## Team name:

Please write down all people in your team.

1.

2.

3.

4.

## Grading

Question	Score	Max
1		4
2		4
3		2
Total		10

## 7.1 Graph Theory

## 7.1.1 Terminology

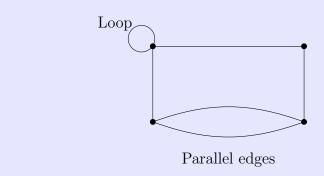
Since we're introducing a new concept, Graph Theory, we need to go over the various terms so that we can communicate about these graphs properly.

• **Graph:** A graph is a type of diagram that contains *vertices* (aka nodes) and *edges*.



- Node: A vertex of the graph, drawn as a dot.
  - Adjacent nodes: Two nodes that are connected by an edge.
- Edge: A line that connects two nodes together.

- Parallel edges: Two edges that have the same two endpoints.
- Loop: An edge that begins and ends at the same node, creating a loop.



- Walk: A series of alternating nodes and edges, traversing between adjacent nodes.
  - Closed walk: When the beginning and ending node of a walk are the same.
  - Length of a walk: The amount of edges in the walk.
  - Trivial walk: A walk of length 0.
- Trail: A walk with no repeated edges.
- Path: A walk with no repeated vertices.
- Circuit: A closed trail.
- Trivial circuit: A circuit with one vertex and no edges.
- Eulerian: A trail or circuit where every edge is traversed.
- Cycle: A nontrivial circuit where the only repeated node is the first/last one.