```
// Bai toan cai ba lo 1
// Moi do vat co so luong khong han che
// Giai bang phuong phap THAM AN
      #include <stdio.h>
      #include <malloc.h>
      #include <string.h>
      typedef struct {
             char TenDV[20];
             float TL, GT;
             int PA;
      }DoVat;
      DoVat * ReadFromFile(float *W, int *n){
         FILE *f;
         f = fopen("CaiBalo1.INP", "r");
         fscanf(f, "%f",W); // Xac dinh trong luong Ba lo
              DoVat *dsdv;
              dsdv=(DoVat*)malloc(sizeof(DoVat));
              int i=0;
              while (!feof(f)){
               fscanf(f, "%f%f",&dsdv[i].TL,&dsdv[i].GT);
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fgets(dsdv[i].TenDV,20,f);
        dsdv[i].TenDV[strlen(dsdv[i].TenDV)-1]='\0';
        dsdv[i].PA=0;
        i++;
        dsdv=(DoVat*)realloc(dsdv, sizeof(DoVat)*(i+1));
              *n=i;
       }
  fclose(f);
   return dsdv;
}
void swap(DoVat *x, DoVat *y){
       DoVat Temp;
       Temp = *x;
       *x = *y;
       *y = Temp;
}
void BubbleSort(DoVat *dsdv, int n){
      int i,j;
      for(i=0; i<=n-2; i++)
        for (j=n-1; j>=i+1; j--){
              float DGJ = dsdv[j].GT/dsdv[j].TL;
              float DGJ_1 = dsdv[j-1].GT/dsdv[j-1].TL;
              if (DGJ>DGJ_1)
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swap(&dsdv[j],&dsdv[j-1]);
      }
}
void InDSDV(DoVat *dsdv ,int n, float W){
     int i;
     float TongTL=0.0, TongGT=0.0;
     printf("|---|------|\n");
     printf("|%-3s|%-20s|%-9s|%-9s|%-9s|\n", "STT", " Ten Do Vat
     ","T. Luong", "Gia Tri", "Don Gia", "P. An");
     printf("|---|-----|\n");
     for(i=0;i<n;i++){
           printf("|%-3d",i+1);
           printf("|%-20s",dsdv[i].TenDV);
           printf("|%-9.1f",dsdv[i].TL);
           printf("|%-9.1f",dsdv[i].GT);
           printf("|%-9.1f",dsdv[i].GT/dsdv[i].TL);
           printf("|\%-9d|\n",dsdv[i].PA);
           TongTL=TongTL+dsdv[i].PA * dsdv[i].TL;
           TongGT=TongGT+dsdv[i].PA * dsdv[i].GT;
     }
     printf("|---|-----|\n");
     printf("Trong luong cua ba lo= %9.1f\n",W);
```

```
printf("Tong trong luong= %9.1f, Tong gia tri= %9.1f\n", TongTL,
      TongGT);
}
void Greedy(DoVat *dsdv,int n, float W){
 int i;
 for(i= 0; i<n; i++) {
  dsdv[i].PA= (W/dsdv[i].TL);
  W = W-dsdv[i].PA * dsdv[i].TL;
 }
}
int main(){
      int n;
      float W;
      DoVat *dsdv;
      dsdv=ReadFromFile(&W, &n);
  BubbleSort(dsdv,n);
      Greedy(dsdv,n,W);
      InDSDV(dsdv,n,W);
      free(dsdv);
      return 0;
}
```