# clear javascript console in Google Chrome



I was wondering if I could clear up the console with some command...

197

console.log(), can print... is there a command to clear up console?..



I've tried to console.log(console); and got this functions below...



```
assert: function assert() { [native code] }
constructor: function Console() { [native code] }
count: function count() { [native code] }
debug: function debug() { [native code] }
dir: function dir() { [native code] }
dirxml: function dirxml() { [native code] }
error: function error() { [native code] }
group: function group() { [native code] }
groupEnd: function groupEnd() { [native code] }
info: function info() { [native code] }
log: function log() { [native code] }
markTimeline: function markTimeline() { [native code] }
profile: function profile() { [native code] }
profileEnd: function profileEnd() { [native code] }
time: function time() { [native code] }
timeEnd: function timeEnd() { [native code] }
trace: function trace() { [native code] }
warn: function warn() { [native code] }
__proto__: Object
```

[ I guess there's no way to clear up the console... but I wanted someone to say it to me... ]



console



google-chrome

edited Jun 10 '10 at 4:18



Samuel Neff

asked Jun 10 '10 at 4:16



Reigel

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#### 19 Answers



Update: As of November 6, 2012, console.clear() is now available in Chrome Canary.

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If you type clear() into the console it clears it.



I don't think there is a way to programmatically do it, as it could be misused. (console is cleared by some web page, end user can't access error information)

one possible workaround:

in the console type window.clear = clear, then you'll be able to use clear in any script on your page.

edited Nov 7 '12 at 20:04

Paul Irish

33.7k 14 74 117

answered Jun 10 '10 at 4:20



- 1 duh... the javascript function is clear() ... it's the same thing. chakrit Jun 10 '10 at 4:22 🖍
- A possible scenario where it would be annoying: some person develops a webpage, using the clear command and it makes its way into production code. You navigate to the page and something breaks. You can't figure out why since the console has been cleared by the page. cobbal Jun 10 '10 at 4.28
- 36 console.clear() is now available in Chrome. Try it in Canary. Paul Irish Nov 7 '12 at 20:03
- 23 You can simply hit CTRL+L while cursor is focused in the console. All console output will be wiped. Lido Feb 5 '14 at 10:35
- 14 Just a note, clear() doesn't work if you have checked "Preserve log upon navigation". beatgammit Apr 24 '14 at 21:40

There's always the good ol' trick:



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answered Jun 10 '10 at 4:35



**45.9k** 23 119 154

- 103 When you can't use a scalpel, use an axe. +1 mVChr Jun 10 '10 at 4:54
- 40 console.log(new Array(24 + 1).join('\n') does the same thing, but it's much shorter.:) - nyuszika7h Feb 2 '11 at 15:08
- @Nyuszika7H If you're after conciseness: console.log(Array(25).join('\n')) . Calling the Array constructor without the new operator is spec'd 15 to return an array. - alex Apr 16 '12 at 23:49
- Nice suggestions. I'm preparing a web presentation with console.info as "presenter notes" (following Christian's advice), and this is what I came up with, just in case I won't remember to assign window.alert: var hasClear = (typeof clear == 'function'); if(hasClear) clear(); console.info('bla'); if(!hasClear) console.log(Array(18).join('\n')); - Ronny Sep 6'12 at 14:15
- I would opt for the hard coded string, as it is more readable code. You can look at it for 1 second and know exactly what it does. And I guess there is a performance gain too. - Kevin Wheeler Jun 6 '15 at 17:53



This seems to work just fine:

32 console.clear();



answered Sep 15 '15 at 10:35



Simple and easy! – Aimal Khan Aug 4 '16 at 6:06



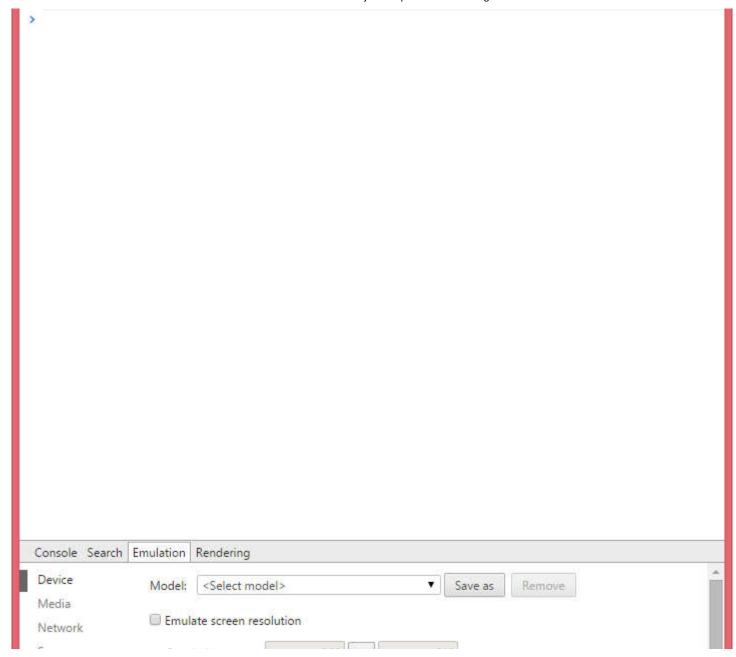
If you use console.clear(), that seems to work in chrome. Note, it will output a "Console was cleared" message.

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Note, I got an error right after clearing the console, so it doesn't disable the console, only clears it. Also, I have only tried this in chrome, so I dont know how cross-browser it is.

**EDIT:** I tested this in Chrome, IE, Firefox, and Opera. It works in Chrome, MSIE and Opera's default consoles, but not in Firefox's, however, it does work in Firebug.

edited Oct 19 '14 at 14:26

answered Oct 12 '14 at 17:23



3en

**96** 13 21

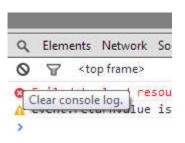
This worked perfectly for me in Chrome. – Darwin Tech Oct 17 '14 at 23:45

This is the only suggestion that worked for me. Chrome. – Jamie Hartnoll Feb 19 '18 at 11:40



14





If you want to just clear the console when debugging, you can simply click the "ban-circle" ○ button to clear console.log.

Alternatively just press "Ctrl+L" to clear the console using your keyboard.

edited Feb 27 '17 at 21:31

answered Feb 24 '14 at 15:22



Dean Meehan 1.922 15 28

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Safari:

```
console._inspectorCommandLineAPI.clear();
```

You can create your own variable, which works in both:

```
if (typeof console._commandLineAPI !== 'undefined') {
    console.API = console._commandLineAPI;
} else if (typeof console._inspectorCommandLineAPI !== 'undefined') {
    console.API = console._inspectorCommandLineAPI;
} else if (typeof console.clear !== 'undefined') {
    console.API = console;
}
```

After that, you can simply use console.API.clear().

edited Oct 10 '14 at 12:07

answered Feb 2 '11 at 15:14



nyuszika7h

Working in Chrome 17. - JiminP Nov 23 '11 at 3:57

5 This only works through the console itself on Chrome, in which case you can also just do clear() out of the box. – pimvdb Aug 12 '12 at 9:24



Press CTRL+L Shortcut to clear log, even if you have ticked Preserve log option. Hope this helps.





answered Aug 14 '15 at 8:28



**AbhiNickz 770** 2 11 23

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console.clear();



if you are working with javascript coding.

else you can use CTR+L to clear cosole editor.

answered Feb 24 '17 at 7:21





On the Mac you can also use  $\mbox{$\mathbb{H}$+$\kappa$}$  just like in Terminal.

1

answered Feb 11 '13 at 19:51 user339827



this is the most useful / practical solution of the thead. thanks! :) - Mg Gm Feb 9 at 15:55



console.\_inspectorCommandLineAPI.clear()

5

That is working



answered Sep 4 '10 at 22:21



- 2 Uncaught TypeError: Cannot call method 'clear' of undefined Reigel Sep 6 '10 at 2:35
- 4 In Chrome it's console command ineAPT clear() nyuszika7h Feh 2 '11 at 15:10

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On the Chrome console right click with the mouse and We have the option to clear the console





answered Dec 5 '11 at 7:01





Instead of typing command just press:

CLTRL + L



to clear chrome console

answered Mar 31 '17 at 18:44



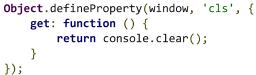
Ilyas karim 1 17 31



I use the following to alias cls when debugging locally in Chrome (enter the following JavaScript into the console):







now entering cls in the console will clear the console.

edited Feb 20 '15 at 0:33

answered Feb 18 '15 at 19:07



cookch10msu **620** 5 10

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```
setInterval(function() {
  if(window.clear) {
    window.clear();
    console.log("this is highly repeated code");
  }
}, 10);
```

The conditional code won't run until you ASSIGN window.clear (meaning your log is empty until you do so). **IN THE DEBUG CONSOLE TYPE**:

```
window.clear = clear;
```

## Violà - a log that clears itself.

Mac OS 10.6.8 - Chrome 15.0.874.106

edited Aug 7 '15 at 19:31

answered Nov 15 '11 at 16:05



Jacksonkr

5 144 24

In latest chrome, works without the assignment. - programmer5000 Feb 20 '17 at 22:33



Chrome - Press CTRL + L while focusing the console input.



Firefox - clear() in console input.



Internet Explorer - Press CTRL + L while focusing the console input.

Edge - Press CTRL + L while focusing the console input.

Have a good day!

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le



A handy compilation of multiple answers for clearing the console programmatically (from a script, not the console itself):

3

```
if(console._commandLineAPI && console._commandLineAPI.clear){
    console._commandLineAPI.clear();//clear in some safari versions
}else if(console._inspectorCommandLineAPI && console._inspectorCommandLineAPI.clear){
    console._inspectorCommandLineAPI.clear();//clear in some chrome versions
}else if(console.clear){
    console.clear();//clear in other chrome versions (maybe more browsers?)
}else{
    console.log(Array(100).join("\n"));//print 100 newlines if nothing else works
}
```

answered Feb 20 '17 at 22:40





#### On MacOS:

2

- 1. Chrome CMD + K
- 2. Safari CMD + K
- 3. Firefox No shortcut

#### On **Linux**:

- 1. Chrome CTRL + L
- 2. Firefox No shortcut

### On Windows:

- 1. Chrome CTRL + L
- 2. IE CTRL + L

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```
document.addEventListener("keydown", function(event){
    if(event.metaKey && event.which==75) //CMD+K
        console.clear();
});
```

In the script, update the metadata with the value, //@include \*://\*/\*, to make it run on every pages. It will work only when the focus is on the page. It's just a workaround.

edited Jul 5 '18 at 16:57

answered Jul 5 '18 at 16:17





I think this is no longer available due to 'security issues'.

console.log(console) from code gives:



#### Console

memory: MemoryInfo profiles: Array[0] \_\_proto\_\_: Console

From outside of code, commandLineAPI is available. Kind of annoying because sometimes I want to just log and not see the old output.

answered Aug 25 '11 at 17:51



**507** 5 16

Don't forget to follow the prototype chain when determining what methods are available on an object:) – alex Apr 16 '12 at 23:51

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console.log('\033[2J');

I'm more than likely way off course, but this is how I clear the console for each page load/refresh.

edited Aug 24 '17 at 23:05

answered Aug 24 '17 at 21:51



**Cookra 73** 8

You should restructure the language to make this a more appropriate answer. - Dov Benyomin Sohacheski Aug 24 '17 at 22:16

#### protected by Reigel Dec 5 '11 at 8:29

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