

How to get a user's client IP address in ASP.NET?

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351



156

We have

`Request.UserHostAddress` to get the IP address in ASP.NET, but this is usually the user's ISP's IP address, not exactly the user's machine IP address who for example clicked a link. How can I get the real IP Address?

For example, in a Stack Overflow user profile it is: **"Last account activity: 4 hours ago from 86.123.127.8"**, but my machine IP address is a bit different. How does Stack Overflow get this address?

In some web systems there is an IP address check for some purposes. For example, with a certain IP address, for every 24 hours can the user just have only 5 clicks on download links? This IP address should be unique, not for an ISP that has a huge range of clients or Internet users.

Did I understand well?

[c#](#)[asp.net](#)[client](#)[ip-address](#)

edited May 1 '11 at 9:52



[Peter Mortensen](#)

13.7k 19 86 113

asked Apr 9 '09 at 18:19



[mahdiahmadirad](#)

2,321 6 30 52

- 3 They usually do the same thing and don't work correctly for shared IP addresses. Not much can be done in this area. –

[Mehrdad Afshari](#)

Apr 9 '09 at 19:49

What is the problem you are trying to solve here, why do you think you need the IP address? –

[Steve Haigh](#) Apr 10 '09 at 17:29

- 3 i have an application that checks a specific link clicks, and a specific user(by IP) cant click the link more than 5 times in a day.problem is that if Request.UserHostAddress is for a range of users Under an ISP or Network or a specific user's one? –

[mahdiahmadirad](#)

Apr 11 '09 at 15:25

17 Answers



132



As others have said you can't do what you are asking. If you describe the problem you are trying to solve maybe someone can help? E.g. are you trying to uniquely identify your users?

Could you use a cookie, or the session ID perhaps instead of the IP address?

Edit The address you see on the server shouldn't be the ISP's address, as you say that would be a huge range. The address for a home user on broadband will be the address at their router, so every device inside the house will appear on the outside to be the same, but the router uses NAT to ensure that traffic is routed to each device correctly. For users accessing from an office environment the address may well be the same for all users. Sites that use IP address for ID run the risk of getting it very wrong - the examples you give are good ones and they often fail. For example my office is in the UK, the breakout point (where I "appear" to be on the internet) is in another country where our main IT facility is, so from my office my IP address appears to be not in the UK. For this reason I can't access UK only web content, such as the BBC iPlayer). At any given time there would be hundreds, or even thousands, of people

at my company who appear to be accessing the web from the same IP address.

When you are writing server code you can never be sure what the IP address you see is referring to. Some users like it this way. Some people deliberately use a proxy or VPN to further confound you.

When you say your machine address is different to the IP address shown on StackOverflow, how are you finding out your machine address? If you are just looking locally using `ipconfig` or something like that I would expect it to be different for the reasons I outlined above. If you want to double check what the outside world thinks have a look at whatismyipaddress.com/.

This [Wikipedia link on NAT](#) will provide you some background on this.

edited Jun 21 '17 at 10:31

answered Apr 9 '09 at 18:37



Steve Haigh

7,980 1 19 35

so I understood in server side applications we cant be sure about IP address. it means that client side programming is the solution?? you mean for example with some JavaScript codes we can do that?? – [mahdiahmadirad](#) Apr 10 '09 at 17:23

9 NO, this would be pointless, the IP address the client "thinks" it has will be internal to the home or office, it will be meaningless in the outside world. E.g. most home routers hand out IP addresses in the range 192.168.1.xxx, so thousands of machines have the same address on their own networks. – [Steve Haigh](#) Apr 10 '09 at 17:29

10 No, it is not unique. Two users behind the same router using NAT will have the same IP address. I really think you need to read up on this, see link in my edit. – [Steve Haigh](#) Apr 11 '09 at 16:16

1 So why do the companies like AWS, Azure etc use ip address in security group rules and allow only that ip-address to connect to the VM? – [user5950947](#) Sep 23 '16 at 12:49

1 [@user5950947](#): Because Azure expect you to be a company with a

static public IP address. It is safe to assume that your company only will ever access from its public IP address, so it is a nice added security feature. But IP addresses can be faked or your network can be hacked, so it should never be the only security. – [Deantwo](#)
Jan 18 '18 at 12:47

▲
405
▼

Often you will want to know the IP address of someone visiting your website. While ASP.NET has several ways to do this one of the best ways we've seen is by using the "HTTP_X_FORWARDED_FOR" of the ServerVariables collection.

Here's why...

Sometimes your visitors are behind either a proxy server or a router and the standard

`Request.UserHostAddress` only captures the IP address of the proxy server or router. When this is the case the user's IP address is then stored in the server variable ("HTTP_X_FORWARDED_FOR").

