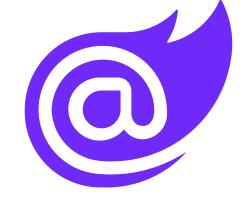
Blazor

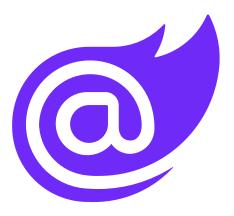
new way to build client web apps



Thien Nguyen

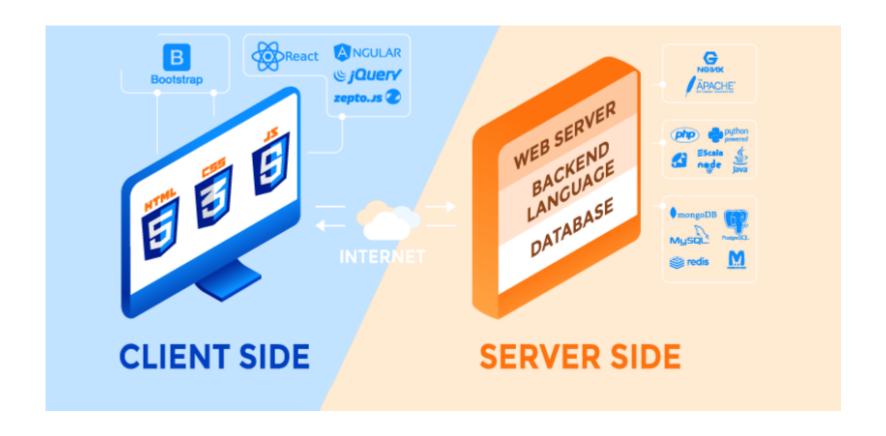
Agenda

- 1. What is WebAssembly
- 2. What is Blazor
- 3. Blazor hosting models
- 4. PROS and CONS of each Blazor hosting models
- 5. Demo





Review about Server-Side and Client-Side Programming Languages



- ☐ WebAssembly (abbreviated *Wasm*) is a binary instruction format for a stack-based virtual machine
- Wasm is designed as a portable compilation target for programming languages, enabling deployment on the web for client and server applications.
- ☐ Wasm became the offical "fourth language for web" on 5th December 2019, i.e. after HTML, CSS & JavaScript
- □ Can written by C/C++, C#, Python,...

https://webassembly.org/

WASM format

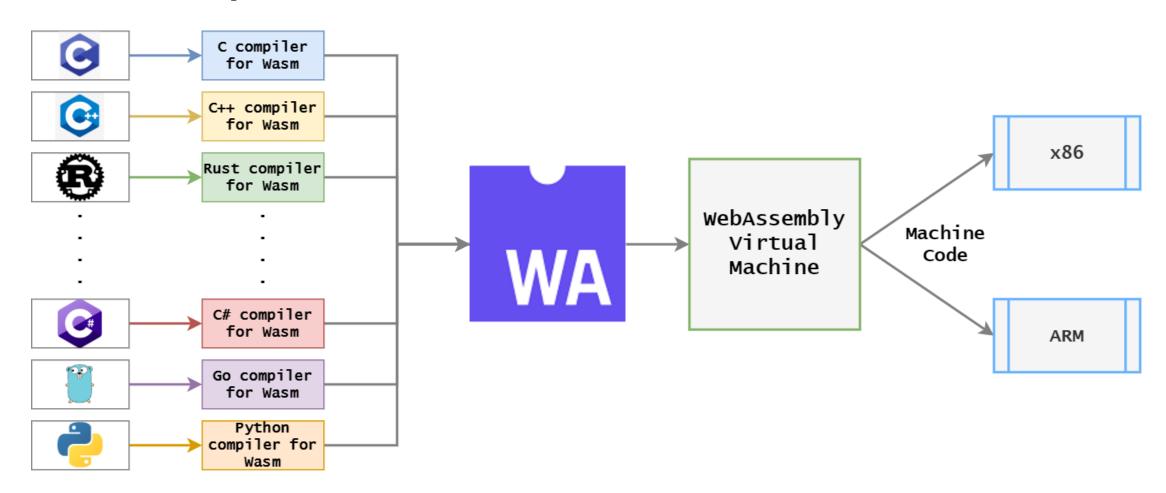
```
Wat
                       ASSEMBLE
                                     DOWNLOAD
                                                   Firefox x86 Assembly
    (module
                                                      wasm-function[0]:
     (table 0 anyfunc)
                                                        sub rsp, 8
      (memory $0 1)
                                                        mov ecx, edi
     (export "memory" (memory $0))
(export "_Z12isEvenNumberi" (func
                                                        mov eax, ecx
                                                        xor eax, 0xffffffff
       $ Z12isEvenNumberi))
                                                        and eax, 1
     (func $ Z12isEvenNumberi (; 0 ;) (param $0
                                                        nop
add rsp, 8
       i32) (result i32)
      (i32.and
       (i32.xor
        (get local $0)
        (i32.const -1)
       (i32.const 1)
                                                                  binary format
                textual format
                        .wat
                                                                        .wasm
```

