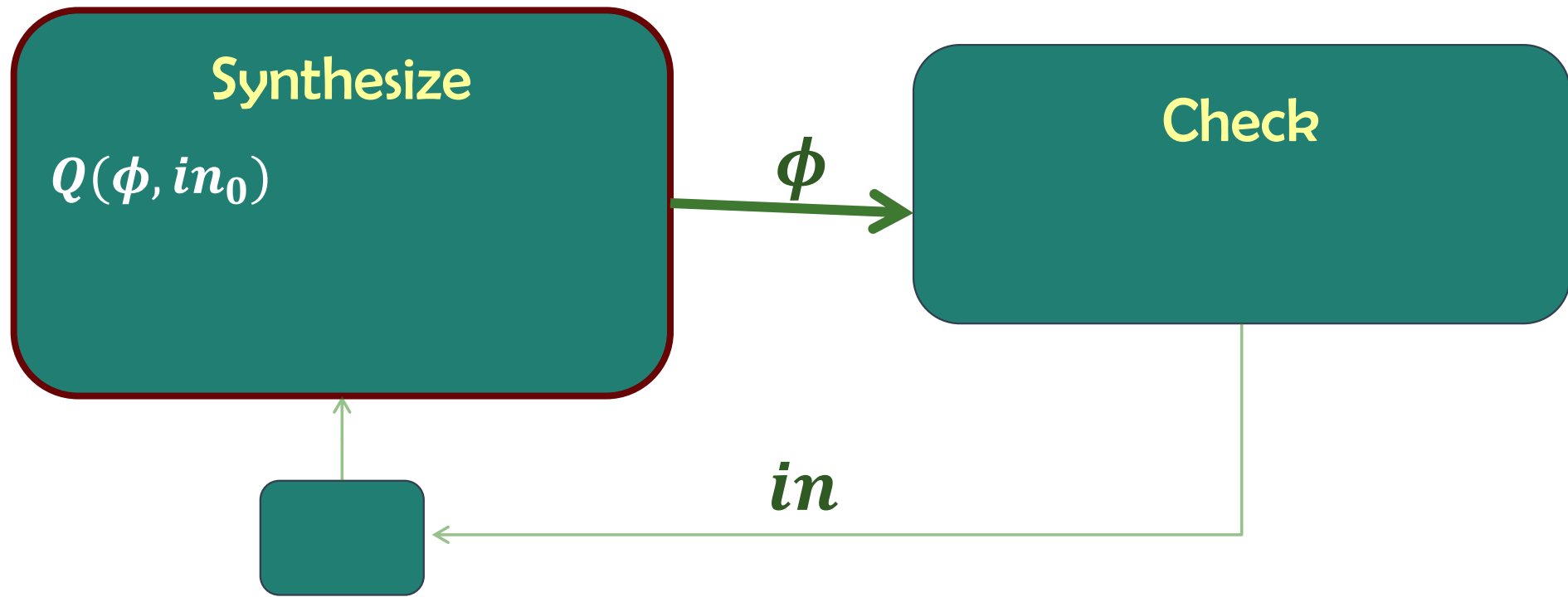
Works if we can ensure G
only contains
 ϕ' that satisfy
 $\forall in. Q(\phi', in)$

