

Blazor WebAssembly

Perfect for SPA and much more

Thanh Le

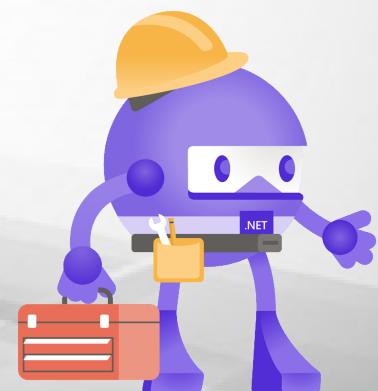
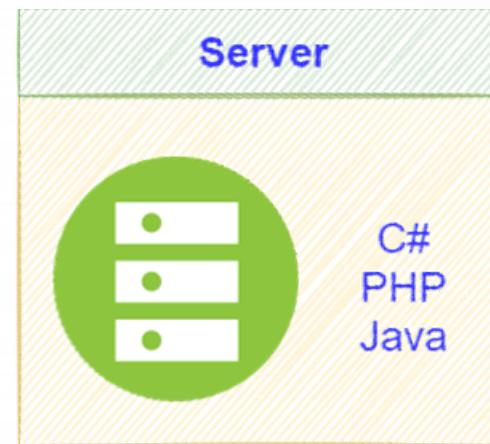


Agenda

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Modern Web Development





What is WebAssembly?

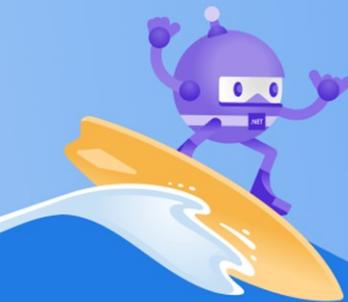
Web Assembly

"WebAssembly (abbreviated Wasm) is a binary instruction format for a stack-based virtual machine. Wasm is designed as a portable target for compilation of high-level languages like C/C++/Rust, enabling deployment on the web for client and server applications."

Source: <https://webassembly.org/>



- ▶ Recommended by W3C (5th Dec 2019)
- ▶ Can be written by C/C++, C#, Python, Rust...
- ▶ Efficient and Fast
- ▶ Safe



