

```
E2nodeComponentConfigAddition-List ::= SEQUENCE  
(SIZE(1..maxofE2nodeComponents)) OF ProtocolIE  
SingleContainer { {E2nodeComponentConfigAddition-ItemIEs} }
```

```
E2nodeComponentConfigAddition-ItemIEs E2AP-PROTOCOL-IES ::= {  
{ ID id-E2nodeComponentConfigAddition-Item CRITICALITY reject TYPE  
E2nodeComponentConfigAddition  
Item PRESENCE mandatory },  
...  
}
```

```
E2nodeComponentConfigAddition-Item ::= SEQUENCE {  
e2nodeComponentInterfaceType E2nodeComponentInterfaceType,  
e2nodeComponentID E2nodeComponentID,  
e2nodeComponentConfiguration E2nodeComponentConfiguration,  
...  
}
```

```
E2nodeComponentConfigAddition-List ::= SEQUENCE  
(SIZE(1..maxofE2nodeComponents)) OF ProtocolIE  
SingleContainer { {E2nodeComponentConfigAddition-ItemIEs} }
```

```

/*
 ****
 *   E2nodeComponentConfigAddition_List
 *
 ****
 */
E2nodeComponentConfigAddition_List ::= SEQUENCE (SIZE (1..maxnoofE2nodeComponents)) OF ProtocolIE-
SingleContainer
*/
/* List of e2ap_E2nodeComponentConfigAddition_Item */
typedef OSRTDList e2ap_E2nodeComponentConfigAddition_List;

EXTERN int asn1PE_e2ap_E2nodeComponentConfigAddition_List (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_List* pvalue);

EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_List (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_List* pvalue);

EXTERN void asn1Print_e2ap_E2nodeComponentConfigAddition_List
    (const char* name, const e2ap_E2nodeComponentConfigAddition_List* pvalue);

EXTERN int asn1PrtToStr_e2ap_E2nodeComponentConfigAddition_List (const char* name,
    e2ap_E2nodeComponentConfigAddition_List* pvalue, char* buffer, OSSIZE bufSize);

EXTERN int asn1PrtToStrm_e2ap_E2nodeComponentConfigAddition_List (OSCTXT *pctxt,
    const char* name, const e2ap_E2nodeComponentConfigAddition_List* pvalue);

EXTERN int asn1Copy_e2ap_E2nodeComponentConfigAddition_List (OSCTXT* pctxt,
    const e2ap_E2nodeComponentConfigAddition_List* pSrcValue, e2ap_E2nodeComponentConfigAddition_List* pDstValue);

EXTERN int asn1Init_e2ap_E2nodeComponentConfigAddition_List (e2ap_E2nodeComponentConfigAddition_List* pvalue);

EXTERN void asn1Free_e2ap_E2nodeComponentConfigAddition_List (OSCTXT *pctxt,
    e2ap_E2nodeComponentConfigAddition_List* pvalue);

```

```

/* e2ap_E2nodeComponentConfigAddition_List */

int asn1PE_e2ap_E2nodeComponentConfigAddition_List(OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_List* pvalue)
{
    int stat = 0;
    OSRTDListNode* pnode;
    OSUINT32 xx1;

    RTXCTXTPUSHTYPENAME(pctxt, "E2nodeComponentConfigAddition-List");

    /* encode length determinant */
    PU_SETSIZECONSTRAINT(pctxt, OSUINTCONST(1), OSUINTCONST(512), 0, 0);

    stat = pe_Length(pctxt, pvalue->count);
    if (stat < 0) return LOG_RTERR(pctxt, stat);

    /* encode elements */
    xx1 = 0;
    for (pnode = pvalue->head; pnode != 0 && xx1 < pvalue->count; pnode = pnode->next) {
        RTXCTXTPUSHARRAYELEMENTNAME(pctxt, "SEQUENCE", xx1);

        stat = asn1PE_e2ap_E2nodeComponentConfigAddition_ItemIEs(pctxt, ((e2ap_E2nodeComponentConfigAddition_ItemIEs*)pnode->data));
        if (stat != 0) return LOG_RTERR(pctxt, stat);

        xx1++;
    }

    RTXCTXTPOPARRAYELEMENTNAME(pctxt);
}

RTXCTXTPOPTYPENAME(pctxt);

return (stat);
}

