

# Trung Nguyen

## PERSONAL DETAILS

Website <https://trung6.github.io>  
Email [trungnguyen@utexas.edu](mailto:trungnguyen@utexas.edu)

## EDUCATION

**Graduate** 2022-2027  
*University of Texas at Austin*  
PhD student in Computer Science

**Undergraduate** 2015-2020  
*Hanoi University of Science and Technology, Vietnam*  
Student at Talent Program in Mathematics and Informatics

## EXPERIENCES

**Research Engineer** 01/2022 - 05/2022  
*VinAI, <https://vinai.io/>*  
Develop tools that accelerate time to source and prepare high quality data

**AI Resident** 01/2020 - 12/2021  
*VinAI, <https://vinai.io/>*  
Work on research problems

## PUBLICATIONS

**Point-set Distances for Learning Representations of 3D Point Clouds** ICCV 2021  
*Trung Nguyen, Quang-Hieu Pham, Tam Le, Tung Pham, Nhat Ho, Binh-Son Hua*

- We study the effects of different types of loss functions on learning representation for point clouds using auto-encoders.
- Link: <https://arxiv.org/abs/2102.04014>

**Detecting Hands and Recognizing Physical Contact in the Wild** NeurIPS 2020  
*Supreeth Narasimhaswamy, Trung Nguyen, Minh Hoai*

- We propose a large-scale dataset and a neural network module for recognizing the physical contact state of hands.
- Link: <https://arxiv.org/abs/2010.09676>

**Single-Click 3D Object Annotation on LiDAR Point Clouds** NeurIPS workshop 2021  
*Trung Nguyen, Binh-Son Hua, Duc Thanh Nguyen, Dinh Phung*

- We propose a method based on supervised learning for single-click 3D object annotation on LiDAR point clouds.
- Link: <https://bit.ly/3p0b6rC>

**The convergence of the Regula Falsi method** Technical Report  
*Trung Nguyen*

- We prove mathematically the convergence of the Regula Falsi method for continuous functions.
- Link: <http://arxiv.org/abs/2109.03523>

## FELLOWSHIPS AND AWARDS

- "National Program for the Development of Mathematics" scholarship, Vietnam Ministry of Education and Training, semester 1, 2017.
- Second prize at Calculus, Vietnam National Mathematical Olympiad for Students, 2016.
- Scholarship of Hanoi University of Science and Technology, school-years 2015-16, 2017-18.

## SKILLS

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<i>Languages</i>	Vietnamese (mother tongue), English (IELTS 7.0)
<i>Software</i>	L <sup>A</sup> T <sub>E</sub> X, HTML/CSS, MATLAB, Python, JS (React), Git, DOCKER