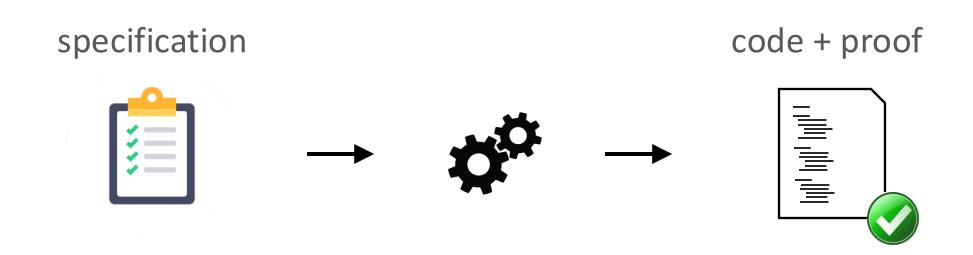
#27: Separation Logic and Deductive Synthesis

Sankha Narayan Guria

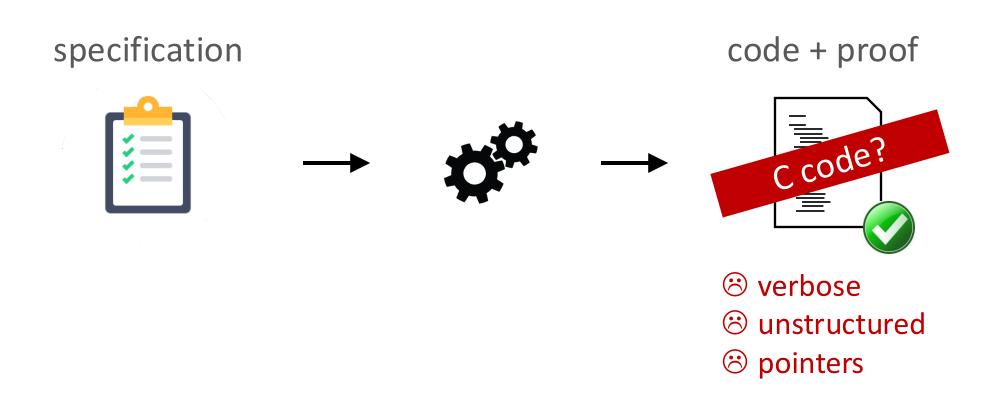
EECS 700: Introduction to Program Synthesis



Program synthesis with guarantees



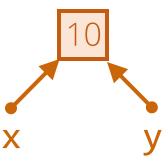
Program synthesis with guarantees



The trouble with pointers

Can we naively apply Hoare logic to programs with pointers?

```
\{* x = 10 \land * y = 10\}
\Rightarrow
\{(* x) + 5 = 15 \land (* y) - 5 = 5\}
*x = *x + 5;
\{* x = 15 \land (* y) - 5 = 5\}
*y = *y - 5;
\{* x = 15 \land * y = 5\}
```

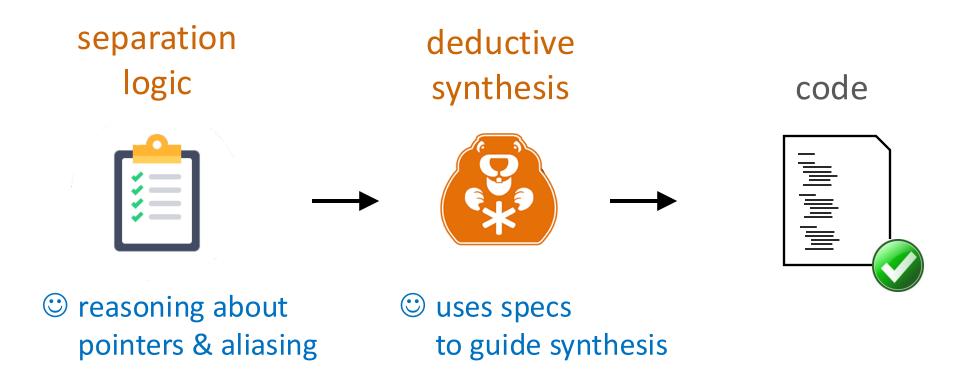


SuSLik



Synthesis Using Separation Logik

The SuSLik approach



Outline

1. example: swap

a taste of SuSLik

2. separation logic

specifying pointer-manipulating programs

3. deductive synthesis

from SL specifications to programs

Outline

- 1. example: swap
- 2. separation logic
- 3. deductive synthesis

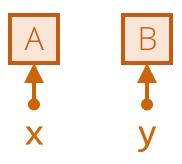
Example: swap

Swap values of two *distinct* pointers

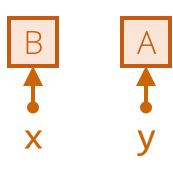
void swap(loc x, loc y)