```

```

EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_List [OSCTXT* ctxt, e2ap_E2nodeComponentConfigAddition_List* pvalue]
{
    int stat = 0;
    OSRTDListNode* pnode;
    OSSIZE count = 0;
    OSSIZE xx1 = 0;

    RTXCTXTPUSHTYPENAME (ctxt, "E2nodeComponentConfigAddition-List");

    /* decode length determinant */

    PU_SETSIZECONSTRAINT (ctxt, OSUINTCONST(1), OSUINTCONST(512), 0, 0);

    stat = pd_Length64 (ctxt, &count);
    if (stat != 0) return LOG_RTERR (ctxt, stat);

    /* decode elements */

    rtxDListInit (pvalue);

    for (xx1 = 0; xx1 < count; xx1++) {
        e2ap_E2nodeComponentConfigAddition_ItemIEs* pdata;
        RTXCTXTPUSHARRAYELEMENTNAME (ctxt, "SEQUENCE", xx1);

        rtxDListAllocNodeAndData (ctxt, e2ap_E2nodeComponentConfigAddition_ItemIEs, &pnode, &pdata);

        if (pnode == NULL)
            return LOG_RTERR (ctxt, RTERR_NOMEM);

        asn1Init_e2ap_E2nodeComponentConfigAddition_ItemIEs (pdata);

        rtxDListAppendNode (pvalue, pnode);
        stat = asn1PD_e2ap_E2nodeComponentConfigAddition_ItemIEs (ctxt, pdata);
        if (stat != 0) return LOG_RTERR (ctxt, stat);

        RTXCTXTPOPARRAYELEMENTNAME (ctxt);
    }

    RTXCTXTPOPTYPENAME (ctxt);

    return (stat);
}

```

```

int asn1Init_e2ap_E2nodeComponentConfigAddition_List(
    e2ap_E2nodeComponentConfigAddition_List* pvalue)
{
    if (0 == pvalue) return RTERR_NULLPTR;
    rtxDListFastInit(pvalue);
    return 0;
}

void asn1Free_e2ap_E2nodeComponentConfigAddition_List(OSCTXT *pctxt,
    e2ap_E2nodeComponentConfigAddition_List* pvalue)
{
    if (0 == pvalue) return;
    {
        e2ap_E2nodeComponentConfigAddition_ItemIEs* pdata;
        OSRTDListNode* pnode = pvalue->head;
        while (0 != pnode) {
            pdata = (e2ap_E2nodeComponentConfigAddition_ItemIEs*)pnode->data;
            asn1Free_e2ap_E2nodeComponentConfigAddition_ItemIEs(pctxt, pdata);
            pnode = pnode->next;
        }
        rtxDListFreeAll(pctxt, pvalue);
    }
}

int asn1PrtToStr_e2ap_E2nodeComponentConfigAddition_List(const char* name,
    e2ap_E2nodeComponentConfigAddition_List* pvalue, char* buffer, OSSIZE bufSize)
{
    e2ap_E2nodeComponentConfigAddition_ItemIEs* pdata0;
    OSRTDListNode* pnode;
    char namebuf[512];
    char numbuf[32];
    OSUINT32 xx1 = 0;

    for (pnode = pvalue->head; pnode != 0 && xx1 < pvalue->count; pnode = pnode->next) {
        pdata0 = (e2ap_E2nodeComponentConfigAddition_ItemIEs*)pnode->data;
        rtxUIntToCharStr(xx1, numbuf, sizeof(numbuf), 0);
        rtxStrJoin(namebuf, sizeof(namebuf), name, "[", numbuf, "]", 0);
        if (asn1PrtToStr_e2ap_E2nodeComponentConfigAddition_ItemIEs(namebuf, pdata0, buffer, bufSize) < 0)
        {
            return -1;
        }
        xx1++;
    }
    return 0;
}