$$\forall \phi' \in G P(\phi') \leq P(\phi)$$

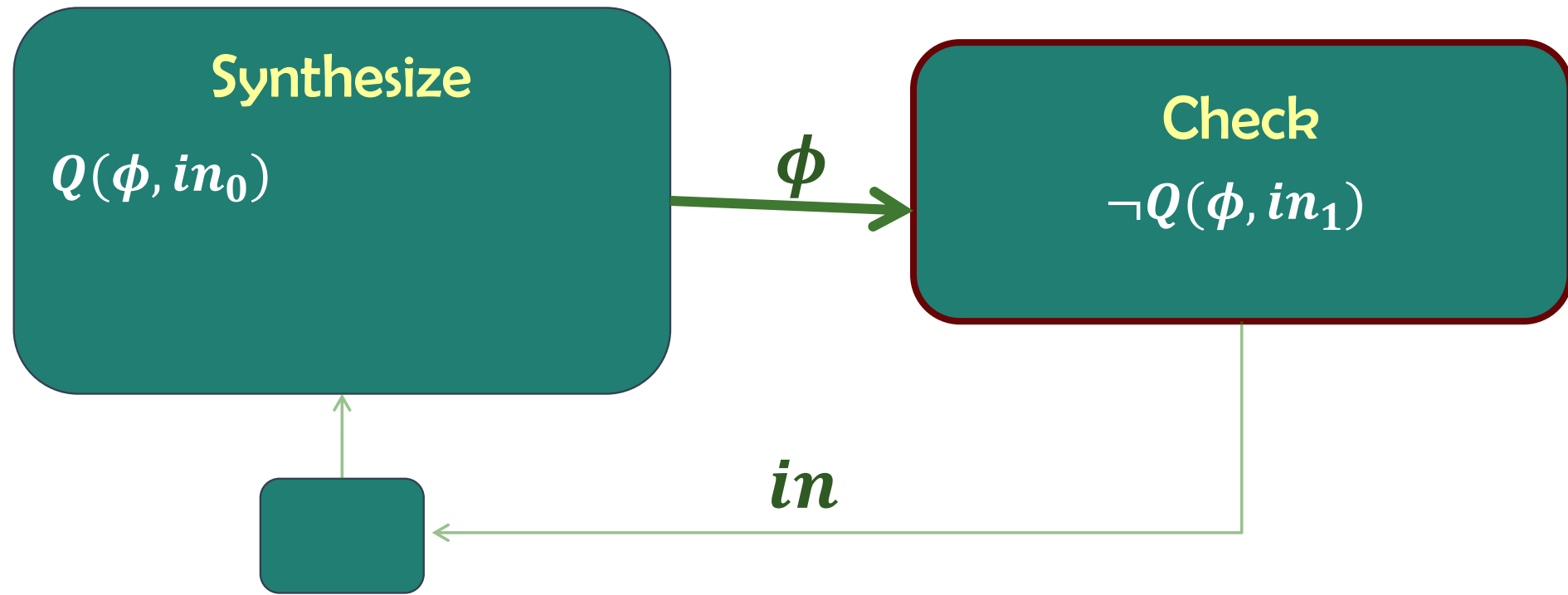


$$\left(\max_{\phi' \in G} P(\phi') \right) \leq P(\phi)$$

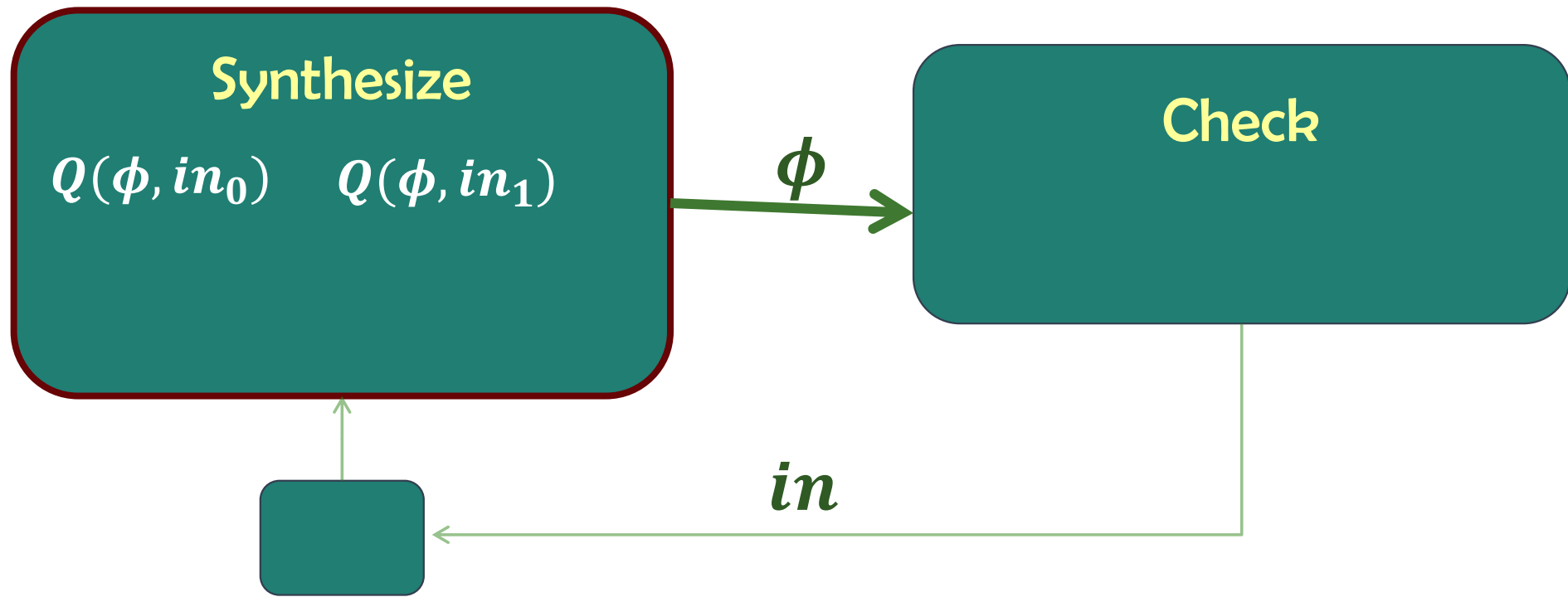
Extended CEGIS



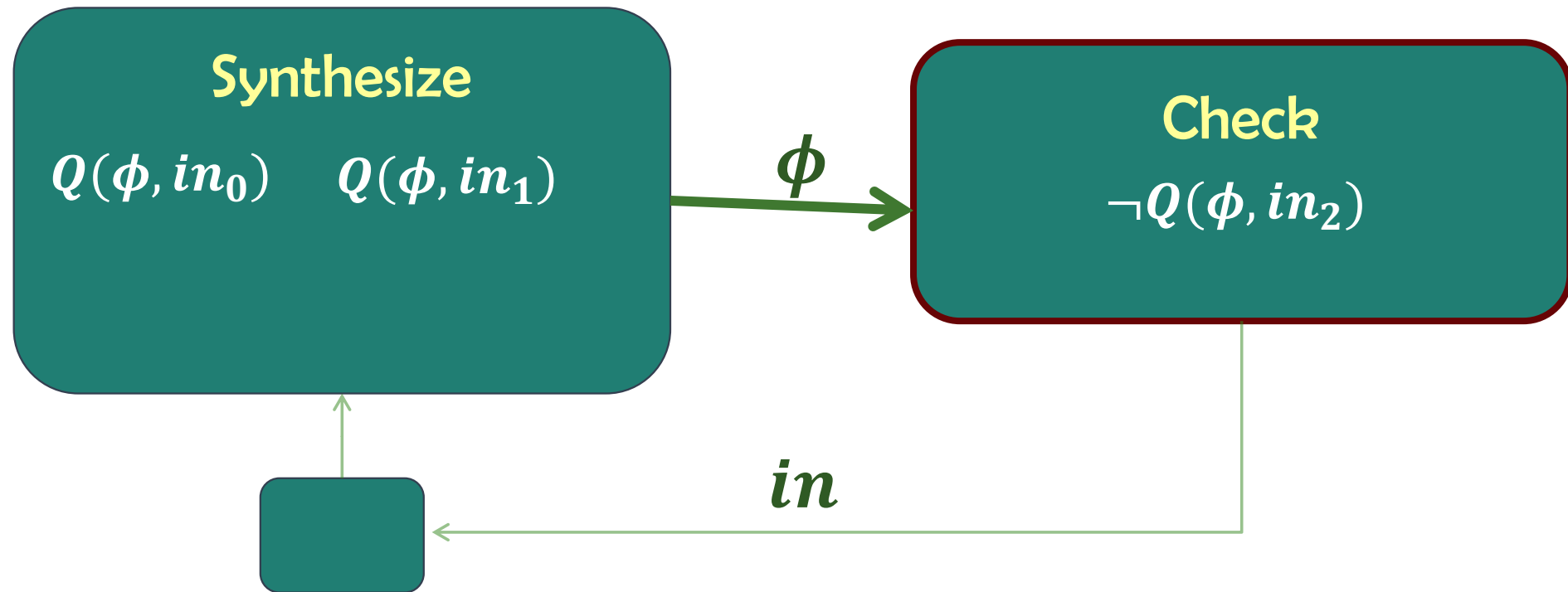
Extended CEGIS



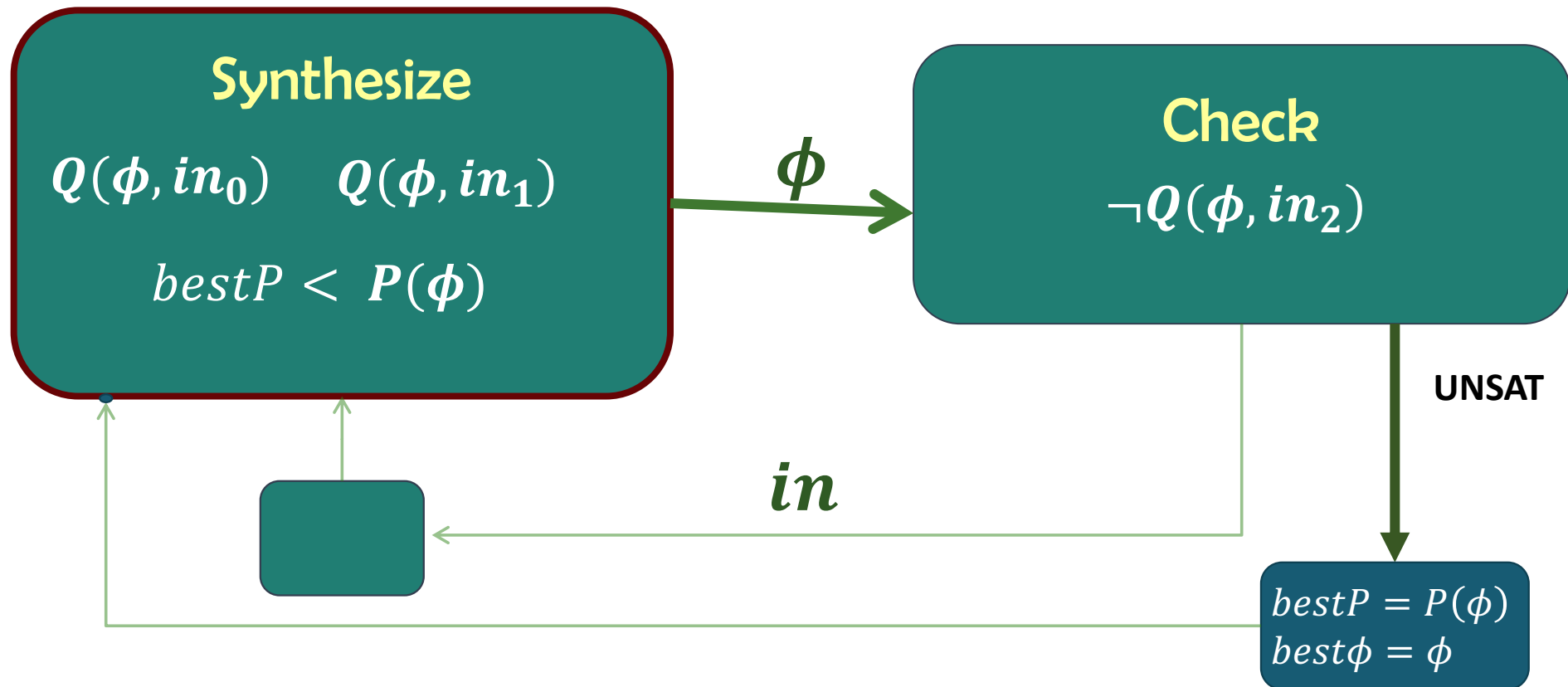
Extended CEGIS



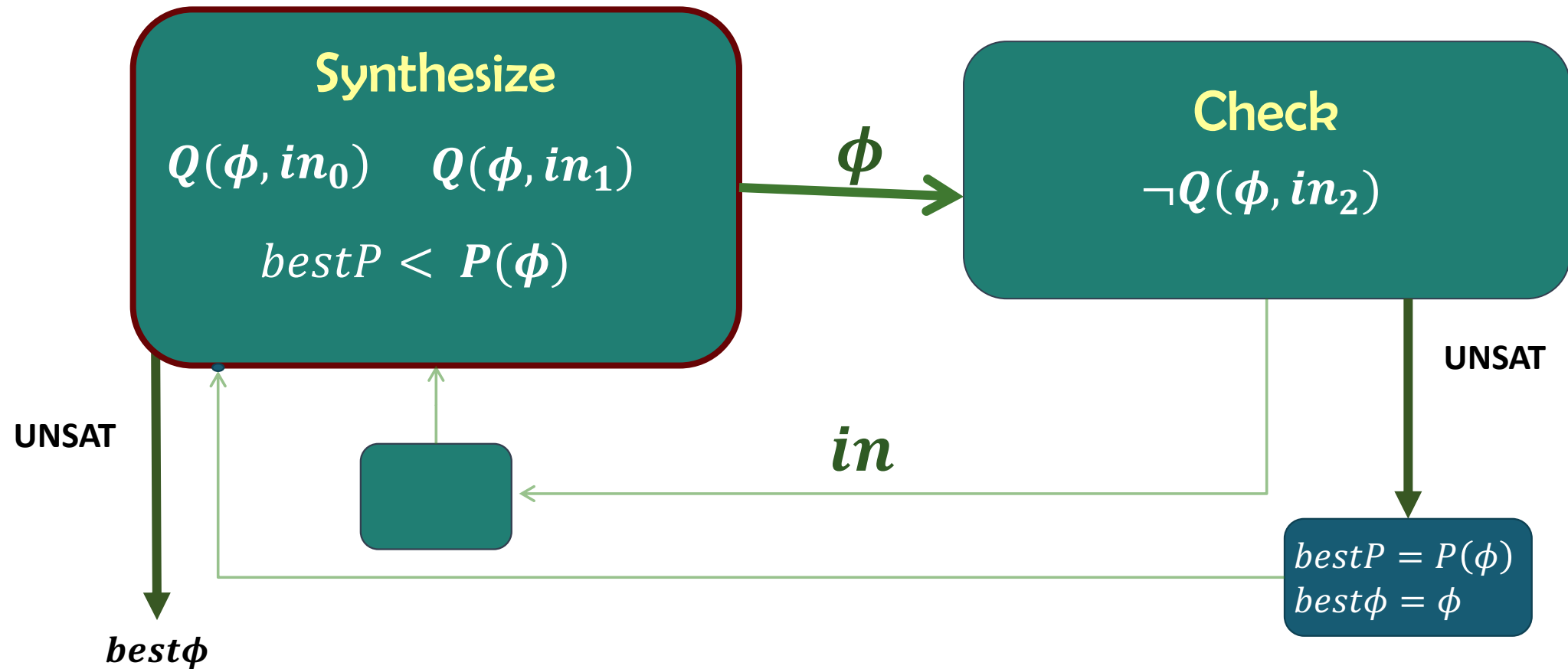
Extended CEGIS



Extended CEGIS



