

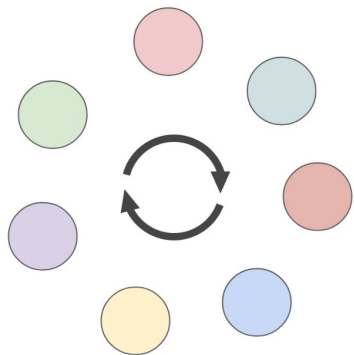
# An Adaptive Tree Algorithm to Approach Collision-Free Transmission in Slotted ALOHA

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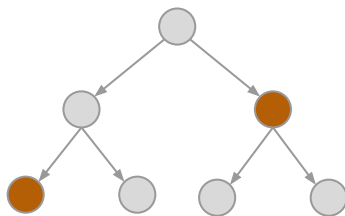
**Molly Zhang, Luca de Alfaro, JJ Garcia-Luna Aceves**

University of California, Santa Cruz

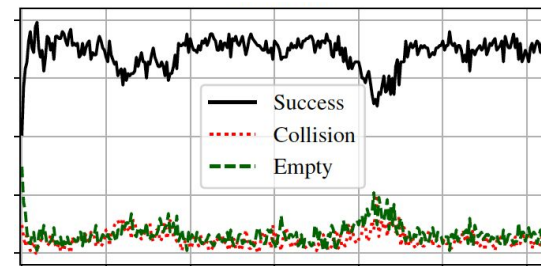
# Outline



Problem Statement

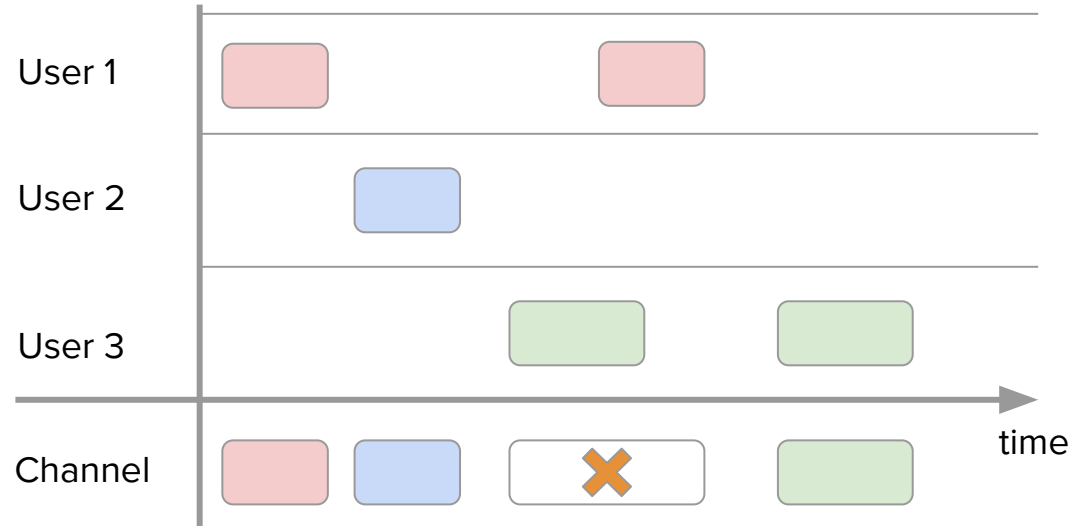
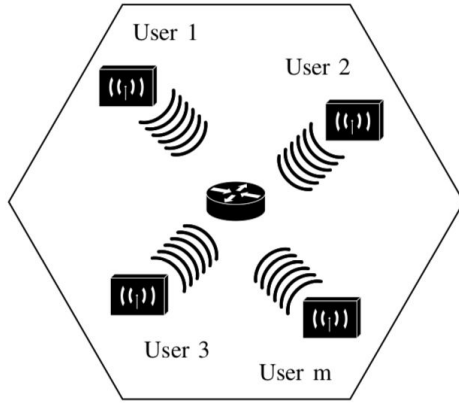