WASM format



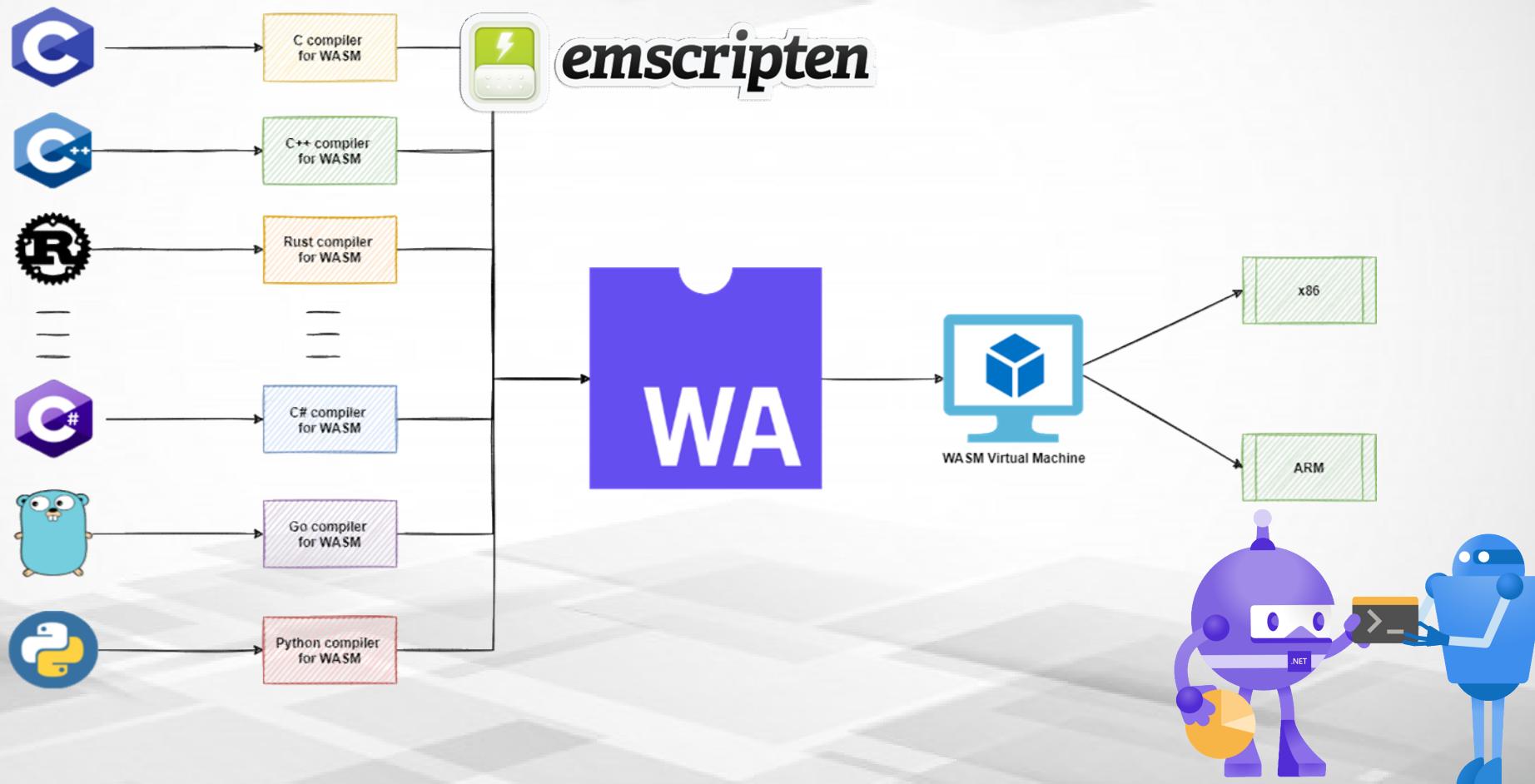
TEXTUAL (.WAT)

```
(module
  (table $0 anyfunc)
  (memory $0 1)
  (export "memory" (memory $0))
  (export "_Z3Sumii" (func $Z3Sumii))
  (func $Z3Sumii (; $0 ;) (param $0 i32) (param $1 i32) (result
    i32)
    (i32.add
      (get_local $1)
      (get_local $0)
    )
  )
)
```

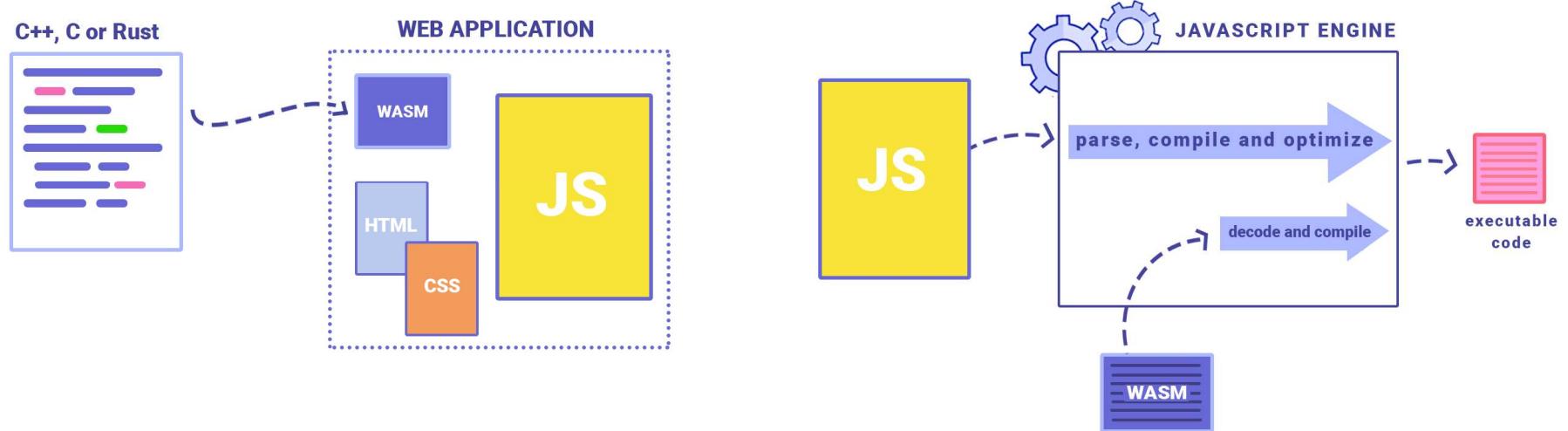
BINARY (.WASM)

```
wasm-function[0]:
  sub rsp, 8          ; 0x000000 48 83 ec 08
  mov ecx, esi        ; 0x000004 8b ce
  mov eax, ecx        ; 0x000006 8b c1
  add eax, edi        ; 0x000008 03 c7
  nop                ; 0x00000a 66 90
  add rsp, 8          ; 0x00000c 48 83 c4 08
  ret                ; 0x000010 c3
```

