# Chapter 6 DOM – AJAX - jQuery

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# DOM Document Object Model



#### DOM & DHTML

- Dynamic web pages with JavaScript and DOM
  - DHTML (Dynamic HTML)
- DOM nodes and DOM tree
- Traversing, editing and modifying DOM nodes
- Editing text nodes
- Accessing, editing and modifying elements' attributes

## **DOM Concept**

- DOM makes all components of a web page accessible
  - HTML elements
  - their attributes
  - text
- They can be created, modified and removed with JavaScript

## **DOM Objects**

- DOM components are accessible as objects or collections of objects
- DOM components form a tree of nodes
  - relationship parent node children nodes
  - document is the root node
- Attributes of elements are accessible as text
- Browsers can show DOM visually as an expandable tree
  - Firebug for Firefox
  - in IE -> Tools -> Developer Tools

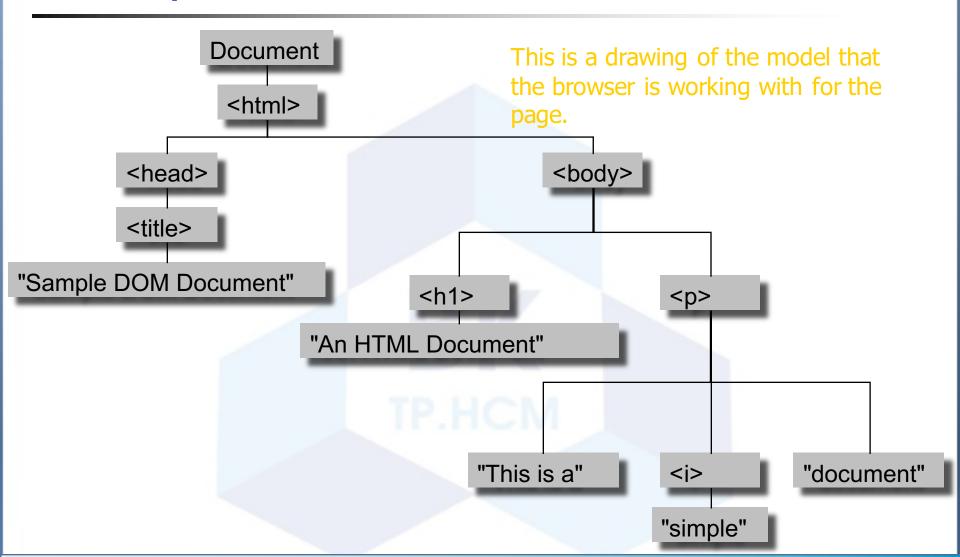
## Example

#### This is what the browser reads

This is what the browser displays on screen.



## Example



#### **DOM Standards**

- W3C <u>www.w3.org</u> defines the standards
- DOM Level 3 recommendation
  - www.w3.org/TR/DOM-Level-3-Core/
- DOM Level 2 HTML Specification
  - www.w3.org/TR/DOM-Level-2-HTML/
  - additional DOM functionality specific to HTML, in particular objects for XHTML elements
- But, the developers of web browsers
  - don't implement all standards
  - implement some standards differently
  - implement some additional features

## Accessing Nodes by id

- Access to elements by their id
  - document.getElementById(<id>)
    - returns the element with id <id>
  - id attribute can be defined in each start tag
    - div element with id attribute can be used as an root node for a dynamic DOM subtree
    - span element with id attribute can be used as a dynamic inline element

The preferred way to access elements

#### Other Access Methods

- Access by elements' tag
  - there are typically several elements with the same tag
  - document.getElementsByTagName(<tag>)
    - returns the collection of all elements whose tag is <tag>
    - the collection has a length attribute
    - an item in the collection can be reached by its index
  - e.g.
    - var html = document.getElementsByTagName("html")[0];
- Access by elements' name attribute
  - several elements can have the same name
  - document.getElementsByName(<name>)
    - returns the collection of elements with name <name>

## Traversing DOM tree

- Traversal through node properties
  - childNodes property
    - the value is a collection of nodes
      - has a length attribute
      - an item can be reached by its index
    - e.g. var body = html.childNodes[1];
  - firstChild, lastChild properties
  - nextSibling, previousSibling properties
  - parentNode property

