

Fresher Android

GST PTG Fresher Training
Git Flow





GLOBAL SMART
TECHNOLOGIES



Basic Syntax

#1. Package definition and imports

A source file may start with a package declaration:

```
package my.demo  
import kotlin.text.*  
// ...
```

Classes in Kotlin are declared using the keyword **class**:

```
class Invoice { /*...*/ }
```

#2. Functions

Functions in Kotlin are declared using the **fun** keyword:

```
fun double(x: Int): Int {  
    return 2 * x  
}  
fun message(str: String) {  
    println(str)  
}
```

#3. Variables

Read-only variables are defined using the keyword **val**

```
val a: Int = 1 // immediate assignment
val b = 2      // `Int` type is inferred
val c: Int    // Type required when no initializer is provided
c = 3         // deferred assignment
```

Variables that can be reassigned use the keyword **var**

```
var x = 5 // `Int` type is inferred
x += 1
```

#4. Conditional expressions

In Kotlin, **if** is an conditional expression:

```
// Traditional usage
```

```
var max = a
```

```
if (a < b) max = b
```

```
// With else
```

```
var max: Int
```

```
if (a > b) {
```

```
    max = a
```

```
} else {
```

```
    max = b
```

```
}
```

```
// As expression
```

```
val max = if (a > b) a else b
```

#5. Nullable values and null checks

A reference must be explicitly marked as nullable or null by “?”

Example:

```
fun parseInt(str: String): Int? {  
    // ...  
}
```

The keyword **null** represent for the null value

EMPTY



NULL

Basic Syntax. Summary

- Package definition and imports
- Functions
- Variables
- Conditional expressions
- Nullable values and null checks
- Q&A



GLOBAL SMART
TECHNOLOGIES

Basic Types



#1. Numbers – built-in types

Kotlin provides a set of built-in types that represent numbers with different sizes, hence, value ranges:

Type	Size (bits)	Min value	Max value
Byte	8	-128	127
Short	16	-32768	32768
Int	32	-2,147,483,648 (-2^{31})	2,147,483,647 ($2^{31} - 1$)
Long	64	-9,223,372,036,854,775,808 (-2^{63})	9,223,372,036,854,775,807 ($2^{63} - 1$)

All variables initialized values not exceeding the maximum value of the expect type.

```
val one = 1 // Int
val threeBillion = 3000000000 // Long
val oneLong = 1L // Long
val oneByte: Byte = 1
```

#2.Numbers – floating-point numbers

Kotlin provides a set of built-in types that represent numbers with different sizes, hence, value ranges:

Type	Size (bits)	Significant bits	Exponent bits	Decimal digits
Float	32	24	8	6-7
Double	64	53	11	15-16

For variables initialized with fractional numbers, the compiler infers the **Double** type

```
val pi = 3.14 // Double
```

```
val e = 2.7182818284 // Double
```

```
val eFloat = 2.7182818284f // Float, actual value is 2.7182817
```

#3. Numbers – literal constants

There are the following kinds of literal constants for integral values:

Decimals: 123

Longs are tagged by a capital L: 123L

Hexadecimal: 0x0F

Binaries: 0b00001011

You can use underscores to make number constants more readable:

```
val oneMillion = 1_000_000
```

```
val creditCardNumber = 1234_5678_9012_3456L
```

```
val socialSecurityNumber = 999_99_9999L
```

```
val hexBytes = 0xFF_EC_DE_5E
```

```
val bytes = 0b11010010_01101001_10010100_10010010
```

#4. Characters

Characters are represented by the type **Char**

```
fun check(c: Char) {  
    if (c == 1) { // ERROR: incompatible types  
        // ...  
    }  
}
```

Character literals go in single quotes: '1'

The following escape sequences are supported: \t, \b, \n, \r, \', \", \\ and \\$.

#5. Booleans

The type **Boolean** represents booleans, and has two values: **true** and **false**.

Built-in operations on booleans include

- `||` – lazy disjunction
- `&&` – lazy conjunction
- `!` - negation

#6. Arrays

Arrays in Kotlin are represented by the **Array** class.

To create an array, we can use a library function `arrayOf()` and pass the item values to it:

```
val arr = arrayOf(1, 2, 3)
```

or use the `Array` constructor that takes the array size and the function that can return the initial value:

```
// Creates an Array<String> with values ["0", "1", "4", "9", "16"]
val asc = Array(5) { i ->
    (i * i).toString()
}
asc.forEach { println(it) }
```

To call the members of array, use `get/set` function or the `[]` operation.

#7. Strings

Strings are represented by the type **String**.

```
val str : String = "This is a string"
```

You can concatenate strings using the + operator.

