# Duc Nguyen GitHub LinkedIn

# SPECIALIZATION: Backend, Cloud Computing, Deep learning

### **EDUCATION**

Dickinson College May 2025

Degree (BS), Majors (Computer Science, Mathematics)

Carlisle, PA

- Accumulative GPA: 3.9 Mathematics major: 4.0 Computer Science major: 4.0
- Relevant Coursework: Principles of Object-Oriented Design, Tools and Techniques for Software Development, Data Structures and Problem Solving, Topic in Decision Science, Computability and Complexity, Computing Abstraction, Operation Research, Analysis of Algorithm.

# TECHNICAL SKILLS

- Programming language: Python, JavaScript, Java
- Technology: Pytorch, React.js, Redux.js, Node.js, Express.js, MongoDB, PostgreSQL, Vue.js, HTML, CSS
- Miscellaneous: Jest, Cypress, Docker, Git, Bash, GitHub Action
- Cloud services: AWS, Azure, Digital Ocean
- Operating System: Linux

#### WORK EXPERIENCE

VinBrain LLC May 2023 - August 2023 Machine Learning Engineer Intern Hanoi, Vietnam

- VinBrain focuses on AI products for healthcare such as software for automated X-ray diagnostics (vinbrain.net).
- Trained deep learning models for classification and segmentation tasks to detect anomalies on 2D chest images dataset using Pytorch.
- Improved code quality by refactoring Python scripts for preprocessing and calculating metric stage of the training pipeline, which reduced code size by 40 %.
- Wrote documentation and debugged code for the rectal cancer project.

GoStream LLC May 2022 - August 2022

#### Software Engineer Intern

Vinh, Vietnam

- GoStream 's products allow multi-platform livestream and manage online store (GoStream).
- Worked with the backend team and wrote API middleware for authentication of TikTok shop service using AWT token verification.
- Built task report web application for internal employees implementing Model-View-Controller backend architecture using tech stack Vue.js, Express.js, Node.js, and MongoDB
- Launched prototype on AWS EC2 instance and automated CI/CD process with GitHub Action.

### **FarmData**

### Open-source contributor

- Collaborated with developers in a team and identified serious bugs in the application's user interface, including loss of display information when
- Leveraged Cypress testing efficiency by creating functionality that allows logging to the terminal in headless mode.
- Wrote **Drupa**l scripts allow retrieving users' permission and role when login.
- Opened 2 issues and created 4 pull requests in upstream repositories.

Polymath Jr May 2023 – August 2023 Program participant

- Polymath Ir is a collaborative mathematical research program for undergraduates (Polymath).
- Worked on project Survey in Theoretical Computer Science under the supervision of Daniel Hathcock of Carnegie Mellon University.
- Wrote survey on Maximum Matching problems.

# **PROJECTS**

# Dining service review (Github)

- Created a web application enabling college students to conveniently access the weekly menu and rate food items using descriptive keywords using React.js, Redux, Express.js, Node.js, and MongoDB.
- Created a content management interface that allows managers to organize weekly menus, and store image files in cloud platform Azure Blob.
- Deployed <u>prototype</u> on cloud service **AWS EC2**.

#### CheXpert Classification (Github)

- Created a comprehensive training workflow for conducting classification on a chest X-ray dataset encompassing five distinct classes with (Pytorch)
- Achieved highest mean AUC of 89% when implementing the Convolutional Neural Network (CNN) model with Densenet121 as a backbone.

#### SIIM-ACR segmentation (Github)

- Preprocessed dicom medical images of chest x-rays and built a training pipeline to identify and segment Pneumothorax disease in chest x-rays
- Implemented U-Net-like architectures (UNet, ResUnet) and achieved the highest average dice score of 80% with U-Net employing ResNet34 as the encoder.