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c# check if a timespan range is between timespan range and how many hours

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Assuming I have 3 time ranges:

2

07:00 - 18:00
18:00 - 23:00
23:00 - 07:00



and the code:

1

```
public class TimeShift
{
    public TimeSpan Start { get; set; }
    public TimeSpan End { get; set; }
}

List<TimeShift> shifts = new List<TimeShift>();
```

How can I check if every item in the list is between the 3 ranges above and how many hours?

For example one `TimeShift` where:

Start: 07:00
End: 23:30

then that means 16.5 hours.

For the examples above:

Range 1: 11 hours

Range 2: 5 hours

Range 3: 0.5 hours

c#

datetime

timespan

date-range

edited Dec 2 '16 at 1:50



Nkosi

120k

17

142

206

asked Dec 1 '16 at 23:43



user2818430

1,908

10

46

101

.TotalHours is available on TimeSpan . However, for shifts, I'd recommend using DateTime rather than TimeSpan . Or, a combination of DateTime StartTime and TimeSpan Duration – Rob ♦ Dec 2 '16 at 0:06

5 Answers



Here is a solution including tests:

2

Calc



```
public class TimeSpacCalculator
```

```
{
```

```
    public static TimeSpan GetTimeSpanIntersect(TimeShift input, Tin
    TimeSpan end)
```

```
{
```

```
    // Loopsback input from 23:59 - 00:00
```

```
    if (input.Start > input.End)
```

```
        return GetTimeSpanIntersect(new TimeShift(input.Start,
```

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```

        TimeSpan.FromHours(24)), start, end) +
        GetTimeSpanIntersect(new TimeShift(TimeSpan.FromH
start, end);

        // Loopsback Shift from 23:59 - 00:00
        if (start > end)
            return GetTimeSpanIntersect(input, new TimeSpan(), end)
            GetTimeSpanIntersect(input, start, TimeSpan.FromH
        if (input.End < start)
            return new TimeSpan();

        if (input.Start > end)
            return new TimeSpan();

        var actualStart = input.Start < start
            ? start
            : input.Start;

        var actualEnd = input.End > end
            ? end
            : input.End;

        return actualEnd - actualStart;
    }
}

```

Classes

```

public class TimeRange : TimeShift
{
    public TimeRange(string name, TimeSpan start, TimeSpan end) : base
    {
        Name = name;
    }

    public string Name { get; set; }
}

public class TimeShift
{
    public TimeShift(TimeSpan start, TimeSpan end)
    {
        Start = start;
        End = end;
    }
}

```

```

    public TimeSpan Start { get; set; }
    public TimeSpan End { get; set; }
}

```

Tests

```

[TestFixture]
internal class TimShiftTests
{
    [Test]
    [TestCase(7, 23.5, 11, 5, 0.5)]
    [TestCase(22, 7.5, 0.5, 1, 8)]
    public void Test(double inputStartHours, double inputEndHours, double expectedRange1Hours, double expectedRange2Hours, double expectedRange3Hours)
    {
        var input = new TimeShift(TimeSpan.FromHours(inputStartHours), TimeSpan.FromHours(inputEndHours));

        var ranges = new List<TimeRange>
        {
            new TimeRange("Range1", TimeSpan.FromHours(7), TimeSpan.FromHours(11)),
            new TimeRange("Range2", TimeSpan.FromHours(18), TimeSpan.FromHours(23)),
            new TimeRange("Range3", TimeSpan.FromHours(23), TimeSpan.FromHours(24))
        };

        var result = new Dictionary<string, TimeSpan>();

        foreach (var range in ranges)
        {
            var time = TimeSpacCalculator.GetTimeSpanIntersect(input, range);

            result.Add(range.Name, time);

            Console.WriteLine($"{range.Name}: " + time.TotalHours);
        }

        result["Range1"].Should().Be(TimeSpan.FromHours(expectedRange1Hours));
        result["Range2"].Should().Be(TimeSpan.FromHours(expectedRange2Hours));
        result["Range3"].Should().Be(TimeSpan.FromHours(expectedRange3Hours));
    }
}

```

edited Dec 2 '16 at 20:39

answered Dec 2 '16 at 0:28

**Michal Ciechan**

8,708 10 56 96

Good answer. Had to do something similar recently. Take a look at how I resolved it. stackoverflow.com/a/40923461/5233410 – Nkosi Dec 2 '16 at 1:46

If my shift starts from 22:00 and ends at 07:30 the next day, the result will be 0 for all. How can I resolve that? – active92 Dec 2 '16 at 1:48

- 1 @active92 Fixed the `GetTimeSpanIntersect` and updated Test to use `TestCases` and include your test case. – Michal Ciechan Dec 2 '16 at 20:40

@MichalCiechan got it working. cheers. – active92 Dec 3 '16 at 5:25

I think I found the solution:

0

```
private double GetHours(TimeSpan start, TimeSpan end, TimeSpan startTarget,
    endTarget)
{
    double result = 0;
    if (startTarget >= start && endTarget <= end)
    {
        result = (endTarget - startTarget).TotalHours;
    }

    if ((startTarget >= start && startTarget < end) && endTarget > end)
    {
        result = (end - startTarget).TotalHours;
    }

    if (startTarget < start && (endTarget > start && endTarget <= end)
    {

```

```

    result = (endTarget - start).TotalHours;
}

if (startTarget < start && endTarget > end)
{
    result = (end - start).TotalHours;
}
return result;
}

```

edited Dec 2 '16 at 10:26



Bojan B

1,816 4 13 22

answered Dec 2 '16 at 0:23



user2818430

1,908 10 46 101

Had to do something similar recently. Take a look at how I resolved it.
stackoverflow.com/a/40923461/5233410 – Nkosi Dec 2 '16 at 1:47



Had a similar requirement for a recent project. Here is my experience in solving the same issue.

0



Given the requirements, the following classes were derived.

```

public interface IRange<T> : IEquatable<T> where T : IComparable {
    T Maximum { get; }
    T Minimum { get; }
}

public sealed class Range<T> : IRange<T>
    where T : IComparable {
    public Range(T minimum, T maximum) {
        Minimum = minimum;
        Maximum = maximum;
    }
}

```

```

public T Maximum { get; private set; }

public T Minimum { get; private set; }

public override string ToString() {
    return string.Format("{0} - {1}", Minimum, Maximum);
}

public override int GetHashCode() {
    return ToString().GetHashCode();
}

public override bool Equals(object obj) {
    if (ReferenceEquals(null, obj)) {
        return false;
    }
    return obj is Range<T> && Equals((Range<T>)obj);
}

public bool Equals(T other) {
    return object.Equals(this.ToString(), other.ToString());
}
}

```

supported by the following extension methods

```

public static class Range {
    /// <summary>
    /// Create an <seealso cref="IRange<T>"/> using the provided
    maximum value
    /// </summary>
    public static IRange<T> Of<T>(T min, T max) where T : IComparable
    {
        return new Range<T>(min, max);
    }
    /// <summary>
    ///
    /// </summary>
    public static bool Contains<T>(this IRange<T> range, T value) where T : IComparable
    {
        return range.Minimum.CompareTo(value) <= 0 && value.CompareTo(range.Maximum) <= 0;
    }
    /// <summary>
    ///
    /// </summary>
}

```

```

    /// </summary>
    public static bool IsOverlapped<T>(this IRange<T> range, IRange<
inclusive = false) where T : IComparable {
    return inclusive
        ? range.Minimum.CompareTo(other.Maximum) <= 0 &&
other.Minimum.CompareTo(range.Maximum) <= 0
        : range.Minimum.CompareTo(other.Maximum) < 0 &&
other.Minimum.CompareTo(range.Maximum) < 0;
    }
    /// <summary>
    ///
    /// </summary>
    public static IRange<T> GetIntersection<T>(this IRange<T> range,
bool inclusive = false) where T : IComparable {
    var start = new[] { range.Minimum, other.Minimum }.Max();
    var end = new[] { range.Maximum, other.Maximum }.Min();

    var valid = inclusive ? start.CompareTo(end) < 0 : start.Com

    return valid ? new Range<T>(start, end) : null;
    }
}

```

Here is a test adapted to your particular requirements

```

[TestClass]
public class TimeShiftTests : MiscUnitTests {
    [TestMethod]
    public void TimeShiftDurationTest() {
        var shifts = new List<string>(){
            "07:00 - 18:00",
            "18:00 - 23:00",
            "23:00 - 07:00"
        }.Select(s => ParseShift(s));

        var timeShift = "07:00 - 23:30";
        var totalExpectedHours = 16.5;
        var input = ParseShift(timeShift);

        var intersections = shifts
            .Select(shift => shift.GetIntersection(input))
            .ToArray();

        intersections.Length.Should().Be(3);

        var actualHours = intersections.Select(range => (range.Maximum

```



```

range.Minimum).TotalHours).ToArray();

    var totalActualHours = actualHours.Sum();

    totalActualHours.Should().Be(totalExpectedHours);

    actualHours[0].Should().Be(11);
    actualHours[1].Should().Be(5);
    actualHours[2].Should().Be(0.5);

}

private IRange<DateTime> ParseShift(string period, string format
    var tokens = period
        .Split(new[] { "to", "-" }, StringSplitOptions.RemoveEmptyEntries)
        .Select(s => s.Trim().Replace(" ", string.Empty))
        .ToArray();

    if (tokens.Length != 2) throw new FormatException("time period
formatted");

    var startDate = DateTime.ParseExact(tokens[0], format,
CultureInfo.InvariantCulture);
    var stopDate = DateTime.ParseExact(tokens[1], format,
CultureInfo.InvariantCulture);

    var beginTime = startDate.TimeOfDay;
    var endTime = stopDate.TimeOfDay;

    if (endTime < beginTime) {
        stopDate = stopDate.AddDays(1);
    }

    return Range.Of(startDate, stopDate);
}
}

```

edited Dec 2 '16 at 1:53

answered Dec 2 '16 at 1:45



Nkosi

120k

17

142

206



0



I would recommend adding a method to your class that represents the actual different between the start and end. For example call it `timespan TimeDiff`. you will need to include an if statement to confirm that `TimeLater` is less than `TimeEnd` and `TimeEarlier` is greater than `TimeStart`. Then the `'TimeDiff = TimeLater - TimeEarlier'` .

`TimeLater` is the end of the range provided. And `TimeEarlier` is the beginning of a range provided.

If you want to calculate the timespan that goes past `TimeEnd` to `TimeStart` you will just perform need to perform a check that `TimeEarlier` is greater than `TimeLater` and have logic to calculate the difference. It would be along the lines of `TimeDiff = (TimeEnd - TimeEarlier) + (TimeLater - TimeEnd)`

To accomplish timespan subtraction use `.Subtract()` in all timespans

edited Dec 2 '16 at 0:19

answered Dec 2 '16 at 0:08



peterpep

189 3 11



0



You're using the wrong types. `Start` and `End` should be `DateTime` , not `TimeSpan` . `End.Subtract(Start)` will provide a `TimeSpan` as its result. The `TimeSpan` type has properties that will provide total number of hours, minutes, etc.

[TimeSpan Properties](#)

answered Dec 2 '16 at 0:07



Xavier J

4,049 1 9 25