A raw string is delimited by a triple quote (""")

```
val text = """  
|Tell me and I forget.  
|Teach me and I remember.  
|Involve me and I learn.  
|(Benjamin Franklin)  
""".trimMargin()
```


#8. Operations

Kotlin supports the standard set of arithmetical operations over numbers (+ - * / %)

Division of integers always returns an integer

```
val x = 5 / 2
//println(x == 2.5) // ERROR: Operator '==' cannot be applied to
'Int' and 'Double'
println(x == 2)

val y = 5L / 2
println(y == 2L)

val z = 5 / 2.toDouble()
println(z == 2.5)
```

#9. Comparison

Equality checks:

`a == b`

`a != b`

Comparison operators:

`a < b`

`a > b`

`a <= b`

`a >= b`

Range instantiation and range checks:

`a..b`

`x in a..b`

`x !in a..b`

- Numbers – built-in types
- Numbers – floating-point numbers
- Numbers – literal constants
- Characters
- Booleans
- Arrays
- Strings
- Operations
- Comparison
- Q&A



GLOBAL SMART
TECHNOLOGIES



Control Flow

#1. If Expression

The **if** statement specifies one or more statements to execute if an expression evaluates to true

```
// Traditional usage  
var max = a  
if (a < b) max = b
```

The **if** statement can have **else** branch:

```
// With else  
var max: Int  
if (a > b) {  
    max = a  
} else {  
    max = b  
}
```

The **if** can work as a expression:

```
val max = if (a > b) a else b
```

#2. When Expression

when expression evaluates a section of code among many alternatives.

```
when (x) {  
  1 -> print("x == 1")  
  2 -> print("x == 2")  
  else -> { // Note the block  
    print("x is neither 1 nor 2")  
  }  
}
```

when matches its argument against all branches sequentially until some branch condition is satisfied.

The **else** branch is evaluated if none of the other branch conditions are satisfied.

If many cases should be handled in the same way, the branch conditions may be combined with a comma:

```
when (x) {  
  0, 1 -> print("x == 0 or x == 1")  
  else -> print("otherwise")  
}
```

#3. For Loops

for loop iterates through anything that provides an iterator.

```
for (item in collection) print(item)
```

```
for (item: Int in ints) {  
    // ...  
}
```

```
for (i in 1..3) {  
    println(i)  
}
```

```
for (i in 6 downTo 0 step 2) {  
    println(i)  
}
```

#4. While Loops

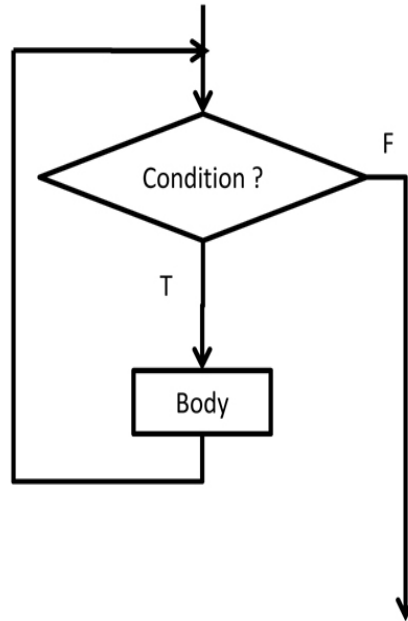
while and **do..while** work as usual

```
while (x > 0) {  
    x--  
}
```

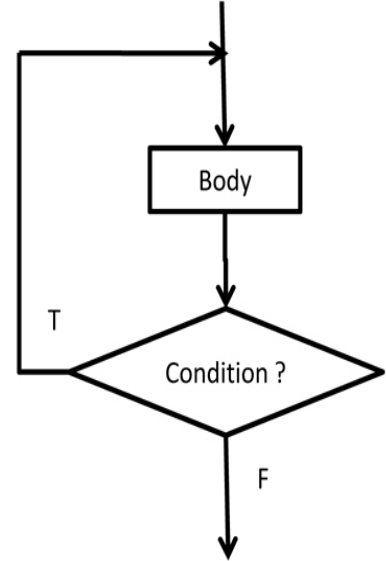
```
do {  
    val y = retrieveData()  
} while (y != null) // y is  
visible here!
```

While versus Do-While Loops

while(condition)
body;



do {
 body;
} while(condition);



- If Expression
- When Expression
- For Loops
- While Loops
- Q&A



GLOBAL SMART
TECHNOLOGIES

Returns & Jumps



#1. Returns and jump

Kotlin has three structural jump expressions:

return By default returns from the nearest enclosing function or anonymous function.

break Terminates the nearest enclosing loop.

continue Proceeds to the next step of the nearest enclosing loop.

All of these expressions can be used as part of larger expressions

```
val s = person.name ?: return
```

#2. Break and Continue labels

Any expression in Kotlin may be marked with a label. Labels have the form of an identifier followed by the @ sign.

Then we can qualify a **break** or a **continue** with a label

```
loopA@ for(i in 1..100) {  
    println(i)  
    if (i ==10) {  
        break@loopA  
    }  
}
```

Returns & Jumps. Summary

- Returns and jump
- Break and Continue labels
- Q&A

Assignment 1: Write a program to find all numbers divisible by 7 but not multiples of 5, between 10 and 200 (counting 10 and 200). The resulting numbers will be printed as strings on a line, separated by commas.

Assignment 2: Write a program that input a two-digit integer number. Convert and print out the value of inputted number in binary and hexadecimal.

Assignment 3: Enter an array of integer numbers $a_0, a_1, a_2, \dots, a_{n-1}$. Do not use any other array, print the above array screen in ascending order.

Assignment 4: Enter a string. Count the number of words in the string. Capitalize the first letter of the word if it begins for a sentence.

Assignment 5: Write a program input month and year, print out the number of days that month.

Thank you