## Other Node Properties

- nodeType property
  - **ELEMENT NODE:** HTML element
  - **TEXT NODE**: text within a parent element
  - **ATTRIBUTE NODE**: an attribute of a parent element
    - attributes can be accessed another way
  - CDATA SECTION NODE
    - CDATA sections are good for unformatted text
- nodeName property
- nodeValue property
- attributes property
- innerHTML property
  - not standard, but implemented in major browsers
  - very useful
- style property
  - object whose properties are all style attributes, e.g., those defied in CSS

## Accessing JS Object's Properties

- There are two different syntax forms to access object's properties in JS (
  - <object>.
    - dot notation, e.g., document.nodeType
  - <object>[(property-name> )
    - brackets notation, e.g., document ["nodeType"]
    - this is used in for-in loops

this works for properties of DOM objects, too

#### Attributes of Elements

- Access through attributes property
  - attributes is an array
  - has a length attribute
  - an item can be reached by its index
  - an item has the properties name and value
  - e.g.
    - var src = document.images[0].attributes[0].value;
- Access through function **getAttribute** (<name>)
  - returns the value of attribute <name>
  - e.g.
    - var src = document.images[0].getAttribute("src");

#### **Text Nodes**

- Text node
  - can only be as a leaf in DOM tree
  - it's nodeValue property holds the text
  - innerHTML can be used to access the text
- Watch out:
  - There are many more text nodes than you would expect!

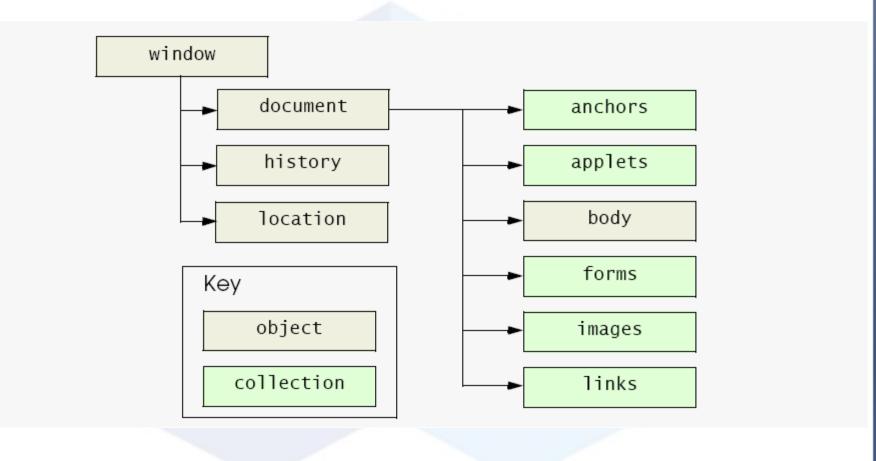
### Modifying DOM Structure

- document.createElement(<tag>)
  - creates a new DOM element node, with <tag> tag.
  - the node still needs to be inserted into the DOM tree
- document.createTextNode(<text>)
  - creates a new DOM text with <text>
  - the node still needs to be inserted into the DOM tree
- cparent>.appendChild(<child>)
  - inserts <child> node behind all existing children of <parent> node
- cparent>.insertBefore(<child>,<before>)
  - inserts <child> node before <before> child within <parent> node
- cparent>.replaceChild(<child>,<instead>)
  - replaces <instead> child by <child> node within <parent> node
- removeChild(<child>)
  - removes <child> node from within <parent> node

## Modifying Node Attributes

- <node>.setAttribute(<name>,<value>)
  - sets the value of attribute <name> to <value>
  - e.g.
    - document.images[0].setAttribute("src", "keiki.jpg");

- That's the standard
  - but it doesn't work in IE, there you have to use
    - setAttribute(<name=value>)
  - e.g.
    - document.images[0].setAttribute("src=\"keiki.jpg\"");



## Special DOM Objects

- window
  - the browser window
  - new popup windows can be opened
- document
  - the current web page inside the window
- body
  - <body> element of the document
- history
  - sites that the user visited
  - makes it possible to go back and forth using scripts
- location
  - URL of the document
  - setting it goes to another page

