

### Hide – and – seek

1. This game must have one person is the “seeker” and can over ten people are the “hider”.
2. The seeker must face to face with wall or pillar and count from one to one hundred.
3. Anyone is the hider have to hidden out of sight of the seeker but can't hidden over five hundred metres.
4. After counting, the seeker will go around the nearby alleys to look for hidden people. If discover someone, the seeker will quickly run back to the counting place and hit the wall or pillar and say “Saw A or B”.
5. Conversely, if the hider can running away the counting place first and hit the wall, they will win.
6. Maybe have winners and have to one people fail, the people fail will is the seeker for new round.
7. And the hider was found mustn't point out where other people are hiding to ensure fairness.



IE253-029 [RF] © www.visualphotos.com