

Vinh Nguyen

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EDUCATION

- **Ecole Polytechnique**

Bachelor of Science - Double degree in Mathematics and Computer Science

Palaiseau, France

Sep 2019 – Jun 2022 (expected)

EXPERIENCE

- **VinAI Research Lab**

AI Engineer Intern

Hanoi, Vietnam

May 2019 - Aug 2019

- Collected raw data from different online sources to create **PlasticVNOI**, a dataset consisting of over **1000 images containing plastic bags**. Most of the images were then annotated manually, while the others were machine-annotated and human-verified.
- Integrated the **PlasticVNOI dataset** with the well-known **PASCAL VOC dataset**, and eventually used the combined data to develop an accurate **Faster RCNN** model to detect plastic bags on many polluted streets in Vietnam.
- Languages - Technologies: **Python, Tensorflow, OpenCV, Keras**.
- Source: <https://github.com/VinAIRResearch/plasticbag-faster-rcnn>.

- **HUS High School for Gifted Students**

Teaching Assistant

Hanoi, Vietnam

Jan 2017 - Jan 2019

- Taught **C/C++ programming language, algorithms and data structures** to a group of 10 students preparing for the Vietnam National Olympiad in Informatics.

ACHIVEMENTS AND AWARDS

- **Ranked 1st**, Southwestern Europe Regional Contest (SWERC) 2019-2020

Jan 2020

- Competed in a team of three to solve 10-12 algorithmic problems in five hours, using C++/Python. In total, 100 teams from 51 institutions of Southwestern Europe (France, Switzerland, Spain, Italy, Portugal and Israel) participated in this contest. Qualified for the ICPC World Finals 2020 in Moscow.

- **Gold Medal**, Vietnam National Olympiad in Informatics

Jan 2018

- Competed individually to solve 4 algorithmic problems in **C++** during 3 hours. The competition was officially organized by Vietnam Ministry of Education and Training, in which over 10,000 high school students across Vietnam participated.

- **Gold Medal**, Singapore National Olympiad in Informatics

Mar 2018

- Invited to Singapore to compete with the best contestants in Southeast Asia, solving algorithmic problems in 5 hours. Won the first place with a perfect score.

- **Top 1%**, Codeforces

- [Codeforces](#) is a competitive programming website with over 60,000 active users.

PROJECTS

- **React 2D Gameboard, HSGS Hackathon 2018**

- Led a team of 4 students to design the online graphical interface for several 2D math puzzles with **React**.
- Source: <https://github.com/ngthanhvinh/hsgs-hackathon-18>.

- **ObjTest**

- A web app for object classification, utilizing the **VGG16 pretrained model**.
- Languages - Technologies: **Python, JavaScript, NodeJS, Flask, React, HTML, CSS, Tensorflow, Keras**.
- Source: <https://github.com/ngthanhvinh/ObjTest>.