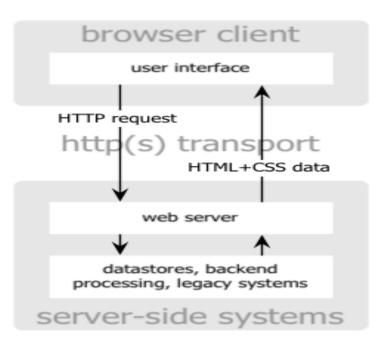
## AJAX Asynchronous JavaScript And XML



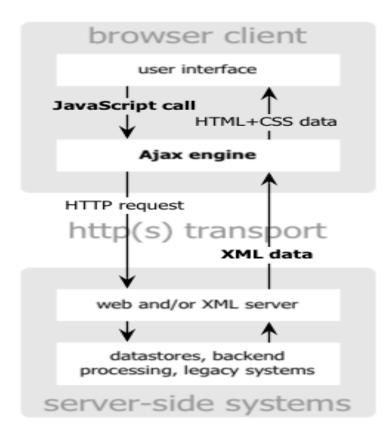
#### AJAX

- A lot of hype
  - It has been around for a while
  - Not complex
- Powerful approach to building websites
  - Think differently
- Allows for more interactive web applications
  - Gmail, docs.google.com, Flickr, ajax13, etc.

### **AJAX**



classic web application model



Ajax web application model

## AJAX Technologies

- HTML
  - Used to build web forms and identify fields
- Javascript
  - Facilitates asynchronous communication and modification of HTML in-place
- DHTML Dynamic HTML
  - Additional markup for modifying and updating HTML
- DOM Document Object Model
  - Used via Javascript to work with both the structure of your HTML and also XML from the server

## The XMLHttpRequest Object

- Base object for AJAX
  - Used to make connections, send data, receive data, etc.
- Allows your javascript code to talk back and forth with the server all it wants to, without the user really knowing what is going on.
- Available in most browsers
  - But called different things

## The XMLHttpRequest Object

```
<script language="javascript" type="text/javascript">
var request;
function createRequest() {
  try {
           request = new XMLHttpRequest();
           if (request.overrideMimeType){
                     request.overrideMimeType('text/xml');
  } catch (trymicrosoft) {
           try {
              request = new ActiveXObject("Msxml2.XMLHTTP");
           } catch (othermicrosoft) {
              try {
                       request = new ActiveXObject("Microsoft.XMLHTTP");
              } catch (failed) {
                       request = false;
  if (!request)
           alert("Error initializing XMLHttpRequest!");
</script>
```

## Communicating

#### Steps

- Gather information (possibly from HTML form)
- Set up the URL
- Open the connection
- Set a callback method
- Send the request

```
function getCustomerInfo()
{
          var phone = document.getElementById("phone").value;
          var url = "/cgi-local/lookupCustomer.php?phone=" + escape(phone);
          request.open("GET", url, true);
          request.onreadystatechange = updatePage;
          request.send(null);
}
```

## Handling Server Responses

- When the server responds, your callback method will be invoked.
  - It is called at various stages of the process
  - Test readyState

```
function updatePage()
{
    if (request.readyState == 4) {
        if (request.status == 200) {
            // Handle the response
        } else
            alert("status is " + request.status);
    }
}
```

## HTTP Ready States

- 0: The request is uninitialized
  - Before calling open()
- 1: The request is set up, but hasn't been sent
  - Before calling send()
- 2: The request is sent and is being processed
  - Sometimes you can get content headers now
- 3: The request is being processed
  - The server hasn't finished with its response
- 4: The response is complete

## The XMLHttpRequest Object

- Methods
  - abort()
    - cancel current request
  - getAllResponseHeaders()
    - Returns the complete set of http headers as a string
  - qetResponseHeader("headername")
    - Return the value of the specified header
  - open("method", "URL", async, "uname", "passwd")
    - Sets up the call
  - setRequestHeader("label", "value")
  - send(content)
    - Actually sends the request

## The XMLHttpRequest Object

- Properties
  - onreadystatechange
    - Event handler for an event that fires at every state change
  - readyState
    - Returns the state of the object
  - responseText
    - Returns the response as a string
  - responseXML
    - Returns the response as XML use W3C DOM methods
  - status
    - Returns the status as a number ie. 404 for "Not Found"
  - statusText
    - Returns the status as a string ie. "Not Found"

