SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

In Person Check-in 3 - Case Study

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9.1P: In Person Check-in 3 – Answer Sheet

1. What was the most challenging aspect of the case study tasks? Why?

   So far it is the Move Pathing iteration. No instruction at all and only checklist. We have to figure what class involve and what go into it, MoveCommand wasn't that hard, it was the Location class that took the most time because I got no clue what needs to be add in there. Started 9 AM and it is 00:15AM

2. What is the most valuable thing you have learned in this unit so far?
   So far it is how OOP is done and why It is what it is

3. What are some strategies for success you can start or continue using for the remainder of the semester and in future units?

   Try do code something that is re-usable and not always specific situation bounded. Try to make test case because that can detect error fast if done right