Example: swap

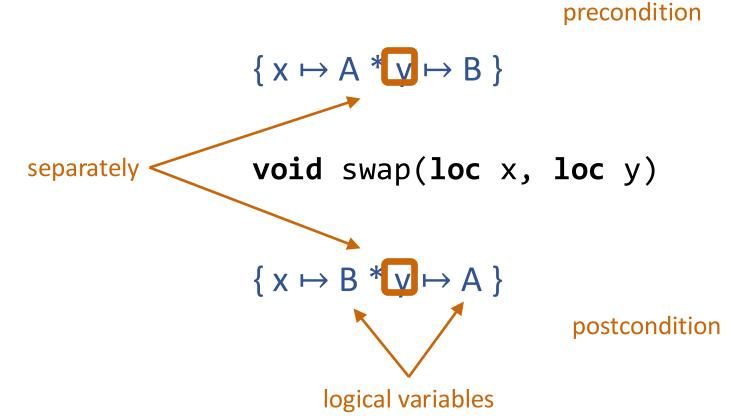
start state:



end state:



in separation logic:



Demo: swap

Swap values of two *distinct* pointers

void swap(loc x, loc y)

$$\{x \mapsto A * y \mapsto B\}$$

??

$$\{x \mapsto B * y \mapsto A\}$$

let a1 = *x;

$$\{x \mapsto a1 * y \mapsto B\}$$

??
 $\{x \mapsto B * y \mapsto a1\}$

```
let a1 = *x;
let b1 = *y;
{x → a1 * y → b1}
     ??
{x → b1 * y → a1}
```

```
let a1 = *x;
let b1 = *y;
    *x = b1;

{x → b1 * y → b1}
    ??

{x → b1 * y → 1}
```

```
let a1 = *x;
     let b1 = *y;
     *x = b1;
     *y = a1;
\{x \mapsto b1 * y \mapsto a1\}
             33
                                      same
\{x \mapsto b1 * y \mapsto a1\}
```

```
let a1 = *x;
let b1 = *y;

*x = b1;

*y = a1;
```

```
void swap(loc x, loc y) {
    let a1 = *x;
    let b1 = *y;
    *x = b1;
    *y = a1;
}
```

Outline

1. example: swap

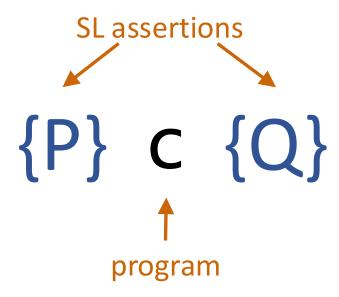
2. separation logic

3. deductive synthesis

Separation logic (SL)

Hoare logic "about the heap"

Separation logic (SL)



starting in a state that satisfies P program c will execute without memory errors, and upon its termination the state will satisfy Q

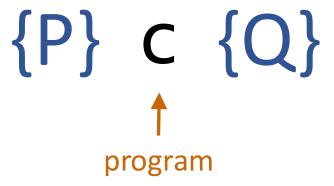
Outline

1. example: swap

2. separation logic

- 2.1. programs
- 2.2. assertions
- 2.3. specifying data transformations
- 3. deductive synthesis

Separation logic (SL)

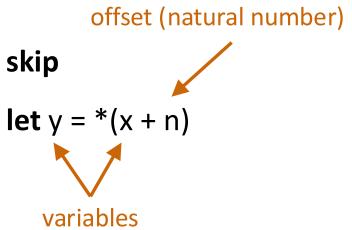


do nothing

skip

do nothing

read from heap



do nothing skip

read from heap let y = *(x + n)

write to heap *(x + n) = e

expression

(arithmetic, boolean)

do nothing skip

read from heap let y = *(x + n)

write to heap *(x + n) = e

allocate block **let** y = malloc(n)

do nothing skip

read from heap let y = *(x + n)

write to heap *(x + n) = e

allocate block **let** y = malloc(n)

free block free(x)

do nothing skip

read from heap let y = *(x + n)

write to heap *(x + n) = e

allocate block **let** y = malloc(n)

free block free(x)

procedure call $p(e_1, ..., e_n)$

do nothing

read from heap

write to heap

allocate block

free block

procedure call

assignment

skip

let y = *(x + n)

