

San Francisco State University

CSC 648 - 04

Milestone 3

Section 04 Team 06 [Check With Manuel]

StudyBuddy

04/10/2024

Team Members

Ashley Ching	Team Leader
Yuquan Xu	Front End Lead
Kent Nguyen	Back End Lead
Nhan Nguyen	Git Master
Brenden Lapuz	Scrum Master
Pierre Harbin	Team Member

History Revision Table

Version	Date:	Notes:

Part 1

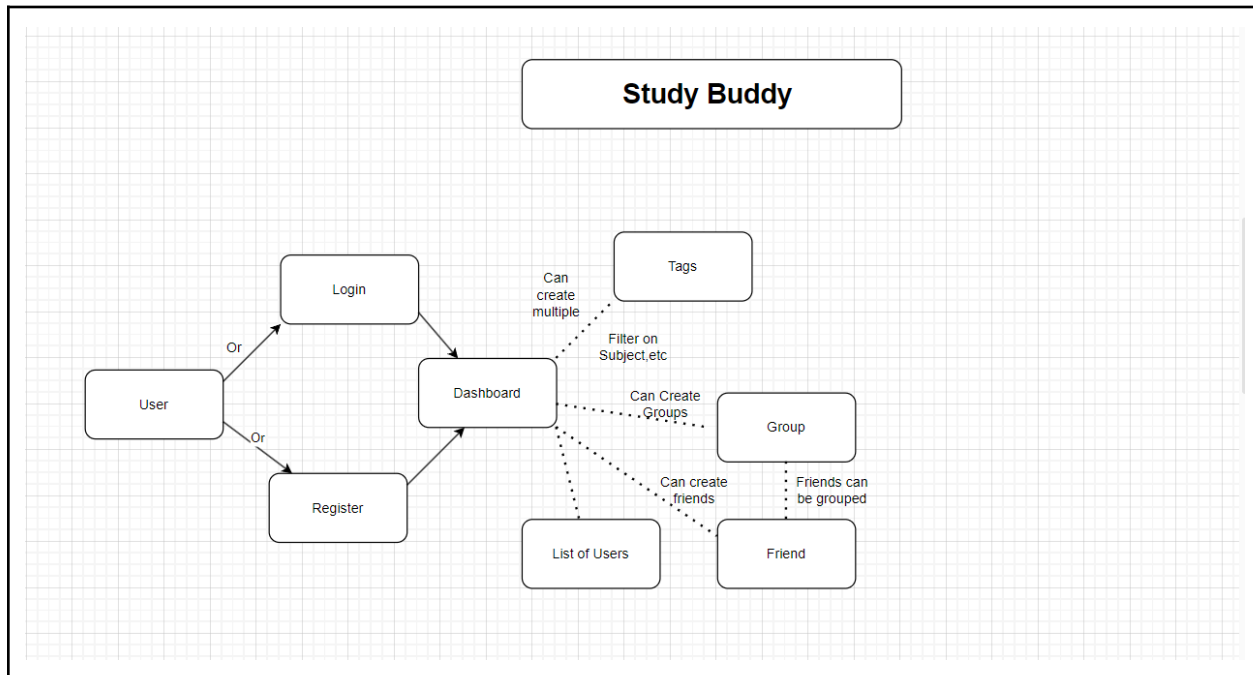
UI and Functionality Feedback (P1 Functions Only)

- Instructor's Comments on UI/functionality
 - UI needed to look a bit more complete with a set design
 - A lot of effort made, but still have a long way to go
 - Fill out more of the website - including the friends page and group page
 - Implementing the student email verification would be a good bonus
 - Filter/tag system question from professor on functionality
 - Chat functionality should be implemented soon since it is a big feature
 - Question how to identify the user that sent the message
- The Plan:
 - The UI design will be settled by next week
 - We aimed to have the basics for each of the main sections of logged in user's view by 4/10 night.
 - Implementation of the student email verification will be done by milestone 5
 - The filter/tag system already works
 - Chat functionality is being worked on and projected to be finished in 2 weeks
 - Each person will have an individual token that will identify the user that sent the message
 - Messages will be noted by token (user) and the message that will be stored instead of knowing which one is the sender and receiver

List of P1 Features Committed for Delivery

1. Login
 - a. Login is working
2. Registration
 - a. Registration is working
3. Tags - filtering
 - a. Can add multiple tags
 - b. Tags can filter
4. Basic Friend Page
 - a. Friend page is up
5. Basic Group Page
 - a. Group page is up
6. View lists of users
 - a. Able to view users in dashboard, friends, and groups

Architecture



Project Status

Risks:

- **Schedule:** since we all have busy schedules, the team is not able to get online in a shared space and work on it together and ask questions when working together, slowing down our communication since we would need to wait for responses from others.
 - We have had meetings outside of our regular meetings to combat this issue and update each other on what we have done regularly.
- **Technical:** no one has had any experience with the chat feature that we are trying to implement so there have been a few changes we have made to how we will be handling our chats.
 - The plan is that instead of a sender and receiver, we save both to the recipients and just grab them from the database when showing the chat history