Extended CEGIS



Probabilistic Grammars

$$\begin{aligned} \text{expr} = & \text{expr} + \text{expr} \\ & | \text{expr} - \text{expr} \\ & | \text{expr} * \text{expr} \\ & | \textit{var} \\ & | \textit{num} \end{aligned}$$

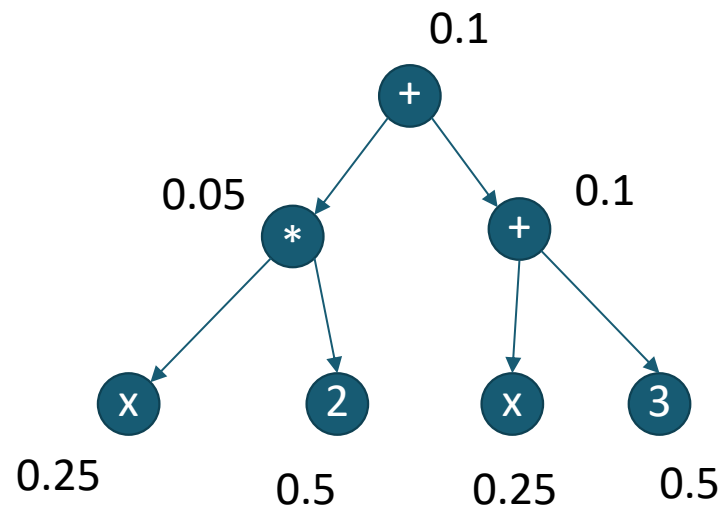
Probabilistic Grammars

	P(expr)
expr = expr + expr	0.1
expr – expr	0.1
expr * expr	0.05
<i>var</i>	0.25
<i>num</i>	0.5