## Typical AJAX Flow

- Make the call
  - Gather information (possibly from HTML form)
  - Set up the URL
  - Open the connection
  - Set a callback method
  - Send the request
- Handle the response (in callback method)
  - When request.readyState == 4 and request.status == 200
  - Get the response in either text or xml
    - request.responseText or request.responseXML
  - Process the response appropriately for viewing
  - Get the objects on the page that will change
    - document.getElementById or document.getElementByName, etc.
  - Make the changes

## AJAX Response Handler

```
function updatePage()
{
    if (request.readyState == 4) {
        if (request.status == 200) {
            var response = request.responseText.split("|"); // "order|address"
            document.getElementById("order").value = response[0];
            document.getElementById("address").innerHTML = response[1];
        } else
            alert("status is " + request.status);
    }
}
```

## jQuery Javascript Library



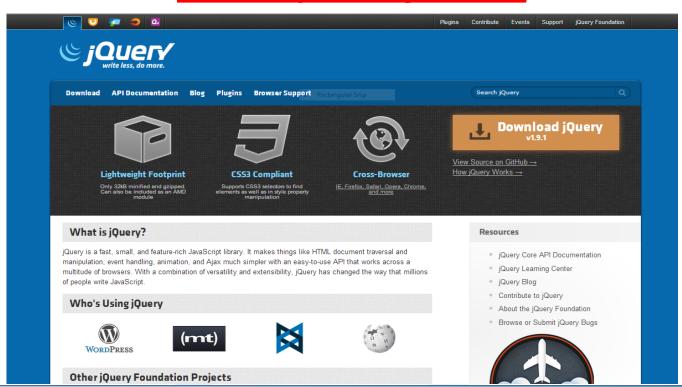
## What is jQuery

- jQuery is a lightweight, open-source JavaScript library that simplifies interaction between HTML and JavaScript
- It has a great community, great documentation, tons of plugins, and also adopted by Microsoft

### Download

#### Download the latest version from

http://jquery.com



## Reference it in your markup

<script src="jquery.js"/>

jquery.js should contain a copy of the compressed production code

#### You can also reference it from Google

```
<script src="//ajax.googleapis.com/ajax/libs/</pre>
                          jquery/1.9.1/jquery.min.js">
```

</script>

Or by another CDN (Content Delivery Network)

Create HTML elements on the fly

\$(window).width()

Manipulate existing DOM elements

```
$("div").hide();
```

Selects document elements (more in a moment...)

```
$(function(){...});
```

## Fired when the document is ready for programming.

Better use the full syntax:

```
$(document).ready(function(){...});
```

#### jQuery's programming philosophy is:

#### GET >> ACT

```
$("div").hide()
$("<span/>").appendTo("body")
$(":button").click()
```

## Almost every function returns jQuery, which provides a fluent programming interface and chainability:

```
$("div").show()
        .addClass("main")
        .html("Hello jQuery");
```

#### Three Major Concepts of jQuery



The \$() function



Chainability



Get > Act

#### All Selector

#### All Selector

Selectors return a pseudo-array of jQuery elements

#### **Basic Selectors**

```
By Tag:
             $("div")
             // <div>Hello jQuery</div>
By ID:
             $("#usr")
             // <span id="usr">John</span>
             $(".menu")
By Class:
```

Yes, jQuery implements CSS Selectors!

// Home

#### More Precise Selectors

```
$("div.main") // tag and class
$("table#data") // tag and id
```

#### Combination of Selectors

```
// find by id + by class
$("#content, .menu")
// multiple combination
$("h1, h2, h3, div.content")
```

## **Hierarchy Selectors**

```
$("table td")
                     // descendants
$("tr > td")
                     // children
$("label + input") // next
$("#content ~ div") // siblings
```

#### Selection Index Filters

```
$("tr:first")
               // first element
$("tr:last")
               // Last element
$("tr:lt(2)") // index Less than
("tr:gt(2)") // index gr. than
$("tr:eq(2)") // index equals
```