Adaptive Tree ALOHA

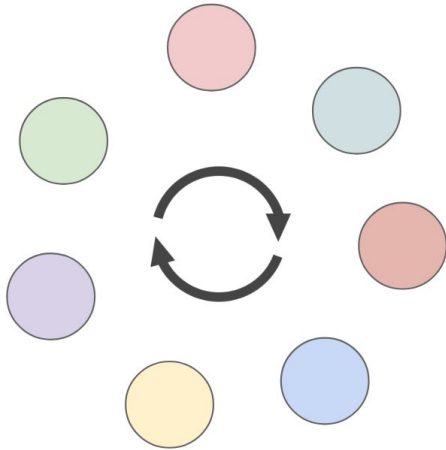


Performance

# Setting: Time-Slotted Channel Access

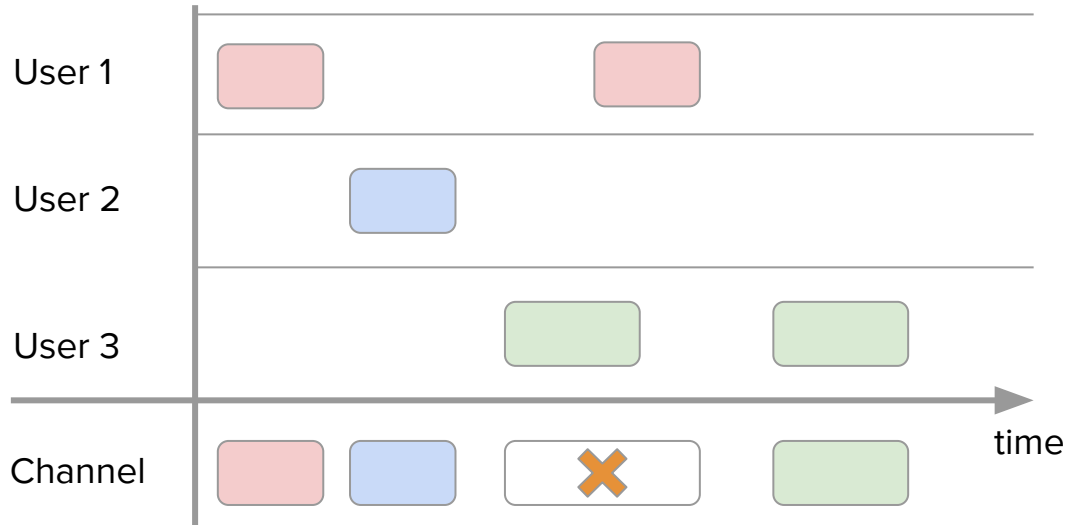


# Goal: Learning Coordination in Channel Access



- Turn Taking
- High Network Utilization
- Avoid collisions
- Avoid empty time slots

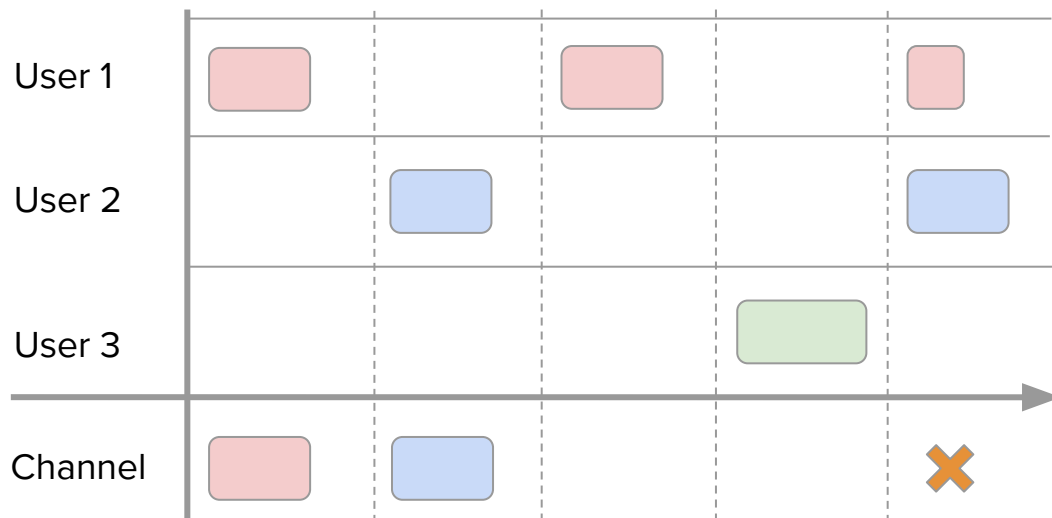
# History: ALOHA



ALOHA protocol:  
Transmit when you like,  
and if there are  
collisions, retry.