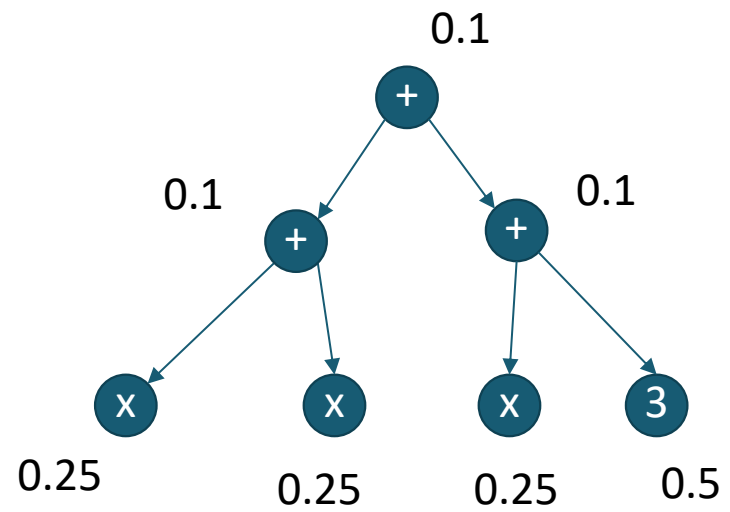
Probabilistic Grammars

P(expr)

expr =	expr + expr	0.1
	expr - expr	0.1
	expr * expr	0.05
	var	0.25
	num	0.5



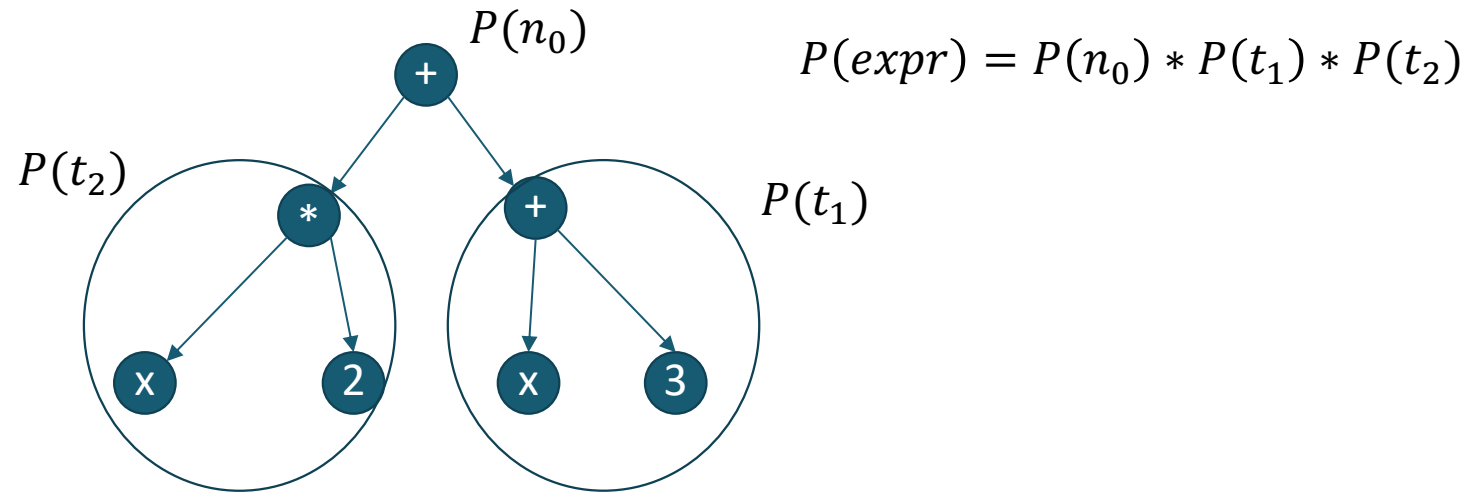
$P(\text{exp}) = 7.81 \times 10^{-6}$



$P(\text{exp}) = 7.81 \times 10^{-6}$

Search with P G

Probability is compositional



Same strategies as length-based metric work

Context sensitive Probabilities

$expr =$ $expr + expr$
| $expr - expr$
| $expr * expr$
| var
| num

Context sensitive Probabilities

$expr = expr_1 + expr_2$	A
$expr_3 - expr_4$	B
$expr_5 * expr_6$	C
var	D
num	E

	A	B	C	D	E
Root	0.2	0.2	0.2	0.2	0.2
1	0.2	0.2	0.2	0.2	0.2
2	0	0	1/3	1/3	1/3
3	0.2	0.2	0.2	0.2	0.2
4	0	0	1/3	1/3	1/3
5	0.2	0.2	0.2	0.2	0.2
6	0.25	0.25	0	0.25	0.25

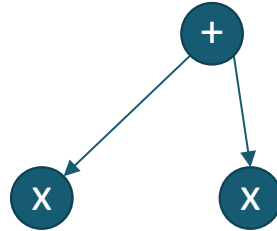
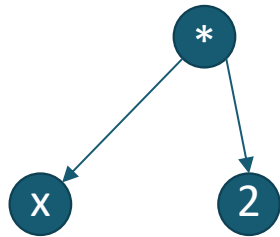
Search

Top-down and Constraint-based search are similar

Bottom up search is significantly more challenging

Bottom-up search

$x=5 \Rightarrow \text{out}=7$



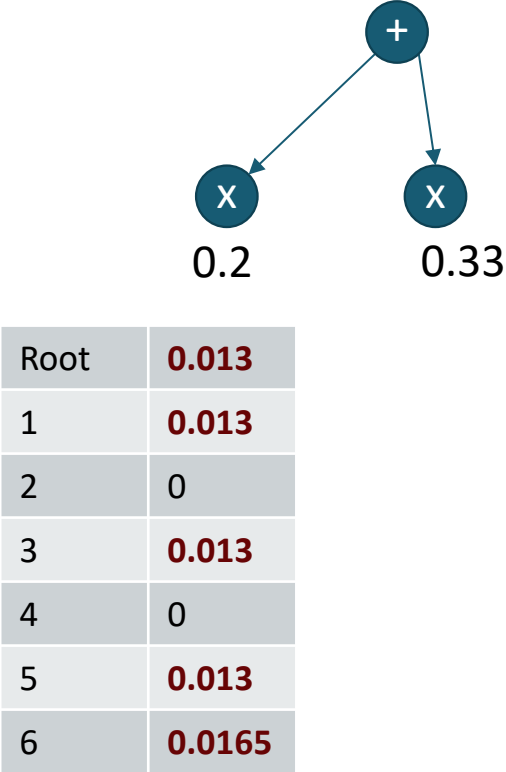
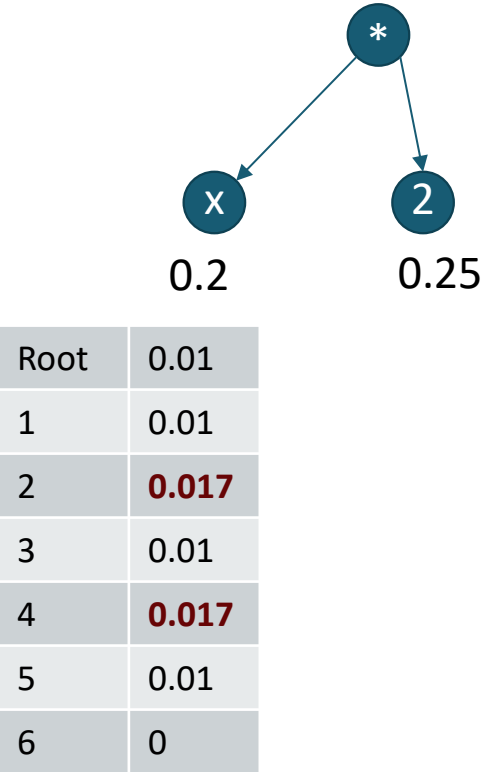
We know they are equivalent
Which one do we keep?

