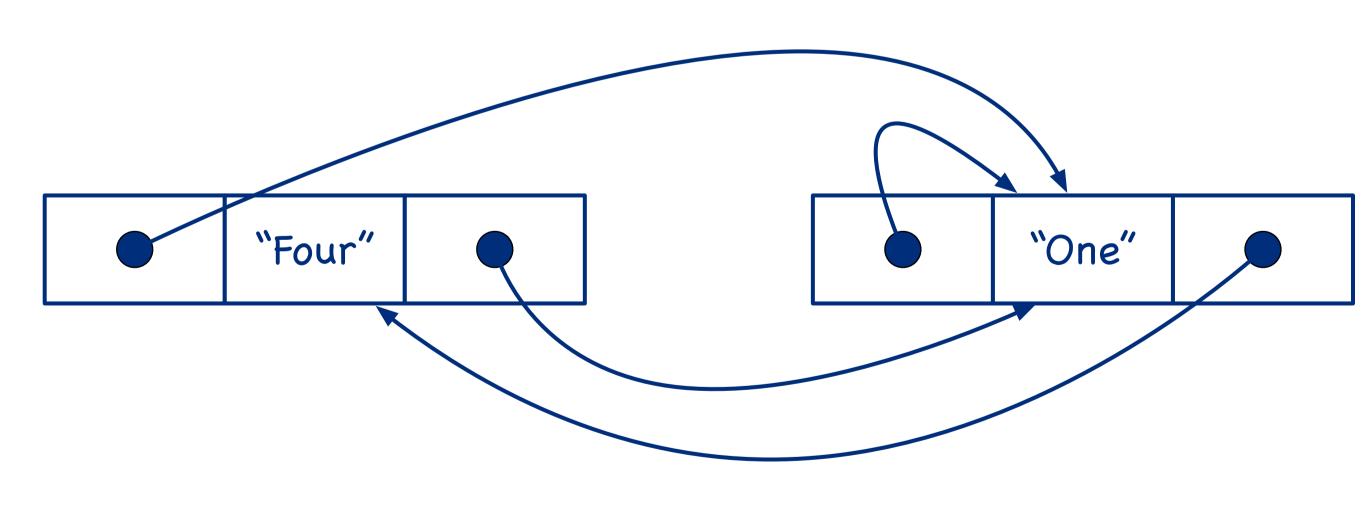


4: fPrevious->fNext = &aNode;



5: fPrevious = &aNode;

