Nguyen Phan

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Education

2017–2021 University of Information Technology - Vietnam National University, Ho Chi Minh City, Vietnam, Honors Bachelor in Computer Science, Major Computer Vision, Bachelor of Science. GPA – 8.6/10

Experience

Sep 2023- Data Scientist, ZALO.

Ongoing Researching, training, and deploying advanced technology for a short video recommendation system.

o Responsibilities: Items retrieval, data processing, model training and deployment.

May **Applied Scientist**, VINBRAIN.

2021–Aug Developing technology for smart city - smart home applications, and medical field.

2023 • Key Projects: Medical image registration, Chest X-Ray for Tuberculosis prediction, vehicle-related applications, and person re-identification.

March Al Engineer, EMAGE DEVELOPMENT.

2021–May Developing models for defect classification and character recognition.

2021 O Applying Generative Adversarial Networks (GANs) and Variational Autoencoders (VAEs) for data augmentation.

Publications

2023 "Nighttime scene understanding with label transfer scene parser", Image and Vision Computing (IVC) 2024.

2023 "LoGoViT: Local-Global Vision Transformer for Object Re-identification" (First Author), *ICASSP 2023*.

2023 "Abstraction-Perception Preserving Cartoon Face Synthesis",

Multimedia Tools and Applications (MTA) 2023.

2022 "Improving Local Features with Relevant Spatial Information by Vision Transformer for Crowd Counting",

BMVC2022.

2022 "Adaptive Proxy Anchor Loss for Deep Metric Learning" (Equal Contribution), ICIP 2022.

2022 "Adaptive Multi-Vehicle Motion Counting",

Signal, Image and Video Processing (SIVP) 2022.

2021 "ViMQ: A Vietnamese Medical Question Dataset for Healthcare Dialogue System Development".

ICONIP 2021.

Projects

Sept 2023 - Short Video Recommendation System.

Ongoing • Researching and implementing models for a high-usage application.

Nov 2022 - Liver Tumor Registration.

Aug 2023 • Researching deformable registration for medical images.

Sept 2022 – Chest X-Ray Image prediction for Tuberculosis.

Feb 2023 O Developing state-of-the-art metric learning approaches and an interactive web app for predictions.

Feb 2022 - Person Re-Identification for multi-camera tracking.

Jan 2023 o Researching and implementing models to achieve state-of-the-art performance on public benchmarks.

Jan 2022 - Masked face classification.

March 2022 • Developing classification models and optimizing hyperparameters.

May 2021 - Lost Found - Missing Items.

Dec 2021 o Implementing metric learning models and achieving state-of-the-art performance.

Mar 2021- Chip Defect Detection.

May 2021 o Developing classification and detection models using GANs.

Jun 2020 - Thesis: Semantic image segmentation in the dark with domain adaptation method.

Feb 2021 o Achieving state-of-the-art performance in nighttime segmentation using GANs.

Skills

Programming Python, C/C++, SQL, Pyspark

Languages

Frameworks PyTorch, Keras

Utilities Linux/Windows, Anaconda, Git, Sublime Text, VScode, Jupyter Notebook

English 6.5 IELTS (all bands above 6.0)

Proficiency

Achievements and Awards

2023 Oral presentation at ICASSP2023 at Rhodes, Greece.

2020 Ho Chi Minh City Al Challenge .

o Rank 5 in preliminary and rank 6 in the final round of the Ho Chi Minh City Al Challenge.

2017–2021 University of Information Technology.

 Received multiple scholarships including Honor Student Scholarships (7 times) and Encouragement Scholarships (4 times).

Extra Curriculars

2018 – 2021 Executive Member,

MultiMedia Laboratory-University of Information Technology.

Specialized in research and deep learning, particularly GANs.

Oct 2019 - **Teaching Assistant**,

Mar 2020 HasBrain.

Taught Python programming and applied machine learning to e-commerce.