Bottom-up search

$expr = expr_1 + expr_2$ A
| $expr_3 - expr_4$ B
| $expr_5 * expr_6$ C
| var D
| num E

	A	B	C	D	E
Root	0.2	0.2	0.2	0.2	0.2
1	0.2	0.2	0.2	0.2	0.2
2	0	0	1/3	1/3	1/3
3	0.2	0.2	0.2	0.2	0.2
4	0	0	1/3	1/3	1/3
5	0.2	0.2	0.2	0.2	0.2
6	0.25	0.25	0	0.25	0.25

x=5 => out=7



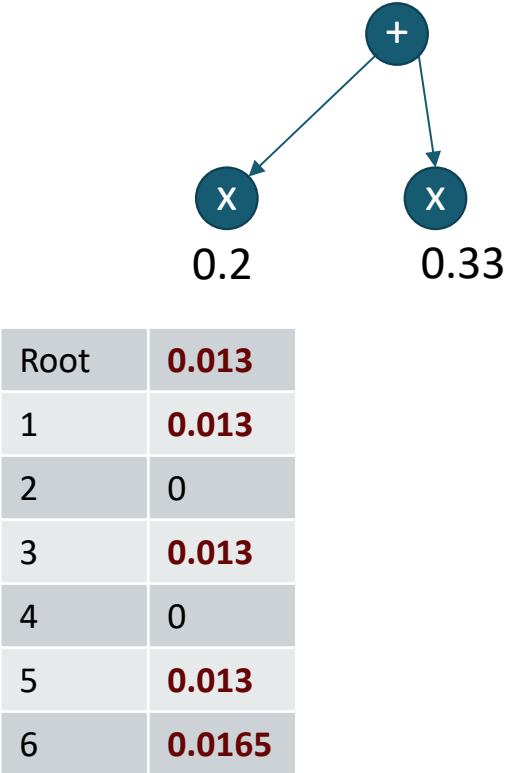
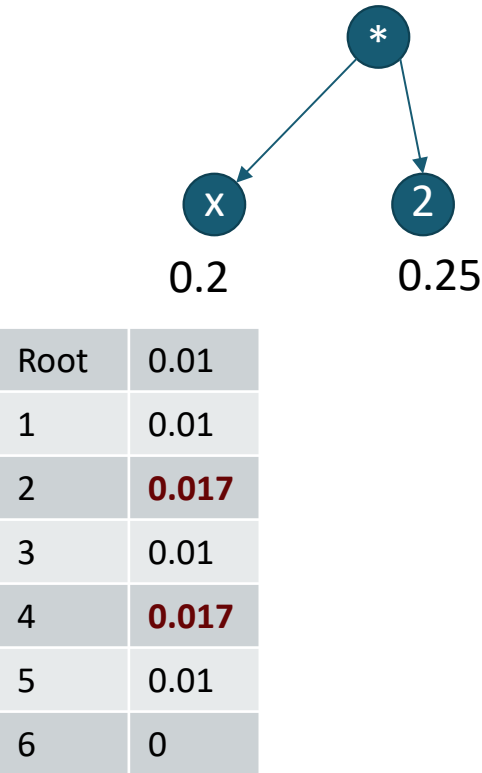
Is this exponentially slower?

Bottom-up search

$expr = expr_1 + expr_2$ A
| $expr_3 - expr_4$ B
| $expr_5 * expr_6$ C
| var D
| num E

	A	B	C	D	E
Root	0.2	0.2	0.2	0.2	0.2
1	0.2	0.2	0.2	0.2	0.2
2	0	0	1/3	1/3	1/3
3	0.2	0.2	0.2	0.2	0.2
4	0	0	1/3	1/3	1/3
5	0.2	0.2	0.2	0.2	0.2
6	0.25	0.25	0	0.25	0.25

x=5 => out=7



Is this exponentially slower?

No!
Given K contexts, we need at most k representatives for each equivalence class

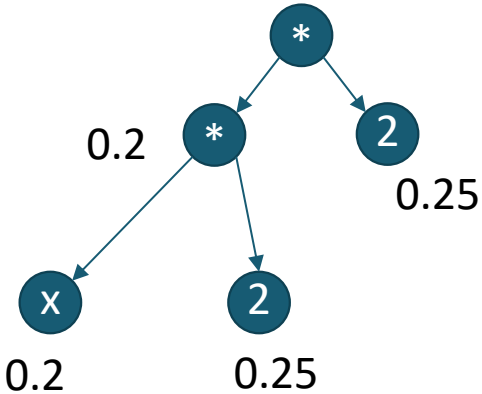
Bottom-up search

$expr = expr_1 + expr_2$ A
| $expr_3 - expr_4$ B
| $expr_5 * expr_6$ C
| var D
| num E

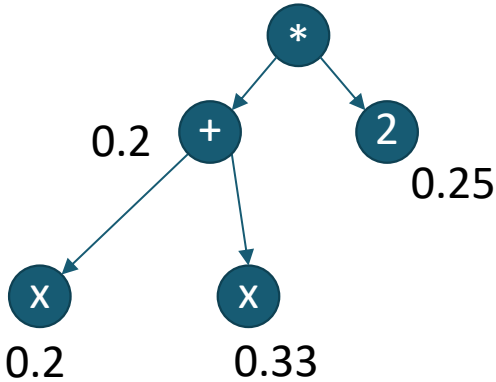
	A	B	C	D	E
Root	0.2	0.2	0.2	0.2	0.2
1	0.2	0.2	0.2	0.2	0.2
2	0	0	1/3	1/3	1/3
3	0.2	0.2	0.2	0.2	0.2
4	0	0	1/3	1/3	1/3
5	0.2	0.2	0.2	0.2	0.2
6	0.25	0.25	0	0.25	0.25

x=5 => out=7

Keeping x*2
and x+x
does not
force us to
keep all
programs
generated
from both



Root	0.0005
1	0.0005
2	0.0008
3	0.0005
4	0.0008
5	0.0005
6	0



Root	0.0006
1	0.0006
2	0.001
3	0.0006
4	0.001
5	0.0006
6	0

Is this exponentially slower?

No!

Given K contexts, we need at most k representatives for each equivalence class

Learning a pCFG

$$P_{tree}(t \mid p_{nodes})$$

Probability of a tree/string
given the probabilities of
individual tokens/chars

Usually a simple function
that traverses the
tree/string and multiplies
probabilities
(adds their logs)

Learning a pCFG

$$p_{nodes}^{\theta} =$$

$expr = expr_1 + expr_2$

$| expr_3 - expr_4$

$| expr_5 * expr_6$

$| var$

$| num$

A

B

C

D

E

	A	B	C	D	E
Root	$\theta_{0,A}$	$\theta_{0,B}$	$\theta_{0,C}$	$\theta_{0,D}$	$\theta_{0,E}$
1	$\theta_{1,A}$	$\theta_{1,B}$	$\theta_{1,C}$	$\theta_{1,D}$	$\theta_{1,E}$
2	$\theta_{2,A}$	$\theta_{2,B}$	$\theta_{2,C}$	$\theta_{2,D}$	$\theta_{2,E}$
3	$\theta_{3,A}$	$\theta_{3,B}$	$\theta_{3,C}$	$\theta_{3,D}$	$\theta_{3,E}$
4	$\theta_{4,A}$	$\theta_{4,B}$	$\theta_{4,C}$	$\theta_{4,D}$	$\theta_{4,E}$
5	$\theta_{5,A}$	$\theta_{5,B}$	$\theta_{5,C}$	$\theta_{5,D}$	$\theta_{5,E}$
6	$\theta_{6,A}$	$\theta_{6,B}$	$\theta_{6,C}$	$\theta_{6,D}$	$\theta_{6,E}$

