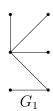
5.1 Exercise: In-class exercises are meant to introduce you to a new topic and provide some practice with the new topic. Work in a team of up to 4 people to complete this exercise. You can work simultaneously on the problems, or work separate and then check your answers with each other. You can take the exercise home, score will be based on the in-class quiz the following class period. Work out problems on your own paper - this document just has examples and questions.

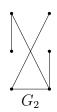
#### 7.2 **Proofs about Graphs and Trees**

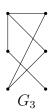
Although this section is named "Proofs", we are actually going to focus on Trees for this section.

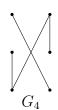
#### 7.2.1 Introduction to Trees

## Question 1









a. How many vertices does each graph have?

 $G_1$  \_\_\_\_

 $G_2$  \_\_\_\_

 $G_3$  \_\_\_\_  $G_4$  \_\_

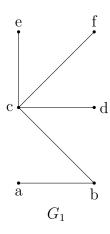
b. How many edges does each graph have?

 $G_1$  \_\_\_\_  $G_2$  \_\_\_\_  $G_3$  \_\_\_\_  $G_4$  \_\_

- c. Which graph is NOT a connected graph?
- d. Which of the graphs has at least one cycle?
- e. Which of the graphs is a tree? Hint: A simple connected graph with no cycles is a tree.

<sup>&</sup>lt;sup>1</sup>From Jim Van Horn's POGIL Activity 16

# ${\rm Question} \,\, {\bf 2}$



a. What is the degree of each of the vertices in  $G_1$ ?

$$deg(a)$$
 \_\_\_\_\_

$$deg(b)$$
 \_\_\_\_\_

$$deg(b)$$
 \_\_\_\_  $deg(c)$  \_\_\_\_

$$deg(d)$$
 \_\_\_\_\_

$$deg(e)$$
 \_\_\_\_\_

$$deg(f)$$
 \_\_\_\_\_

b. List the leaves for  $G_1$ .

Vertices of degree 1 in a tree are called **leaves** of the tree.

 $<sup>^2{\</sup>rm From~Jim~Van~Horn's~POGIL~Activity~16}$ 

### Trees

A **Tree** is a connected simple graph that has no cycles. Vertices of degree 1 in a tree are called **Leaves** of the tree. a

<sup>a</sup>Discrete Mathematics, Ensley and Crawley

### Question 3

3

Given these 6 vertices, draw a tree other than  $G_1$  or  $G_2$ .

e f

c • d

å b

- a. How many edges are in your new tree?
- b. How many leaves on your new tree?
- c. If you removed one edge, would the graph still be connected?

### Property of a tree

A tree with n vertices will have n-1 edges. In other words, it is a connected graph and if you remove an edge then it will become a disconnected graph.

<sup>&</sup>lt;sup>3</sup>From Jim Van Horn's POGIL Activity 16

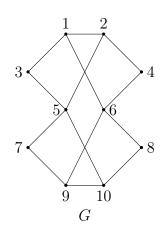
## 7.2.2 Subgraphs and Trees

### Subgraphs

A graph H is a **subgraph** of a graph G if all nodes and edges in H are also nodes and edges in G.

<sup>a</sup>Discrete Mathematics, Ensley and Crawley

## ${\rm Question}_{4} \ {\bf 4}$



 $G_1$ 

 $G_2$ 

a. Draw a graph  $G_1$  above using vertices and edges from  $G_1$ ... Vertices: 1, 2, 5, Edges:  $\{1, 2\}$  and  $\{2, 5\}$ .

Is this a **subgraph**?

Are all the vertices of  $G_1$  also nodes of G?

Are all the edges of  $G_1$  also edges of G?

b. Draw a graph  $G_2$  above using vertices and edges from G... Vertices: 1, 3, 4, Edges:  $\{1, 3\}$  and  $\{3, 4\}$ 

Is this a **subgraph**?

Are all the vertices of  $G_2$  also nodes of G?

Are all the edges of  $G_2$  also edges of G?

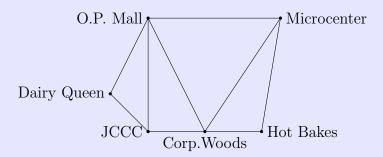
 $<sup>^4</sup>$ From Jim Van Horn's POGIL Activity 16

## 7.2.3 Spanning Trees

## **Spanning Trees**

Let G be a simple connected graph. The subgraph T is a **spanning tree** of G if T is a tree and every node in G is a node in T.

## Example:

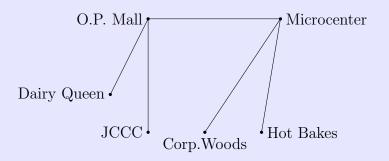


To get from Corporate Woods to JCCC, there are three paths leading into JCCC:

- (1) Directly from  $CW \to JCCC$ ,
- (2) CW  $\rightarrow$  OP Mall  $\rightarrow$  JCCC, and
- (3) CW  $\rightarrow$  OP Mall  $\rightarrow$  Dairy Queen  $\rightarrow$  JCCC

We want to make a graph that connects all locations with the fewest paths. One way to do this is to remove edges of a cycle until no additional edges can be removed without getting a disconnected graph.

One example result is this:



<sup>&</sup>lt;sup>a</sup>Discrete Mathematics, Ensley and Crawley

<sup>&</sup>lt;sup>b</sup>From Jim Van Horn's POGIL Activity 16

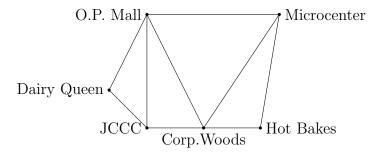
## Spanning Tree algorithm

a

- 1. Begin with a simple connected graph  $G_0$ .
- 2. For each  $i \geq 1$ , as long as there is a cycle in  $G_{i-1}$ ...
  - (a) Choose an edge e in any cycle of  $G_{i-1}$ , and form the subgraph  $G_i$  of  $G_{i-1}$  by deleting e from  $G_{i-1}$
- 3. The final result  $G_k$  will be a spanning tree of  $G_0$ . This is a spanning tree.

### Question 5

Follow the algorithm to create a Spanning Tree from this map. "x" out edges that you choose to delete as you go. Draw your spanning tree below.



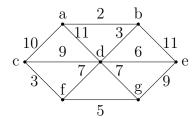
 $<sup>^</sup>a$ Discrete Mathematics, Ensley and Crawley

## 7.2.4 Minimal Spanning Trees

## Minimal Spanning Trees Prim's Minimal Spanning Tree algorithm <sup>a</sup>

- 1. Given a connected simple graph G with n+1 nodes.
- 2. Let  $v_0$  be any node in G, and let  $T_0 = \{v_0\}$  be a tree with one node and no edges.
- 3. For each k from  $\{1, 2, ..., n\}$ ...
  - (a) Let  $E_k = \{e \text{ an edge in } G : e \text{ has one endpoint in } T_{k-1} \text{ and the other endpoint not in } T_{k-1}\}.$
  - (b) Let  $e_k$  be the edge in  $E_k$  with the smallest weight. (In case of a tie, choose any edge of the smallest weight.)
  - (c) Let  $T_k$  be the tree obtained by adding edge  $e_k$  (along with its node not already in  $T_{k-1}$  to  $T_{k-1}$ .
- 4.  $T_n$  is the tree returned by the algorithm.

### Question 6



Use Prim's algorithm to find a minimal spanning tree for the graph.

<sup>&</sup>lt;sup>a</sup>Discrete Mathematics, Ensley and Crawley