So what we want to do is first check "HTTP_X_FORWARDED_FOR" and if that is

empty we then simply
return
ServerVariables("REMOTE_ADDR") .

While this method is not foolproof, it can lead to better results. Below is the ASP.NET code in VB.NET, taken from [James Crowley's blog post "Gotcha: HTTP_X_FORWARDED_FOR returns multiple IP addresses"](#)

C#

```
protected string GetIP()
{
    System.Web.HttpContext
    string ipAddress =

    if (!string.IsNullOrEmpty(
    {
        string[] addresses =
        if (addresses.Length > 0)
        {
            return addresses[0];
        }
    }

    return context.Request
```

VB.NET

```
Public Shared Function
    Dim context As System.Web.HttpContext
    Dim sIPAddress As String
    If String.IsNullOrEmpty(sIPAddress) Then
        Return context.Request.Headers.Get("X-Forwarded-For")
    Else
        Dim ipArray As String()
        Return ipArray[0]
    End If
End Function
```

edited Dec 9 '15 at 10:10



AFract

3,224 5 27 45


answered Apr 11 '09 at 17:03



mangokun

4,598 2 11 8

3 @deepeshk Are you

running it locally in IIS? – [Echilon](#) Oct 26 '11 at 15:16 

- 18 Be sure to not use this code for security purposes because anyone can fake HTTP_X_FORWARDED_FOR or similar headers. So if you use this for security related logging or security checks, an attacker can bypass it easily. – [dr. evil](#) Nov 27 '13 at 9:43
- 4 From your link, what we actually needed to be doing was take the last IP address , but your code gets the first `addresses[0]` . Which is correct? – [Nelson Rothermel](#) Aug 12 '14 at 17:47
- 4 @NelsonRothermel Based on en.wikipedia.org/wiki/X-Forwarded-For#Format if you want the client (rather than the previous proxy) then use the *first*. – [Richard](#) Jan 12 '15 at 17:02
- 6 `addresses.Length != 0` is not necessary, since it can never be 0. – [James Wilkins](#) Mar 28 '16 at 17:06



70



UPDATE: Thanks to Bruno Lopes. If several ip addresses could come then need to use this method:


```
private string GetIp
{
    string ipList =

    if (!string.IsI
    {
        return ipL:
    }

    return Request
}
```

edited Sep 13 '16 at 20:09

answered Mar 5 '12 at 13:27



[algreat](#)

6,316 4 32 52

- 3 As noted in another answers, HTTP_X_FORWARDED_FOR can be a list of IPs, separated by commas. – [Bruno Lopes](#) Jul 17 '12 at 13:48


In response to the function I just get ::1 every time . Can't I get complete IP address??? – [farhangdon](#) Apr 18 '16 at 16:26

it will return ::1 on local host. try it on productino environment and it should be fine. – [Benny Margalit](#) Aug 29 '16 at 6:13

- 1 @farhangdon, the following code will return ip address in local host as @Bat_Programmer wrote below
 System.Net.Dns.GetHostEntry(System.Net.Dns.GetHostName()).AddressList[1].ToString(); – [Benny Margalit](#) Aug 29 '16 at 6:24

DON'T DO THIS! Be

careful not to simply

use the first IP
address in the list.
You should only skip
known proxy IPs
starting at the
rightmost entry to
avoid man-in-the-
middle attacks and
header spoofing. –
[Jpsy](#) Oct 12 '18 at
7:13 



23



What else do you
consider the user IP
address? If you want
the IP address of the
network adapter, I'm
afraid there's no
possible way to do it in
a Web app. If your
user is behind NAT or
other stuff, you can't
get the IP either.

Update: While there
are Web sites that use
IP to limit the user (like
rapidshare), they don't
work correctly in NAT
environments.

[edited Apr 19 '09 at 20:23](#)

answered Apr 9 '09 at 18:21



[Mehrdad Afshari](#)

346k 75 782 758



If is c# see this way, is
very simple

21



```
string clientIp = (Req  
Req
```

[edited Jun 1 '15 at 22:55](#)

**2Toad****11.7k** 6 31 33

answered Jan 30 '13 at 14:41

**Juan David Nicholls****Cardona****247** 3 5

7 If both server variables can be null, it can throw exception. – [Michael Freidgeim](#)
Sep 12 '16 at 11:23

21

I think I should share my experience with you all. Well I see in some situations **REMOTE_ADDR** will NOT get you what you are looking for. For instance, if you have a Load Balancer behind the scene and if you are trying to get the Client's IP then you will be in trouble. I checked it with my IP masking software plus I also checked with my colleagues being in different continents. So here is my solution.