Learning a pCFG

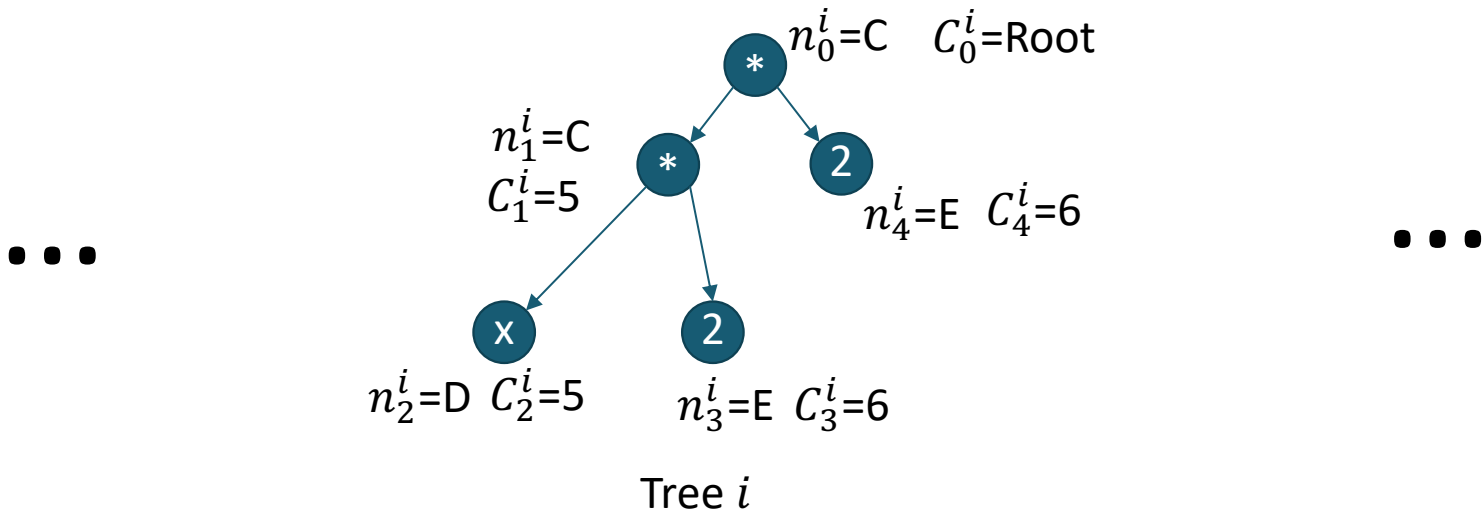
Given a set of sample trees $T = \{t_i\}_{i < N}$
and a parametric distribution p_{nodes}^θ
the goal is to find parameters that maximize the
probability of the samples.

$$\begin{aligned}\operatorname{argmax}_{\theta} \prod_i P_{tree}(t_i | p_{nodes}^\theta) &= \operatorname{argmax}_{\theta} \sum_i \log P_{tree}(t_i | p_{nodes}^\theta) \\ &= \operatorname{argmax}_{\theta} \sum_i \sum_j \log P(n_j^i | C_j^i, p_{nodes}^\theta)\end{aligned}$$

where n_j^i is node j of tree i in the dataset and C_j^i is the context where node j of tree i appears

Learning a pCFG

Dataset



$expr = expr_1 + expr_2$ A
| $expr_3 - expr_4$ B
| $expr_5 * expr_6$ C
| var D
| num E

$p_{nodes}^\theta =$

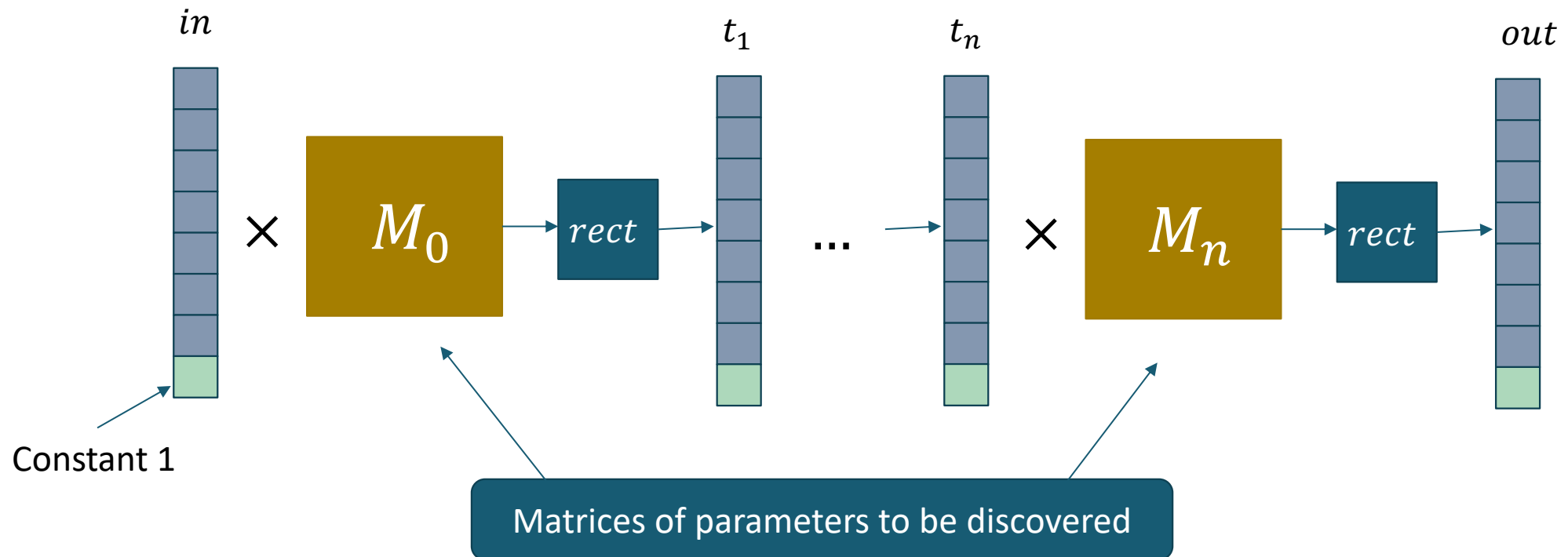
	A	B	C	D	E
Root	$\theta_{0,A}$	$\theta_{0,B}$	$\theta_{0,C}$	$\theta_{0,D}$	$\theta_{0,E}$
1	$\theta_{1,A}$	$\theta_{1,B}$	$\theta_{1,C}$	$\theta_{1,D}$	$\theta_{1,E}$
2	$\theta_{2,A}$	$\theta_{2,B}$	$\theta_{2,C}$	$\theta_{2,D}$	$\theta_{2,E}$
3	$\theta_{3,A}$	$\theta_{3,B}$	$\theta_{3,C}$	$\theta_{3,D}$	$\theta_{3,E}$
4	$\theta_{4,A}$	$\theta_{4,B}$	$\theta_{4,C}$	$\theta_{4,D}$	$\theta_{4,E}$
5	$\theta_{5,A}$	$\theta_{5,B}$	$\theta_{5,C}$	$\theta_{5,D}$	$\theta_{5,E}$
6	$\theta_{6,A}$	$\theta_{6,B}$	$\theta_{6,C}$	$\theta_{6,D}$	$\theta_{6,E}$

$$\log P_{tree}(t_i | p_{nodes}^\theta) = \log \theta_{0,C} + \log \theta_{5,C} + \log \theta_{5,D} + \log \theta_{6,E} + \log \theta_{6,E}$$