Max utilization  $\approx 18\%$

# History: Slotted ALOHA



**Slotted ALOHA** protocol:  
Time divided to time  
slots. Transmit at the  
beginning of time slots.

Max utilization  $\approx 37\%$

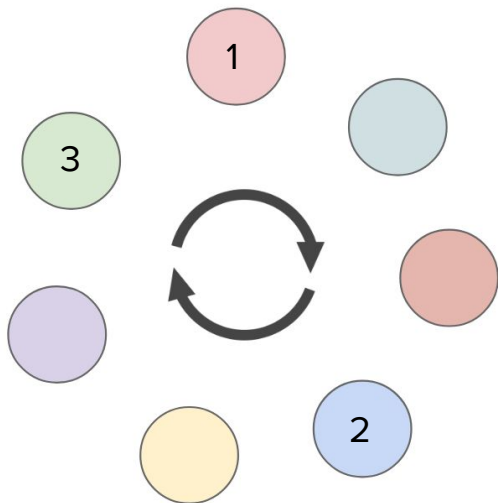
# History: Slotted ALOHA with Exponential Backoff

## Exponential Backoff

- Transmit with probability  $p$
- Collision: halves  $p$
- Success: doubles  $p$

Max utilization  $\approx 100\%$  (very unfair condition)

# Goal: Learning Coordination in Channel Access

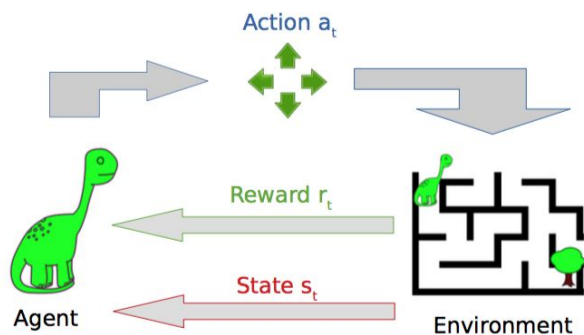


Can we do better?

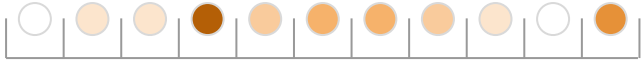
Can nodes learn to coordinate with Reinforcement Learning or Machine Learning?



# Reinforcement Learning and Expert-based Learning

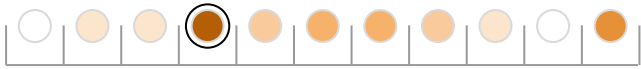


# ALOHA-Q: Choosing transmission slot [\[Chu et al, 2012\]](#)



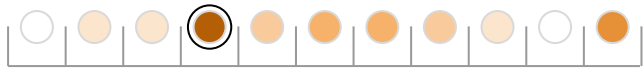
- Learn the weight of slots in a frame.

# ALOHA-Q: Choosing transmission slot [Chu et al, 2012]



- Learn the weight of slots in a frame.
- Transmit in the highest-weight slot

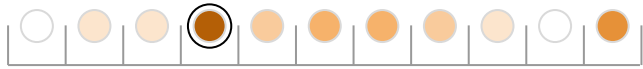
# ALOHA-Q: Choosing transmission slot [Chu et al, 2012]



Transmissions

- Learn the weight of slots in a frame.
- Transmit in the highest-weight slot
- Different nodes learn different slot

