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Check if any property of class is null

Asked 2 years, 9 months ago Active 1 year, 2 months ago Viewed 8k times

public string EventMessageUId { get; set; } public string ProjectId { get; set; } public List<Message> Message { get; set; }



I have following class:-

public class Requirements

```
5
```







I am mapping it with incomming Json:-

```
Requirements objRequirement = JsonObject.ToObject<Requirements>();
```

I wanted to check if any property of class has no value or left null after above mapping.

For this I tried :-

```
bool isNull= objRequirement.GetType().GetProperties().All(p => p != null);
```

But while debugging I found that whether property left Null or not each time it gives value true.

Please help me how can I achieve this by Avoioding For/foreach loop.

```
asp.net
```

asked Dec 22 '16 at 4:27





You're checking if the properties *themselves* are null (which will never be true), not the values of the properties. Use this instead:







Rob ♦

4k 12

answered Dec 22 '16 at 4:29

12 62 8

This worked.. Only change I made.. -> p.GetValue(objRequirement,null) ... GetValue method was not taking one parameter..it was demanding for second - C Sharper Dec 22 '16 at 4:36



This might do the trick for you

2

```
objRequirement.GetType().GetProperties()
.Where(pi => pi.GetValue(objRequirement) is string)
.Select(pi => (string) pi.GetValue(objRequirement))
.Any(value => String.IsNullOrEmpty(value));
```

answered Dec 22 '16 at 4:32



Mohit Shrivastava 11.8k 5 26 50



I use the below extension of the object which I use for validating objects that I don't want to have all properties null or empty in order to save some calls to the database. I think it fits your case along with some more.

1



/// <summary>
/// Returns true is all the properties of the object are null, empty or "smaller or eaual to" zero (for int and double)

```
public static bool IsObjectEmpty(this object obj)
        if (Object.ReferenceEquals(obj, null))
            return true;
        return obj.GetType().GetProperties()
            .All(x => IsNullOrEmpty(x.GetValue(obj)));
   /// <summary>
   /// Checks if the property value is null, empty or "smaller or equal to" zero (for
numeric types)
   /// </summary>
   /// <param name="value">The property value</param>
   /// <returns></returns>
   private static bool IsNullOrEmpty(object value)
        if (Object.ReferenceEquals(value, null))
           return true;
        if (value.GetType().GetTypeInfo().IsClass)
            return value.IsObjectEmpty();
        if (value is string || value is char || value is short)
            return string.IsNullOrEmpty((string) value);
        if (value is int)
           return ((int) value) <= 0;</pre>
        if (value is double)
           return ((double) value) <= 0;</pre>
        if (value is decimal)
           return ((decimal) value) <= 0;</pre>
        if (value is DateTime)
            return false;
       // .....
       // Add all other cases that we may need
       // .....
        if (value is object)
           return value.IsObjectEmpty();
        var type = value.GetType();
```

The call is obviously obj.IsObjectEmpty()

answered Jul 20 '18 at 9:41



Anastasios Selmanis

Thanks i was looking for this – Sanket Sonavane May 1 at 15:33