WASM format

me* after reading the WASM formats the first time

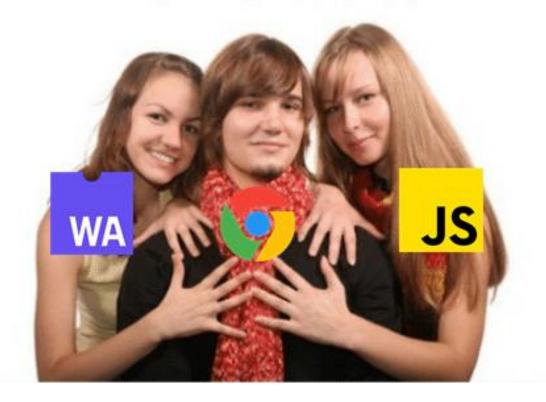


WebAssembly Work



Why would I use WebAssembly?

How it should be



Why would I use WebAssembly?

- ☐ Efficient and fast
- Safe
- □ Compile a WebAssembly module from many languages: C/C++, Rust, C#, F#, Go, Kotlin, Swift,...
- ☐ Can be executed on web, stand-alone

Besides, WebAssembly not-so-great

- ☐ Many features under development or not ready yet
- ☐ IE and older browsers don't support wasm
- □ By design, code needed to be compiled before distribution. Therefore, "fix JS directly on CDN" kind of approaching doesn't supported

- ☐ Release in 2018
- ☐ A client-side library that use .NET on WebAssembly
- ☐ Support SPAs written in C# with Razor template

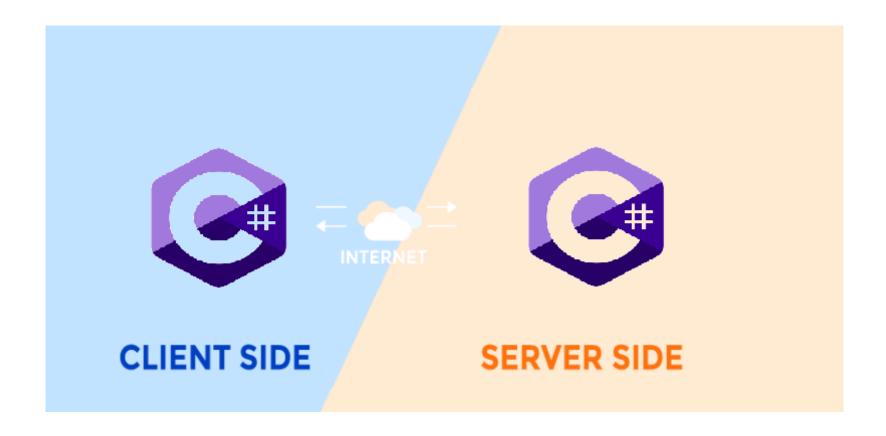
https://docs.microsoft.com/en-us/aspnet/core/blazor/?view=aspnetcore-6.0

- ☐ Not like Silverlight
- ☐ Can run without plugin
- ☐ Share libraries between client and server