# ALOHA-Q: Choosing transmission slot [Chu et al, 2012]



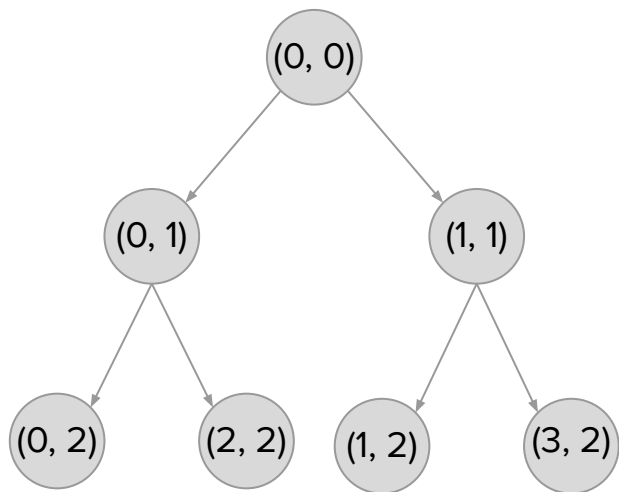
Transmissions

## Problems:

- Frame length  $N$  selection
- Slow learning

# AT-ALOHA

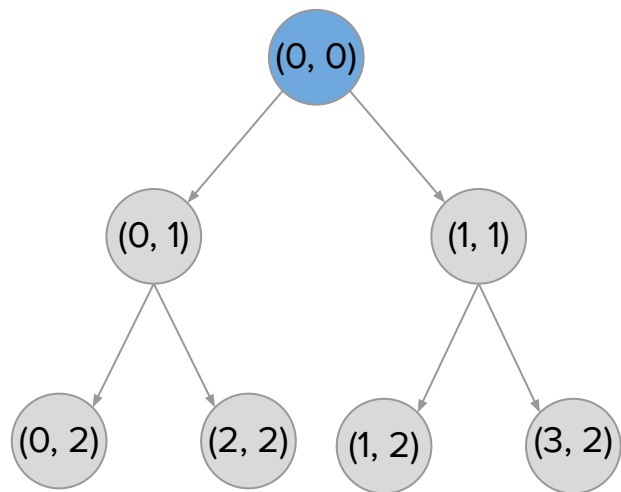
Guide learning and conflict resolution via a policy tree.



$(i, m)$  : transmit at time  $i$  every  $2^m$  slots

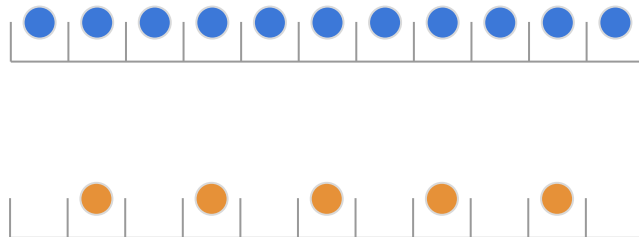
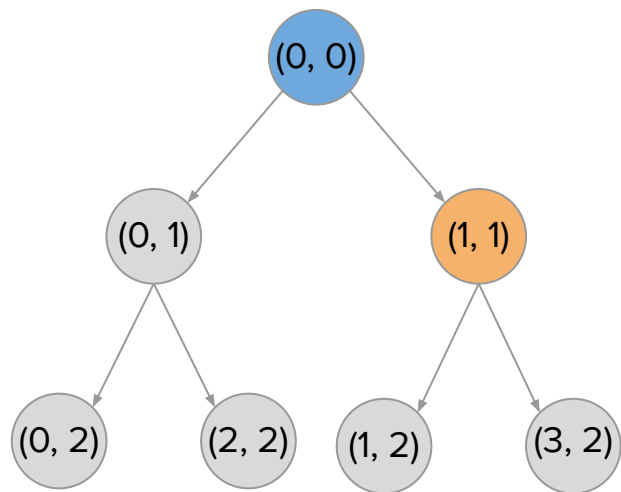
# AT-ALOHA

Guide learning and conflict resolution via a policy tree.



# AT-ALOHA

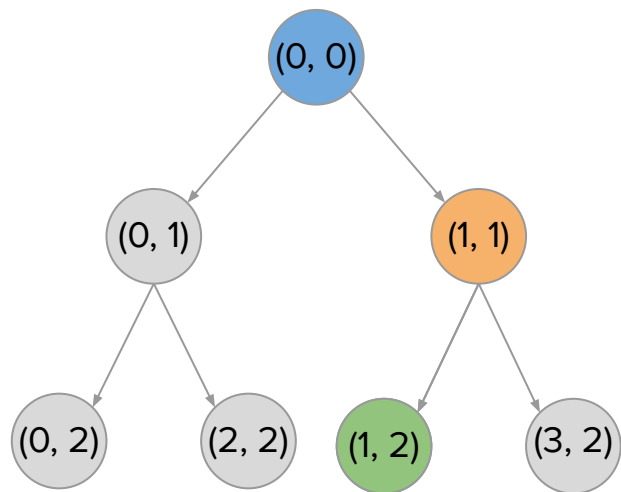
Guide learning and conflict resolution via a policy tree.





