

Flying Balloon 2d Game

Description

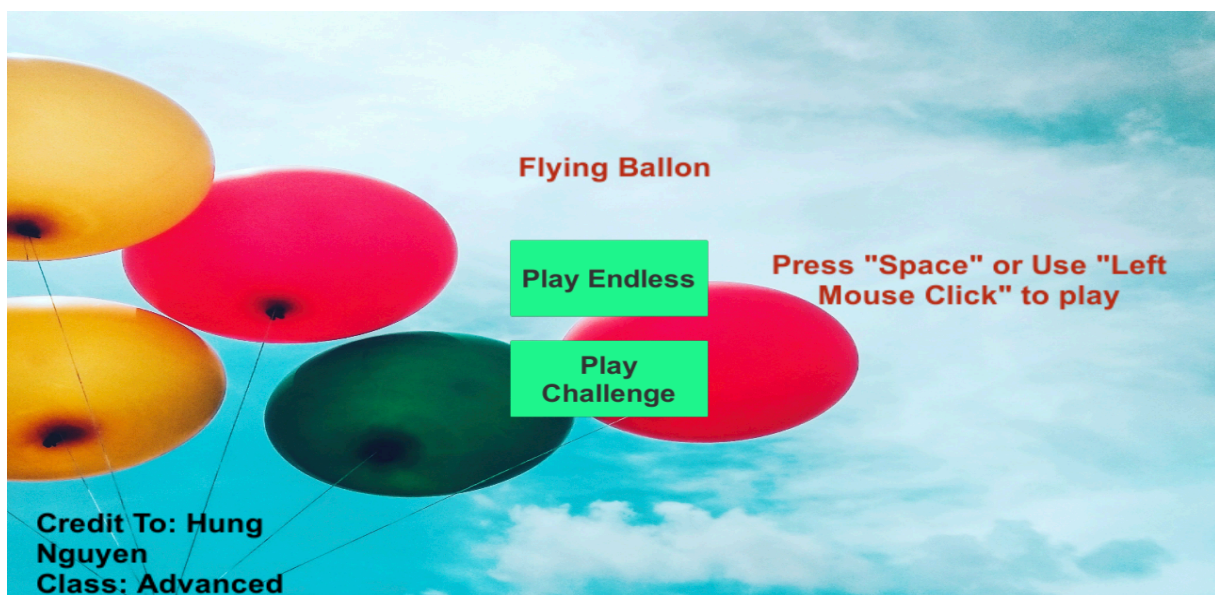
This game design is a very simple game, a flying balloon is supposed to fly horizontally between the obstacles, the players need to avoid those obstacles as long as possible in order to achieve the goal of the same. Players can press a button to push the balloon downward because the balloon itself is always going upward. This game is very simple and enjoyable.

There are two options for players to choose. First option is to play in endless mode, where obstacles are created endlessly, and players will have to go through all the obstacles as long as possible to get the highest score. Another option is to play challenge mode, unlike endless mode, this option will only create few obstacles, but the obstacles will be moving up and downward to create more challenge to players, and the goal is to pass through all the obstacles to finish the levels.

