

**The results are in!** See what nearly 90,000 developers picked as their most loved, dreaded, and desired coding languages and more in the 2019 Developer Survey.

[Home](#)[PUBLIC](#)[Stack Overflow](#)[Tags](#)[Users](#)[Jobs](#)**Teams**

Q&amp;A for work

[Learn More](#)

## How to find controls in a repeater header or footer

[Ask Question](#)

I was wondering how one would find the controls in the HeaderTemplate or FooterTemplate of an Asp.Net Repeater control.

117



I can access them on the ItemDataBound event, but I was wondering how to get them after (for example to retrieve a value of an input in the header/footer).



33

Note: I posted this question here after finding the answer just so that I remember it (and maybe other people might find this useful).

[asp.net](#)[controls](#)[repeater](#)[findcontrol](#)

asked Mar 31 '09 at 15:00

[mbillard](#)

30.3k 17 67 95

### 8 Answers



For ItemDataBound

0



```
protected void Repeater1_ItemDataBound(object sender, RepeaterItemEvent e)
{
    if (e.Item.ItemType == ListItemType.Header) //header
    {
        Control ctrl = e.Item.FindControl("ctrlID");
    }
}
```

```

    }
    else if (e.Item.ItemType == ListItemType.Footer) //footer
    {
        Control ctrl = e.Item.FindControl("ctrlID");
    }
}

```

answered Feb 1 at 11:54



Claudinei Ferreira

46 5



```

private T GetHeaderControl<T>(Repeater rp, string id) where T : Control
{
    T returnValue = null;
    if (rp != null && !String.IsNullOrEmpty(id))
    {
        returnValue = rp.Controls.Cast<RepeaterItem>().Where(i => i.Item.ItemType == ListItemType.Header).Select(h => h.FindControl(id) as T).Where(c => c != null).FirstOrDefault();
    }
    return returnValue;
}

```

Finds and casts the control. (Based on Piyey's VB answer)

edited Jun 29 '18 at 11:43

answered Jun 29 '18 at 11:28



glboothby

83 7

▲ Better solution

50

▼ You can check item type in ItemCreated event:

```
protected void rptSummary_ItemCreated(Object sender, RepeaterItemEvent e)
{
    if (e.Item.ItemType == ListItemType.Footer) {
        e.Item.FindControl(ctl1);
    }
    if (e.Item.ItemType == ListItemType.Header) {
        e.Item.FindControl(ctl1);
    }
}
```

edited Feb 15 '17 at 16:21



David Rogers

964 1 18 39

answered Feb 21 '11 at 3:13



Behdash Moradi

511 4 2

- 
- 2 I specifically asked how to get them when not in one of those events. – [mbillard](#) Feb 22 '11 at 14:07
- 
- 4 You specifically said ItemDataBound, this is ItemCreated, upvote. – [Roberto Alarcon](#) Dec 20 '11 at 19:36
- 
- 3 Agreed, much better solution. Just save a reference to the control. – [Sprintstar](#) May 18 '12 at 10:21
- 
- 1 This is a much better way to do it. – [Tomas Beblar](#) Sep 14 '15 at 21:47
- 

▲ The best and clean way to do this is within the Item\_Created Event :

2

```
protected void rptSummary_ItemCreated(Object sender, RepeaterItemEvent e)
{
    switch (e.Item.ItemType)
    {
```

```

{
    case ListItemType.AlternatingItem:
        break;
    case ListItemType.EditItem:
        break;
    case ListItemType.Footer:
        e.Item.FindControl(ctr1);
        break;
    case ListItemType.Header:
        break;
    case ListItemType.Item:
        break;
    case ListItemType.Pager:
        break;
    case ListItemType.SelectedItem:
        break;
    case ListItemType.Separator:
        break;
    default:
        break;
}
}

```

answered Apr 15 '14 at 9:25



Sebastien H.

3,617 2 17 24



As noted in the comments, this only works AFTER you've DataBound your repeater.

169

To find a control in the **header**:



```
lblControl = repeater1.Controls[0].Controls[0].FindControl("lblContr
```



To find a control in the **footer**:

```

lblControl = repeater1.Controls[repeater1.Controls.Count -
1].Controls[0].FindControl("lblControl");

```

## With extension methods

```
public static class RepeaterExtensionMethods
{
    public static Control FindControlInHeader(this Repeater repeater,
        controlName)
    {
        return repeater.Controls[0].Controls[0].FindControl(controlName);
    }

    public static Control FindControlInFooter(this Repeater repeater,
        controlName)
    {
        return repeater.Controls[repeater.Controls.Count - 1].Controls[0].FindControl(controlName);
    }
}
```

edited Feb 6 '14 at 23:18



CDspace

2,409 8 28 35

answered Mar 31 '09 at 15:01



mbillard

30.3k 17 67 95

---

Just a small picky note - You need to capitalize the "c" in Controls[0] in your footer example. – [Mike Cole](#) Jan 28 '10 at 21:45

---

8 This answer hurts my eyes. – [ThePower](#) Nov 3 '11 at 16:14

---

10 This works great. Just one note - this only works AFTER you have databound your repeater. – [Aaron](#) Aug 30 '12 at 15:56

---

Didn't work for me, even after DataBind – [Edo](#) Nov 20 '12 at 9:50

---

2 This is such an ugly way to do this... But it works for me. Thank you so much man! I would give you more than a +1 if possible. – [Cruril](#) Oct 1 '13 at 16:31

---

▲ This is in VB.NET, just translate to C# if you need it:

2

▼

```
<Extension(>
Public Function FindControlInRepeaterHeader(Of T As Control)(obj As I
ControlName As String) As T
    Dim ctrl As T = TryCast((From item As RepeaterItem In obj.Contro
        Where item.ItemType =
ListItemType.Header).SingleOrDefault.FindControl(ControlName), T)
    Return ctrl
End Function
```

And use it easy:

```
Dim txt as string = rpترComentarios.FindControlInRepeaterHeader(Of L
("lblVerTodosComentarios").Text
```

Try to make it work with footer, and items controls too =)

edited Feb 22 '12 at 23:23

answered Feb 22 '12 at 23:16



Piyey

438 4 14

▲ Find control into Repeater (Header, Item, Footer)

4

▼

```
public static class FindControlInRepeater
{
    public static Control FindControl(this Repeater repeater, string
    {
```

```
    for (int i = 0; i < repeater.Controls.Count; i++)  
        if (repeater.Controls[i].Controls[0].FindControl(controlId) != null)  
            return repeater.Controls[i].Controls[0].FindControl(controlId);  
    return null;  
}
```

answered Apr 12 '11 at 14:43

[Chaki\\_Black](#)

553 3 9 23



You can take a reference on the control on the ItemCreated event, and then use it later.

5



answered Aug 10 '10 at 12:56

[pascal](#)

61 1 1

I specifically asked how to get them when not in one of those events. – [mbillard](#) Feb 22 '11 at 14:08

11 You simply asked how you would access it later, the answer pascal gave of setting a reference at that point to use afterwards is perfectly valid. – [Kasaku](#) Sep 21 '11 at 16:40