# AT-ALOHA

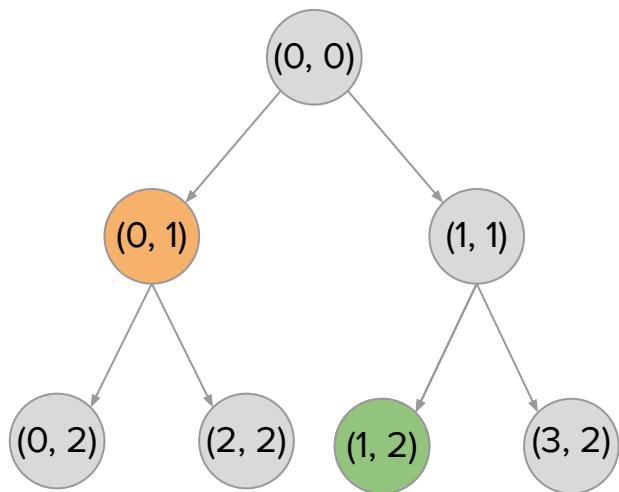
Guide learning and conflict resolution via a policy tree.



Every child transmits half the times of the parent.

# AT-ALOHA

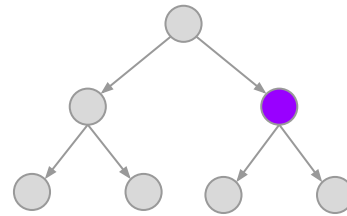
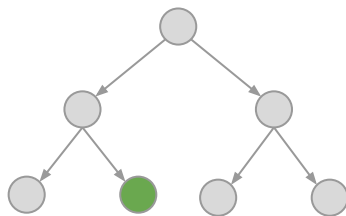
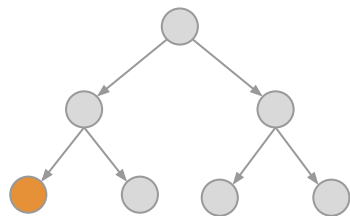
Guide learning and conflict resolution via a policy tree.



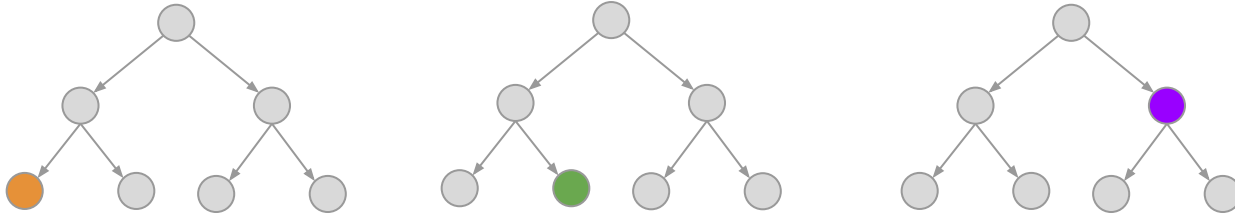
- Nodes that are not one the descendant of the other do not conflict.
- Conflicts are rare. Coordination is facilitated.

# AT-ALOHA

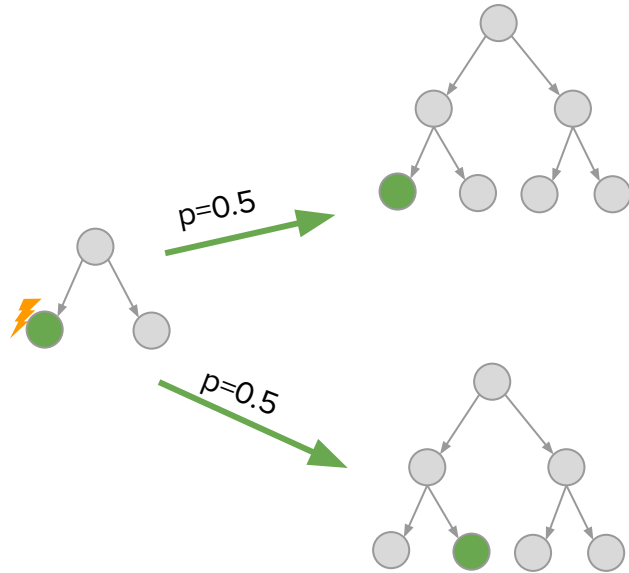
Different nodes learn a different tree to co-exist conflict-free



