Security: Public Key Cryptography

CS 352, Lecture 19

http://www.cs.rutgers.edu/~sn624/352-S19

Srinivas Narayana

(heavily adapted from slides by Prof. Badri Nath and the textbook authors)



Review: Security

- Key properties: Confidentiality, integrity, authenticity
- Cryptography: prevents adversaries from reading our data
- Terminology: Encryption, decryption, plain text, cipher text, keys, ciphers
- Symmetric key cryptography: shared secret among communicating parties
- Key building blocks: substitution and permutation
- Stream and block ciphers
- Block ciphers that use substitution: use a mathematical function instead of a lookup table

Encryption using symmetric keys

- Same key for encryption and decryption
- Efficient to implement: Often the same or very similar algorithm for encryption and decryption
- Achieves confidentiality
- No integrity: message vulnerable to tampering
- No authentication by itself
- Vulnerable to replay attacks
 - Bad guy can steal the encrypted message and later present it on behalf of a legitimate user
- How to agree on keys?

Problems with Block Ciphers

Hence, also problems with symmetric key cryptography

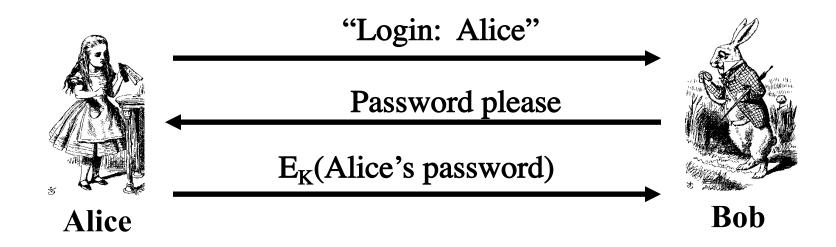
An example: Login system

Bob runs a login server to provide access to protected resources

Alice must present a password to login

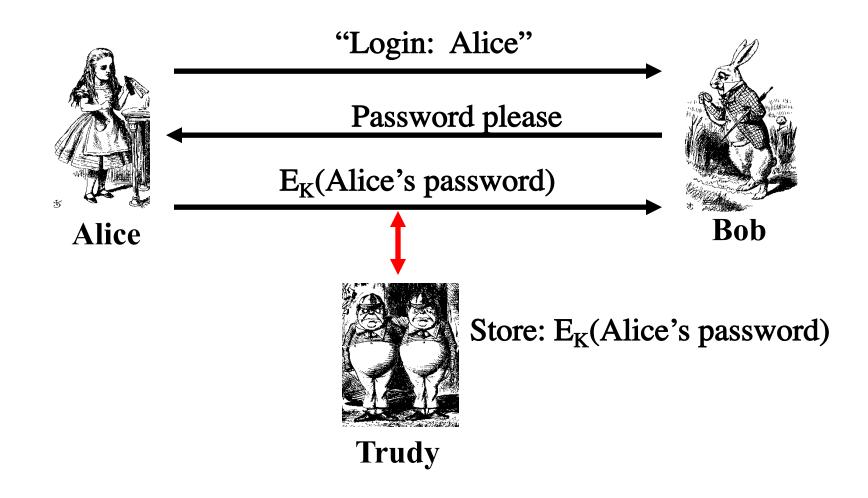
 Exchange of password implemented using symmetric key cryptography on top of block ciphers

Replay attack

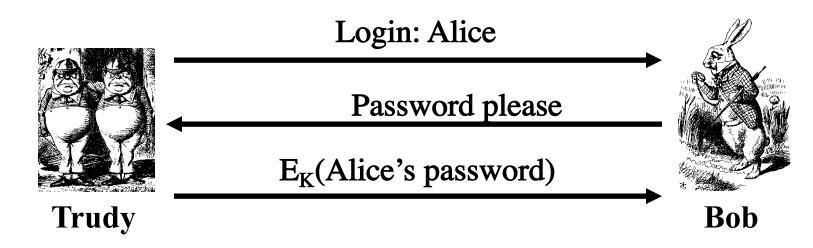


- Alice's password is encrypted
 - From both Bob and attackers
 - If Bob is trusted, he can decrypt using the shared secret key
- But subject to replay attack

