

Creating a Walking Skeleton

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What is a Walking Skeleton?

A **Walking Skeleton** is a tiny implementation of the system that performs a small end-to-end function.

It need not use the final architecture, but it should link together the main architectural components. The architecture and the functionality can then evolve in parallel.

-Alistair Cockburn

Walking Skeleton

End to End

Main architectural
components

Iterative

Module Agenda

package.json

git

Bower

Node Server

Stylus

Layout

AngularJS

MongoDB

Summary

Express/Node

AngularJS

MongoDB