

Angular cli - how to disable auto reload when ng serve

Asked 2 years, 11 months ago Active 3 days ago Viewed 35k times



61



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When serving my app with the Angular cli, how do I disable auto-reload?

`ng --help` mentions the `--live-reload` option, but I can't make it work.

`ng serve --live-reload=false` OR `ng serve --live-reload false` do not work

EDIT : it seems to be a bug <https://github.com/angular/angular-cli/issues/1755>

 angular angular-cli

edited Oct 7 '16 at 9:36

asked Sep 19 '16 at 6:52



maxbellec

6,336 5 25 40

we, poor windows devs, need this to prevent search indexer / antivirus stuff to trigger permanent rebuilds... Did you find any solution ? –

[Sam Jason Braddock](#) Oct 7 '16 at 9:08

according to this [pull request](#) it should be fixed soon – [alex kucksdorf](#) Feb 7 '17 at 7:19

4 Answers



99



Just do `ng serve --live-reload false` OR `ng serve --no-live-reload`

It used to not work, [this PR](#) solved it.

edited Sep 9 at 12:15

answered Sep 19 '16 at 6:52

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Can I stop reloading on some particular files like I want to stop reloading on changes in css files, is it possible ? – [Pardeep Jain](#) Jun 6 '18 at 9:58

3 for me i had to add an equals sign `ng serve --live-reload=false` – [cup_of](#) Aug 20 '18 at 22:54

not working for me with `--aot --prod` . haven't tried other settings, but this isn't working. – [Simon_Weaver](#) Sep 14 '18 at 1:54

2 why would develop with `--prod` mode on, though? – [maxbellec](#) Sep 14 '18 at 9:41

@maxbellec because development includes end to end testing. I might use it 2% of the time but I still want the option to test all my production config - and any nuances of production builds. Since I can now use argo tunnel through cloudflare (which caches) to reverse proxy to my machine I can get a pretty good idea how fast the site will be on a cell data connection without needing a real staging environment. – [Simon_Weaver](#) Sep 14 '18 at 21:04



I think you only want to disable the *rebuild on change* option

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Just try:



```
$ ng serve --watch=true|false
```

answered Jan 5 at 22:47



[Pedro Lopez](#)

81 1 5

`--watch` is one thing, `--live-reload` is another. I don't think your answer really address the OP. – [BrunoJCM](#) Sep 9 at 10:58



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The solution for this is to upgrade the version of the CLI you are using. The CLI now uses in memory for the build process and is no longer writing to disk. This helps with the antivirus/disk write issue.

answered Feb 16 '17 at 18:03



[zmanc](#)

2,984 11 37 75

it might fix the problem from the first comment. but I believe it does not solve the real problem. there is still (to mv knowledae. last time I checked in the

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at 18:15

- 3 it mostly annoys me when I'm editing a template, then I come back to the browser the check something in the dev tools only to find out the page I'm working on is not available since the app is broken (it refreshed before I finished editing the template) and I can't see the page anymore – [maxbellec](#) Feb 17 '17 at 10:02

seeing the number of comment on the github issue, I guess I'm not the only one being annoyed by this – [maxbellec](#) Feb 17 '17 at 10:02

Still hitting this. I'm trying to run `ng serve` via cloudflare (they have a new tunnel called argo tunnel that allows me to reverse proxy from my dev machine). I want to test on proper https, on a CDN without a proper build. Also sometimes I may be editing realtime with others previewing the site in a meeting and I don't want it reloading until I tell them to hit reload. – [Simon_Weaver](#) Sep 14 '18 at 1:54



serve your application with this command:

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```
ng serve --live-reload=false
```



if you want to run your application in *prod mode*, use following command

```
ng serve --source-map=false --aot --prod --live-reload=false
```

answered Sep 9 at 12:22



[s sharif](#)

76 1 11

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