Replay attack

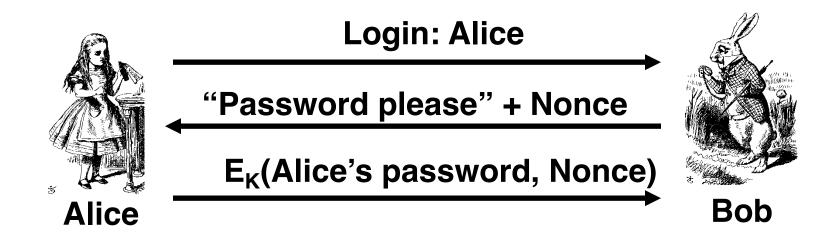


Replay attack



- This is a replay attack
- How can we prevent a replay?
- By adding a NONCE value; Number used once only
 - Use a temporary random number

Challenge-Response



- Nonce is a challenge that is changed every time
- The encrypted message is the response
- Critically, the ciphertext depends on the nonce

How do nonces help?

- What if Trudy steals the ciphertext?
 - Nonce changed every time → ciphertext is fresh for each login
 - Even if Trudy steals the authenticating ciphertext, she can't reuse it
- Does the nonce need to be confidential?

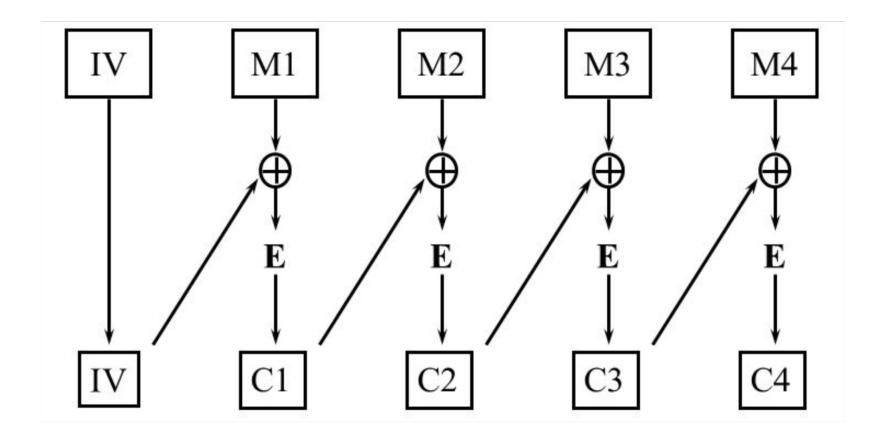
General problems with repeated ciphertext

- Block ciphers take chunks of info (ex: 64-bit) to other chunks
 - Previous example: Repeated passwords can be replayed
- But more generally, easy to guess parts of the payload with repeated plaintext
- Example: "HTTP/1.1" often occurs on HTTP messages
 - Trudy could guess which ciphertext payloads contain that plaintext
 - Then use those parts of a message to guess other parts of the payload
 - ... and so on

Can we use nonces for all messages?

- Yes!
 - Remember, nonces can be sent as plain text
- Example: Use ciphertext E_k(message ⊕ nonce) to respond to the challenge
 - Here, ⊕ is the bitwise XOR operation
- But very inefficient:
 - For the example above, send double # bits for every message
- Use a method to generate nonces automatically
- Cipher block chaining: use the previous ciphertext as a nonce for the next plain text block
- First block "randomized" using Initialization Vector (IV)

Cipher block chaining: Encryption



Exercise: how would decryption work?

How to agree on a shared secret key?

- In reality: two parties may meet in person or communicate "out of band" to exchange shared key
- But communicating parties may never meet in person
 - Example: An online retailer and customer
 - It's very common not to meet someone you talk to over a network
- What if the shared secret is stolen?
 - Must exchange keys securely again
- Is there a way to communicate securely without worrying about secure key exchange?