```

E2nodeComponentConfigAddition-ItemIEs E2AP-PROTOCOL-IES ::= {
{ ID id-E2nodeComponentConfigAddition-Item CRITICALITY reject TYPE
E2nodeComponentConfigAddition
Item PRESENCE mandatory },
...
}

```

typedef enum {
    T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_UNDEF_,
    T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item
} e2ap_E2nodeComponentConfigAddition_ItemIEs_TVALUE;

```

Add to chat

```

/****************************************************************************
 * E2nodeComponentConfigAddition_ItemIEs
 */
/* **** Type was extracted from 'E2nodeComponentConfigAddition-Item' ****
 */
typedef struct EXTERN e2ap_E2nodeComponentConfigAddition_ItemIEs {
    e2ap_ProtocolIE_ID id;
    e2ap_Criticality criticality;
    struct {
        /**
         * information object selector
         */
        e2ap_E2nodeComponentConfigAddition_ItemIEs_TVALUE t;
        /**
         * E2nodeComponentConfigAddition-ItemIEs information objects
         */
        union {
            /**
             * id: id-E2nodeComponentConfigAddition-Item
             * criticality: e2ap_reject
             * presence: e2ap_mandatory
             */
            e2ap_E2nodeComponentConfigAddition_Item *_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item;
            ASN1OpenType* extElem1;
        } u;
    } value;
} e2ap_E2nodeComponentConfigAddition_ItemIEs;

EXTERN int asn1PE_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue);

EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue);

EXTERN void asn1Print_e2ap_E2nodeComponentConfigAddition_ItemIEs(const char* name, const e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue);

EXTERN int asn1PrtToStr_e2ap_E2nodeComponentConfigAddition_ItemIEs (const char* name,
    e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue, char* buffer, OSSIZE bufSize);

EXTERN int asn1PrtToStrm_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT *pctxt,
    const char* name, const e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue);

EXTERN int asn1Copy_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT* pctxt,
    const e2ap_E2nodeComponentConfigAddition_ItemIEs* pSrcValue,
    e2ap_E2nodeComponentConfigAddition_ItemIEs* pDstValue);

EXTERN int asn1Init_e2ap_E2nodeComponentConfigAddition_ItemIEs (
    e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue);