*(x + n) = e

let y = malloc(n)

free(x)

 $p(e_1, ..., e_n)$

only heap is mutable, not stack variables!

conditional

skip do nothing let y = *(x + n)read from heap *(x + n) = ewrite to heap **let** y = malloc(n)allocate block free(x) free block $p(e_1, ..., e_n)$ procedure call sequential composition C_1 ; C_2

if (e) $\{c_1\}$ else $\{c_2\}$

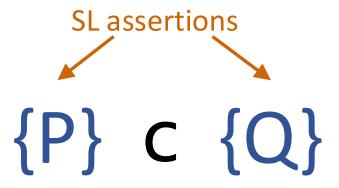
Outline

1. example: swap

2. separation logic

- 2.1. programs
- 2.2. assertions
- 2.3. specifying data transformations
- 3. deductive synthesis

Separation logic (SL)



SL assertions

```
empty heap { emp }
```

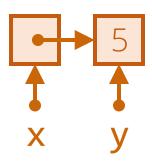
SL assertions

```
empty heap \{ emp \}
singleton heap \{ y \mapsto 5 \}
```



SL assertions

empty heap $\{emp\}$ singleton heap $\{y \mapsto 5\}$ separating conjunction $\{x \mapsto y * y \mapsto 5\}$ heaplets

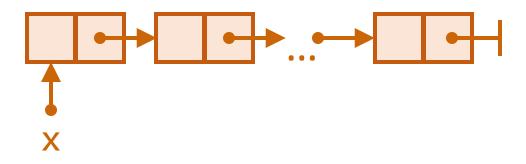


SL assertions

empty heap $\{emp\}$ singleton heap $\{y \mapsto 5\}$ separating conjunction $\{x \mapsto y * y \mapsto 5\}$ memory block $\{[x, 2] * x \mapsto 5 * (x + 1) \mapsto 10\}$

SL assertions

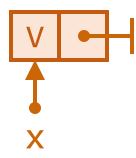
empty heap	{ emp }	
singleton heap	{ y → 5 }	
separating conjunction	$\{x \mapsto y * y \mapsto 5\}$	A
memory block	$\{ [x, 2] * x \mapsto 5 * (x + 1) \mapsto 10 \}$	X
+ pure formula	$\{A > 5; x \mapsto A\}$	



```
linked list \{x = 0; emp\}
```



```
linked list \{[x, 2] * x \mapsto V * (x + 1) \mapsto 0\}
```

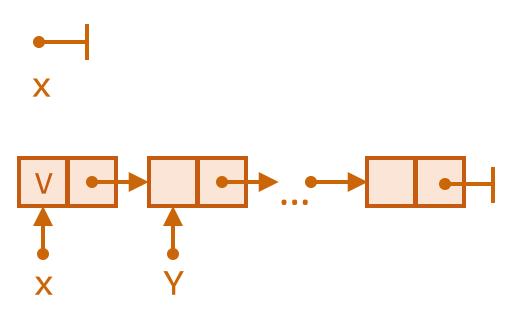


```
linked list  \{ [x, 2] * x \mapsto V * (x + 1) \mapsto Y * 
 [Y, 2] * Y \mapsto V' * (Y + 1) \mapsto 0 
 \}
```

```
linked list \{[x, 2] * x \mapsto V * (x + 1) \mapsto Y *
[Y, 2] * Y \mapsto V' * (Y + 1) \mapsto Y' *
...
\{[x, 2] * x \mapsto V * (x + 1) \mapsto Y *
[Y, 2] * Y \mapsto V' * (Y + 1) \mapsto Y' *
```

inductive predicates to the rescue!

The linked list predicate



Outline

1. example: swap

2. separation logic

- 2.1. programs
- 2.2. assertions
- 2.3. specifying data transformations
- 3. deductive synthesis

Example: dispose a list

```
void dispose(loc x)
{ list(x) }
{ emp }
```

Example: copy a list

Outline

1. example: swap

2. the logic

3. deductive synthesis

Deductive synthesis

synthesis as proof search

Outline

- 1. example: swap
- 2. the logic

3. deductive synthesis

- 3.1. proof system
- 3.2. proof search

transforming entailment

a state that satisfies P can be transformed into a state that satisfies Q using a program c

Synthetic separation logic (SSL)

proof system for transforming entailment

{emp} ---> {emp} | ??