How it works?



Why WebAssembly?



- ▶ It's not a replacement for JavaScript, it works alongside JavaScript.
- ▶ Better performance than JavaScript

Blazor Overview



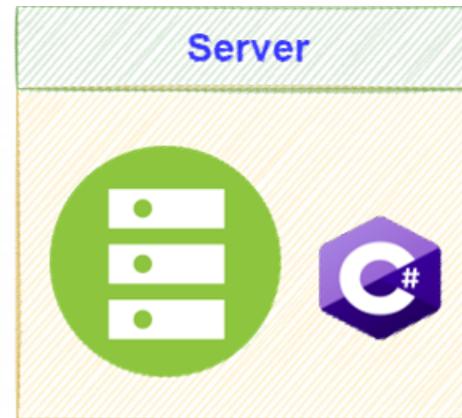
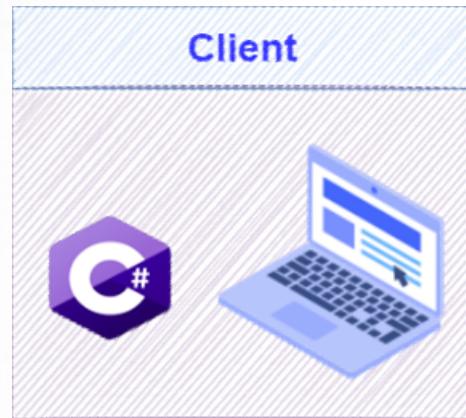
Blazor

Blazor is a client-side library that uses .NET on Web Assembly to support Single Page Applications written in C# using Razor templates.

- ▶ Combination of .NET Code and Razor syntax
- ▶ Free and Open Source
- ▶ Not like Silverlight
- ▶ Can run without plugins
- ▶ Share class libraries between client and server