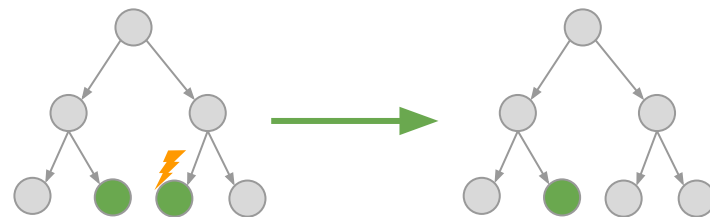
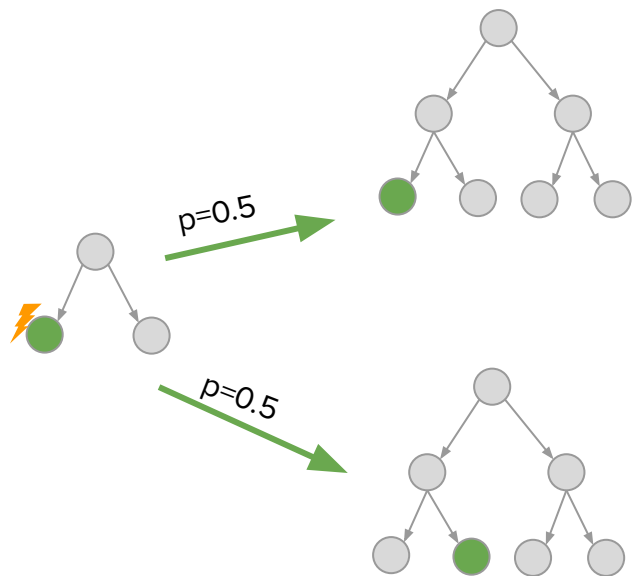
Next: How do the AT-ALOHA nodes learn different trees ?



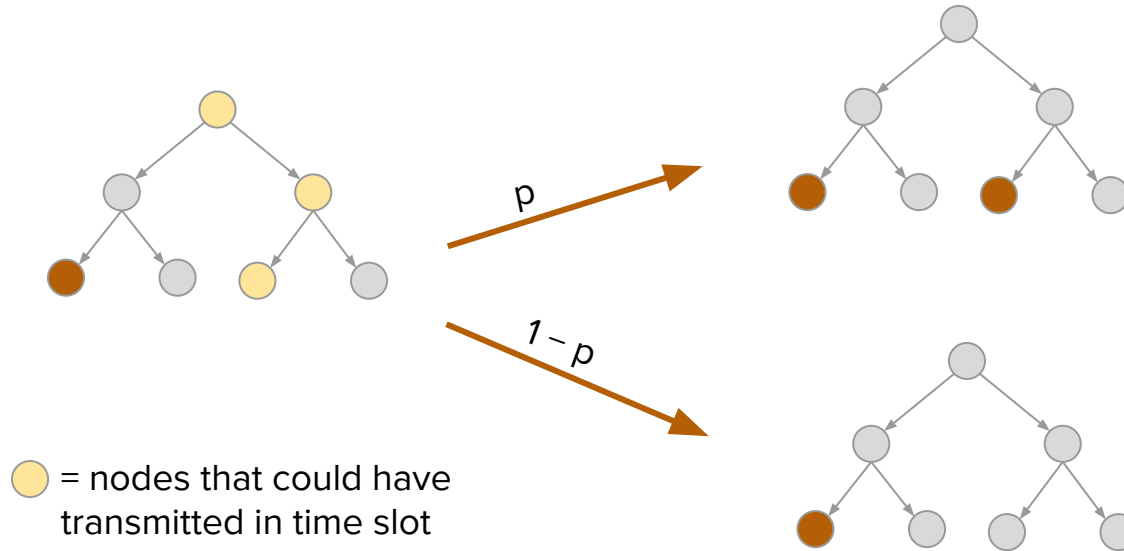
# AT-ALOHA Update: Demotion After Collision ⚡



