9/12/2019 Rule: triple-equals

TSLint Usage Rules Formatters Develop News

Rule: triple-equals

Requires === and !== in place of == and !=.

Config

Two arguments may be optionally provided:

- "allow-null-check" allows == and != when comparing to null.
- "allow-undefined-check" allows == and != when comparing to undefined.

Config examples

```
"triple-equals": true

"triple-equals": [true, "allow-null-check"]

"triple-equals": [true, "allow-undefined-check"]
```

Schema

```
{
  "type": "array",
```

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```
"items": {
    "type": "string",
    "enum": [
        "allow-null-check",
        "allow-undefined-check"
    ]
},
"minLength": 0,
"maxLength": 2
}
```

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