Next topic: Public key cryptography

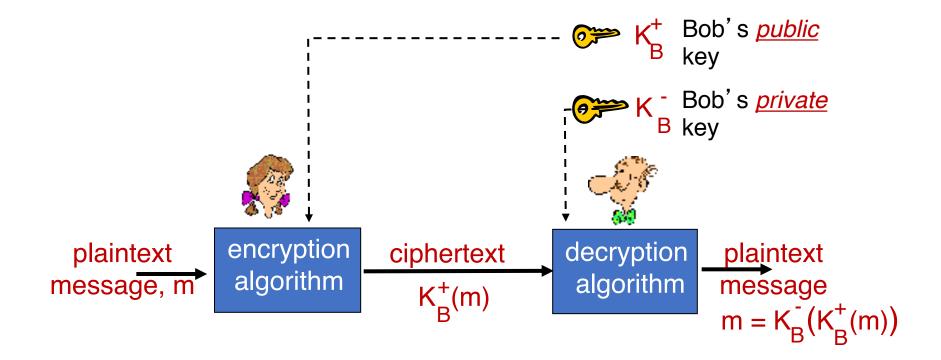
Public key cryptography

Public Key Cryptography

- A radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do not share secret key
- public encryption key known to all
- private decryption key known only to the receiver



Public key cryptography





Two keys:

K_{pub,sally}

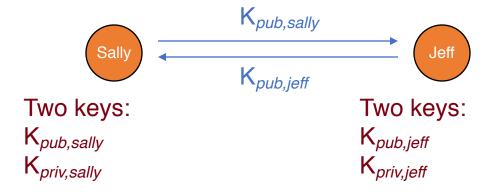
K_{priv,sally}



Two keys:

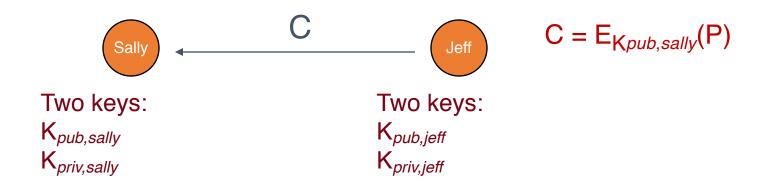
K_{pub,jeff}

 $K_{priv,jeff}$

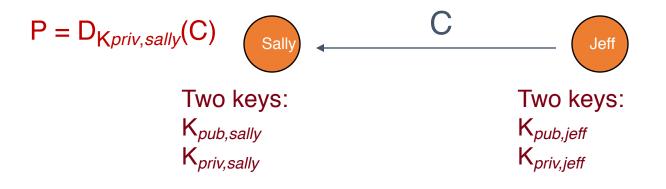


Sally and Jeff exchange *public* keys

(As we'll see later, this may happen through a trusted third authority)



If Jeff wants to send an encrypted plaintext message P to Sally, he uses Sally's public key to encrypt the message to form ciphertext C



Sally uses her *private* key to decrypt the message C from Jeff. Only Sally can decrypt messages that are encrypted using her public key. A message to Sally cannot be decrypted using Sally's public key.

Public key ciphers

RSA

Public key encryption algorithms

requirements:

- 1 need $K_B^+(\cdot)$ and $K_B^-(\cdot)$ such that $K_B^-(K_B^+(m)) = m$
- given public key K_B, it should be impossible to compute private key K_B

RSA: Rivest, Shamir, Adelson algorithm

Prerequisite: modular arithmetic

- x mod n = remainder of x when divide by n
- facts:

```
[(a mod n) + (b mod n)] mod n = (a+b) mod n

[(a mod n) - (b mod n)] mod n = (a-b) mod n

[(a mod n) * (b mod n)] mod n = (a*b) mod n
```

• thus

```
(a \mod n)^d \mod n = a^d \mod n
```

• example: x=14, n=10, d=2: $(x \mod n)^d \mod n = 4^2 \mod 10 = 6$ $x^d = 14^2 = 196$ $x^d \mod 10 = 6$

RSA: getting ready

- message: just a bit pattern
- bit pattern can be uniquely represented by an integer number
- thus, encrypting a message is equivalent to encrypting a number

example:

- m= 10010001. This message is uniquely represented by the decimal number 145.
- to encrypt m, we encrypt the corresponding number, which gives a new number (the ciphertext).

RSA step 1: Creating public/private key pair

- 1. choose two large prime numbers *p*, *q*. (e.g., 1024 bits each)
- 2. compute n = pq, z = (p-1)(q-1)
- 3. choose *e* (with *e*<*n*) that has no common factors with z (*e*, z are "relatively prime").
- 4. choose d such that ed-1 is exactly divisible by z. (in other words: $ed \mod z = 1$).
- 5. public key is (n,e). private key is (n,d).