Web Development



C# in the Browser

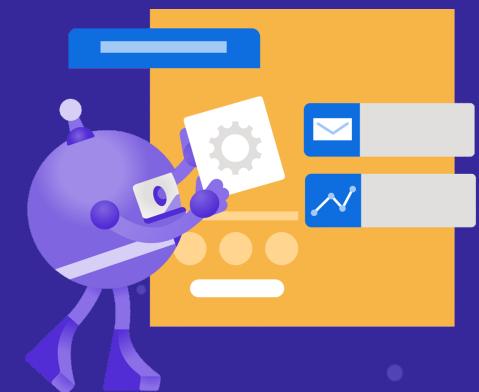
History



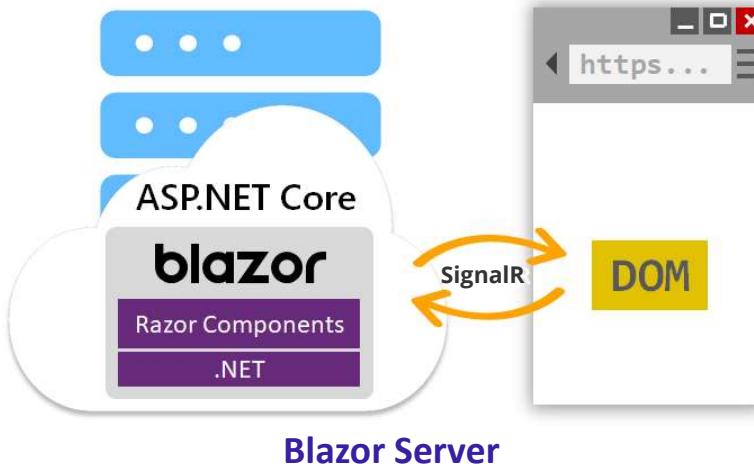
- ▶ 2006 – Silverlight
- ▶ 2011 – Silverlight 5 (RIP)
- ▶ 2017 – Web Assembly
- ▶ 2017 - Blazor was announced (Steve Sanderson)
- ▶ 2019 - Blazor Preview (Daniel Roth)
- ▶ 2019 – Blazor Server - .NET Core 3.0 (Sept)
- ▶ 2019 – Blazor WebAssembly - .NET Core 3.1 (Dec)
- ▶ 2021 – Blazor LTS - .NET 6 (Nov)



Blazor Server & Blazor WebAssembly

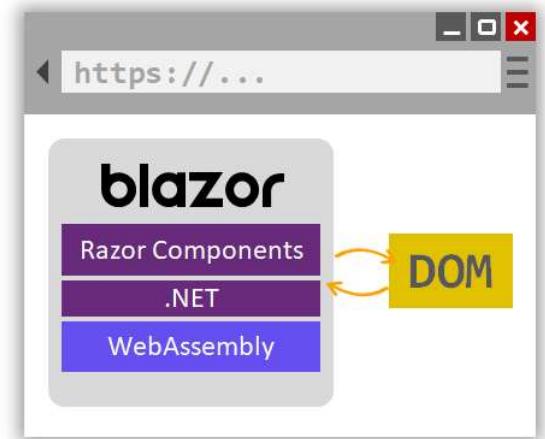
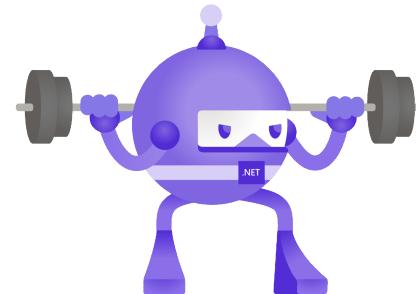