(Emp)

{emp} ---> {emp} | **skip**

(Frame)

```
\{P\} \xrightarrow{w} \{Q\} \mid C
\{P*R\} \xrightarrow{w} \{Q*R\} \mid C??
```

(Write)

```
\{x \mapsto e * P\} \rightsquigarrow \{x \mapsto e * Q\} \mid c
\{x \mapsto - * P\} \rightsquigarrow \{x \mapsto e * Q\} \mid *x ??
```

(Read)

$$[y/A]{x \mapsto A * P} \rightsquigarrow [y/A]{Q} \mid c$$

SSL: basic rules

```
(Read)
(Emp)
                                                        [y/A]{x \mapsto A * P} \rightsquigarrow [y/A]{Q} 
  {emp} ---> {emp} | skip
                                                    \{x \mapsto A * P\} \rightsquigarrow \{Q\} \mid let y = *x; c
(Frame)
                                                  (Write)
                                                          \{x \mapsto e * P\} \rightsquigarrow \{x \mapsto e * Q\} \mid c
       { P } *** { Q } | C
  \{P*R\} \rightsquigarrow \{Q*R\} \mid C
                                                  \{x \mapsto \_ * P\} \rightsquigarrow \{x \mapsto e * Q\} \mid *x = e; c
```

Example: swap

$$\{ \times \mapsto A * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto A \}$$
 ??

 $\{ \times \mapsto A * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto A \}$??

```
\{y \mapsto a1\} \rightsquigarrow \{y \mapsto a1\} \mid \dot{y};
                                                                                                (Write)
                               \{y \mapsto b1\} \rightsquigarrow \{y \mapsto a1\} \mid *y = a1; ??
                                                                                                         (Frame)
              \{x \mapsto b1 * y \mapsto b1\} \rightsquigarrow \{x \mapsto b1 * y \mapsto a1\} ??
                                                                                                               (Write)
    \{x \mapsto a1 * y \mapsto b1\} \implies \{x \mapsto b1 * y \mapsto a1\} \mid *x = b1; ??
                                                                                                              (Read)
\{x \mapsto a1 * y \mapsto B\} \rightsquigarrow \{x \mapsto B * y \mapsto a1\} \mid let b1 = *y; ??
                                                                                                               (Read)
  \{ \times \mapsto A * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto A \} \mid \text{let a1} = *x; ??
```

```
(Frame)
                                  \{y \mapsto a1\} \rightsquigarrow \{y \mapsto a1\} \mid \dot{y};
                                                                                        (Write)
                            \{y \mapsto b1\} \rightsquigarrow \{y \mapsto a1\} \mid *y = a1; ??
                                                                                                 (Frame)
             \{x \mapsto b1 * y \mapsto b1\} \rightsquigarrow \{x \mapsto b1 * y \mapsto a1\} ??
                                                                                                      (Write)
    \{x \mapsto a1 * y \mapsto b1\} \xrightarrow{\text{w}} \{x \mapsto b1 * y \mapsto a1\} \mid x = b1; ??
                                                                                                     (Read)
\{x \mapsto a1 * y \mapsto B\} \rightsquigarrow \{x \mapsto B * y \mapsto a1\} \mid let b1 = *y; ??
                                                                                                      (Read)
  \{ \times \mapsto A * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto A \} let a1 = *x; ??
```

```
(Emp)
                                         { emp } ••• { emp }
                                                                                           (Frame)
                                     \{y \mapsto a1\} \rightsquigarrow \{y \mapsto a1\} \mid \dot{y}
                                                                                                (Write)
                               \{y \mapsto b1\} \rightsquigarrow \{y \mapsto a1\} \mid *y = a1; ??
                                                                                                         (Frame)
              \{x \mapsto b1 * y \mapsto b1\} \rightsquigarrow \{x \mapsto b1 * y \mapsto a1\} ??
                                                                                                               (Write)
    \{x \mapsto a1 * y \mapsto b1\} \rightsquigarrow \{x \mapsto b1 * y \mapsto a1\} \mid x = b1;??
                                                                                                              (Read)
\{ \times \mapsto a1 * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto a1 \} \mid let b1 = *y; ??
                                                                                                              (Read)
  \{ \times \mapsto A * y \mapsto B \} \rightsquigarrow \{ \times \mapsto B * y \mapsto A \} \mid \text{let a1} = *x; ??
```

```
\{x \mapsto A * y \mapsto B\}
let a1 = *x; let b1 = *y; *x = b1; *y = a1; skip
\{x \mapsto B * y \mapsto A\}
```