#25: Sketch and Synquid

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EECS 700: Introduction to Program Synthesis



Sketch: contributions

- Expressing structural and behavioral constraints as programs
 - the only primitive extension is an integer hole ??
 - why is it important to keep extensions minimal?
- Synthesis by translating to SAT
- CEGIS
 - became extremely popular!
- Handles imperative programs with loops
 - and proposes an encoding for those
- Can discover constants

Sketch: limitations

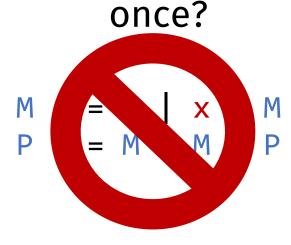
- Everything is bounded
 - loops are unrolled
 - integers are bounded
 - are any of the above easily fixable?
- Too much input from the programmer?
 - but: as search gets better, less user input is required
- CEGIS relies on the Bounded Observation Hypothesis
- Sketches hard to debug
- No bias, no non-functional constraints

Sketch: questions

- Behavioral constraints? structural constraints? search strategy?
 - assertions / reference implementation
 - sketches
 - constraint-based (CEGIS + SAT)
- Sketches vs CFGs? Brahma's components?
 - A generator can encode a multiset of components (although it's not very straightforward)
 - Can a generator encode a CFG?

Recursive generators

• What if monomial of every degree can occur at most



```
generator int mono(int x, int n) {
   if (n <= 0) {return ??;}
   else {return x * mono(x, n - 1);}
}

generator int poly(int x, int n) {
   if (n <= 0) {return mono(x,0);}
   else {return mono(x,n) + poly(x, n - 1);}
}</pre>
```

- Generators are more expressive than CFGs!
 - but unbounded generators cannot be encoded into constraints
 - need to bound unrolling depth
 - bounded generators less expressive than CFGs (but more convenient)

Semantics of abort

$$\mathcal{C}[[abort]]\langle \sigma, \psi \rangle = \langle \sigma, \bot \rangle$$

CEGIS: the worst case

Satisfiable constraint $\exists c. \forall x. Q(c, x)$ that violates the Bounded Observation Hypothesis

$$Q(c,x) \equiv x \neq c$$
 unsatisfiable

$$Q(c,x) \equiv c[0] \wedge c[1] \wedge c[2]$$

solved in single iteration for ANY x

$$Q(c,x) \equiv x = (x \& c)$$

solved in max n iterations

$$Q(c,x) \equiv x \leq c$$

solved in one iteration with x = 111 (but will require 2^N iterations with worst-case counterexamples)

$$Q(c,x) \equiv x \neq c \lor c = 111$$
 violates BOH:
no small set of counter-examples exists

Synquid: contributions

- Unbounded correctness guarantees
- Round-trip type system to reject incomplete programs
 - + GFP Horn Solver
- Refinement types can express complex properties in a simple way
 - handles recursive, HO functions
 - automatic verification for a large class of programs due to polymorphism (e.g. sorted list insert)

Synquid: limitations

- User interaction
 - refinement types can be large and hard to write
 - components need to be annotated (how to mitigate?)
- Expressiveness limitations
 - some specs are tricky or impossible to express
 - cannot synthesize recursive auxiliary functions
- Condition abduction is limited to liquid predicates
- Cannot generate arbitrary constants
- No ranking / quality metrics apart from correctness

Synquid: questions

- Behavioral constraints? Structural constraints? Search strategy?
 - Refinement types
 - Set of components + built-in language constraints
 - Top-down enumerative search with type-based pruning
- Typo in the example in Section 3.2
 - $\{B_0 \mid \bot\} \rightarrow \{B_1 \mid \bot\} \rightarrow \{List Pos \mid len v = \frac{2}{5}\}$

Can RTTC reject these terms?

```
• inc ?? :: {Int | v = 5}
   • where inc :: x:Int \rightarrow {Int | v = x + 1}
   • NO! don't know if we can find ?? :: {Int | v + 1 = 5}
• nats ?? :: List Pos
   where nats :: n:Nat → {List Nat | len v = n}
     Nat = \{Int | v >= 0\}, Pos = \{Int | v > 0\}

    YES! n:Nat → {List Nat | len v = n} not a subtype of

               → List Pos
• duplicate ?? :: {List Int | len v = 5}

    where duplicate :: xs:List a → {List a | len v = 2*(len xs)}

   • YES! using a consistency check (len v = 2*(len xs) \land len v = 5 \rightarrow UNSAT)
```