When I want to know the IP of a client, I try to pick every possible evidence so I could determine if they are unique:

Here I found another sever-var that could help you all if you want to get exact IP of the client side. so I am using :

HTTP_X_CLUSTER_CLIENT_IP

HTTP_X_CLUSTER_CLIENT_IP always gets you the exact IP of the client. In any case if its not giving you the value, you should then look for **HTTP_X_FORWARDED_FOR** as it is the second best candidate to get you the client IP and then the **REMOTE_ADDR** var which may or may not return you the IP but to me having all these three is what I find the best thing to monitor them.

I hope this helps some guys.

answered Nov 15 '12 at 16:27



KMX

1,763 19 25

It needs to say that http_x... headers can be easily spoofed respect to remote_addr variable. And therefore remote_addr remains the most reliable source for client ip address. — [Ciro Corvino](#) Nov 25 '17 at 7:55

You can use:

`System.Net.Dns.GetHostI`

15

answered Sep 27 '11 at 0:20

**Bat_Programmer**

4,228 5 43 65

-
- 1 thanks, for me this is the only method that really return my IP on local host. – [Benny Margalit](#) Aug 29 '16 at 6:19

Actually what i have used to get local host ip address is
`System.Net.Dns.GetHostEntry(System.Net.Dns.GetHostName()).AddressList[1].ToString();` – [Benny Margalit](#) Aug 29 '16 at 6:21

-
- 1 This code only work for me and I am able to get IPv6 and IPv4 using `GetValue(0)` and `GetValue(1)` respectively. Thanks Upvoted! – [Raj Baral](#) Mar 1 '18 at 16:37

However, I'm getting an error while executing that in fiddle Request for the permission of type 'System.Net.DnsPermission, System, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089' failed. – [vibs2006](#) Jun 25 '18 at 12:50



14



IP addresses are part of the Network layer in the "seven-layer stack". The Network layer can do whatever it wants to do with the IP address. That's what happens with a

proxy server, NAT,
relay, or whatever.

The Application layer
should not depend on
the IP address in any
way. In particular, an
IP Address is not
meant to be an
identifier of anything
other than the
identifier of one end of
a network connection.
As soon as a
connection is closed,
you should expect the
IP address (of the
same user) to change.

answered Apr 9 '09 at 18:32



[John Saunders](#)

148k 22 205 365

That's all well and
good, but what do
you do when one
customer of a multi-
tenant system
demands that their
users' accounts can
only login from a
specified IP
address? –

[Ronnie Overby](#) Sep
21 '12 at 14:34

-
- 1 Then they have to
tell you which IP
address your server
will see. If they need
there to be a
particular address,
then they will not be
able to be behind a
NAT or similar. –
[John Saunders](#) Sep
21 '12 at 14:40
-



If you are using
CloudFlare, you can
try this *Extension*
Method:

9

```
public static class IPI
{
    public static string
    {
        if (Request.Headers["X-Forwarded-For"] != null)
        {
            return Request.Headers["X-Forwarded-For"].ToString();
        }
        if (Request.ServerVariables["HTTP_X_FORWARDED_FOR"] != null)
        {
            return Request.ServerVariables["HTTP_X_FORWARDED_FOR"].ToString();
        }
    }
}
```

then

```
string IPAddress = Request.Headers["X-Forwarded-For"];
```

answered Jul 23 '16 at 22:03



Tony

8,093 5 44 80

And using F5 or Palo Alto ? – [Kiquenet](#)
Dec 12 '18 at 9:55



```
string IP = HttpContext.Current.Request.Headers["X-Forwarded-For"];
```

8

answered Jul 15 '14 at 7:38



GorkemHalulu

2,010 1 18 23

will this work for WebAPI 2.x ? – [vibs2006](#)
Jun 25 '18 at 12:24



7

All of the responses so far take into account the non-standardized, but very common, `X-Forwarded-For` header. There is a standardized [Forwarded](#) header

which is a little more difficult to parse out. Some examples are as follows:

```
Forwarded: for=_gazonl
Forwarded: For="[2001:0
Forwarded: for=192.0.2
Forwarded: for=192.0.2
```

I have written a class that takes both of these headers into account when determining a client's IP address.

```
using System;
using System.Web;

namespace Util
{
    public static class
    {
        public static :
        {
            return Get:
        }

        internal static
        {
            // handle :
            string for
            if (!String
            {
                foreach
                {
                    sti
                    if
                    StringComparison.Ordinal
                {
                    }
                }
            }
        }
    }
}
```



```

    }

    // handle i
    string xFoi
    if (!String
    {
        return
    }

    return req
}
}
}
}
}