# AT-ALOHA Update: Demotion After Collision ⚡

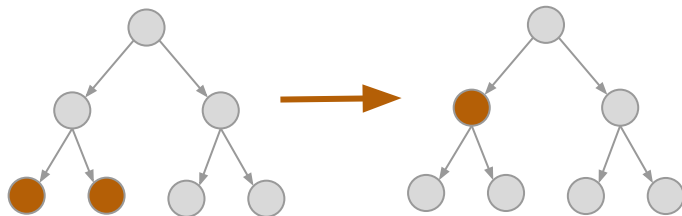


# AT-ALOHA Update: barge into empty slots

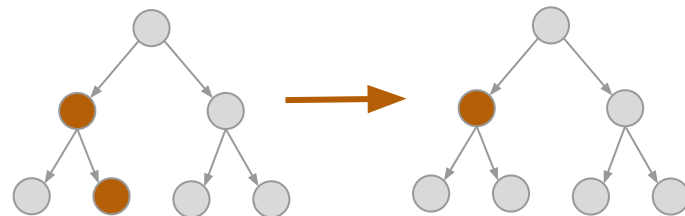


The *barge-in* probability  $p$  is tuned based on the number of active nodes in a network.

# AT-ALOHA Update: Normalization



merge sibling nodes

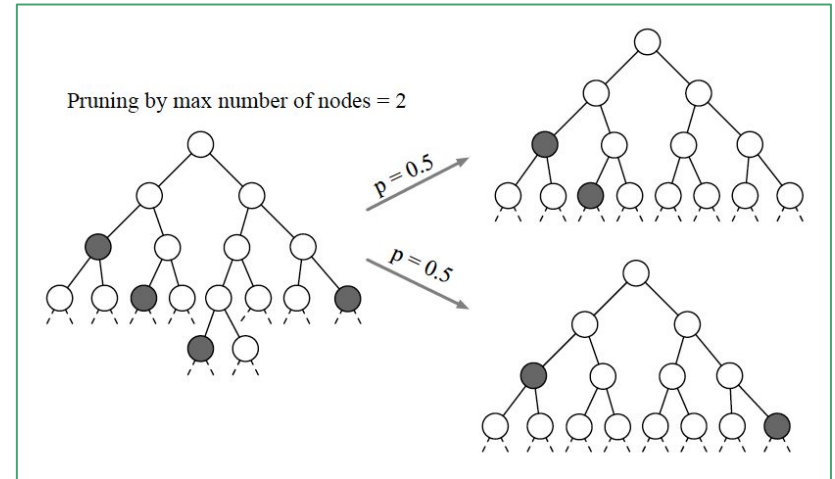
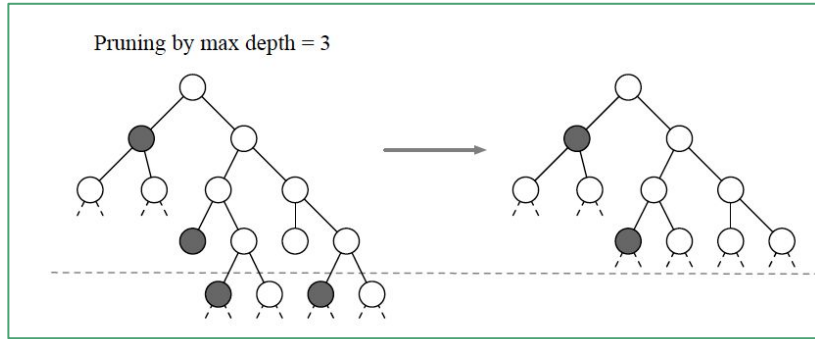


remove redundant descendants



# AT-ALOHA Update

## Pruning to max depth and max number of nodes



# AT-ALOHA: additional tuned parameters

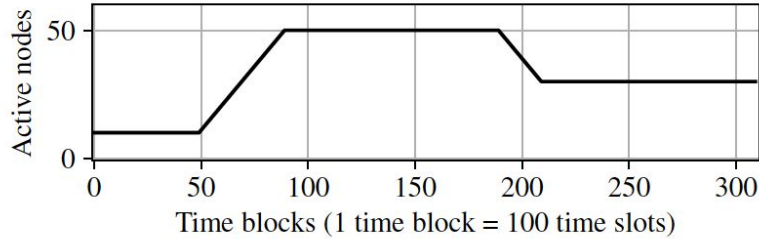
- Maintaining 5% empty slots
  - ◆ “Transmission Tax”: a node has to give up its transmission policy at a small probability
- Maintaining a constant (1.4) empty-to-collision ratio
  - ◆ By tuning barge-in probability
  - ◆ Maximize likelihood of only one transmitting into empty slot