```

```
EXTERN int asn1PE_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue)
{
    int stat = 0;

    /* encode id */

    RTXCTXTPUSHLEMNAME (pctxt, "id");

    stat = asn1PE_e2ap_ProtocolIE_ID (pctxt, pvalue->id);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* encode criticality */

    RTXCTXTPUSHLEMNAME (pctxt, "criticality");

    stat = asn1PE_e2ap_Criticality (pctxt, pvalue->criticality);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* encode value */

    RTXCTXTPUSHLEMNAME (pctxt, "value");

    { OSCTXT lctxt;
    OSOCTET* pDynamicEncodeBuffer;
    ASN1OpenType openType;
    OSBOOL encoded = TRUE;

    openType.numocts = 0;
    openType.data = 0;

    rtxCopyContext (&lctxt, pctxt);
    pctxt->pStream = 0;

    stat = rtxInitContextBuffer (pctxt, 0, 0);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    switch (pvalue->value.t) {
        /* _e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item */
    case T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item:
        RTXCTXTPUSHLEMNAME (pctxt, "_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item");

        stat = asn1PE_e2ap_E2nodeComponentConfigAddition_Item (pctxt, pvalue->value.u._e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item);
        if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);
    }
```

```
stat = rtxInitContextBuffer (pctxt, 0, 0);
if (stat != 0) return LOG_RTERR (pctxt, stat);

switch (pvalue->value.t) {
/* _e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item */
case T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item:
    RTXCTXTPOPELEMNAME (pctxt, "_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item");
    stat = asn1PE_e2ap_E2nodeComponentConfigAddition_Item (pctxt, pvalue->value.u._e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);
    break;

case T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_UNDEF_:
    if (0 != pvalue->value.u.extElem1) {
        openType.numocts = pvalue->value.u.extElem1->numocts;
        openType.data = pvalue->value.u.extElem1->data;
    }
    encoded = FALSE;
    break;

default:
    encoded = FALSE;
    stat = RTERR_INVOPT;
}

if (encoded) {
    openType.numocts = (OSUINT32) pe_GetMsgLen (pctxt);
    openType.data = pDynamicEncodeBuffer = pctxt->buffer.data;
}

rtxCopyContext (pctxt, &lctxt);

if (0 == stat) {
    stat = pe_OpenType (pctxt, openType.numocts, openType.data);
}

/* Free dynamic encode buffer */
if (encoded) {
    rtbMemFreePtr (pctxt, pDynamicEncodeBuffer);
}

if (stat != 0) return LOG_RTERR (pctxt, stat);

RTXCTXTPOPELEMNAME (pctxt);

return (stat);
}
```

```

90 EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_ItemIEs (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue)
91 {
92     if (pvalue->value.u.extElem1->extType == ASN1_TYPE_OCTET_STRING) {
93         size_t numOcts = pvalue->value.u.extElem1->numOcts;
94         size_t octIndex = 0;
95         size_t bitStartOffset = PU_GETCTXTBITLEOFFSET (pctxt);
96         size_t bitEndOffset = bitStartOffset + numOcts * 8;
97         size_t bitsConsumed = bitEndOffset - bitStartOffset;
98         if (bitsConsumed < bitLength) {
99             stat = pd_moveBitCursor (pctxt, (int)(bitLength - bitsConsumed));
100        }
101        else stat = (bitsConsumed > bitLength) ? ASN_E_INVLEN : 0;
102    }
103    if (stat != 0) return LOG_RTERR (pctxt, stat);
104
105    RTXCTXTPOPLEMNAME (pctxt);
106
107    return (stat);
108 }
109
110 int asn1Init_e2ap_E2nodeComponentConfigAddition_ItemIEs(
111     e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue)
112 {
113     if (0 == pvalue) return RTERR_NULLPTR;
114     OSCTRLMEMSET(&pvalue->value, 0, sizeof(pvalue->value));
115     return 0;
116 }
117
118 void asn1Free_e2ap_E2nodeComponentConfigAddition_ItemIEs(
119     OSCTXT* pctxt,
120     e2ap_E2nodeComponentConfigAddition_ItemIEs* pvalue)
121 {
122     if (0 == pvalue) return;
123     switch (pvalue->value.t) {
124         case T_E2AP_PDU_Contents_e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item:
125             if (0 != pvalue->value.u.e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item) {
126                 asn1Free_e2ap_E2nodeComponentConfigAddition_Item(
127                     pctxt,
128                     pvalue->value.u.e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item);
129                 rtxMemFreePtr(pctxt, (void*)pvalue->value.u.e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item);
130                 pvalue->value.u.e2ap_E2nodeComponentConfigAddition_ItemIEs_id_E2nodeComponentConfigAddition_Item = 0;
131             }
132             break;
133         default:
134     }
135 }

```

E2nodeComponentConfigAddition-Item ::= SEQUENCE {
 e2nodeComponentInterfaceType E2nodeComponentInterfaceType,
 e2nodeComponentID E2nodeComponentID,
 e2nodeComponentConfiguration E2nodeComponentConfiguration,
 ...
}

```

/*
***** E2nodeComponentConfigAddition-Item *****
*/
E2nodeComponentConfigAddition-Item ::= SEQUENCE {
    e2nodeComponentInterfaceType E2nodeComponentInterfaceType,
    e2nodeComponentID E2nodeComponentID,
    e2nodeComponentConfiguration E2nodeComponentConfiguration,
    ...
}
*/
typedef struct EXTERN e2ap_E2nodeComponentConfigAddition_Item {
    e2ap_E2nodeComponentInterfaceType e2nodeComponentInterfaceType;
    e2ap_E2nodeComponentID *e2nodeComponentID;
    e2ap_E2nodeComponentConfiguration *e2nodeComponentConfiguration;
    OSRTDList extElem1;
} e2ap_E2nodeComponentConfigAddition_Item;

EXTERN int asn1PE_e2ap_E2nodeComponentConfigAddition_Item (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_Item *pvalue);

EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_Item (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_Item *pvalue);

EXTERN int asn1Init_e2ap_E2nodeComponentConfigAddition_Item (e2ap_E2nodeComponentConfigAddition_Item* pvalue);

/*
***** 

