

## **CAPTURE THE FLAG**

### **INTRODUCTION:**

An event with completely new concept. The event which will help you explore the real technical world.

The theme of the event is IT for sustainability. In recent years climate change has become an international concern, touching on politics, an uncertain economy, business and international security. Sustainability in an enterprise can mean small adjustments or a major reorientation. Information technology (IT) is not itself a big part of the problem but it can be a big part of the solution. In addition to data-centre optimisation and other operational issues such as teleworking, companies are now leveraging IT capabilities to facilitate sustainability initiatives across the enterprise in new areas.

### **EVENT SPECIFICATION:**

A set of problems, each carrying different weight (score) will be floated. Any participant will be allowed to solve any problem. All they have to do is score the maximum to win the event.

The questions will be based on different tech stacks, which might be completely alien to participants. The event will be for at least 5 hours.

Time duration will allow students to explore more about the tech stack related to the problems they want to solve. Most of the problems would be set such that students realize where their code gets hacky and gets prone to vulnerabilities.

### **GENERAL RULES:**

1. Competition duration is 5 hours
2. 8-10 problem situations will be given
3. Teams can access the internet throughout the competition
4. Partial marking will be done if the team is unable to identify the vulnerability correctly

### **TEAM SPECIFICATIONS:**

Team size: 2-3 members

**EVENT COORDINATOR:**

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