Neural Networks

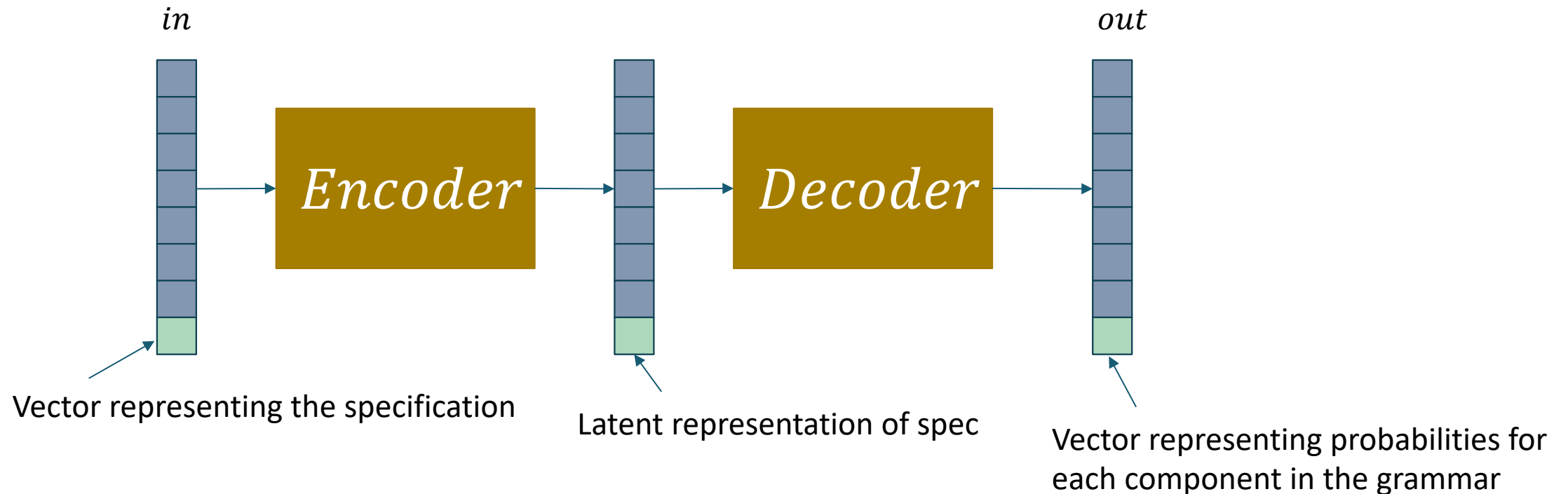
Standard neural network model:

- very general parametric function



DeepCoder

Learn a conditional distribution for a simple probabilistic grammar

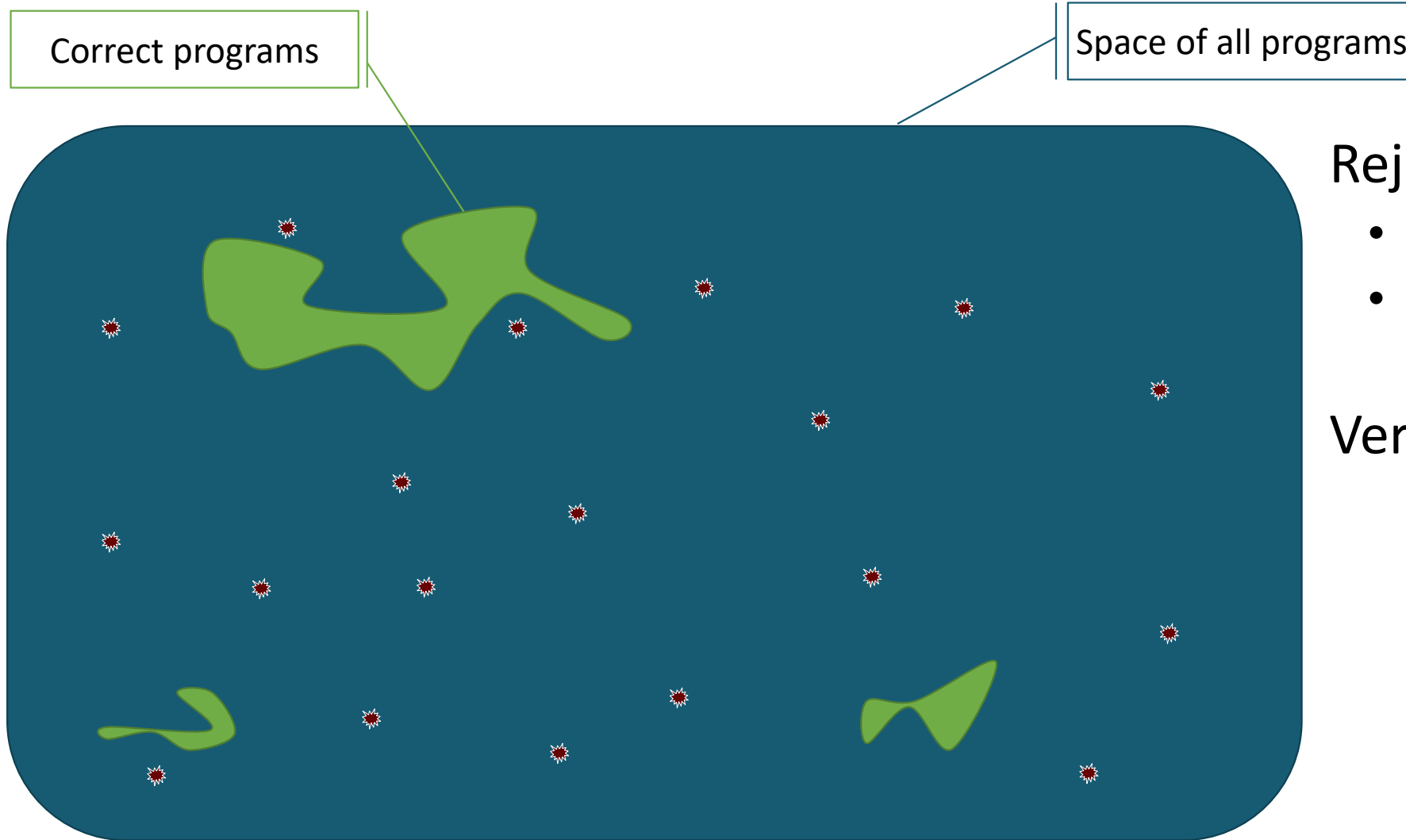


Sampling

What if we do not want the best?