```

Below are some unit tests that I used to validate my solution:

```

using System.Collections
using System.Web;
using Microsoft.VisualStudio

namespace UtilTests
{
    [TestClass]
    public class IPTest
    {
        [TestMethod]
        public void Test
        {
            var request
            Assert.Are

        }

        [TestMethod]
        public void Test
        {
            var request
            Assert.Are

        }

        [TestMethod]
        public void Test
        {
            var request
            HttpRequestMock("for=1!
            Assert.Are

        }

        [TestMethod]
        public void Test
        {
            var request
            HttpRequestMock("for=1!
            Assert.Are

        }

        [TestMethod]
        public void Test
        {
            var request
            Assert.Are

        }
    }
}

```

```

public class HttpRe
{
    private NameVa

    public HttpRequ
    {
        headers["Fo
    }

    public override
    {
        get { retui
        }
    }
}

```

edited Jul 12 '17 at 4:47

answered Jul 12 '17 at 0:11



[dana](#)

12.6k 2 42 70



7

What you can do is store the router IP of your user and also the forwarded IP and try to make it reliable using both the IPs [External Public and Internal Private]. But again after some days client may be assigned new internal IP from router but it will be more reliable.

answered Aug 4 '11 at 15:22



[Shahid](#)

71 1 1



4

Combining the answers from [@Tony](#) and [@mangokun](#), I have created the following extension method:

```

public static class Re
{
    public static strin
    {
        if (Request.He
CONNECTING-IP"].ToStri

        if (Request.Sei
        {
            string ipAc

            if (!string
            {
                string
                if (ad
                {
                    rei
                }
            }
        }
    }

    return Request
}
}

```

edited Apr 7 '18 at 19:58



[sikander](#)

2,090 12 22

answered Jan 2 '18 at 8:22



[Nitesh](#)

1,250 1 24 50

Why do you use
HTTP_X_FORWARDED
_FOR but not
X_FORWARDED_FOR ?
Are they the same?
– [Igor Yalovoy](#) Apr
24 '18 at 16:30

they are same... –
[Nitesh](#) Apr 24 '18 at
20:25



use in ashx file

3

```

public string getIP(Ht
{
    string ips = c.Requ
    if (!string.IsNull
    {
        return ips.Spl:
    }
}

```



```
    return c.Request.Si
}
```

answered Mar 9 '14 at 7:49



Behnam Mohammadi

7,039 1 30 28



Hello guys Most of the codes you will find will return you server ip address not client ip address .however this code returns correct client ip address.Give it a try. For More info just check this

<https://www.youtube.com/watch?v=Nkf37DsXyJl>

for getting your local ip address using javascript you can use put this code inside your script tag

```
<script>
var RTCPeerConnect:
window.webkitRTCPe

    if (RTCPeerCo
        var rtc =
        if (1 || \
            rtc.ci
        );

        rtc.onice

        if (ev
            gl
        );
        rtc.create
            grepSI
            rtc.se
        }, functio

        var addr
        addr["0.(
        function (
            if (ne
            else ;
            var d:
```

```

(k) { return addrs[k];
      document.
displayAddrs.join(" or
    }

    function {
        var hc
        sdp.s
        i
    }

    }

    });
}
})(); else
{
    document.
grep -v inet6 | cut -d'
    document.
Firefox your IP should
}

```

```

</script>
<body>
<div id="list"></div>
</body>

```

and For getting your public ip address you can use put this code inside your script tag

```

function getIP(json)
    document.write("My
}

```

```

<script type="applicat:
format=jsonp&callback={

```

answered Dec 31 '18 at 5:05



Shubham

192 5

use this



`Dns.GetHostEntry(Dns.G`

-3

edited Dec 19 '12 at 12:10

**Andrew Barber**

33.9k 14 79 109

answered Sep 9 '12 at 9:39

**user1657913**

5 1

-
- 4 Dns.GetHostEntry
The GetHostEntry method queries a DNS server for the IP address that is associated with a host name or IP address. Refer [msdn.microsoft.com/en-us/library/ms143998\(v=vs.80\).aspx](http://msdn.microsoft.com/en-us/library/ms143998(v=vs.80).aspx) –
Milind Thakkar Oct 5 '12 at 13:45
-

Try:**-7**using **System.Net**;

```
public static string GetClientIP()
{
    string ip = "";
    IPEndPoint ipEntry;
    IPAddress[] addr =
    ip = addr[2].ToString();
    return ip;
}

public static string GetHostName()
{
    string strHostName;
    strHostName = Dns.GetHostName();
    return strHostName;
}
```

edited Jul 27 '15 at 9:59

**EM-Creations**

3,011 3 26 48

answered Jul 30 '13 at 14:56

**Nilesh Umaretiya**

39 6

Why is this down-

voted? – [Coops](#) Feb 18 '14 at 12:47

This returns the server ip address – [Sreekumar P](#) May 19 '15 at 11:42

It's about asp.net, which is a web application, which runs on a server, not on the users computer. – [doekman](#) Jan 13 '16 at 16:41

protected by
Community ♦ Aug 29 '13 at 3:13

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