## Visibility Filters

```
$("div:visible") // if visible
$("div:hidden") // if not
```

#### **Attribute Filters**

```
$("div[id]")
                        // has attribute
$("div[dir='rtl']")
                        // equals to
$("div[id^='main']")
                        // starts with
$("div[id$='name']")
                        // ends with
$("a[href*='msdn']") // contains
```

#### Forms Selectors

```
$("input:checkbox") // checkboxes
$("input:radio")
                     // radio buttons
$(":button")
                     // buttons
$(":text")
                      // text inputs
```

#### Forms Filters

```
$("input:checked") // checked
$("input:selected") // selected
$("input:enabled") // enabled
$("input:disabled") // disabled
```

## Find Dropdown Selected Item

```
<select id="cities">
   <option value="1">Tel-Aviv</option>
   <option value="2" selected="selected">Yavne</option>
   <option value="3">Raanana</option>
</select>
```

```
$("#cities option:selected").val()
$("#cities option:selected").text()
```



# A Selector returns a pseudo array of jQuery objects

\$("div").length

Returns number of selected elements. It is the best way to check selector.

#### Getting a specific DOM element

Returns a 2<sup>nd</sup> DOM element of the selection

#### Getting a specific jQuery element

Returns a 2<sup>nd</sup> jQuery element of the selection

## each(fn) traverses every selected element calling fn()

```
var sum = 0;
$("div.number").each(
    function(){
       sum += (+this.innerHTML);
    });
```

this – is a current DOM element

#### each(fn) also passes an indexer

```
$("table tr").each(
  function(i){
       if (i % 2)
            $(this).addClass("odd");
  });
```

\$(this) - convert DOM to jQuery i - index of the current element

#### Traversing HTML

```
.next(expr) // next sibling
.prev(expr) // previous sibling
.siblings(expr) // siblings
.children(expr) // children
.parent(expr) // parent
```

#### Check for expression

```
$("table td").each(function() {
  if ($(this).is(":first-child")) {
       $(this).addClass("firstCol");
});
```

#### Find in selected

```
// select paragraph and then find
// elements with class 'header' inside
$("p").find(".header").show();
 // equivalent to:
$(".header", $("p")).show();
```

#### Advanced Chaining

```
$("<span>") // Li
  .find("span") // span
       .html("About Us") // span
       .andSelf() // span, li
           .addClass("menu") // span, li
       .end() // span
  .end() // Li
  .appendTo("ul.main-menu");
```

#### **Get Part of Selected Result**

```
$("div")
       .slice(2, 5)
       .not(".green")
             .addClass("middle");
```

## **HTML Manipulation**

#### **Getting and Setting Inner Content**

```
$("p").html("<div>Hello $!</div>");
// escape the content of div.b
$("div.a").text($("div.b").html());
```

#### **Getting and Setting Values**

```
// get the value of the checked checkbox
 $("input:checkbox:checked").val();
```

```
// set the value of the textbox
 $(":text[name='txt']").val("Hello");
```

```
// select or check lists or checkboxes
 $("#lst").val(["NY","IL","NS"]);
```

#### Handling CSS Classes

```
// add and remove class
$("p").removeClass("blue").addClass("red");
```

```
// add if absent, remove otherwise
$("div").toggleClass("main");
```

```
// test for class existance
 if ($("div").hasClass("main")) { //... }
```

#### Inserting new Elements

```
// select > append to the end
$("h1").append("Hello $!");
// select > append to the beginning
$("ul").prepend("Hello $!");
```

```
// create > append/prepend to selector
$("").html("9").appendTo("ul");
$("").html("1").prependTo("ul");
```

#### Replacing Elements

```
// select > replace
$("h1").replaceWith("<div>Hello</div>");
```

```
// create > replace selection
$("<div>Hello</div>").replaceAll("h1");
```

# Replacing Elements while keeping the content

```
$("h3").each(function(){
   $(this).replaceWith("<div>"
                          + $(this).html()
                          + "</div>");
   });
```

### **Deleting Elements**

```
// remove all children
$("#mainContent").empty();
```

```
// remove selection
$("span.names").remove();
```

```
// change position
$("p").remove(":not(.red)")
                   .appendTo("#main");
```