- Instead we want to sample from the distribution

Sampling with Constraints

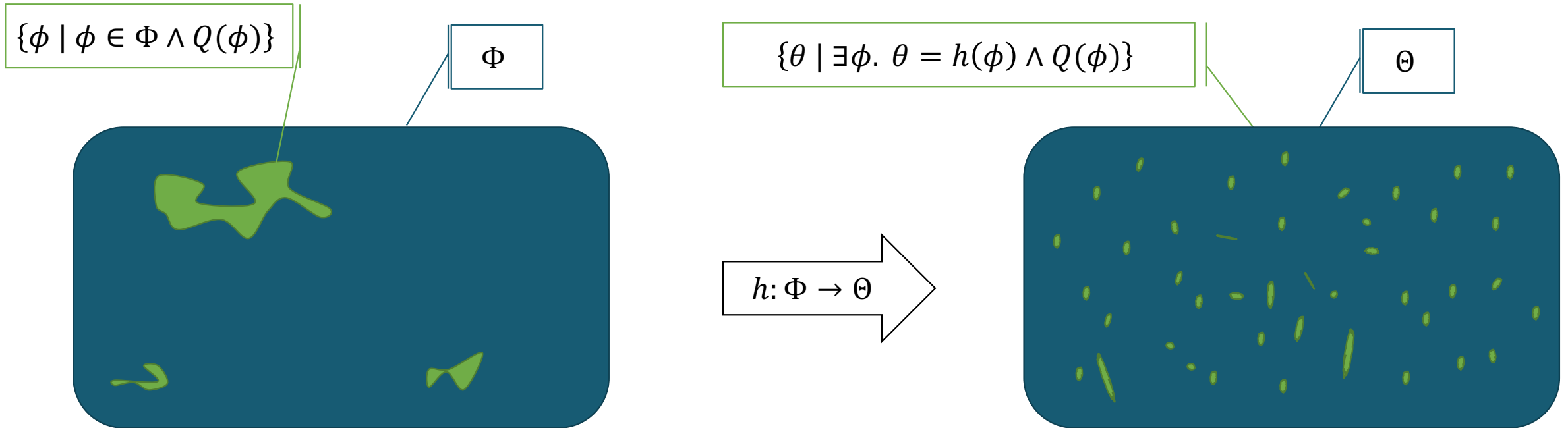


Rejection sampling

- Sample according to $P(f)$
- Reject anything where $P(evidence|f) = 0$

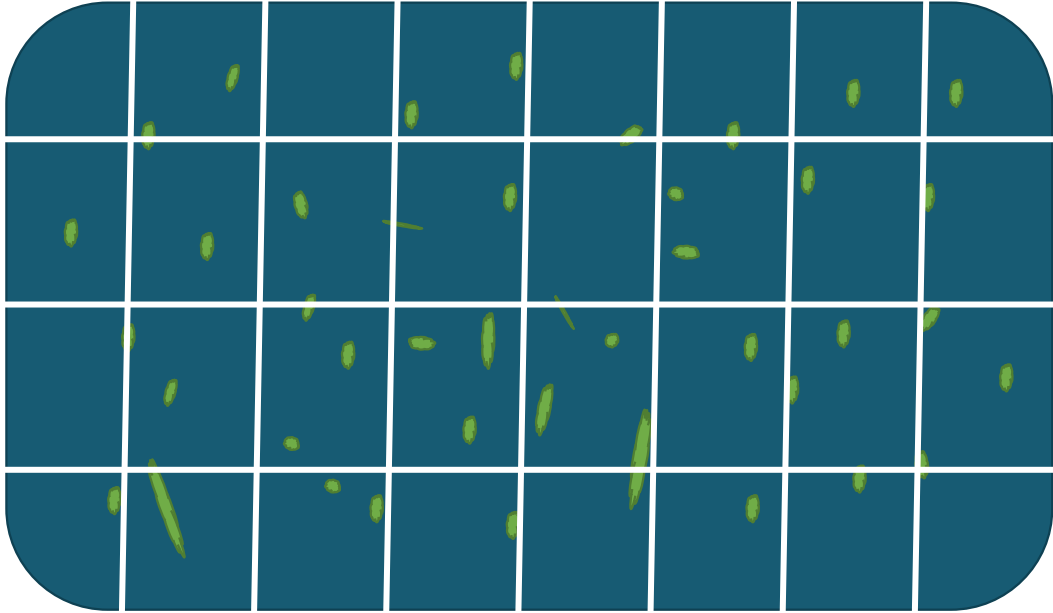
Very inefficient

Sampling with Constraints



If h is measure preserving, sampling uniformly from Φ is equivalent to sampling uniformly from Θ and then solving for ϕ s.t. $\theta = h(\phi)$

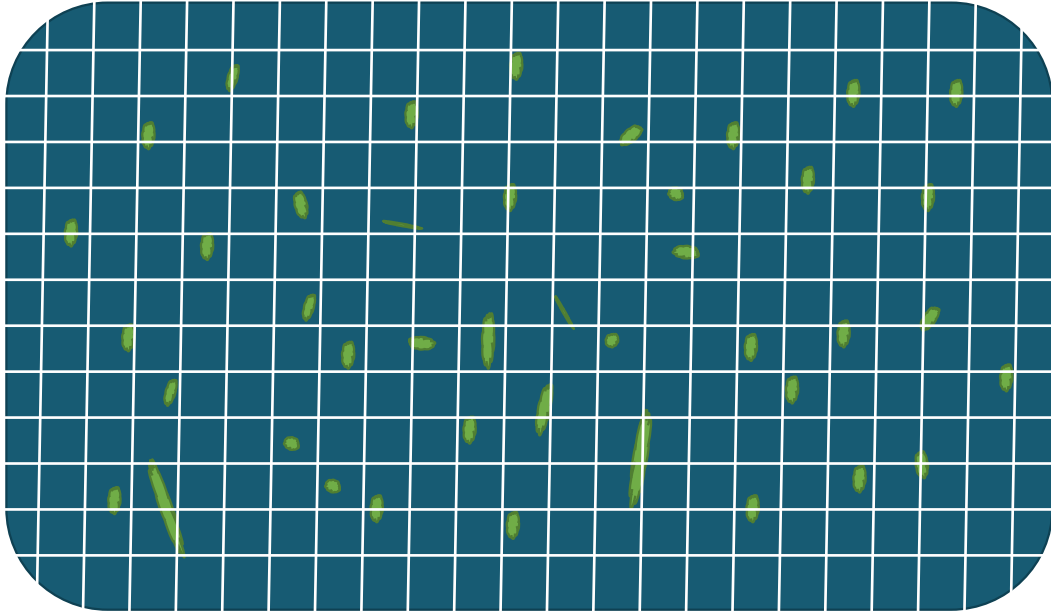
Sampling with Constraints



Approach:

- Partition Θ
- Sample uniformly from the partitions to pick $\bar{\theta}_i \subset \Theta$
- Solve for ϕ s.t.
$$Q(\phi) \wedge h(\phi) \in \bar{\theta}_i$$

Sampling with Constraints



Approach:

- Partition Θ
- Sample uniformly from the partitions to pick $\bar{\theta}_i \subset \Theta$
- Solve for ϕ s.t.
$$Q(\phi) \wedge h(\phi) \in \bar{\theta}_i$$

Tradeoff

- Coarse partition efficient but poor quality sampling
- Fine partition expensive but high quality sampling
- Approximates rejection sampling in the limit of very fine partition