# AT-ALOHA Performance Metric

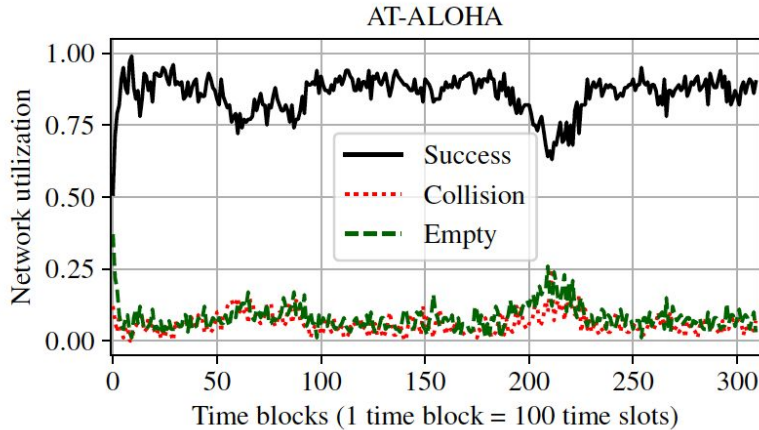
- Network Utilization: Ratio of successful transmission

- Fairness Metric: Jain index  $J = \frac{B^2}{n \sum_{i=1}^n b_i^2}$

# AT-ALOHA Performance

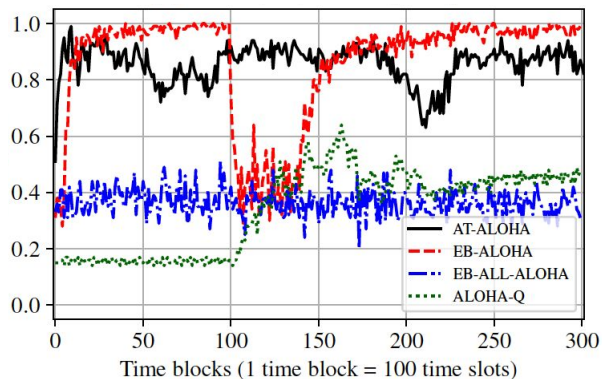


- 10 nodes -> 50 nodes -> 30 nodes
- High Utilization and Low Empty slots or Collisions throughout



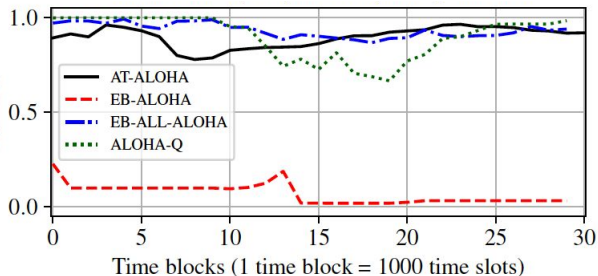
# AT-ALOHA Performance comparison

## Network Utilization



- AT-ALOHA
- EB-ALOHA: ALOHA with exponential backoff
- EB-ALL-ALOHA: ALOHA with exponential backoff applied to all nodes
- ALOHA-Q: Chu et al.

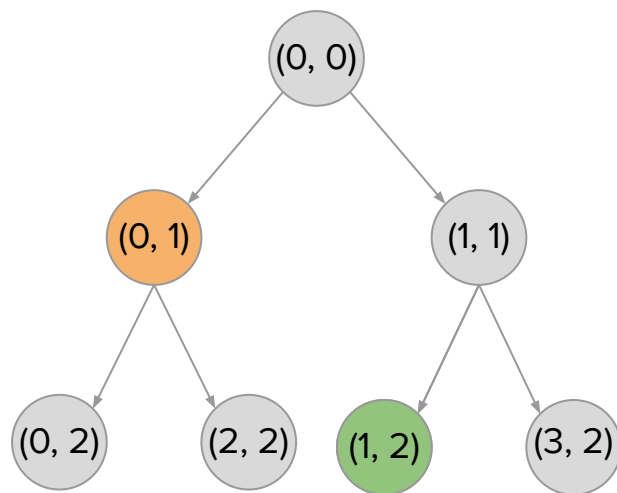
## Fairness



AT-ALOHA has both high network utilization and high fairness under varying network conditions

# Conclusions

- We introduced a “Adaptive Tree” ALOHA protocol.
- Learns to maintain high utilization and fairness under varying network condition



Thank you!