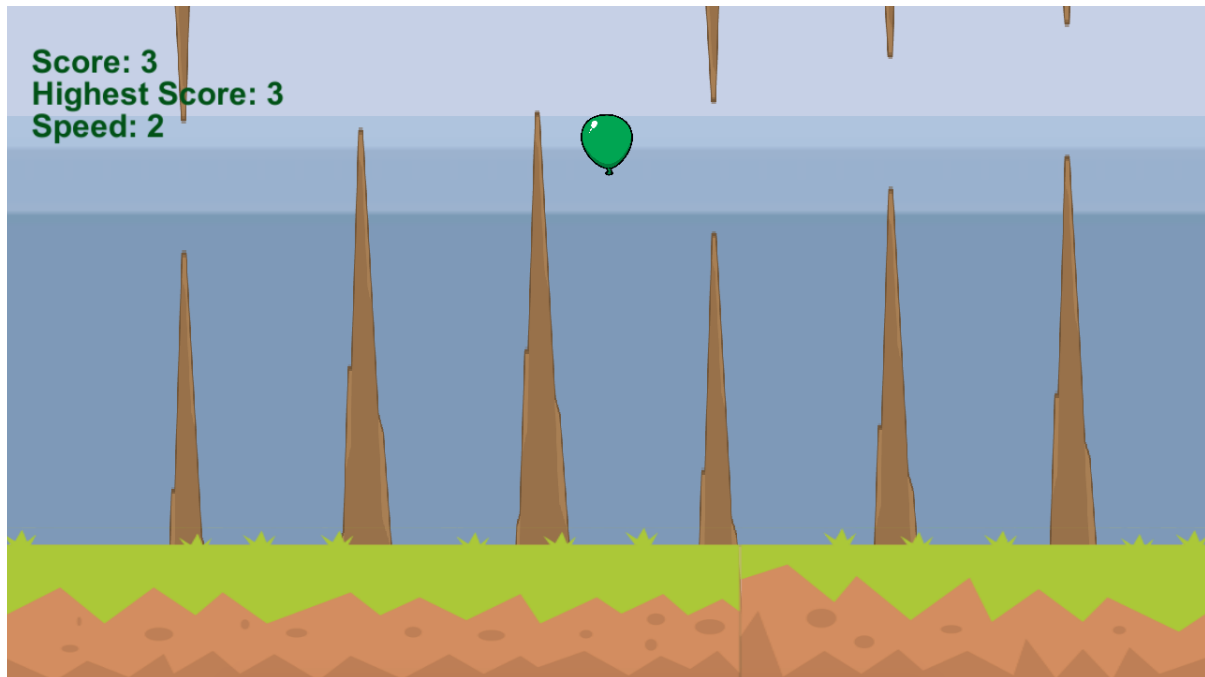
My future plan is to implement this game on the mobile applications so that everyone can download on their smartphone devices and play anytime and anywhere they want

Screenshots:

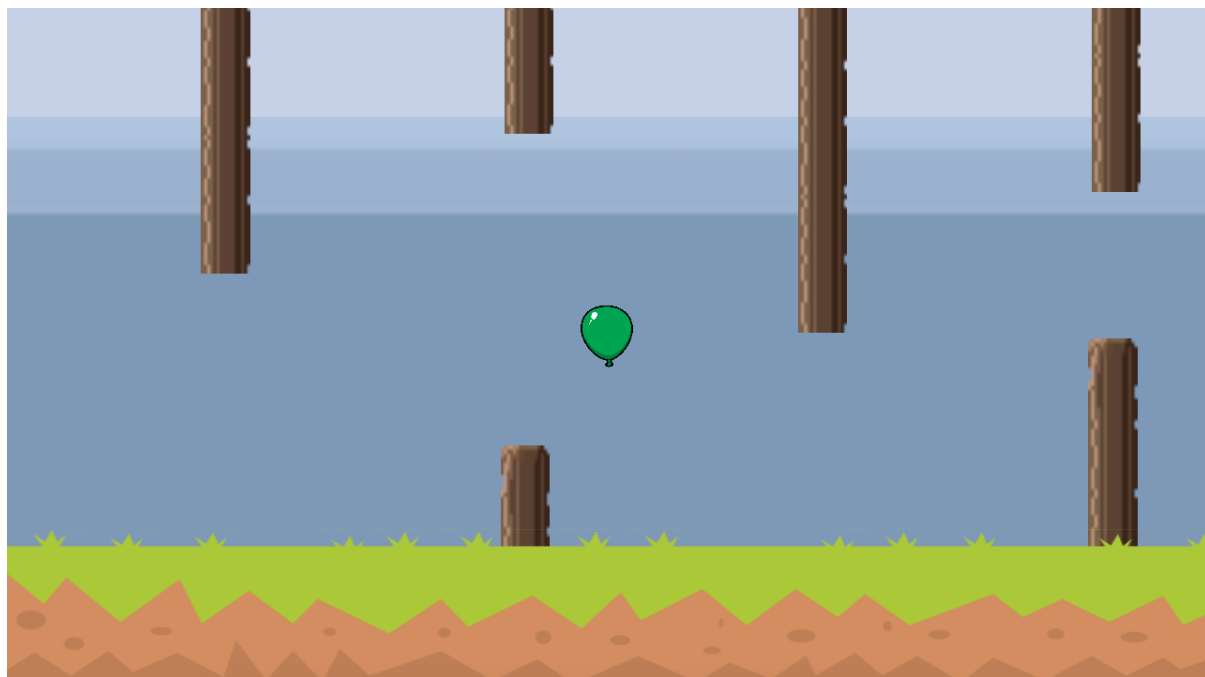
Start Scene:



Endless Mode Scene:



Challenge Mode Scene:



GameOver Scene:

