What does the @ symbol before a variable name mean in C#? [duplicate]

Asked 10 years, 7 months ago Active 3 years, 5 months ago Viewed 176k times



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Possible Duplicate:

What's the use/meaning of the @ character in variable names in C#?



I understand that the @ symbol can be used before a string literal to change how the compiler parses the string. But what does it mean when a variable name is prefixed with the @ symbol?







asked Jan 9 '09 at 20:10



marked as duplicate by Jeff Atwood May 15 '11 at 6:46

This question has been asked before and already has an answer. If those answers do not fully address your question, please ask a new question.

see stackoverflow.com/questions/91817 - Simon Jun 16 '09 at 8:02

4 Answers



The @ symbol allows you to use reserved word. For example:

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int class = 15;

answered Jan 9 '09 at 20:12



Michael Meadows 24k 4 42 59

- 27 With what is it any different than, say, an underscore? Vilx- Jan 9 '09 at 20:15
- With an @ symbol, the name is recorded in the assembly as "class", vs. with an underscore it is "_class". Thus, if another .NET language doesn't define "class" as a reserved word, they could use the name just "class". P Daddy Jan 9 '09 at 20:23
- 39 If you used @class for a property name, you could access it like so: MyClass.class instead of MyClass._class John Sheehan Jan 9 '09 at 20:24
- 78 Just when you think you know everything there is to know about C#, you learn something new. :) Randolpho Dec 9 '09 at 20:19
- @Vilx- In ASP.net MVC it's very common to use it because that's the only way to express some things. For example if you want to set an element's class attribute you'd type <code>new { @class = "mc" };</code> even tho you meant just "class", that's the only way. The point I'm trying to make is that the @ is not part of the actual name of the variable. MasterMastic Mar 2 '13 at 13:09



The @ symbol serves 2 purposes in C#:

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Firstly, it allows you to use a reserved keyword as a variable like this:



int @int = 15;

The second option lets you specify a string without having to escape any characters. For instance the '\' character is an escape character so typically you would need to do this:

```
var myString = "c:\\myfolder\\myfile.txt"
```

alternatively you can do this:

```
var mvString = @"c:\mvFolder\mvfile.txt"
```





- 30 How it affects strings was exactly what I was looking for. Thanks! Scott Mar 9 '11 at 15:24
- 5 Thank you, the usage of @ for strings was exactly what I was looking for Oliver Nov 7 '12 at 10:17
- 3 You still need to escape double quotes by doubling them. Justin Skiles Jan 29 '14 at 19:32 🧪
- 5 This is the better answer IMO But I'm Not A Wrapper Class Jun 25 '14 at 19:56
- 3 @CyberneticTwerkGuruOrc While this is a more detailed answer it goes beyond what the OP asked, the marked answer addresses the specific issue of the @ when used with variables and is therefore (IMO) the more correct answer. – Mike Mar 17 '15 at 8:10



An important point that the other answers forgot, is that "@keyword" is compiled into "keyword" in the CIL.

So if you have a framework that was made in, say, F#, which requires you to define a class with a property named "class", you can actually do it.



It is not *that* useful in practice, but not having it would prevent C# from some forms of language interop.

I usually see it used not for interop, but to avoid the keyword restrictions (usually on local variable names, where this is the *only* effect) ie.

```
private void Foo(){
   int @this = 2;
}
```

but I would strongly discourage that! Just find another name, even if the 'best' name for the variable is one of the reserved names.

edited Jan 9 '09 at 20:38

answered Jan 9 '09 at 20:26



39.2k 19 126 176

That's probably good advice. I *think* that the @ qualifier is the equivalent of VB.Net's square bracket, so the VB equivalent would be: dim [Class] as Int32 = 15 – Michael Meadows Jan 9 '09 at 21:01

As a late comment - "not that it is THAT useful" - in MVC that is the way you can pass forward a property named "class" to the render e - which turns into html "class" to define the CSS class. – TomTom Feb 27 '16 at 18:00



It allows you to use a C# keyword as a variable. For example:

```
class MyClass
{
   public string name { get; set; }
   public string @class { get; set; }
}
```

answered Jan 9 '09 at 20:13

