INTEGRATION TEST OF MOCK C

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1. **Test case 1: TC\_PRINT\_INTERFACE\_IN\_2 DIFFERENT\_MODES**

|  |  |
| --- | --- |
| Test | Result |
| Normal mode |  |
| Administrator mode |  |

Table 1. Test result of TC\_PRINT\_INTERFACE\_IN\_2 DIFFERENT\_MODES.

1. **Test case 2: TC\_RUN\_TASK\_IN\_ADMIN\_MODE**

|  |  |
| --- | --- |
| Test | Result |
| Exit task |  |
| Stop program task |  |

Table 2: Test result of TC\_RUN\_TASK\_IN\_ADMIN\_MODE.

1. **Test case 3: FULL\_GAME\_WITH\_OUT\_STOP\_REQUEST**

|  |  |
| --- | --- |
|  | Result |
| In terminal |  |
| In top\_player.txt |  |
| In log.txt |  |

Table 3: Test result of FULL\_GAME\_WITH\_OUT\_STOP\_REQUEST.

1. **Test case 4**: **TC\_INPUT\_GUESS\_NUMBER**

|  |  |
| --- | --- |
|  | Result |
| In top\_player.txt |  |
| In log.txt |  |

Table 3: Test result of FULL\_GAME\_WITH\_OUT\_STOP\_REQUEST.

Note: oldest is below, latest is top. When user does not finish game, data won’t be saved to top\_player.txt.

1. **Test case 5: TC\_DATA\_SAVE\_TO\_FILES**

Due to the test result so I can’t get in a photo so in this test case you can open the file for checking.