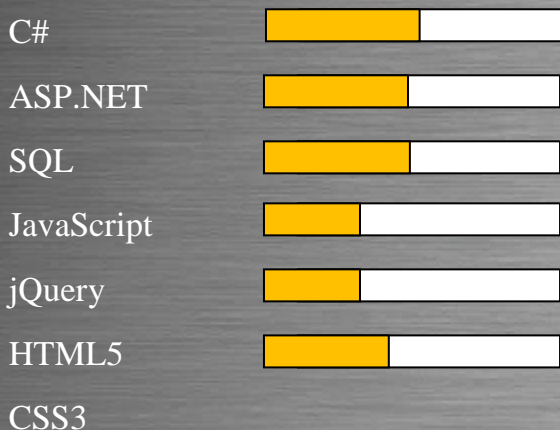




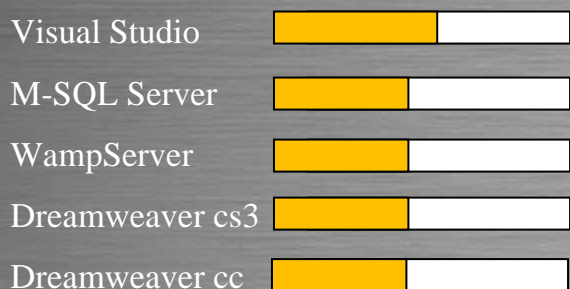
PHAM TRUNG KIEN

.NET DEVELOPER

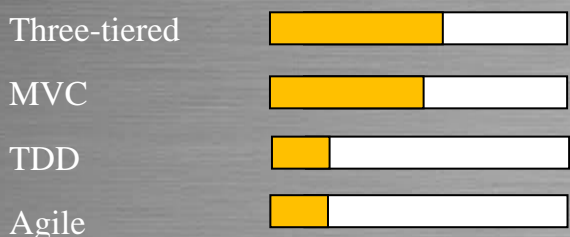
PROGRAMMING LANGUAGES



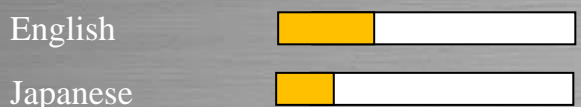
SOFTWARE



ARCHITECTURE AND DEVELOPMENT METHODOLOGIES:



LANGUAGES



April, 10th, 1993.



Dinh Van, Lam Ha, Lam Dong.



(+84) 1679 594 467.



kienpt2015@outlook.com.

EDUCATIONAL BACKGROUND

- October-2011 University of Information Technology (Vietnam National University – Ho Chi Minh City).
- Major: Computer Science.

CAREER OBJECTIVES

- To seek a position offering me a working environment where employs excellent programmers and where senior students may participate in significant training campaigns.
- To enhance software development knowledge, to gain practical experience, and to promote career passion in such environment to get ready for a professional developer in the future.

SHORT-TERM AIMS

- To gain experience in .Net developer at the company.
- To build relationships with other employees and company's clients.
- To gain the Japanese N5 certificate on December 30, 2015.
- To gain IELTS certificate in June, 2016.

LONG-TERM AIMS

- To enhance programming and design capability to be capable of the technical head position within next 2 years and professional programmers 2 years later.
- To improve foreign languages skills to contribute my little efforts to make the company develop to one of top Vietnamese companies in software development for foreign market.

ACTIVITIES

- March 15, 2014 Participate in “PROGRAMMING ALGORITHM – UIT ACM” contest by Venture Associations Computer Science organization.
- May 10 – May 20, 2014 Participate in scholarly contest “CS CUP” for students University of Information Technology.
Participated in examination entrance support campaign (Tiep Suc Mua Thi) held by Ho Chi Minh City University of Technology and Education.

ACHIEVEMENT

- Completed the MCSA course organized by Newstart center on July- 4th 2012.
- Completed the soft skill course (If You are a Student - Neu Ban La Sinh Vien - course) held by Bach Khoa Training Center on May- 5th 2013.
- 2013 Was co-awarded Second Prize together with AICS team with Crossmatrix game product in the hackthon course held by UIT.
- In September 2014, was awarded the Creativity Prize together with AICS team in the contest of 24h Creativity held by the ITP with the product "Lockabulary" designed for monitor locking and

PERSONAL SKILLS STRONG

- To be capable of working with English (document reading and research)
- To be able to work in group.
- To be independent and take responsibility in assigned tasks.
- Honest, responsible for progress in work

HOBBIES AND INTERESTS



Badminton



Travel



Basketball



Football

C# Programming Language**Project:** Vietnamese math chess game programming**Responsibility:**

Set plan, develop work progress schedule, write report, do presentation and participate in coding (15% of the whole project)

Achievement: Made a report speech for the first time and learned about presentation slide and presentation method.

Work in group practically.

The project gained a score of 10.

C# Programming Language**Project:** Vietnamese math chess game programming**Responsibility:**

Set plan, develop work progress schedule, write report, do presentation and participate in coding (15% of the whole project)

Achievement: Made a report speech for the first time and learned about presentation slide and presentation method.

Work in group practically.

The project gained a score of 10.

Introduction to Software Engineering.**Project:** Hotel management using C#

Responsibility: Design a database modelling DFD and code the whole project, write report and make presentation.

Achievement: Learned about software development progress and database models.

However, the report progress encountered technical issues thus the gained score is not high.

The development progress utilized the third-party technology dotnetbar to draw dynamic report charts, SAP Crystal Reports to write report thus the overall score was improved.

The project gained a score of 7.5.

Development of Object-oriented Software.**Project:** Hotel management using C#

Responsibility: Design database using UML, code (>50% of the whole project), write report and make presentation.

Achievement: Relatively learned about and use UML.

This project required extensively capabilities while work amount diversification was insufficient, thus the gained score was not favorable.

However, aside from theories, I still learned more about report writing reflecting to the longest report during the learning program (over 300 pages).

The project gained a score of 8.

.NET Technology**Project:** Seminar of ASP.NET MVC topic

Responsibility: Design database, code (>50% of the whole project), write report and make presentation.

Achievement: Worked with MVC model, entity framework for the first time.

The personal feeling reflected the significant improvement; however, it was unknown if the computer or framework caused failure in visual updating each time a property was added or edited.

The solution was to delete all the table content in EF and add again.

The project gained a score of 6.5.

Artificial Intelligence:

Project: Math chess game programming using AI.

Responsibility: Improved and enhanced the C# Programming Language project.

Achievement: Learn about AI and related algorithms.

The project gained a score of 8.5.

Computer Graphics

Project: visually simulate images and operation of submarine using OpenGL.

Responsibility: Find ideas, support tools, simulation design using Zbrush and do presentation.

Achievement: Despite committing difficulties in finding and using a suitable 3D drawing tool, thanks to the assignment of each group member to find a software then collect suggestions, the problem was solved ultimately.

The project gained a score of 8.

Knowledge-based Systems:

Project: Vocational counseling system

Responsibility: Set plan, design database, coding (>60% of the whole project) and participate in report writing and presentation.

Achievement: Understood the internal structure of the knowledge-based systems, classified and worked with typical knowledge based systems.

The project gained a score of 8.