```

```

/* e2ap_E2nodeComponentConfigAddition_Item */

EXTERN int asn1PE_e2ap_E2nodeComponentConfigAddition_Item (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_Item* pvalue)
{
    int stat = 0;
    OSBOOL extbit = FALSE;

    RTXCTXTPUSHNAME (pctxt, "E2node-ComponentConfigAddition-Item");

    /* extension bit */
    extbit = FALSE;

    // extbit = (OSBOOL)(pvalue->extElem1.count > 0);

    stat = rtxEncBit (pctxt, extbit);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    /* encode e2nodeComponentInterfaceType */

    RTXCTXTPUSHNAME (pctxt, "e2nodeComponentInterfaceType");

    stat = asn1PE_e2ap_E2nodeComponentInterfaceType (pctxt, pvalue->e2nodeComponentInterfaceType);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* encode e2nodeComponentID */

    RTXCTXTPUSHNAME (pctxt, "e2nodeComponentID");

    // stat = asn1PE_e2ap_E2nodeComponentID (pctxt, pvalue->e2nodeComponentID);
    stat = asn1PE_e2ap_E2nodeComponentID (pctxt, pvalue->e2nodeComponentID);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* encode e2nodeComponentConfiguration */

    RTXCTXTPUSHNAME (pctxt, "e2nodeComponentConfiguration");

    stat = asn1PE_e2ap_E2nodeComponentConfiguration (pctxt, pvalue->e2nodeComponentConfiguration);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);
#endif 1
    if (extbit) {

        /* encode extension optional bits length */

        stat = pe_SmallLength (pctxt, pvalue->extElem1.count);
        if (stat != 0) return LOG_RTERR (pctxt, stat);
    }
}