RSA step 2: encryption and decryption

- 0. given (n,e) and (n,d) as computed above
- 1. to encrypt message m (< n), compute $c = m^e \mod n$
- 2. to decrypt received bit pattern, c, compute $m = c^d \mod n$

magic
$$m = (m^e \mod n)^d \mod n$$
happens!

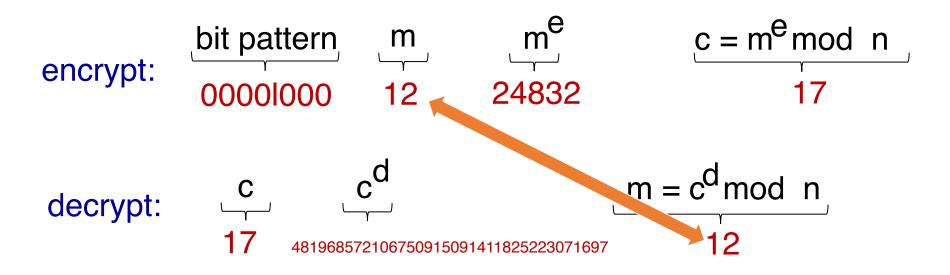
RSA example:

```
Bob chooses p=5, q=7. Then n=35, z=24.

e=5 (so e, z relatively prime).

d=29 (so ed-1 exactly divisible by z).
```

encrypting 8-bit messages.



Why does RSA work?

- must show that $c^d \mod n = m$ where $c = m^e \mod n$
- fact: for any x and y: $x^y \mod n = x^{(y \mod z)} \mod n$
 - where n = pq and z = (p-1)(q-1)
- thus, $c^d \mod n = (m^e \mod n)^d \mod n$ $= m^{ed} \mod n$ $= m^{(ed \mod z)} \mod n$ $= m^1 \mod n$ = m

RSA: another important property

The following property will be very useful later (for authentication and integrity):

$$K_{B}(K_{B}(m)) = m = K_{B}(K_{B}(m))$$

use public key first, followed by private key use private key first, followed by public key

result is the same!

Why
$$K_{B}(K_{B}(m)) = m = K_{B}(K_{B}(m))$$
?

follows directly from modular arithmetic:

```
(m^e \mod n)^d \mod n = m^{ed} \mod n
= m^{de} \mod n
= (m^d \mod n)^e \mod n
```

Why is RSA secure?

 Suppose you know Bob's public key (n,e). How hard is it to determine d?

- Essentially need to find factors of n without knowing the two factors p and q
- Turns out that no one knows efficient algorithms to factor big numbers, especially a product of two large primes

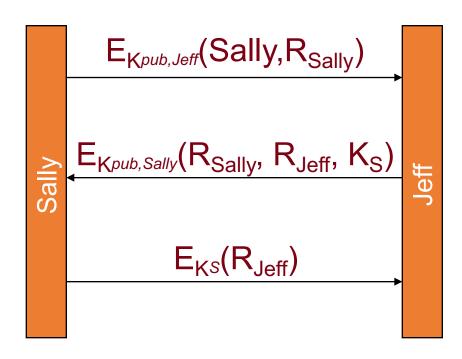
RSA in practice: session keys

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key crypto to establish secure connection, then establish second key – symmetric session key – for encrypting data

session key, K_S

- Bob and Alice use RSA to exchange a symmetric key K_S
- once both have K_S, they use symmetric key cryptography

RSA in practice: session keys



Public Key Cryptography: Summary

- Why public key cryptography is so powerful:
 - No need to exchange secret keys securely
 - Only the receiver of encrypted information holds the secret key
 - Public keys are exactly that: public!
- Examples of public key algorithms:
 - Merkle-Helman knapsack
 - Rivest-Shamir-Adleman (RSA)
 - Pretty Good Privacy (PGP)

Cryptography: the big picture

- Algorithms underlying secure communication over the Internet
 - Pervades almost everything we use
 - Example: HTTPS? (we'll see more about that soon...)
- Specific algorithms like AES and RSA are widely implemented on host and server systems
- So far: mainly confidential communication

 Next lectures: We'll see how cryptography is a building block for integrity and authenticity of communication as well