Server-Side and Client-Side Programming Languages



Milestones

> 2017 : Web Assembly

≥ 2017 : Blazor 1st announced

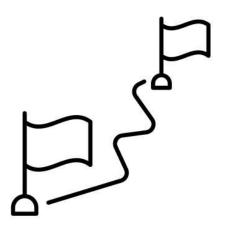
> 2019 : Blazor 1st preview

> 2019 : Blazor Server

> 2019 : Blazor Web Assembly

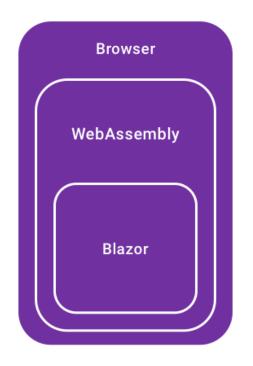
> 2021 : LTS for Blazor

> 2022 : .NET 7



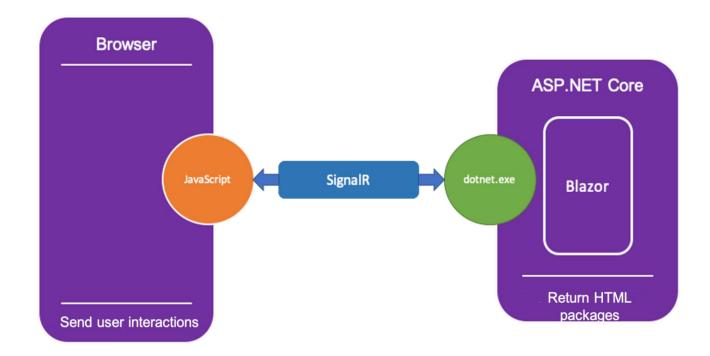
Blazor hosting models

3. Blazor hosting models



Blazor WebAssembly

- ☐ Client-side rendering
- ☐ Incremental DOM



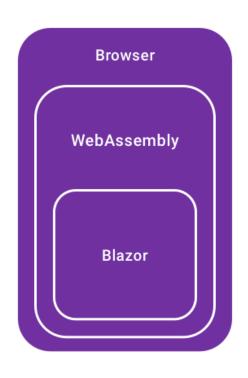
Blazor Server

- ☐ Server-side logic
- □ DOM updated by SignalR

PROS and CONS

Blazor WebAssembly and Blazor Server

Blazor WebAssembly



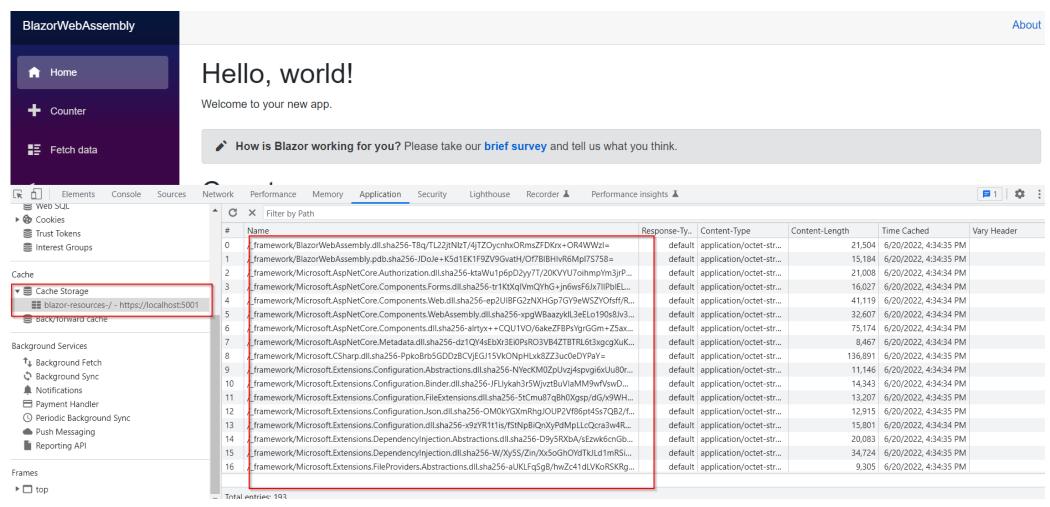
PROS

- ☐ .NET code for browser
- ☐ Efficient and fast
- NO server-side dependencies
- ☐ Progressive Web App (PWA)

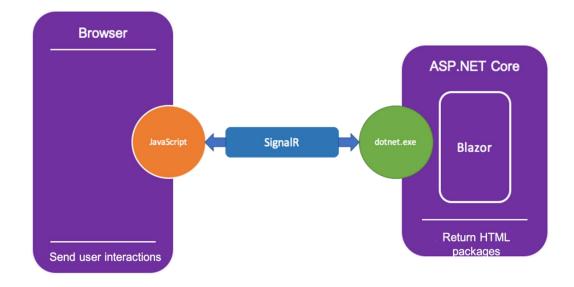
CONS

- Need download resources before 1st running (~700 KB)
- Old browser cannot be used
- ☐ Need times to developing tools for developers

Blazor WebAssembly



Blazor Server



PROS

- NO need to download before running
- ☐ Server-side rendering
- ☐ Load fast in 1st time
- ☐ Can be used in older browser
- □ API private