Blazor Hosting Models



Blazor Server

- ▶ Server-side logic and rendering
- ▶ DOM updates via SignalR



Blazor WebAssembly

- ▶ Client-side logic
- ▶ Incremental DOM

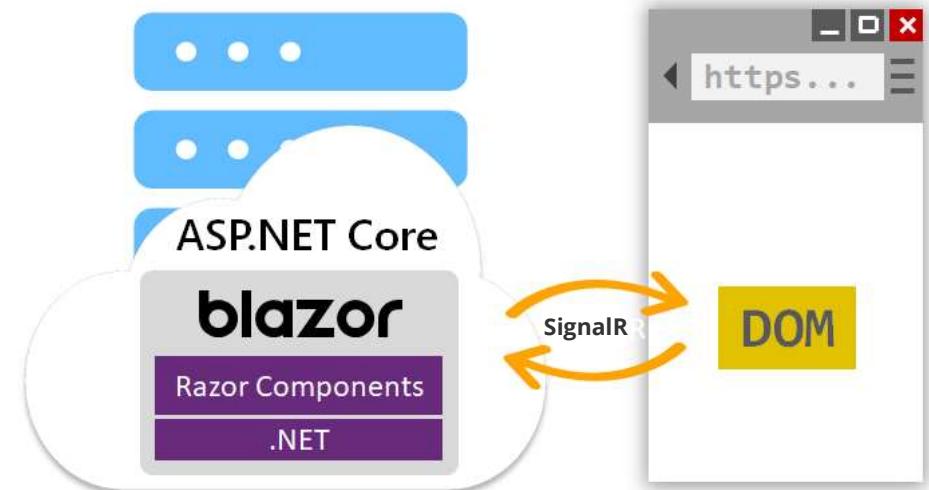
Blazor Server

❖ PROS

- ✓ No initial download size
- ✓ Server-side rendering
- ✓ Faster in the first load time
- ✓ Work on older browsers
- ✓ API/Server code is private

❑ CONS

- Latency – SignalR on each event
- Maintain client connections
- No offline support
- Maintain client state
- High memory usage



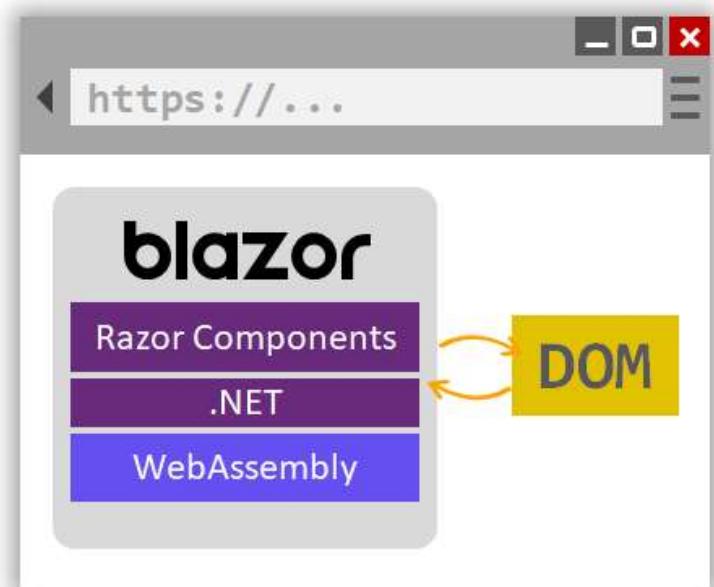
Blazor WebAssembly

❖ PROS

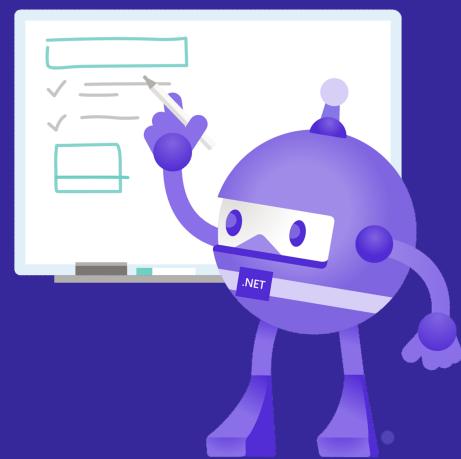
- ✓ .NET Code in the browser
- ✓ “Near” native speed
- ✓ Shared code
- ✓ No server-side dependency
- ✓ Progressive Web App (PWA)

❑ CONS

- Initial download size (~700kb)
- Need a modern browser
- Tooling still need to mature



Demo



Component Anatomy

Directives

```
@page "/"
@using BlazorSignalRApp.Shared;
@inject HttpClient Http
```

Markup & Razor

```
<h1>@PageTitle</h1>

@if (forecasts == null)
{
    <p><em>Loading...</em></p>
} ...
```

Code/Logic

```
@code {
    private string PageTitle = "Blazor Weather App";
    WeatherForecast[] forecasts;

    protected override async Task OnInitializedAsync()
    {
        forecasts = await Http.GetFromJsonAsync<WeatherForecast[]>("WeatherForecast");
    }
}
```

References

- Awesome WebAssembly List:
<https://github.com/mbasso/awesome-wasm>
- Awesome Blazor List:
<https://github.com/AdrienTorris/awesome-blazor>



Thanks for joining!

letienthanh0212@gmail.com

