## **NGUYEN THANH NGUYEN**

## SOFTWARE ENGINEER

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## **SUMMARY**

Software Engineer with 3 years experience in building web application and contributing to companies and clients to develop and optimize their products in systems and websites. Learning new technologies and building valuable applications that help others with their work.

With well knowledge of JavaScript, ReactJS, and related technologies.

Consider myself eager to update and learn new technologies. Hard-working team-player

## **SKILLS**

#### **SELF**

- Always has an urge to research and learn efficient ways to approach problems.
- Deeply focus when working.
- High responsibility at work.
- Ability to work under high pressure.
- Always open to support all members.
- Eager to learn new tech.
- Know about Distributed Systems.

#### **TECHNICAL**

#### **FRONTEND**

- HTML5, CSS3, SASS/SCSS, EJS.
- Javascript ES6/Typescript.
- Material UI, TailwindCSS, Bootstrap,
   Antd, Storybook.
- ReactJS (NextJS), Redux, Thunk/Saga.
- Figma.

#### **OTHERS**

- Scrum/Agile.
- GitHub, GitLab, Bitbucket.
- Jira/Trello/Redmine.
- OOP.
- Vietnamese / English.

#### **BACKEND**

- NodeJS (ExpressJS/NestJS).
- RESTful, GraphQL, WebSocket.
- PostgreSQL, MySQL, MongoDB.
- Redis.
- Jest/SuperTest.
- Docker, Kubernetes.
- GitHub Actions.
- AWS.

## **HISTORY**



SOFTWARE ENGINEER April 2023 - Feb 2024

Skills Used: HTML5/CSS3, TypeScript, ReactJS/NextJS, Antd.

**Fanvo** is Japan's largest social networking service that makes working more interesting.

- Implemented UI components to support clients: Communicate, Management Friends, Scheduling, Marketing, One to one talk, Reporting.
- Communicated/Integrated with stakeholders for data analytics.
- Implemented custom hooks for reusability.
- Pair coding and debugging effectively with team members.
- Worked directly with the customer to understand the requirements of the project and finalize its scope.



#### **SOFTWARE ENGINEER - FREELANCER**

Aug 2022 - March 2023

Site: https://www.agentsonly.com

Skills Used: ReactJS, Antd, Styled Components, Firebase.

**Agents Only** is on-demand gig software platform to help modern brands and tech start-ups scale customer support faster and more efficiently. wellbeing.

- Joined and worked at an early stage of application to produce MVP app.
- Involved in structuring and developing various shared package components:
   Button, Typography, Badge, Modal, Slider,...
- Implemented Signup/Login pages/2 Factor Authentication pages using pure HTML/CSS/JS/Auth0.



#### SOFTWARE ENGINEER

Aug 2021 - Aug 2022

Site: <a href="https://www.tacklit.com">https://www.tacklit.com</a>

**Skills Used:** ReactJS, Material UI, Redux, NodeJS (Express), MongoDB, Redis, AWS.

**Tacklit** is the world's first operating system for reimagined mental health care delivery. Powering leading healthcare providers. Work with forward-thinking practitioners, program providers, health tech platforms, employers, and education institutions to amplify their impact in supporting community wellbeing.

- Implemented UI components to support patients and clinicians: Scheduling, Clinical Record, Billing, Reporting and analytics, and Referral Management.
- Communicated/Integrated with stakeholders for data analytics.
- Used Storybook to document all common components across pages.
- Implemented custom hooks for reusability.
- Pair coding and debugging effectively with team members.
- Worked directly with the customer to understand the requirements of the project and finalize its scope.



# SOFTWARE ENGINEER Oct 2020 - July 2021

**Skills Used:** HTML5/CSS3, ReactJS, Redux, Bootstrap, NodeJS, GraphQL, MySQL, MongoDB, Redis, gRPC, Github Actions, Docker, Kubernetes.

Galaxy Fortunes is a game application base on web and mobile devices. You can deposit your money to try your luck and you can also withdraw money after winning the games. Many features are being developed.

- Took part in as a developer for a Game project, CMS with
- Working directly with designer to create an affective pixel-perfect UI to improve User Experience.
- Supporting team to solve problems, fix bugs.
- Build a UI for users to interact with game system and billing architecture.
- Communicate through Websocket, Firebase. The system comprised of User Transaction, Charge Money, Cash Out, Transfer Money, Forget Password, OTP client..
- Working overtime with high effort in order to complete the task.