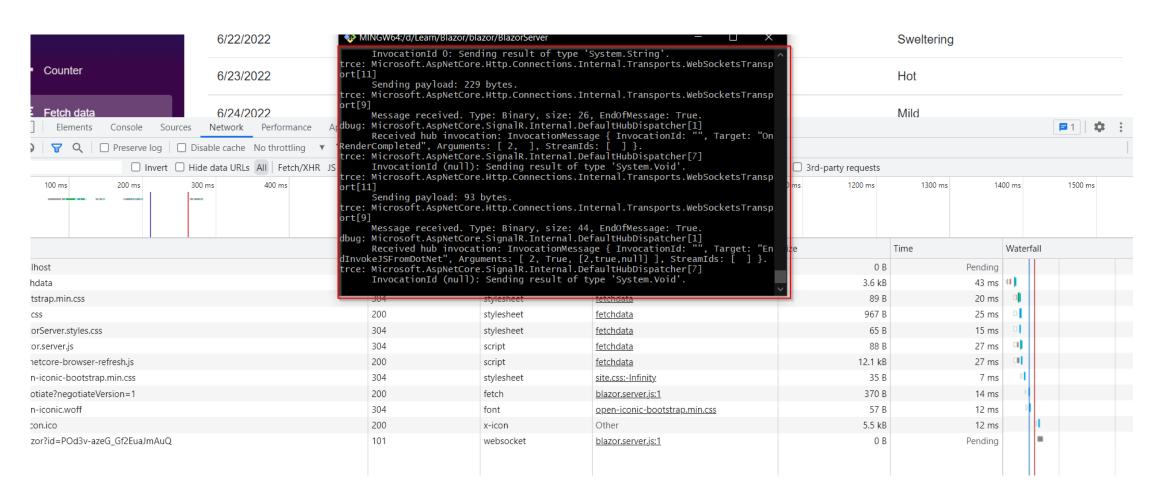
CONS

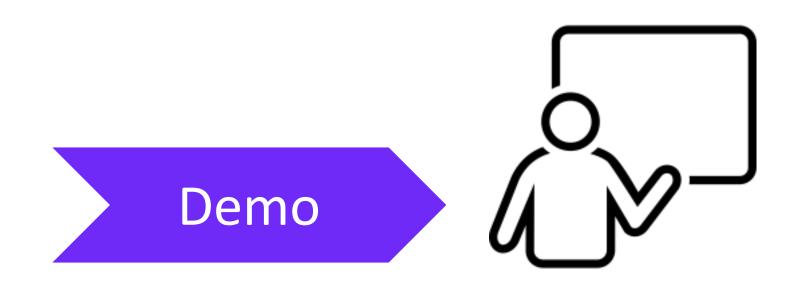
- ☐ SignalR -> latency on each event
- □ Always keeps connection
- □ NO offline mode
- ☐ High memory usage

Blazor Server

```
public static IHostBuilder CreateHostBuilder(string[] args) =>
19
                     Host.CreateDefaultBuilder(args)
20
                     .ConfigureLogging(logging =>
21
22
                         logging.ClearProviders();
23
                         logging.AddConsole();
24
                         logging.AddFilter(
25
                         "Microsoft.AspNetCore.SignalR", LogLevel.Trace);
26
                         logging.AddFilter(
27
                         "Microsoft.AspNetCore.Http.Connections",
28
                           LogLevel.Trace);
29
30
                     .ConfigureWebHostDefaults(webBuilder =>
31
32
                         webBuilder.UseStartup<Startup>();
33
                     });
34
35
36
```

Blazor Server





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	\mathbf{c}	C	ıc		L	3

□ Server-Side vs Client-Side Programming Languages
https://www.techwebspace.com/server-side-vs-client-side-programming-languages/
https://arghya.xyz/articles/webassembly-wasm-wasi/
https://docs.microsoft.com/en-us/aspnet/core/blazor/hosting-models?view=aspnetcore-5.0

Some relevant questions

□ ASP.NET Core hosted vs Blazor Serverside https://stackoverflow.com/questions/58093386/whats-the-difference-between-asp-net-core-hosted-and-server-side-blazor-really

☐ JS vs WASM

https://medium0.com/@OPTASY.com/webassembly-vs-javascript-is-wasm-faster-than-js-when-does-javascript-perform-better-db86d2ecf2cc

Thank you for watching