```

```
/* encode e2nodeComponentConfiguration */

RTXCTXTPUSHNAME (pctxt, "e2nodeComponentConfiguration");

stat = asn1PE_e2ap_E2nodeComponentConfiguration (pctxt, pvalue->e2nodeComponentConfiguration);
if (stat != 0) return LOG_RTERR (pctxt, stat);

RTXCTXTPOPELEMNAME (pctxt);

#if 1
if (extbit) {
    /* encode extension optional bits length */

    stat = pe_SmallLength (pctxt, pvalue->extElem1.count);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    /* encode optional bits */

    stat = pe_OpenTypeExtBits (pctxt, &pvalue->extElem1);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    /* encode extension elements */

    if (pvalue->extElem1.count > 0) {
        stat = pe_OpenTypeExt (pctxt, &pvalue->extElem1);
        if (stat != 0) return LOG_RTERR (pctxt, stat);
    }
}
#endif
RTXCTXTPOPTYPENAME (pctxt);

return (stat);
}
```

```
EXTERN int asn1PD_e2ap_E2nodeComponentConfigAddition_Item (OSCTXT* pctxt, e2ap_E2nodeComponentConfigAddition_Item* pvalue)
{
    int stat = 0;
    ASN1OpenType openType;
    ASN1OpenType* pOpenType;
    OSUINT32 bitcnt;
    OSUINT32 i;
    OSBOOL extbit = FALSE;
    OSBOOL optbits[2];

    RTXCTXTPUSHTYPENAME (pctxt, "E2nodeComponentConfigAddition-Item");

    /* extension bit */
    stat = DEC_BIT (pctxt, &extbit);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    // rtxDListInit (&pvalue->extElem1);

    /* optional bits */
    for (i_ = 0; i_ < 2; i++) {
        stat = DEC_BIT (pctxt, &optbits[i_]);
        if (stat != 0) return LOG_RTERR (pctxt, stat);
    }

    /* decode root elements */
    /* decode e2nodeComponentInterfaceType */
    RTXCTXTPUSHLEMNAME (pctxt, "e2nodeComponentInterfaceType");

    stat = asn1PD_e2ap_E2nodeComponentInterfaceType (pctxt, &pvalue->e2nodeComponentInterfaceType);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* decode e2nodeComponentID */
    RTXCTXTPUSHLEMNAME (pctxt, "e2nodeComponentID");

    stat = asn1PD_e2ap_E2nodeComponentID (pctxt, &pvalue->e2nodeComponentID);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);

    /* decode e2nodeComponentConfiguration */
    RTXCTXTPUSHLEMNAME (pctxt, "e2nodeComponentConfiguration");

    stat = asn1PD_e2ap_E2nodeComponentConfiguration (pctxt, &pvalue->e2nodeComponentConfiguration);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    RTXCTXTPOPELEMNAME (pctxt);
```

```

    RTXCTXTPOPELEMNAME (pctxt);
#endif 1
/* decode extension elements */
if (extbit) {
    OSOCTET* poptbits;

    /* decode extension optional bits length */
    stat = pd_SmallLength (pctxt, &bitcnt);
    if (stat != 0) return LOG_RTERR (pctxt, stat);

    poptbits = (OSOCTET*) rtxMemAlloc (pctxt, bitcnt);
    if (0 == poptbits) return LOG_RTERR (pctxt, RTERR_NOMEM);

    for (i_ = 0; i_ < bitcnt; i_++) {
        stat = DEC_BIT (pctxt, &poptbits[i_]);
        if (stat != 0) {
            rtxMemFreePtr (pctxt, poptbits);
            return LOG_RTERR (pctxt, stat);
        }
    }

    for (i_ = 0; i_ < bitcnt; i_++) {
        if (stat != 0) break;
        if (poptbits[i_]) {
            stat = pd_OpenType (pctxt, &openType.data, &openType.numocts);

            if (0 == stat) {
                pOpenType = rtxMemAllocType (pctxt, ASN1OpenType);
                if (0 != pOpenType) {
                    pOpenType->numocts = openType.numocts;
                    pOpenType->data = openType.data;
                    rtxDListAppend (pctxt, &pvalue->extElem1, pOpenType);
                }
                else stat = RTERR_NOMEM;
            }
            else {
                LOG_RTERR (pctxt, stat);
                break;
            }
        }
        else { /* unknown element */
            rtxDListAppend (pctxt, &pvalue->extElem1, 0);
        }
    }

    rtxMemFreePtr (pctxt, poptbits);
}
#endif

```

```
75 |     }
76 |     rtxMemFreePtr (pctxt, poptbits);
77 | }
78 #endif
79 RTXCTXTPOPTYPENAME (pctxt);
80
81     return (stat);
82 }
83
84 EXTERN int asn1Init_e2ap_E2nodeComponentConfigAddition_Item (e2ap_E2nodeComponentConfigAddition_Item* pvalue)
85 {
86     if (0 == pvalue) return RTERR_NULLPTR;
87 //     asn1Init_e2ap_E2nodeComponentInterfaceType (&pvalue->e2nodeComponentInterfaceType);
88 //     asn1Init_e2ap_E2nodeComponentID (&pvalue->e2nodeComponentID);
89 //     asn1Init_e2ap_E2nodeComponentConfiguration (&pvalue->e2nodeComponentConfiguration);
90 //     rtxDListFastInit (&pvalue->extElem1);
91     return 0;
92 }
93
94 EXTERN void asn1Free_e2ap_E2nodeComponentConfigAddition_Item (OSCTXT *pctxt,
95 e2ap_E2nodeComponentConfigAddition_Item* pvalue)
96 {
97     if (0 == pvalue) return;
98 //     asn1Free_e2ap_E2nodeComponentID (pctxt, &pvalue->e2nodeComponentID);
99 //     rtxMemFreeOpenSeqExt (pctxt, &pvalue->extElem1);
10 }
11
12 }
```