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#### Handling attributes

```
$("a").attr("href","home.htm");
// <a href="home.htm">...</a>
```

```
// set the same as the first one
$("button:gt(0)").attr("disabled",
   $("button:eq(0)").attr("disabled));
```

```
// remove attribute - enable
$("button").removeAttr("disabled")
```

#### Setting multiple attributes

```
$("img").attr({
       "src": "/images/smile.jpg",
       "alt": "Smile",
       "width" : 10,
       "height" : 10
});
```

#### **CSS Manipulations**

```
// get style
$("div").css("background-color");
```

```
// set style
$("div").css("float", "left");
```



#### When the DOM is ready...

```
$(document).ready(function(){
  //...
});
```

- Fires when the document is ready for programming.
- Uses advanced listeners for detecting.
- window.onload() is a fallback.

#### Attach Event

```
// execute always
$("div").bind("click", fn);
// execute only once
$("div").one("click", fn);
```

#### Possible event values:

blur, focus, load, resize, scroll, unload, beforeunload, click, dblclick, mousedown, mouseup, mousemove, mouseover, mouseout, mouseenter, mouseleave, change, select, submit, keydown, keypress, keyup, error

(or any custom event)

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### jQuery.Event object

#### CONTENTS

- 1 jQuery.Event
- 2 Attributes
  - 2.1 event.type
  - 2.2 event.target
  - 2.3 event.data
  - 2.4 event.relatedTarget
  - 2.5 event.currentTarget
  - 2.6 event.pageX/Y
  - 2.7 event.result
  - 2.8 event.timeStamp

#### 3 Methods

- 3.1 event.preventDefault()
- 3.2 event.isDefaultPrevented()
- 3.3 event.stopPropagation()
- 3.4 event.isPropagationStopped()
- 3.5 event.stopImmediatePropagation()
- 3.6 event.isImmediatePropagationStopped()

#### **Detaching Events**

```
$("div").unbind("click", fn);
```

(Unique ID added to every attached function)

# **Events Triggering**

```
$("div").trigger("click");
```

Triggers browser's event action as well. Can trigger custom events. Triggered events bubble up.



#### **Showing or Hiding Element**

```
// just show
$("div").show();
// reveal slowly, slow=600ms
$("div").show("slow");
// hide fast, fast=200ms
$("div").hide("fast");
// hide or show in 100ms
$("div").toggle(100);
```

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#### **Sliding Elements**

```
$("div").slideUp();
$("div").slideDown("fast");
$("div").slideToggle(1000);
```

#### Fading Elements

```
$("div").fadeIn("fast");
$("div").fadeOut("normal");
// fade to a custom opacity
$("div").fadeTo ("fast", 0.5);
```

Fading === changing opacity

#### Detecting animation completion

```
$("div").hide("slow", function() {
        alert("The DIV is hidden");
});
$("div").show("fast", function() {
        $(this).html("Hello jQuery");
}); // this is a current DOM element
```

Every effect function has a (speed, callback) overload

#### **Custom Animation**

```
// .animate(options, duration)
$("div").animate({
                 width: "90%",
                 opacity: 0.5,
                 borderWidth: "5px"
                 }, 1000);
```

### **Chaining Animation**

```
$("div").animate({width: "90%"},100)
           .animate({opacity: 0.5},200)
           .animate({borderWidth: "5px"});
```

By default animations are queued and than performed one by one

#### **Controlling Animations Sync**

```
$("div")
   .animate({width: "90%"},
            {queue:false, duration:1000})
   .animate({opacity : 0.5});
```

The first animation will be performed immediately without queuing

# AJAX with jQuery

#### **Loading content**

```
$.ajax({url: "test.php",
success: function(result) {
             $("#div1").html(result);
});
```

#### Sending GET/POST requests

```
$.get("test.php", {id:1},
       function(data){alert(data);});
$.post("test.php", {id:1},
       function(data){alert(data);});
```

#### **Retrieving JSON Data**

```
$.getJSON("users.php", {id:1},
       function(users)
            alert(users[0].name);
       });
```

## Tài Liệu Tham Khảo

- [1] Stepp,Miller,Kirst. Web Programming Step by Step.(1st Edition, 2009) Companion Website: <a href="http://www.webstepbook.com/">http://www.webstepbook.com/</a>
- [2] W3Schools, http://www.w3schools.com/html/default.asp